

# Monica Phadnis

I am looking to join a game studio in order to further develop my passion for level design. I would like to work with a team that is not afraid to tackle difficult and innovative projects to challenge player's skills!

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## Education

2020- 2022 | Pratt Institute | A.O.S Game Design and Interactive Media | Manhattan, NY  
-GPA 3.6

-Focus in Level Design and UI/UX Design

2016- 2020 | Clarkson University | B.S.Engineering and Management | Potsdam, NY

-Minor in Project Management

-Completed coursework in: Business Management /Mechanical Engineering Principles

## Skills



## Experience

Nov 2020- Dec 2021 | Sherwin-Williams | Sales Associate/Key Holder | Rochester, NY

-Assisted customers with decisions regarding colors, products, and projects

-Used POS in order to enter orders quickly and accurately

-Designed displays to promote products on sales floor

Aug 2019-May 2020 | Clarkson University | Diversity and Inclusion Office Student Worker | Potsdam, NY

-Created posters/cards and designed t-shirts to promote diversity events on campus

-Moderated debates on subjects such as race, gender inclusivity, politics, and mental health

-Helped oversee event planning and execution, worked directly with the Chief of Diversity and Inclusion on campus

Jun 2019- Aug 2019 | Sherwin-Williams | Management and Sales Internship | Rochester, NY

-Worked with other interns in the Western New York District to create a presentation outlining

Sherwin-Williams advantages and disadvantages compared to competitors

-Learned about operations on a management level of stores

-Updated customers on upcoming promotions in order to gauge their project needs

Jun 2017- Aug 2017 | Xerox | Key Operator for Systems Integrations | Webster, NY

-Aided in daily operations and management of printers being tested out

-Logged issues that arose in the operation of the machine and worked directly with engineers to solve them

-Learned how to repair small issues and clean machines to ensure their success

## Activities/Awards

2022 | Mentor on FIRST Robotics Team 191

-Developing lesson plans to teach kids in the Rochester City School District Web Design

-Mission: To give inner city school kids the opportunity to gain STEM skills.

2019-2020 | Clarkson Value U

-Spread awareness on campus for current social issues and mental health awareness

-Co-ordinated educational events and training sessions for students and staff on campus

-Helped resolve issues relating to Diversity and Inclusion on campus through open forums and discussions

2020 | Diversity, Equity, & Inclusion

Senior Champion

-Made significant contributions towards fostering equality and inclusiveness on Clarkson's campus

2020 | U.S. Patent Pending

Harvin, L. and Phadnis, M., "Touchpad Gaming Controller," Application 62/030487, filed May 27, 2020

-Capstone project: designed an adaptive gaming controller for people with disabilities

-Conducted research by consulting with the Clarkson Physical Therapy Department

-Worked through the engineering design process to create a model of a functioning prototype

2019 | Clarkson University Dean's List

2017-2018 | Clarkson University Presidents Design Challenge Award for Educational Impact

Presented a solution to improve mental health on campus to answer the year's challenge of

Intelligent Autonomous Solutions for Universities