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```

KUMPULAN PASCAL - PRAKTIKUM STRUKTUR DATA

```
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```

- **Array 2D**

```
program array_multi;
uses crt;

var
  arrnilai : array[1..2, 1..3] of integer;
  baris,kolom : integer;
begin
  clrscr;
  arrnilai[1, 1]:= 2;
  arrnilai[1, 2]:= 13;
  arrnilai[1, 3]:= 4;

  arrnilai[2, 1]:= 7;
  arrnilai[2, 2]:= 4;
  arrnilai[2, 3]:= 2;

  for baris := 1 to 2 do
    begin
      for kolom := 1 to 3 do
        begin
          write(arrnilai[baris, kolom], ' ');

          if kolom = 3 then writeln;
        end;
      end;
    end;
  readln;
end.
```

- **Array 3D**

```
program array_multi_3D;
uses crt;

const max = 3;
type arr3d = array [1..max, 1..max,
1..max] of integer;

var
  myarr : arr3d;
  baris,kolom,dimensi : integer;
begin
  clrscr;
  myarr[1, 1, 1]:= 2;
  myarr[2, 1, 1]:= 2;
  myarr[3, 1, 1]:= 4;

  myarr[1, 2, 1]:= 3;
  myarr[2, 2, 1]:= 5;
  myarr[3, 2, 1]:= 9;

  myarr[1, 3, 1]:= 8;
  myarr[2, 3, 1]:= 7;
  myarr[3, 3, 1]:= 2;

  {dimensi2}
  myarr[1, 1, 2]:= 10;
  myarr[2, 1, 2]:= 6;
  myarr[3, 1, 2]:= 3;

  myarr[1, 2, 2]:= 5;
  myarr[2, 2, 2]:= 7;
  myarr[3, 2, 2]:= 6;
  myarr[1, 3, 2]:= 2;
  myarr[2, 3, 2]:= 8;
  myarr[3, 3, 2]:= 2;

  {dimensi3}
  myarr[1, 1, 3]:= 7;
  myarr[2, 1, 3]:= 7;
  myarr[3, 1, 3]:= 2;

  myarr[1, 2, 3]:= 2;
  myarr[2, 2, 3]:= 9;
```

```

myarr[3, 2, 3]:= 3;

myarr[1, 3, 3]:= 1;
myarr[2, 3, 3]:= 4;
myarr[3, 3, 3]:= 7;

for dimensi := 1 to max do
begin
    for baris := 1 to max do
    begin
        for kolom := 1 to max do
        begin
            write(myarr[baris, kolom,
dimensi], ' ');
            if kolom = max then
writeln("");
            end;
            if baris = max then
writeln("");
            end;
        end;
    end;
    readln;
end.

for baris := 1 to 2 do
begin
    for kolom := 1 to 3 do
    begin
        write(arrnilai[baris, kolom], ' ');

        if kolom = 3 then writeln;
    end;
end;
readln;
end.

```

- **Bubble Sort**

```

Program Sorting_Bubble;
Uses Crt;
Const Max = 5;

```

```

Type Arr = Array[1..max] Of Byte;

```

```

Var
Data : Arr;
i : Byte;

```

```

Procedure Input;
Begin
    Clrscr;
    Writeln('Masukkan 5 Data ');

```

```

Writeln('=====
=====');

```

```

For I:=1 To Max Do
Begin
    Write('Data Ke-',I,' :
');Readln(Data[i]);
End;

```

```

Clrscr;
Write('Data Yang telah Diinput :
');

```

```

For i:=1 to Max Do
    Write(Data[i], ' ');

```

```

Writeln;
End;

```

```

Procedure Change (Var a,b :Byte);
Var c:Byte;
Begin
    C:=a; a:=b; b:=c;
End;

```

```

Procedure Asc_Bubble;
Var P,Q : Byte;
Flag: Boolean;

```

```

Begin
    Flag:=False;
    P:=2;

    While (P<Max) And (Not Flag) Do
    Begin
        Flag:=True;
        For Q:=Max Downto P Do
            If Data[Q]<Data[Q-1]
Then
                Begin
                    Change(Data[Q],data[Q-1]);
                    Flag:=False;
                    End;
                    Inc(i);
                End;

