

Surefire Report

Summary

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Tests	Errors	Failures	Skipped	Success Rate	Time
100	0	0	0	100%	0.028

Note: failures are anticipated and checked for with assertions while errors are unanticipated.


Package List

[\[Summary\]](#) [\[Package List\]](#) [\[Test Cases\]](#)

Package	Tests	Errors	Failures	Skipped	Success Rate	Time
core	100	0	0	0	100%	0.028

Note: package statistics are not computed recursively, they only sum up all of its testsuites numbers.



core










































	Class	Tests	Errors	Failures	Skipped	Success Rate	Time
	PrimeNumberCheckerTest	100	0	0	0	100%	0.028









































Test Cases


















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PrimeNumberCheckerTest

	testPrimeNumberChecker[Iteration # 0: Number: 1; isPrime? true]	0.004
	testPrimeNumberChecker[Iteration # 1: Number: 2; isPrime? true]	0.002

	testPrimeNumberChecker[Iteration # 2: Number: 3; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 3: Number: 4; isPrime? false]	0.001
	testPrimeNumberChecker[Iteration # 4: Number: 5; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 5: Number: 6; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 6: Number: 7; isPrime? true]	0.001
	testPrimeNumberChecker[Iteration # 7: Number: 8; isPrime? false]	0.001
	testPrimeNumberChecker[Iteration # 8: Number: 9; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 9: Number: 10; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 10: Number: 11; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 11: Number: 12; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 12: Number: 13; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 13: Number: 14; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 14: Number: 15; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 15: Number: 16; isPrime? false]	0.001
	testPrimeNumberChecker[Iteration # 16: Number: 17; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 17: Number: 18; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 18: Number: 19; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 19: Number: 20; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 20: Number: 21; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 21: Number: 22; isPrime? false]	0.004
	testPrimeNumberChecker[Iteration # 22: Number: 23; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 23: Number: 24; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 24: Number: 25; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 25: Number: 26; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 26: Number: 27; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 27: Number: 28; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 28: Number: 29; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 29: Number: 30; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 30: Number: 31; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 31: Number: 32; isPrime? false]	0.001
	testPrimeNumberChecker[Iteration # 32: Number: 33; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 33: Number: 34; isPrime? false]	0.001
	testPrimeNumberChecker[Iteration # 34: Number: 35; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 35: Number: 36; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 36: Number: 37; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 37: Number: 38; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 38: Number: 39; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 39: Number: 40; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 40: Number: 41; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 41: Number: 42; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 42: Number: 43; isPrime? true]	0

	testPrimeNumberChecker[Iteration # 43: Number: 44; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 44: Number: 45; isPrime? false]	0.001
	testPrimeNumberChecker[Iteration # 45: Number: 46; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 46: Number: 47; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 47: Number: 48; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 48: Number: 49; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 49: Number: 50; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 50: Number: 51; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 51: Number: 52; isPrime? false]	0.001
	testPrimeNumberChecker[Iteration # 52: Number: 53; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 53: Number: 54; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 54: Number: 55; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 55: Number: 56; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 56: Number: 57; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 57: Number: 58; isPrime? false]	0.001
	testPrimeNumberChecker[Iteration # 58: Number: 59; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 59: Number: 60; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 60: Number: 61; isPrime? true]	0.001
	testPrimeNumberChecker[Iteration # 61: Number: 62; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 62: Number: 63; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 63: Number: 64; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 64: Number: 65; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 65: Number: 66; isPrime? false]	0.001
	testPrimeNumberChecker[Iteration # 66: Number: 67; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 67: Number: 68; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 68: Number: 69; isPrime? false]	0.001
	testPrimeNumberChecker[Iteration # 69: Number: 70; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 70: Number: 71; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 71: Number: 72; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 72: Number: 73; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 73: Number: 74; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 74: Number: 75; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 75: Number: 76; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 76: Number: 77; isPrime? false]	0.001
	testPrimeNumberChecker[Iteration # 77: Number: 78; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 78: Number: 79; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 79: Number: 80; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 80: Number: 81; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 81: Number: 82; isPrime? false]	0.001
	testPrimeNumberChecker[Iteration # 82: Number: 83; isPrime? true]	0

	testPrimeNumberChecker[Iteration # 83: Number: 84; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 84: Number: 85; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 85: Number: 86; isPrime? false]	0.001
	testPrimeNumberChecker[Iteration # 86: Number: 87; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 87: Number: 88; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 88: Number: 89; isPrime? true]	0.001
	testPrimeNumberChecker[Iteration # 89: Number: 90; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 90: Number: 91; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 91: Number: 92; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 92: Number: 93; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 93: Number: 94; isPrime? false]	0.001
	testPrimeNumberChecker[Iteration # 94: Number: 95; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 95: Number: 96; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 96: Number: 97; isPrime? true]	0
	testPrimeNumberChecker[Iteration # 97: Number: 98; isPrime? false]	0.001
	testPrimeNumberChecker[Iteration # 98: Number: 99; isPrime? false]	0
	testPrimeNumberChecker[Iteration # 99: Number: 100; isPrime? false]	0