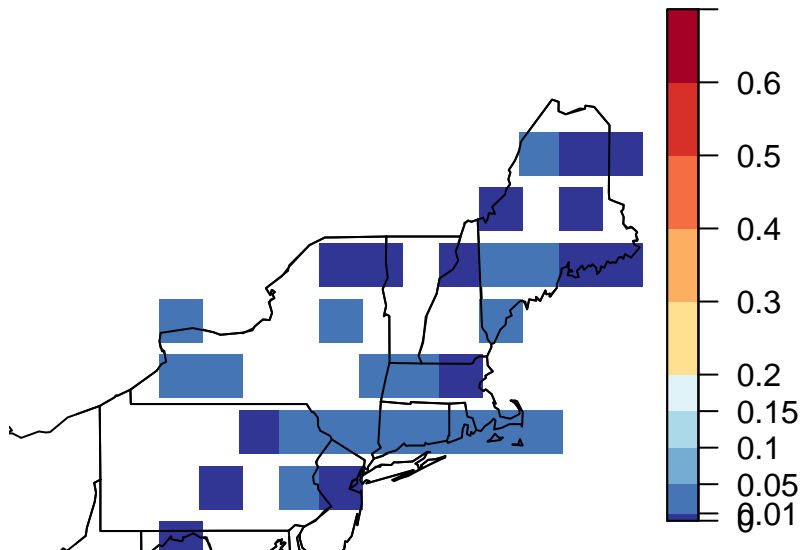
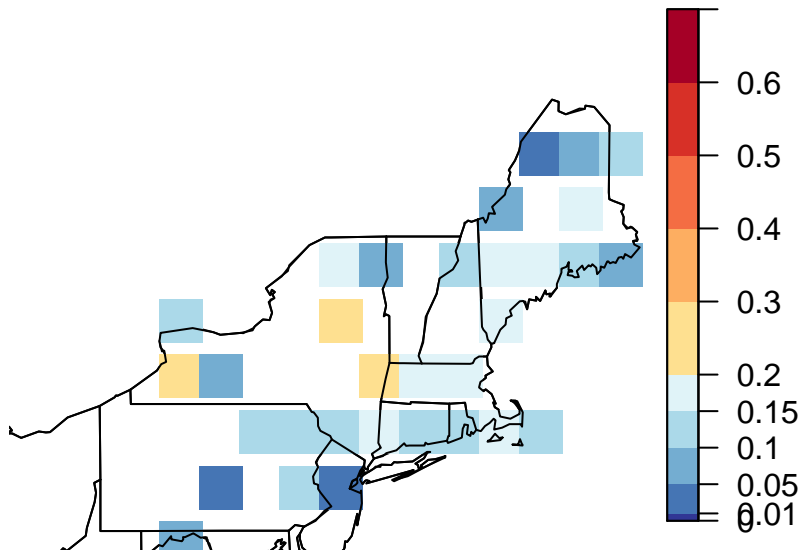


