

**ECE 250**  
**Project 1 - Dynamic Deques**  
**May Toyingsirikul, student ID: mtoyings**

**Overview of Classes**

**Class 1: Node**

**Description:** A node class where each node stores the address of the data, and data is stored of type string. Each node contains reference to the previous and next node.

**Member Variables:**

Public Variables:

value: the value stored in the node

prev: stores the previous pointer node of the current node

next: stores the next pointer node of the current node

**Class 2: DoublyLinkedList**

**Description:** Generic doubly linked list class with some basic operations of doubly linked list, where each element is stored of type Node class. It provides reference to the head and tail node of the linked list, and contains functions as follows: get head and tail node, set head and tail node, insert a node at the beginning and the end of the list, remove a node from the beginning and the end of the list, find the given element in the list.

**Member Variables:**

Protected Variables:

p\_head: a pointer for the first element of the list of a Node type

p\_tail: a pointer for the last element of the list of a Node type

**Member Functions:**

get\_head: an accessor that returns the head pointer

get\_tail: an accessor that returns the tail pointer

set\_head: a mutator that set the head pointer

set\_tail: a mutator that set the tail pointer

insert\_front: insert an element (node) to the front of the linked list

insert\_tail: insert an element (node) to the back of the linked list

remove\_head: remove the head node if not empty

remove\_tail: remove the last node if not empty

find: find the given URL name in the list if it is not empty

**Class 3: Deque**

**Description:** A queue type data structure implemented using doubly linked list which is inherited from the DoublyLinkedList class. Performs operations as follows: setting maximum size of the deque, check whether the deque is empty, clear the queue, add elements to the beginning or the end of the deque. It also contains two variables size and max\_size, which store the current size of the deque and maximum size of the deque respectively.

**Member Variables:**

Private Variables:

size: current size of the deque

max\_size: maximum capacity of the deque

**Member Functions:**

m: set the maximum capacity of the deque

isEmpty: return whether the deque is empty or not by checking if both head and tail pointer is null

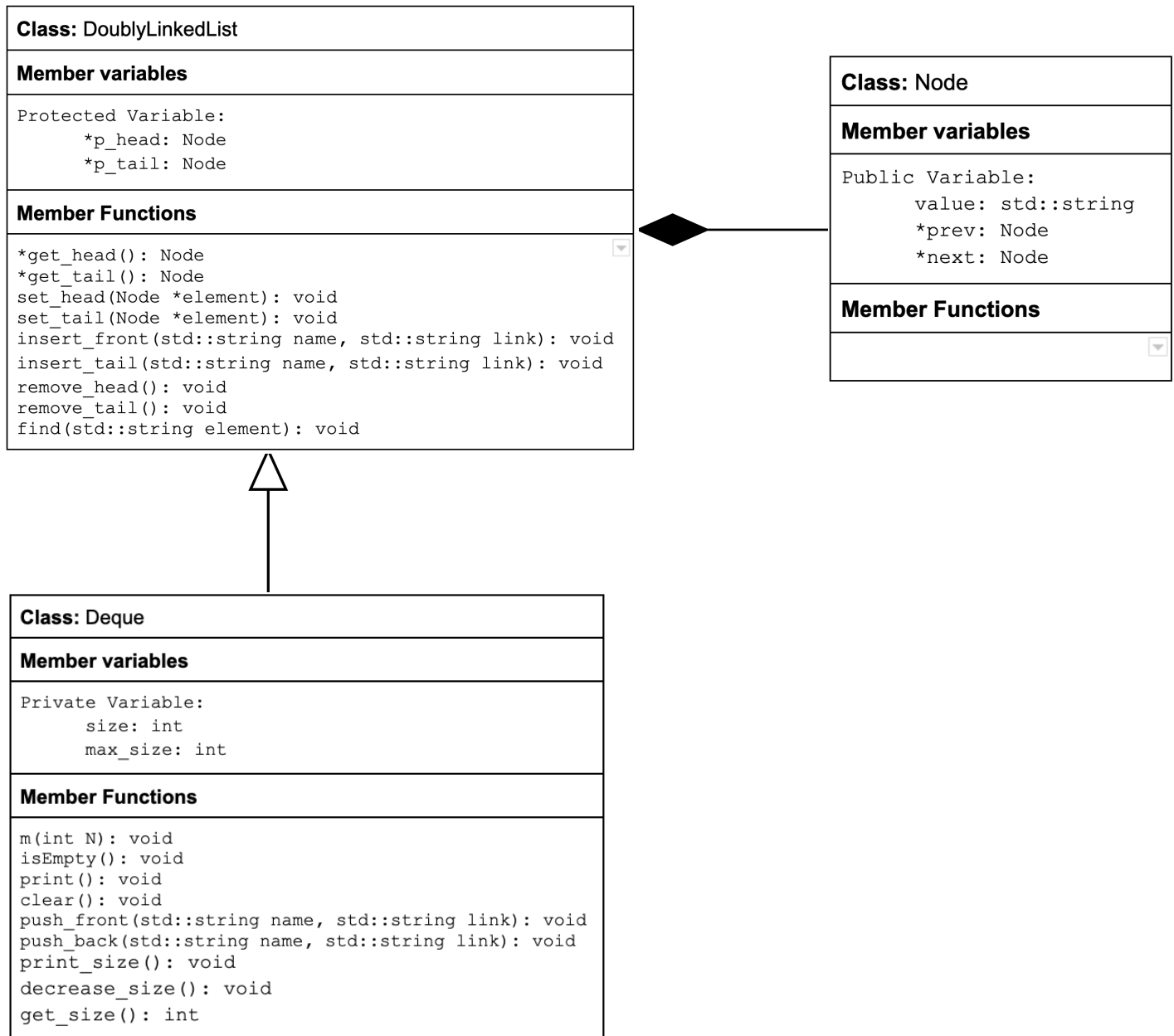
print: if the list is not empty, print all entries in deque from from back to front

