# Mthokozisi Nxumalo

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Benoni, Johannesburg

## **EXPERIENCE**

#### **Computer Science Tutor**

15 Aug 2023 - 30 Nov 2023

University of KwaZulu-Natal

•Java demonstrator for first-year students, facilitating practical's, guiding on Java concepts such as Object Oriented Programming, and supporting the lecturer in hands-on learning.

References: MM Mngomezulu - MngomezuluM@ukzn.ac.za

### **EDUCATION**

### **University of KwaZulu-Natal**

Bsc Computer Science & IT Graduated 21 Dec 2023

#### **High School**

Sunnydale Secondary School

#### **SKILLS**

BACK END | Java • C++ • C# • Python • PHP • MySQL • ASP.NET

**FRONT END** | JavaScript • HTML • CSS • Bootstrap

**SOFT SKILLS** | Collaboration • Communication • Adaptability • Problem solving • Attention to detail

OTHER | Git • MS Office • Figma

#### **PROJECTS**

#### **Rock Paper Scissor Game**

The Odin Project

https://github.com/mthoko-n/Odin-Rock-Paper-Scissors.git

- User Interface: Crafted a clean and intuitive UI using HTML and CSS, ensuring a user-friendly experience across different devices.
- Developed the core functionality using JavaScript, including random computer selections and round-based scoring
- Implemented modals to display round results and announce the overall winner after 5 rounds, enhancing user engagement
- Utilised JavaScript, HTML, CSS

#### Etch-a-sketch Game

The Odin Project

https://github.com/mthoko-n/Odin-Etch-a-sketch.git

- Created a responsive and interactive canvas using HTML, CSS, and JavaScript, allowing users to draw with mouse movements.
- Feature Implementation: Added features like adjustable grid size and colour selection, providing users with a customizable drawing experience.
- Utilised JavaScript, HTML, CSS

## **CERTICATIONS**