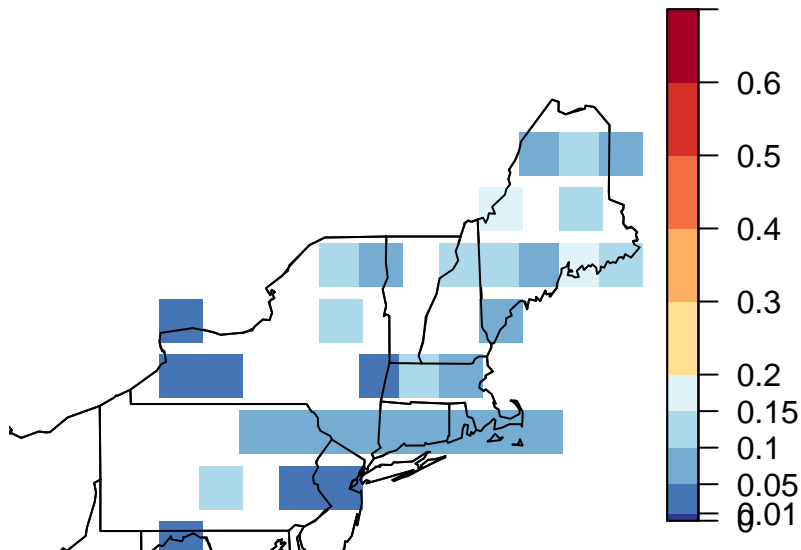
## Ash.meansim



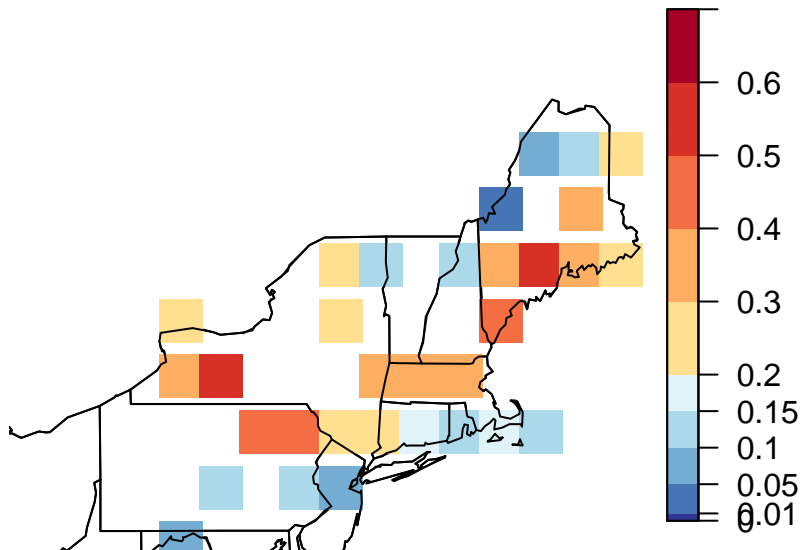
## Beech.meansim



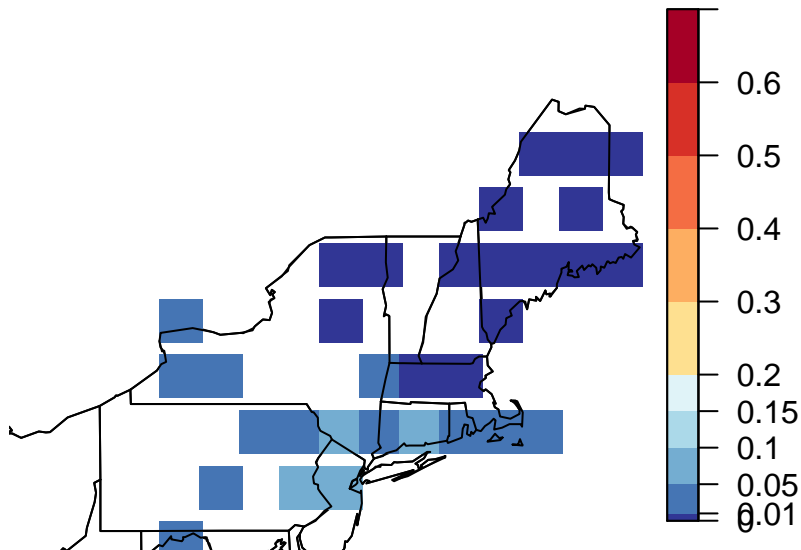
## Birch.meansim



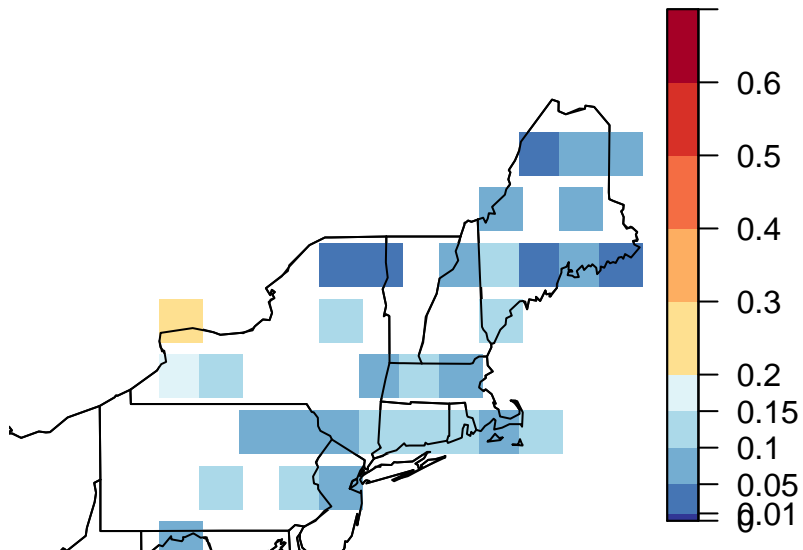
## Hemlock.meansim



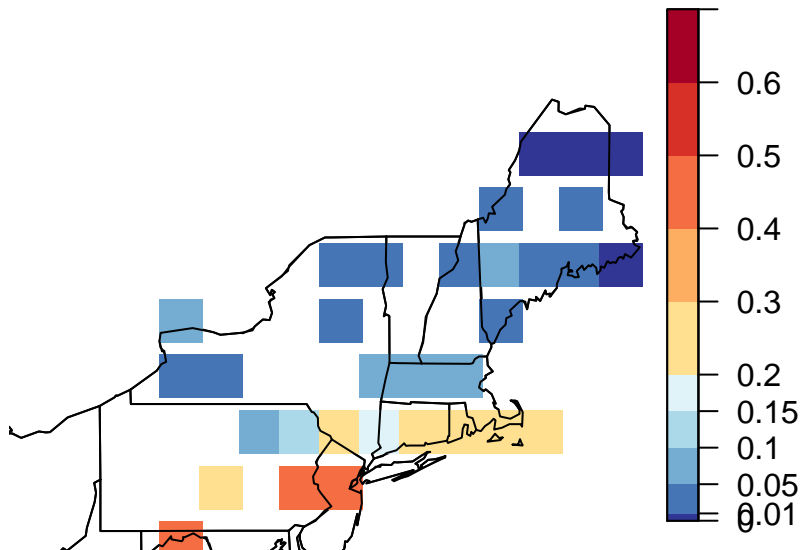
