MATTHEW PAULY

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Education

Harvard University   **Cambridge, MA**
A.B., Mathematics and Computer Science — GPA 3.71   **Expected Graduation May 2023**

Saint Paul Academy   **Saint Paul, MN**
Diploma, Cum Laude — GPA 3.96 / 4.0   **Graduated June 2019**

Work, Leadership, and Projects

CS 50 Course Assistant   **September 2020 - Present**
Harvard University
Hold office hours every week to help students with their work in CS 50 (Intro to Computer Science)

Card Game Machine Learning Agents   **Summer 2020**
Personal coding project, built two separate computer agents, one using deep reinforcement learning and one with Information Set Monte Carlo Tree Search, for the card game Gang of Four (https://github.com/mtp61/gof_PPOalgorithm, https://github.com/mtp61/gof_ISMCTS)

Image Recognition   **May 2019**
Senior Project at Saint Paul Academy, built a deep neural network from scratch in Python using NumPy for image classification of objects relevant to self-driving cars (traffic lights, stop signs, etc.) achieving ~93% accuracy with instruction from a University of Minnesota graduate student (https://github.com/mtp61/ImageClassificationNeuralNet)

Eagle Scout   **2012 - 2019**
Boy Scout Troop 110
Served as Senior Patrol Leader; Directed Eagle Scout Project involved preservation of the Latham Raspberry, a 98 year-old University of Minnesota variety

Skills and Interests

Software Development: Data Structures and Algorithms, Object Oriented Programming
Programming Languages: Moderate experience with Python and Java; some experience with C, C++, Javascript, and HTML
Interets: Personal Coding Projects (https://github.com/mtp61), Board & Card Games, Backpacking, Ultimate Frisbee — play for Harvard Redline, the top men's team