



VMD 105



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Hi,

This is me who has a passion in creating graphic design. This class helps me improve my design skills and grow the knowledge of vocabulary in graphic design term.

Oh! BTW



I drew this picture using Adobe photoshop.
How is it?

Crazy! HWT !



SUPERBOY

IT'S EVERY BOY'S DREAM TO PLAY A SUPERHERO!

ADOBE PHOTOSHOP



Goal Statement

My concept is to present a superhero who is protecting the city. So I placed the city skyline photo as background and young boy who is standing with suit. This is the only suitable photo which I can find on free stock website. I achieved my goal to present the idea to the audience.

Critique

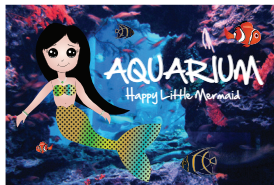
My classmates said, they like the spectrum lights at the back, the lighting of young boy photo. They prefer to add the blue or daylight city background or add the bad character to against the hero. Also they don't like the slogan text across the canvas, they suggest me to put it under the superhero text.



AQUARIUM

Happy Little Mermaid

ADOBE ILLUSTRATOR



Goal Statement

My idea was to present the underwater theme. So I decided to include the mermaid character, nemo and other fish. But it took long time to find the suitable background photo and I found it on free stock website. I think I have achieved my goal because my final result looks like the underwater theme.

Critique

My classmates like my mermaid (the proportion looks right) and nemo (it looks like real nemo). They suggested me to play around with opacity on objects and to change the poker dot texture of mermaid getting the better look.



AQUARIUM

Happy Little mermaid

ADOBE ANIMATE



Goal Statement

My concept was making underwater theme like movie intro clip. I did the animations of water bubbles, swimming fishes across the canvas and text. I have achieved 75% of my goal. Actually I wanted to make the mermaid swimming from the back but I can't draw so many pictures to make frame by frame animation.

Critique

My classmates like the color of the theme and the movement of swimming fish. But they suggested me to make the bubbling water song louder and adjust the timing of the water bubble sound and the starting movement of bubbles to play in same time.