## Hickory.meansim



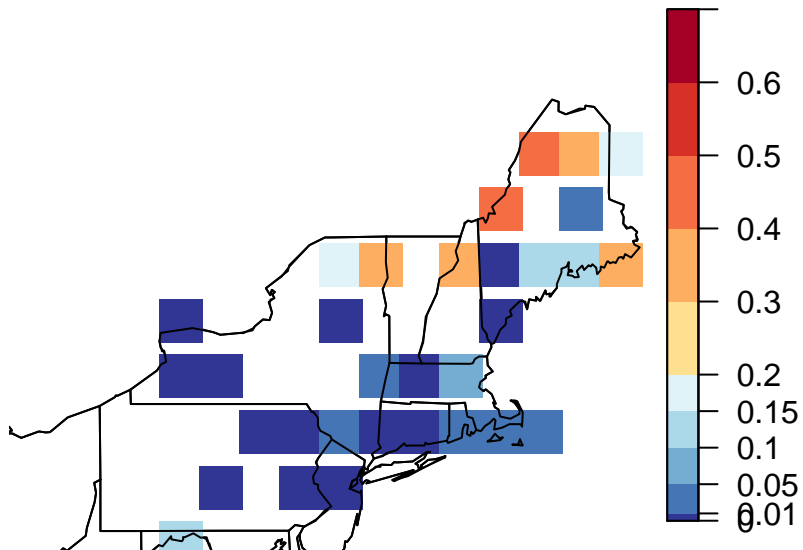
## Maple.meansim



## Oak.meansim

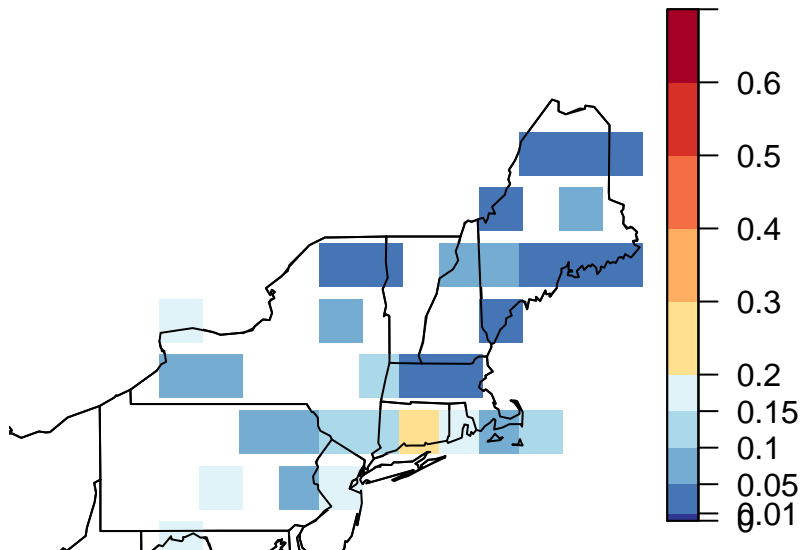


## Other\_conifer.meansim

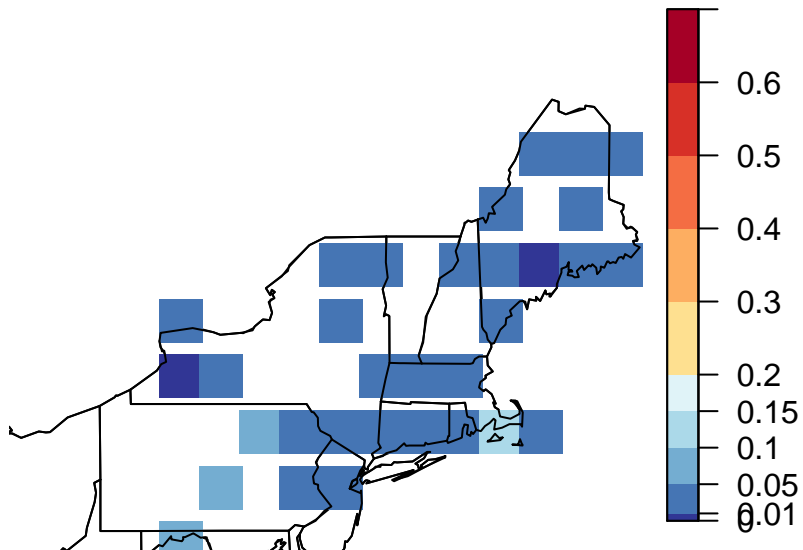




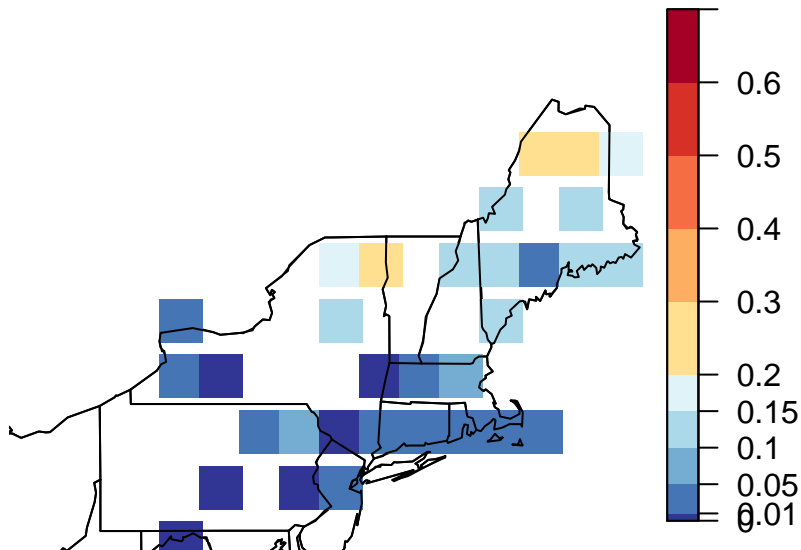
## Other\_hardwood.meansim



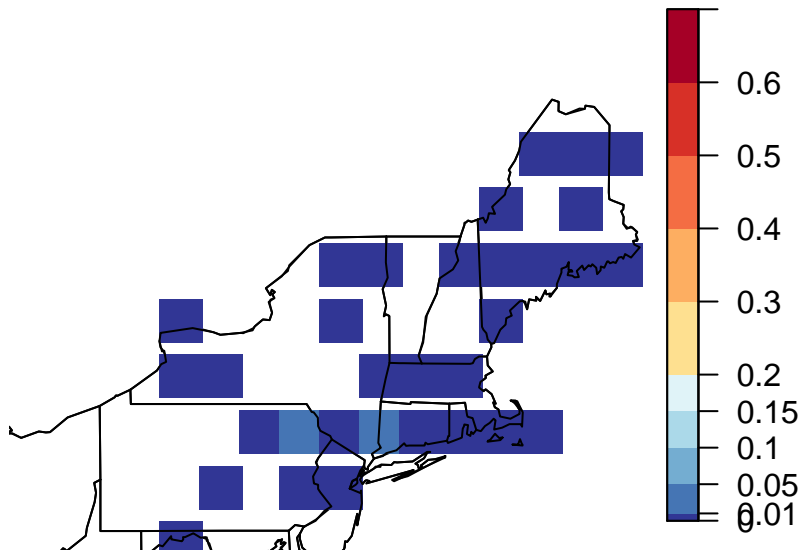