clear: traverse through the deque and delete each node

push\_front: insert a node to the front of the queue, if the size is full the last node will be popped out

push\_back: insert a node to the back of the queue, if the list is full the front node will be popped out  
 print\_size: print the current size of the deque  
 decrease\_size: a mutator that decreases the current size of the list by 1  
 get\_size: an accessor that return the current size of the deque

## UML Class Diagram



## Design Decision Details

### **Class 1: Node**

**Constructors:** initialise variable value at "", and prev and next Node as nullptr

**Destructors:** set prev and next Node to nullptr

### **Class 2: DoublyLinkedList**

**Constructors:** initialise both p\_head and p\_tail pointer as nullptr

**Destructors:** traverse the list and delete each element in it, then delete p\_head and p\_tail Node

**Const Parameters:** functions with field(s) could be constant since it does not need to be manipulated. Functions with parameter(s) are set\_head, set\_tail, insert\_front, insert\_back, and find.

### **Class 3: Deque**

**Constructors:** default constructor

**Destructors:** nothing to be deallocated/destroyed

**Const Parameters:** Each of the function parameters could be constant since it does not need to be manipulated. Functions with parameter(s) are `m`, `push_front`, and `push_back`.

### **Test Cases**

Provided test cases:

**Test01.in:** create deque of maximum capacity N, exit the code

**Test02.in:** create, `push_front`, `print`, `exit`

**Test06.in:** create, `push_back`, `print`, `push_back`, `print`, `push_back`, `print`

Other Test Cases:

**Test03.in:** create, `back`, `front`, `find`, `pop_front`, `pop_back`, `size`, `empty`, `print`, `exit`. Perform operations on an empty list to test the output of each function when the list is empty.

**Test04.in:** create, `push_front` and `push_back` more than the maximum capacity, `print`

**Test05.in:** create, `push_front`/`push_back`, `find` element that is in the deque, `find` element that is not in the deque

**Test07.in:** create, `push_front`/`push_back`, `size`, `empty`, `print`, `clear`, `empty`, `print`, `exit`.

### **Performance Considerations**

Since deque is implemented using a doubly linked list, `push_front`, `push_back`, `pop_front`, `pop_back`, `front`, `back`, `empty` could be done in  $O(1)$ . Note that there is a condition for `push_front` and `push_back` but executing condition is a constant; if the size is already at maximum capacity, popping takes a time constant as well.

The function `m` is a time constant  $O(1)$  since it is only assigning value to a variable. Retrieving `size` and `exit` is also a time constant  $O(1)$ .

The functions `find`, `clear`, and `print`, requires traversing through the entire deque to perform operations therefore the time complexity is  $O(N)$

### **Reference**

<https://www.programiz.com/dsa/doubly-linked-list>

<https://algorithmtutor.com/Data-Structures/Basic/Doubly-Linked-Lists/>