Miguel Torres

Web Developer Seattle,WA

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SKILLS

JavaScript | Node.js | React | Python | Django | PostgreSQL | Mongo | HTML+CSS | Git | Bootstrap | Materialize | Salesforce | Scrum |

PROJECTS

- **Mercadito**   A business directory website

Made in Django using Sequelize ORM to interact with PostgreSQL database, Materialize for the frontend and MapBox API to visualize the location of each business.

- **JobDev**   Job search and application tracker

Node.js backend with Express and EJS, Sequelize ORM interfacing with PostgreSQL database, Boostrap for the frontend and a simple algorithm that compares your skills with the job description.

- **Space Adventure**   Platforms game

Uses Phaser3 gaming library to apply gaming physics like collision and gravity. Build with Java Script and a hint of HTML-CSS.

- **Kero**   Sprint task manager

A team project made in React using Mongoose ORM interfacing with MongoDB and ReactRouter. Implemented multi-user operation and collaboration on tasks.

EXPERIENCE

- **SCRUM Master | CloudCo | México City | April 2018 - July 2018**

-Helped developers address doubts with project requirements and clear their path to expedite developing systems using Salesforce Platform following Agile Methodologies.

- **Project Manager Jr. | Citi Banamex | Mexico City | March 2017 - April 2018**

- Applied PMP methodologies to support 10 projects and ensure minimal disruption to workflow while maximizing benefits of new technologies. Communicated across business area to determine user needs leading up to the launch of two new projects.

- **Quality Assurance Intern | Lucasian Labs | México City | October 2016- March 2017**

-Created testing scripts based in user cases and ran manual testing on the application. Reported all results and followed up with developers using Atlassian tools like JIRA. Made testing on the living app during release and successfully delivered the project as a team.

- **Automation Engineer | Queretaro, MX | June 2015- June 2016**

- Successfully designed, developed and tested automation systems of assembly lines for automotive components in three different projects. Delivered and assembled automation system onsite as site lead for two projects.

EDUCATION

- General Assembly, Software Engineering Immersive Graduate, Seattle WA, June 2019
- National Polytechnic Institute (Mexico), Bachelor of Science (B.S.) in Industrial Robotics Engineering, Mexico City MX, August 2015

ACHIEVEMENTS

- SCRUM Master Certified, Sep 2018
- Quality Process Analyst Certified, Jun 2016
- General Assembly Hackathon 1st Place Winner, June 2019