                Write(' Ascending : ');
            End;

```

```

Procedure Desc_Bubble;
Var
    P,Q : Byte;
    Flag: Boolean;

```

```

Begin
    Flag:=False;
    P:=2;
    While (P<Max) And (Not Flag) Do
    Begin
        Flag:=True;
        For Q:=Max Downto P Do
            If Data[Q]>Data[Q-1]
Then
                Begin
                    Change(Data[Q],data[Q-1]);
                    Flag:=False;
                    End;
                    Inc(i);
                End;
                Write('Descending : ');

            End;

```

```

Procedure Output;
Begin
    For I:=1 To Max Do
        Write(Data[I], ' ');

        Writeln;
    End;

Begin
    Input;
    Asc_Bubble;
    Output;
    Desc_Bubble;
    OutPut;
    Writeln;
    Write('Tekan Enter Untuk
Lanjut');
    Readln;
End.

```

- dynamic_pointer

```

Program dynamic_pointer;
Uses crt;
Type PntEmployee = ^recEmployee;
    recEmployee = record
        nama : string [20];
        divisi : string [20];
        gaji : longint;
    End;
Var
    Pemp : PntEmployee;
Begin
    new (Pemp); //alokasi
memory
    Pemp^.nama := ' sukirman ';
    Pemp^.divisi := ' sales ';
    Pemp^.gaji := 2000;
    writeln (Pemp^.nama , ' - ',
Pemp^.divisi, ' - ', Pemp^.gaji);
    dispose (Pemp); //membuang
memory
    readln;
end.

```

- getmemory_pointer

```

Program getmemory_pointer;
Uses crt;
Var p : pointer;
Begin
    getmem (p, 8192); //alokasi
memory sebanyak 8192 byte
    freemem(p,
8192); //membuang alokasi
end.

```

- **linked list**

```

Program linked_list_lifo;
uses crt;
type
point=^recMhs;
recMhs=record
id_Mhs:String[4];
nama:String[8];
prodi:String[10];
next,prev:point;
end;
var head,tail,now:point;
jawab:char;
no:byte;

```

```

procedure Insert;
begin
new(now);
if head=nil then
begin
head:=now;
tail:=now;
head^.prev:=nil;
tail^.prev:=nil;
end

```

```

else
begin
tail^.next:=now;
now^.prev:=tail;
tail:=now;
tail^.next:=nil;
end;
end;

```

```

{Program utama}
begin
clrscr;
writeln (' DATA MAHASISWA LIFO ');
writeln (' -----
-- ');
writeln;
repeat
INSERT;

```

```

writeln('Id Mahasiswa
=');readln(now^.id_Mhs);
write('Nama =');readln(now^.nama);
write('Prodi =');readln(now^.prodi);
writeln;
write('Apakah ingin nambah data
lagi?');readln(jawab);
writeln;
until upcase(jawab)='T';
clrscr;
writeln ;
writeln ('DATA MAHASISWA LIFO');
writeln;
no:=1;
now:=tail;
while now <> nil do
begin
gotoxy(1,3+no);write(now^.id_Mhs);
gotoxy(7,3+no);write(now^.nama);
gotoxy(22,3+no);write(now^.prodi);
writeln;
inc(no);//menambahkan 1
now:=now^.next;
end;
readln;
end.

```

- **memory_pointer**

```

Program memory_pointer;
Uses crt;
Var nilai : integer;
    ptr : ^integer;
    memory : ^word;
Begin
    nilai := 100;
    ptr := @nilai; //memanfaatkan
variable nilai
    Writeln (' Nilai Saat Ini = ' ,
ptr^);
    ptr^ := 200; //pointer
mengubah nilai
    writeln (' Nilai Sekarang = ' ,
ptr^);
    memory := addr(ptr); //ambil
ukuran pointer
    writeln (memory^);
    readln;
End.

```

- **Merge Sort**

```

program MergeSort;
uses crt;
type arr = array [1..100] of integer;

var
    ArrMain, ArrUrut : arr;
    n,m : integer;

function merge(Left:arr; pjgL:integer;
Right:arr; pjgR:integer):arr;
var
    i,j,k,m,panjang: integer;
    hasil : arr;
begin
    i:=1;
    j:=1;
    k:=1;
    panjang:=pjgL+pjgR;
    while ((pjgL>0) and (pjgR>0)) do
    begin
        if(Left[i]<= Right[j]) then
        begin
            hasil[k]:=Left[i];
            i:=i+1;
            k:=k+1;
            pjgL:=pjgL-1;
        end
        else
        begin
            hasil[k]:=Right[j];
            j:=j+1;
            k:=k+1;
            pjgR:=pjgR-1;
        end;
    end;
    while (pjgL>0) do
    begin
        hasil[k]:=Left[i];
        i:=i+1;
        k:=k+1;
        pjgL:=pjgL-1;
    end;
    while (pjgR>0) do

```