## Pine.meansim



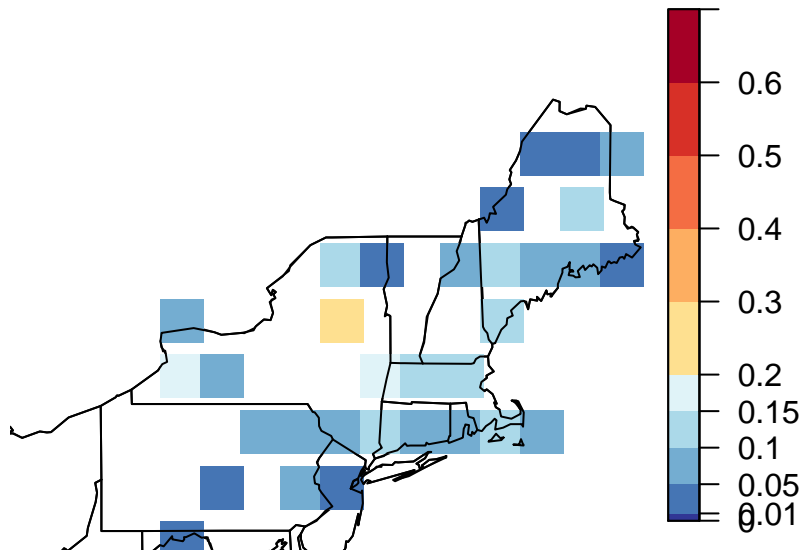
## Spruce.meansim



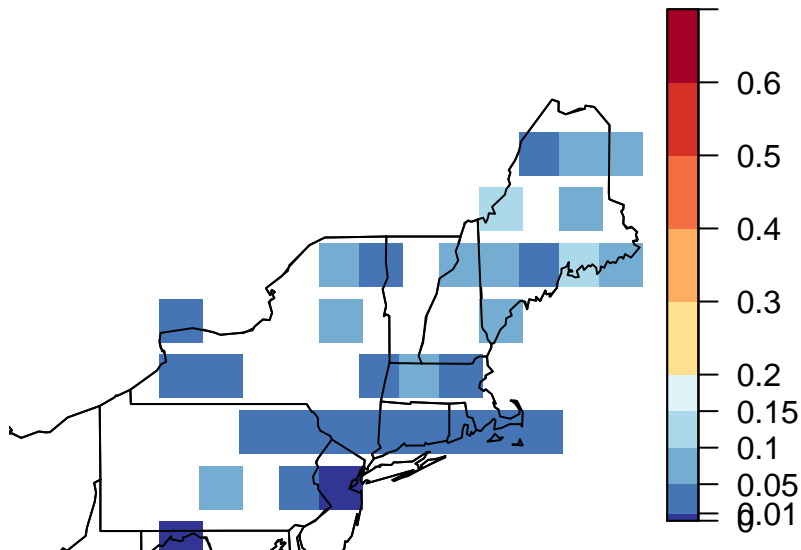
## Ash.mediansim



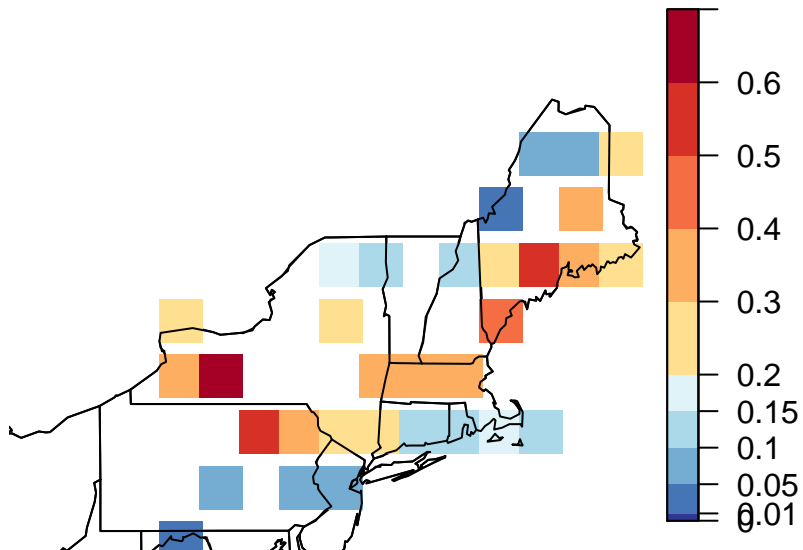
## Beech.mediansim



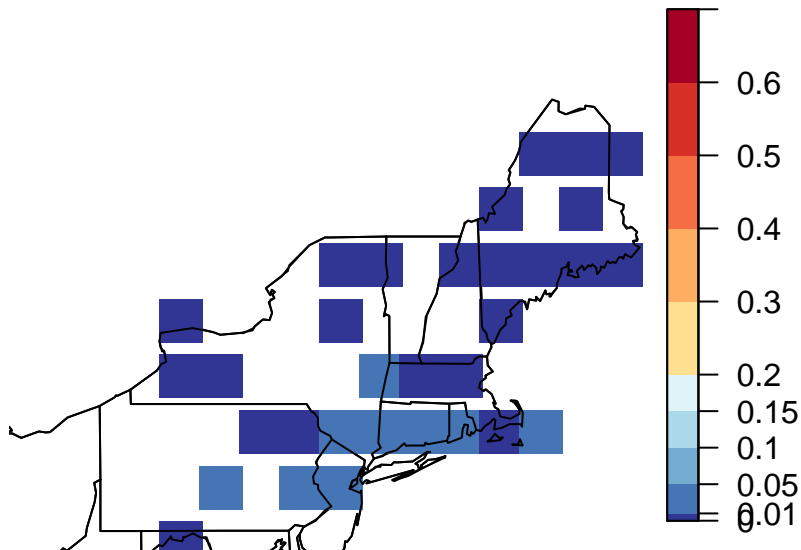
## Birch.mediansim



## Hemlock.mediansim

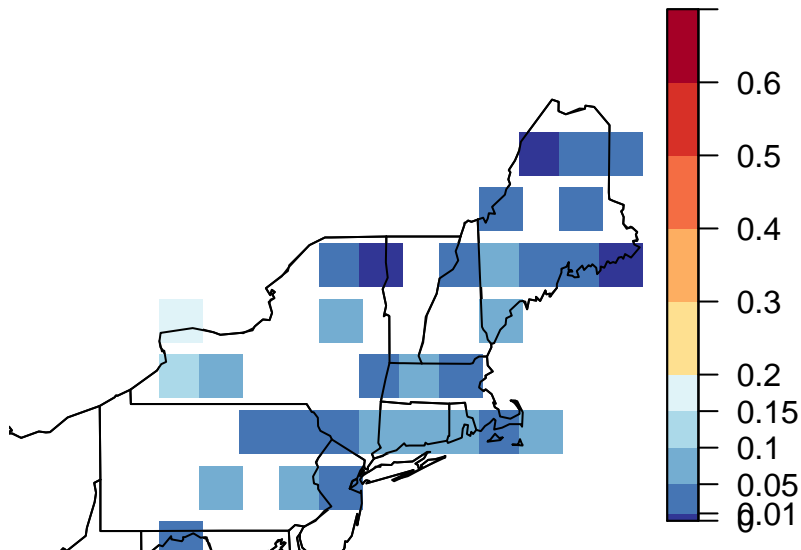


