

Classes

Python

- Straightforward extension to what we've seen:

```
class MyClass:
    i=12345
    def __init__(self, x, y):
        self.x=x
        self.y=y
    def reset(self, x, y):
        self.x=x
        self.y=y
    def do_something(self, z)
        return MyClass.i+self.y-z
```

Self

- The first argument to the class methods must be `self`. This stands for the particular class instance for which the function is being invoked.
- The `self` argument is *not* used when we call the function. It is understood.

```
thing=MyClass(x,y)
```

```
thing.reset(w,z)
```

Constructor

- The `__init__` function is the constructor. It is automatically called when a new variable of the class is instantiated.

```
aVar=MyClass(x, y)
```

Destructor

- The `__del__` function isn't exactly a destructor; it is called when the garbage collector deletes the object (which your code doesn't do explicitly).

Fortran (2003)

- Similar to type

```
module mytype
type MyType
    integer    :: i,j
    real        :: x,y
    contains
        procedure :: init=>init_class
end type MyType

private init_class

contains
subroutine init_class(this,stuff1,stuff2)
    class(MyType) :: this
    real           :: stuff
    this%x=stuff1; this%y=stuff2
end subroutine init_class
end module mymod

...
type(mytype) :: thing
thing%init(x,y)
```

Inheritance (Single Only)

```
module mytype extends (OtherType)
type MyType
  integer    :: i,j
  real       :: x,y
  contains
    procedure :: init=>init_class
end type MyType
contains
subroutine init_class(this,stuff1, stuff2)
  class(MyType)
  real stuff
  this%x=stuff1; this%y=stuff2
end subroutine init_class
end module mymod
```

...

```
type(mytype) :: thing
thing%init(x,y)
```

No Constructor, Destructor

- We can define a FINAL procedure:

```
procedure::stuff  
final:: free_up  
end type etc.  
contains  
subroutine final(self)
```

- The final subroutine is invoked when the system deallocates the instance. It is not inherited by child classes.