```

begin
hasil[k]:=Right[j];
j:=j+1;
k:=k+1;
pjpgR:=pjpgR-1;
end;
merge:=hasil;
for m:= 1 to panjang do
writeln('Array Hasil ke-',m,' :
',hasil[m]);
end;

function mergesort(pjpg:integer;A :
arr):arr;
var
middle,i,pjpgLeft,pjpgRight : integer;
ArrLeft,ArrRight,ArrHasil : arr;
begin
if pjpg <= 1 then
mergesort := A
else
begin
middle := pjpg div 2;
for i:=1 to middle do
ArrLeft[i]:=A[i];

for i:=(middle+1) to pjpg do
ArrRight[i-middle]:=A[i];
pjpgLeft := pjpg div 2;
pjpgRight := (pjpg+1) div 2;
for m:= 1 to pjpgLeft do
writeln('ArrayLeft ke-',m,' :
',ArrLeft[m]);
for m:= 1 to pjpgRight do
writeln('ArrayRight ke-',m,' :
',ArrRight[m]);
ArrLeft:=mergesort(pjpgLeft,ArrLeft);
ArrRight:=mergesort(pjpgRight,ArrRight);
mergesort:=merge(ArrLeft,pjpgLeft,Arr
Right,pjpgRight);
end;
end;

begin

```

```

clrscr;
write('Jumlah array : ');readln(n);
for m := 1 to n do
begin
write('Array ke-',m,' : ');
readln(ArrMain[m]);
end;
writeln;
ArrUrut := mergesort(n,ArrMain);

for m:= 1 to n do
writeln('Array Urut ke-',m,' :
',ArrUrut[m]);
readln;
end.

```

- **queue_array**

```

Program queue_array;
Const QUEUE_SIZE = 20;
Var
myQueue : Array [1..QUEUE_SIZE] of
integer;
topPointer, i : integer;

Procedure CreateQueue;
Begin
    topPointer := 0;
end;
Function IsEmpty : boolean;
Begin
    IsEmpty := false;
    if topPointer = 0 then
        IsEmpty := true;
    end;
Function IsFull : boolean;
Begin
    IsFull := false;
    if ((topPointer + 1) =
QUEUE_SIZE) then
        IsFull := true;
    end;
Procedure enqueue (item : integer);
Begin
    if not IsFull then
        begin
            myQueue [topPointer
+ 1] := item;
            topPointer :=
topPointer + 1;
        end;
    end;
Function dequeue : integer;
Begin
    if not IsEmpty then
        begin
            dequeue := myQueue
[1];
            topPointer :=
topPointer - 1;
        end;

```

```

//geser posisi
for i := 1 to topPointer do
begin
    myQueue [i] :=
myQueue [i + 1];
    End;
end;
Function Getsize : integer;
Begin
    Getsize := topPointer;
end;
Procedure display;
Begin
    writeln (' Tampilan data : ');
    for i := 1 to topPointer do
        writeln (myQueue[i]);
    end;

{program utama}
Begin
    CreateQueue;
    enqueue (4);
    enqueue (25);
    enqueue (18);
    enqueue (25);
    enqueue (43);
    display;
    writeln (' Ukuran saat ini ',
GetSize);
    writeln (' dequeue = ',
dequeue);
    writeln (' dequeue = ',
dequeue);
    writeln (' dequeue = ',
dequeue);
    writeln (' Ukuran saat ini ',
GetSize);
    display;
    CreateQueue ; //reset
    writeln (' Ukuran saat ini ',
GetSize, ' setelah reset ');
    display;
    readln;
end.

```


- **Quick Sort**

Program quicksort;

Type

TipeArray = string[20];

ArrayUrut = array[1..1000] of

TipeArray;

Procedure QuickSort(var x :

ArrayUrut;

Bawah, Atas : word);

var

I, J : word;

Sementara : TipeArray;

Begin

While Atas > bawah Do

begin

I := Bawah;

J := Atas;

Sementara := X[Bawah];

{Memecah Array menjadi 2 bagian}

While I < J Do Begin

While X[J] > Sementara Do J := J - 1;

X[I] := X[J];

While (I < J) And (X[I] <= Sementara)

Do I := I + 1;

X[J] := x[I];

end;

X[I] := Sementara;

{Urutkan rekursi}

QuickSort(X, Bawah, I-1);

Bawah := I + 1;

end;

end;

Var

Nama : ArrayUrut;

N, I : word;

Begin

Write('Jumlah data yang akan
diurutkan ?'); ReadLn(N);

WriteLn;

WriteLn('Masukkan data :');

For I:=1 to N Do Begin

Write('Data ke ',I,' ? ');

ReadLn>Nama[I]);

end;

{urutkan dengan prosedur QuickSort}

QuickSort>Nama,1,N);

{Tampilkan Data yang telah diurut}

WriteLn;

WriteLn('Data yang telah di urut :');

WriteLn('-----');

For I := 1 To N Do

WriteLn>Nama[I]);

end.

- **record_array**