## Hickory.mediansim

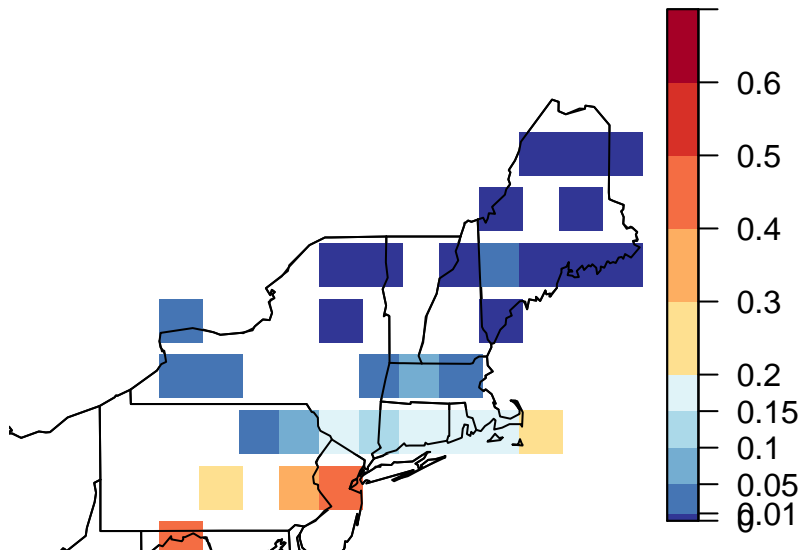




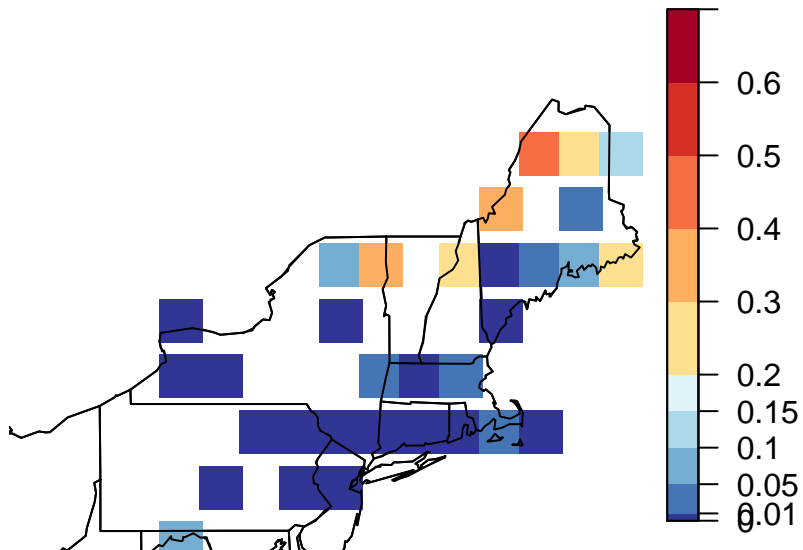
## Maple.mediansim



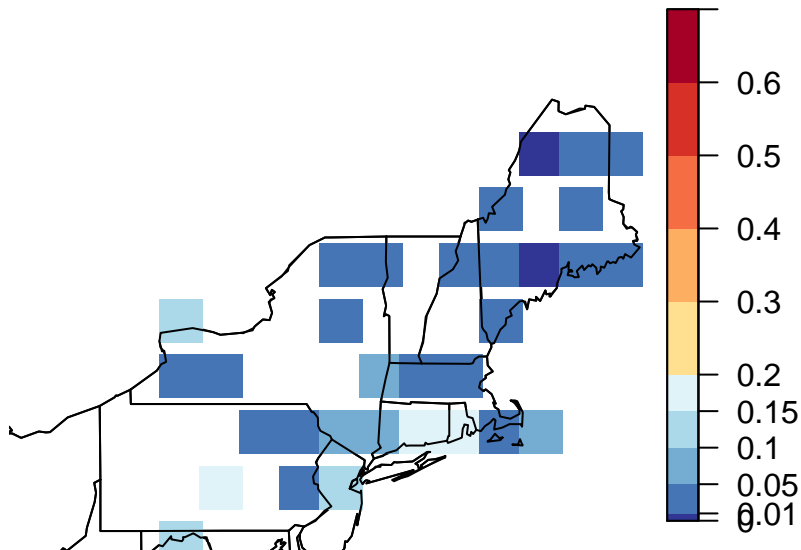
## Oak.mediansim



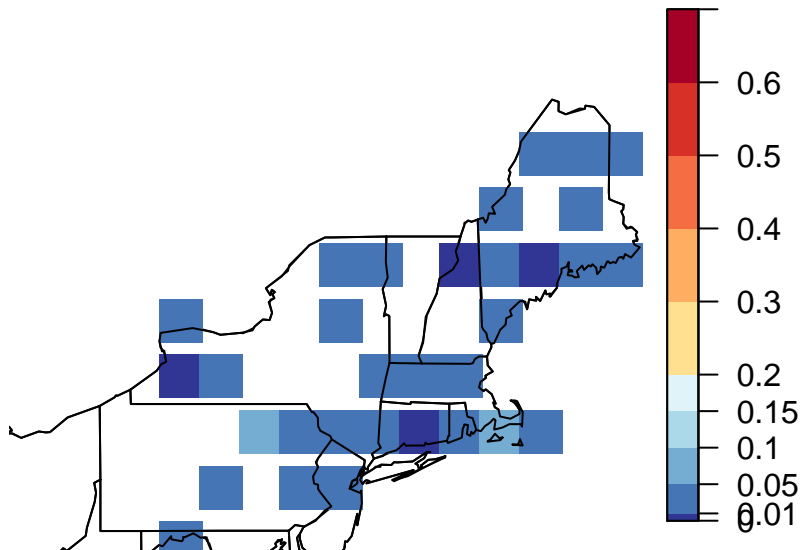
## Other\_conifer.mediansim



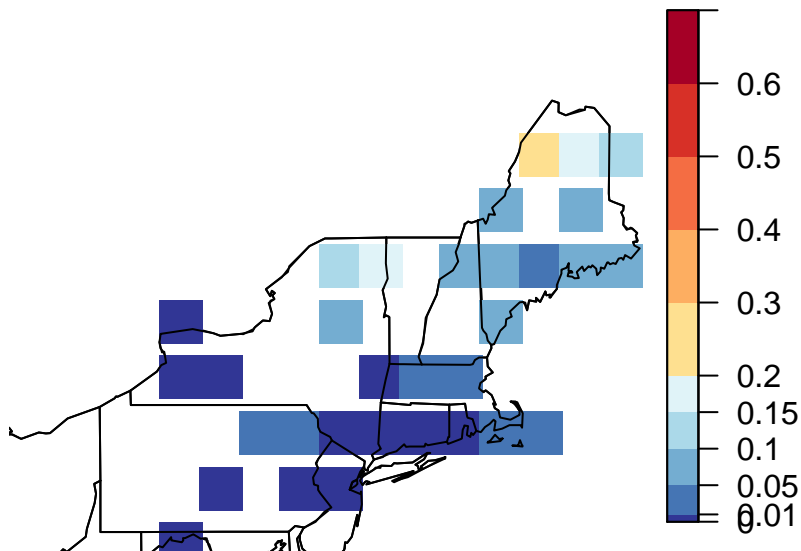
