Week 8 - Functions

1A2B (Bulls & Cows) Game Design/Development

We are about to develop a game called 1A2B (aka. *Bulls & Cows*) in Python. The game is played as follows:

- 1. In the beginning, the game will randomly pick four different digits as the target number (e.g., 2468) to be guessed by the player.
- In each round of the game, the player must guess four digits, e.g., 1234. If a user-guessed digit occurs target number and its position is the same as that in the target number, it is considered as 1A (or 1 bull). If a user-guessed digit occurs in the target number, but its position is different from that in the target number, it is considered as 1B (or 1 cow).

For example, if the target number is 2468 and the user guess is 1234, the result of this round is 2B because both digits 2 and 4 occur in the target number but their positions are wrong. If the user guess is 2478, the result of this round is 3A because both digits 2, 4, and 8 occur in the target number, and their positions are all correct.

3. The player wins the game if their guess results in 4A (or 4 bulls), i.e., all the digits appear in the target number, and their positions are correct.

A screenshot of the game might look something like this:

```
Please input 4 digits:
                         1234
1 A (Bulls) 0 B (Cows)
Please input 4 digits:
                         5678
0 A (Bulls) 2 B (Cows)
Please input 4 digits:
                         7890
0 A (Bulls) 1 B (Cows)
Please input 4 digits:
                         1569
1 A (Bulls) 1 B (Cows)
Please input 4 digits:
                         0536
You Win!!
Attemps:
          5
```

More information about the game: https://en.wikipedia.org/wiki/Bulls and Cows



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Discussion 1

To play the 1A2B game, what are the steps (procedures) needed? What is the flow of them? Come up with your design (algorithm) by pseudocode/flowchart first.

Discussion 2

Based on your design, define the prototype of functions corresponding to each step.

- What is the functionality?
- How many parameters? What are they?
- The return object of the function

Discussion 3

Implement each function according to your design.

Discussion 4

Combine all functions you developed to complete the game.