```

Program record_array;
Uses crt;
Type recBrg = record
    IdBrg,nama,satuan : string;
    qty : integer;
    harga : longint;
End;
Var
    brg : array [1..5] of recBrg;
    i : integer;
Begin
    clrscr;
    for i := 1 to 5 do
        begin
            clrscr;
            writeln (' Data ke -', i);
            with brg [i] do
                begin
                    write ('id
Barang = ');readln(idBrg);
                    write ('Nama
= ');readln(nama);
                    write ('Satuan
= ');readln(satuan);
                    write ('Qty =
');readln(qty);
                    write ('Harga
= ');readln(harga);
                end;
            end;
            //tampilkan
            writeln (' #Brg   Nama   Qty
Satuan   Harga   Jumlah ');
            writeln ('-----
-----');

            for i := 1 to 5 do
                begin
                    with brg [i] do
                        begin
                            gotoxy
(0,2+i); write (idBrg);

```

```

                                gotoxy
(10,2+i); write (nama);
                                gotoxy
(12,2+i); write (qty);
                                gotoxy
(18,2+i); write (satuan);
                                gotoxy
(28,2+i); write (harga);
                                gotoxy
(37,2+i); writeln (qty * harga);
                                end;
                                end;
                                readln;
                                End.

//nusron wahid

```

- record_dasar

```

Program record_dasar;
uses crt;
Type recTanggal = record
    hari,bulan,tahun : integer;
End;
var tanggal : recTanggal;
Begin
    clrscr ;
    //masukkan data
    tanggal.hari := 15;
    tanggal.bulan := 10;
    tanggal.tahun := 2016;

    //tampilkan
    writeln ('Hari ini tanggal
',tanggal.hari,' bulan ',tanggal.bulan,'
tahun ',tanggal.tahun);
    readln;
End.

```

- record_pointer

```

Program record_pointer;
Uses crt;
Type PtrMhs = ^RecMhs;
RecMhs = record
    npm, nama, kelas : string;
End;
Var mhs : array [1..50] of RecMhs;
    pmhs : PtrMhs;
    i, n : integer;
Begin
    clrscr;
    write (' Masukkan Jumlah
Data = '); readln (n);
    clrscr;
    for i := 1 to n do
        begin
            pmhs := @mhs[i];
            //menunjuk pada array
            writeln (' Data ke - ',
i);
            write (' NPM '); readln
(pmhs^.npm);
            write (' Nama ');
readln (pmhs^.nama);
            write (' Kelas ');
readln (pmhs^.kelas);
            writeln;
        End;
        clrscr;
        //tampilkan data
        for i := 1 to n do
            Begin
                pmhs := @mhs[i];
                writeln (' Data ke - ', i);
                writeln (' NPM = ',
pmhs^.npm);
                writeln (' Nama = ',
pmhs^.nama);
                writeln (' Kelas ',
pmhs^.kelas);
                writeln (' ');
            end;
        Readln; End.

```

- record_with

```

Program record_with ;
Uses crt ;
Type recMhs = record
    NPM,nama : string ;
    Usia : integer ;
End ;
Var mhs : recMhs ;
begin
    clrscr ;
    with mhs do
    begin
        write ('NPM = ' ) ;
readln (npm) ;
        write ('Nama = ' ) ;
readln (nama) ;
        write ('Usia = ' ) ;
readln (usia) ;
        end ;

        //tampilkan saja

        clrscr ;
        with mhs do
        begin
            writeln ('NPM = ',
npm) ;
            writeln ('Nama = ',
nama) ;
            writeln ('Usia = ',
usia);
        end;
        readln;
    End.

```

- stack_array