## Other\_hardwood.mediansim



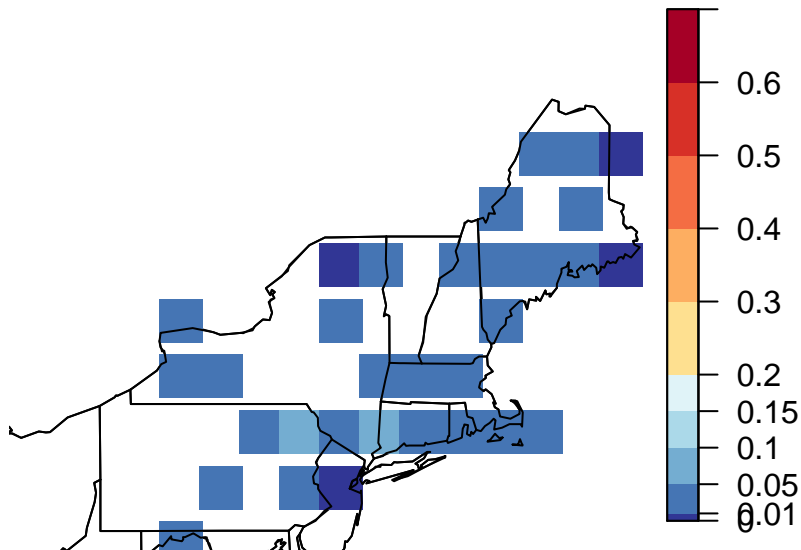
## Pine.mediansim



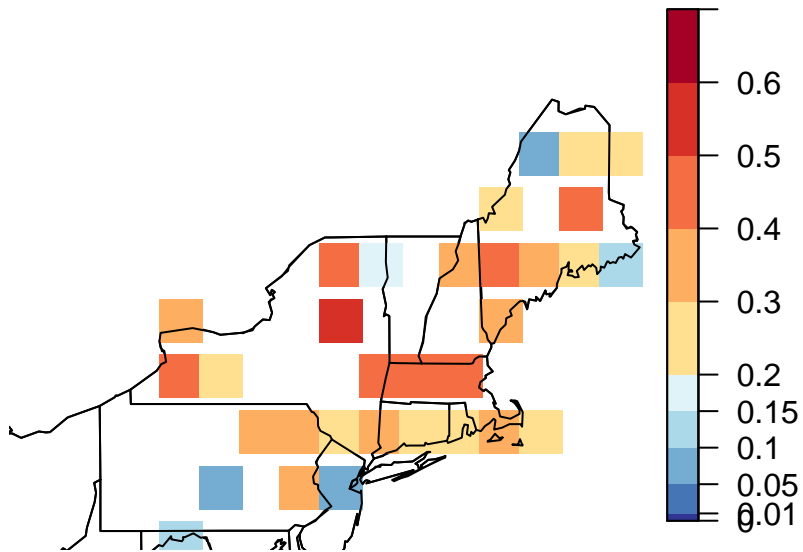
## Spruce.mediansim



## Ash.q90sim

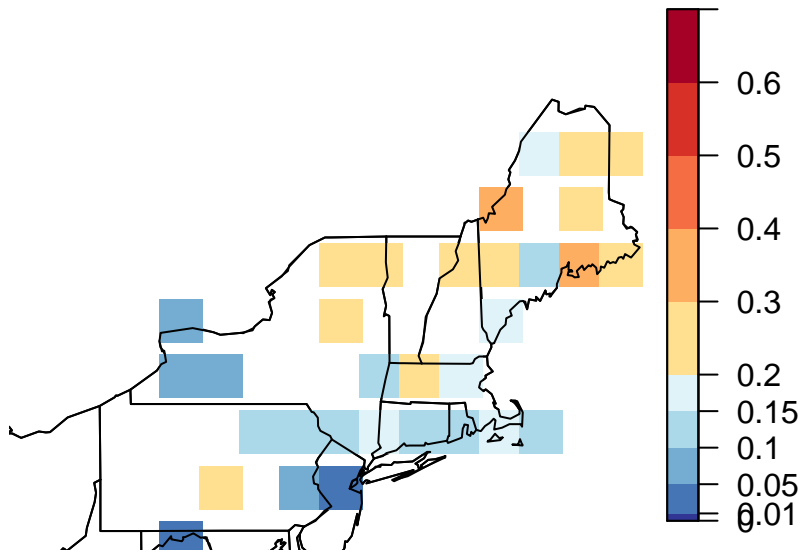


## Beech.q90sim

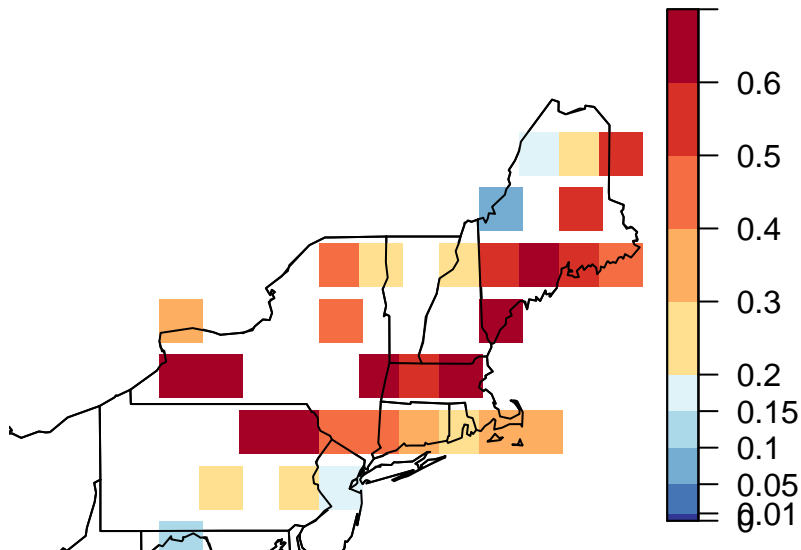




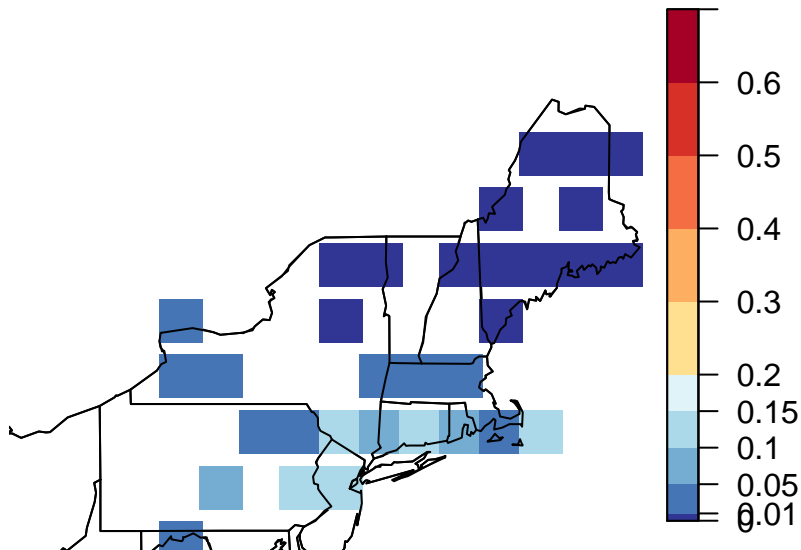
## Birch.q90sim



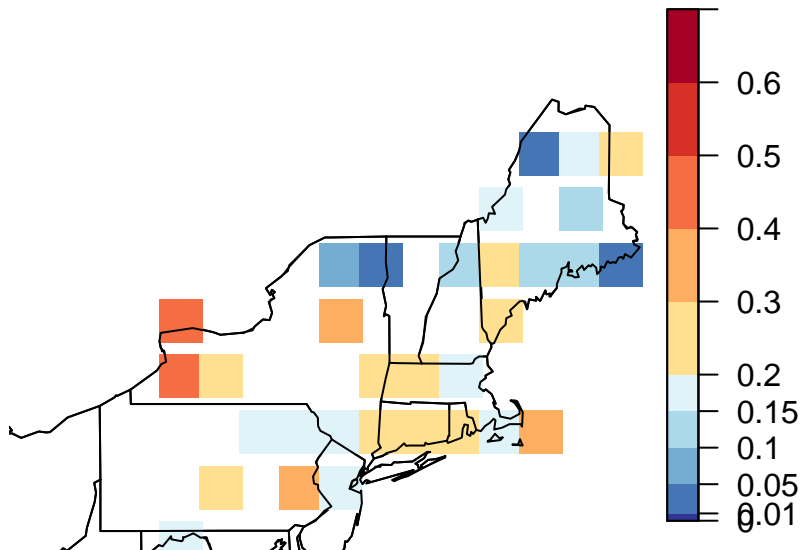
## Hemlock.q90sim



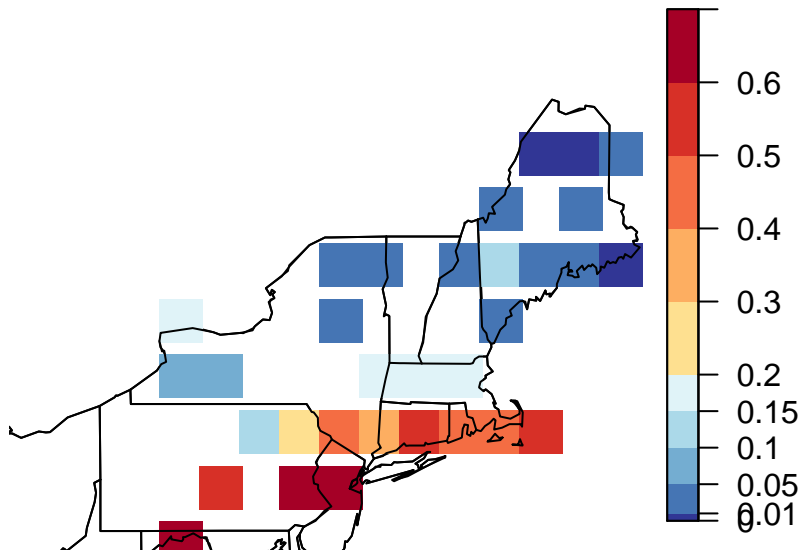
## Hickory.q90sim



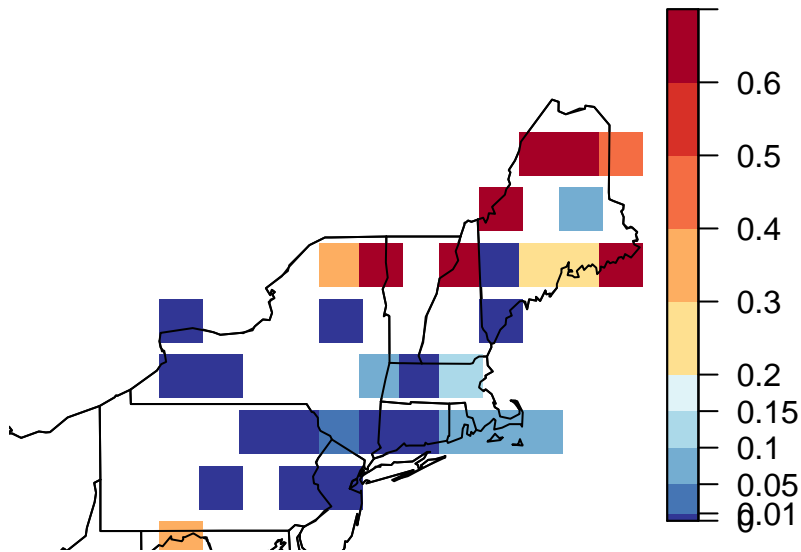
## Maple.q90sim



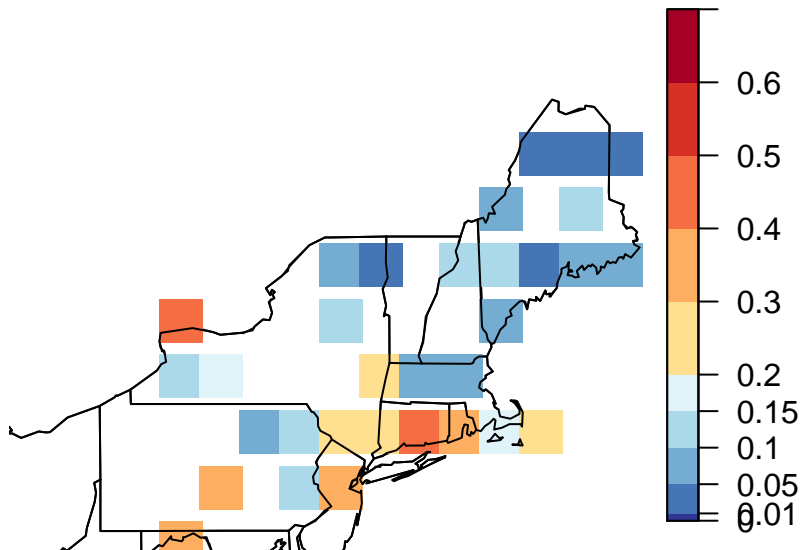
## Oak.q90sim



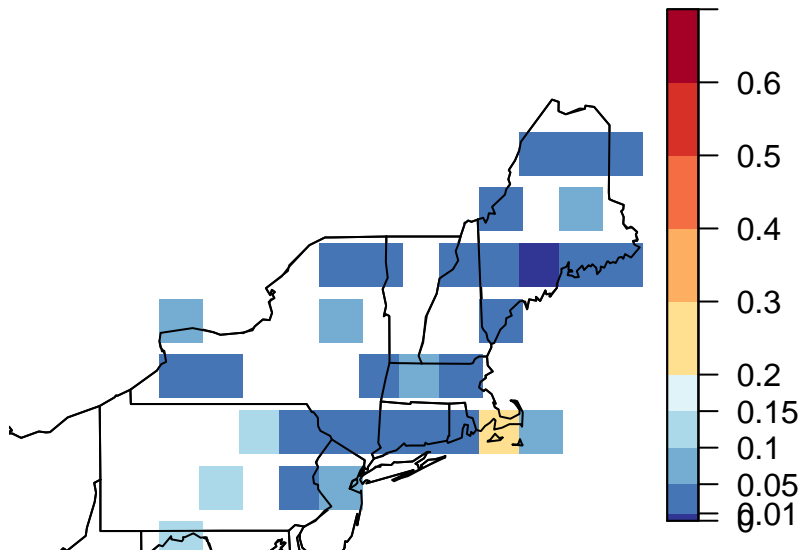