```

Program stack_array;
Const STACK_SIZE = 20;
Var
    myStack : Array [1..STACK_SIZE] of
integer;
    topPointer, i : integer;
Procedure CreateStack;
Begin
    topPointer := 0;
end;
Function IsEmpty : boolean;
Begin
    IsEmpty := false;
    if topPointer = 0 then
        IsEmpty := true;
end;
Function IsFull : boolean;
Begin
    IsFull := false;
    if ((topPointer + 1) =
STACK_SIZE) then
        IsFull := true;
end;
Procedure push (item : integer);
Begin
    if not IsFull then
        begin
            myStack [topPointer +
1] := item;
            topPointer :=
topPointer + 1;
        end;
end;
Function Pop : integer;
Begin
    if not IsEmpty then
        begin
            Pop := myStack
[topPointer];
            topPointer :=
topPointer - 1;
        end;
end;
end;

```

```

Function Getsize : integer;
Begin
    Getsize := topPointer;
end;
Procedure display;
Begin
    writeln (' Tampilan data : ');
    for i := 1 to topPointer do
        writeln (myStack[i]);
    end;

{program utama}
Begin
    CreateStack;
    Push (4);
    Push (25);
    Push (18);
    Push (25);
    Push (43);
    display;
    writeln (' Ukuran saat ini ',
Getsize);
    writeln (' Pop = ', Pop);
    writeln (' Pop = ', Pop);
    writeln (' Pop = ', Pop);
    writeln (' Ukuran saat ini ',
Getsize);
    display;
    CreateStack ; //reset
    writeln (' Ukuran saat ini ',
Getsize, ' setelah reset ');
    display;
    readln;
end.

```

- **Tree Order**

```

Program tree_order;
uses Crt;

type
    PTR = ^Data;
    Data = record
        Info: Integer;
        Leftson,Rightson: PTR;
    end;

type
    angkaa = array [1..100]of integer;
var
    BinaryTree: PTR;

    Menu : char;
    Selesai : char;
    Angka : integer;

    procedure InOrder(bt: PTR);
    begin
        if (bt <> nil) then
            begin
                InOrder(bt^.Leftson);
                Write(bt^.Info:6);
                InOrder(bt^.Rightson);
            end;
        end;

    procedure PreOrder(bt: PTR);
    begin
        if (bt <> nil) then
            begin
                Write(bt^.Info:6);
                PreOrder(bt^.Leftson);
                PreOrder(bt^.Rightson);
            end;
        end;

    procedure PostOrder(bt: PTR);
    begin
        if (bt <> nil) then
            begin

```

```

PostOrder(bt^.Leftson);
PostOrder(bt^.Rightson);
Write(bt^.Info:6);
end;
end;

Procedure Insert(var bt: PTR; Info:
Integer);
var Baru: PTR;
begin
if (bt = nil) then
begin
new(baru);
baru^.Info := Info;
baru^.Leftson := nil;
baru^.Rightson := nil;
bt := baru;
end
else if (Info <= bt^.Info) then
Insert(bt^.Leftson, Info)
else
Insert(bt^.Rightson, Info);
end;

procedure MenuUtama;
begin
WriteLn(' Deretan Angka Dengan
Binary Tree ');
WriteLn('-----
-');
WriteLn('1. Isi data!');
WriteLn('2. Tampilkan data secara In
order');
WriteLn('3. Tampilkan data secara Pre
order');
WriteLn('4. Tampilkan data secara
Post order');
WriteLn('5. Keluar');
WriteLn('-----
-');
Write('Silahkan pilih (1-5): ');
end;

{Program utama}
var i,n : integer;

```

```

begin
clrscr;
write('Masukkan Jumlah Data Deretan
Angka! :');readln(n);
selesai:='N';
repeat

clrscr;
menuUtama;
readln(menu);

case menu of
'1' :
begin
clrscr;
for i := 1 to n do
begin
write('input data ke ',i,
:');readln(angka);
insert(binarytree,angka);
end;
end;

'2' :
begin
writeln;
Writeln('In Order');
Writeln('=====
=====');
inorder(binarytree);
writeln;
end;

'3' :
begin
writeln;
Writeln('Pre Order');
Writeln('=====
=====');
preorder(binarytree);
writeln;
end;

'4' :
begin

```

```
writeln;  
Writeln('Tampilkan Deretan Angka  
Secara Post Order');  
Writeln('=====');  
writeln('=====');  
postorder(binarytree);  
writeln;  
end;
```

```
'5' :  
begin  
selesai:='Y';  
end;  
end;  
readln;  
until (selesai='Y') or (selesai='y');  
end.
```