# Other\_conifer.q90sim



## Other\_hardwood.q90sim

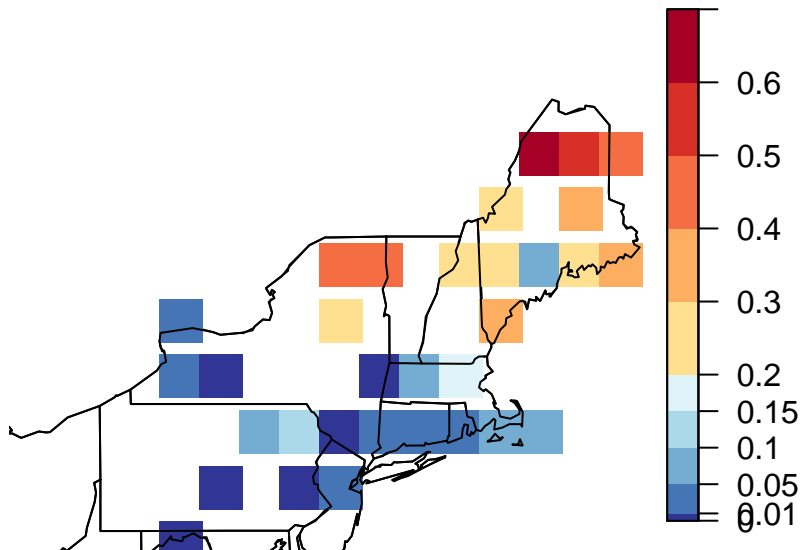


## Pine.q90sim





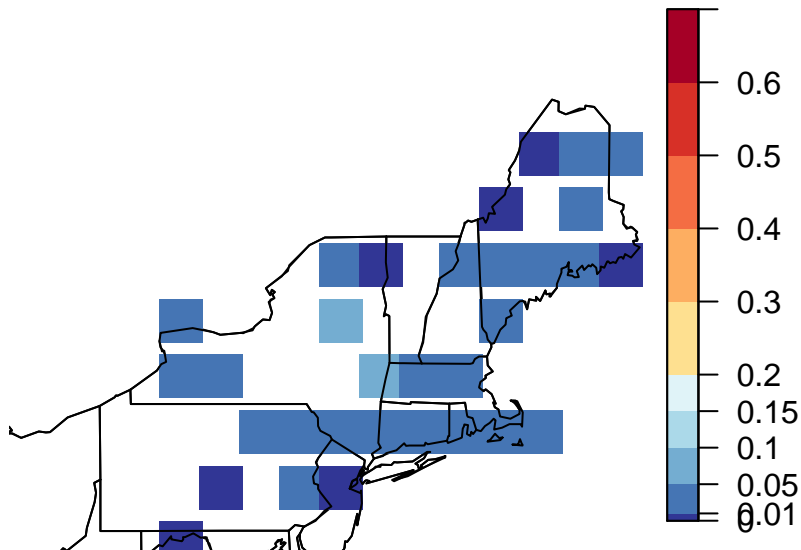
## Spruce.q90sim



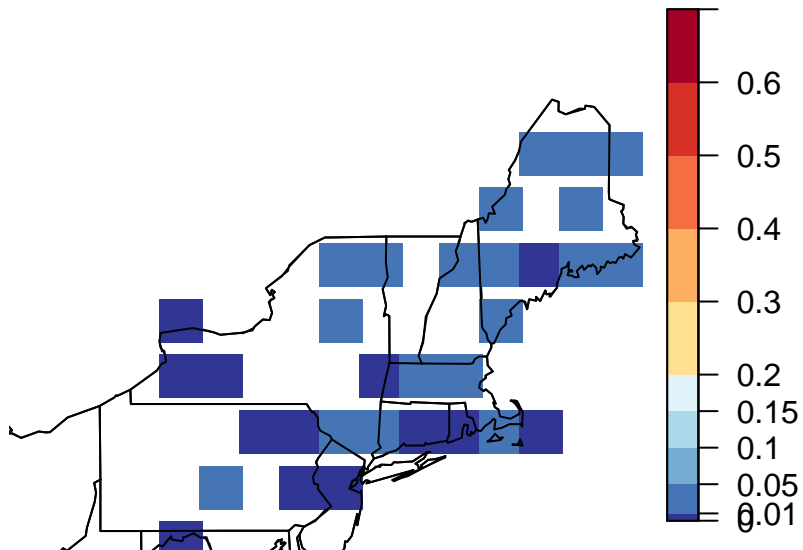
# Ash.q10sim



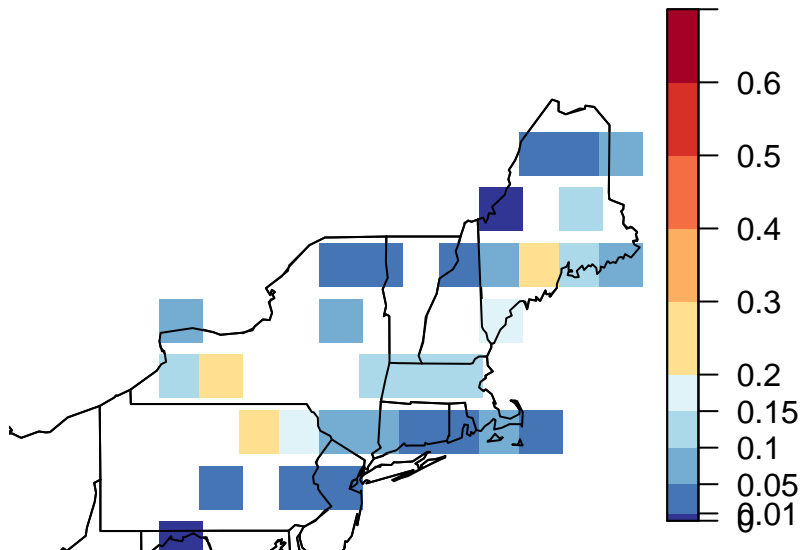
## Beech.q10sim



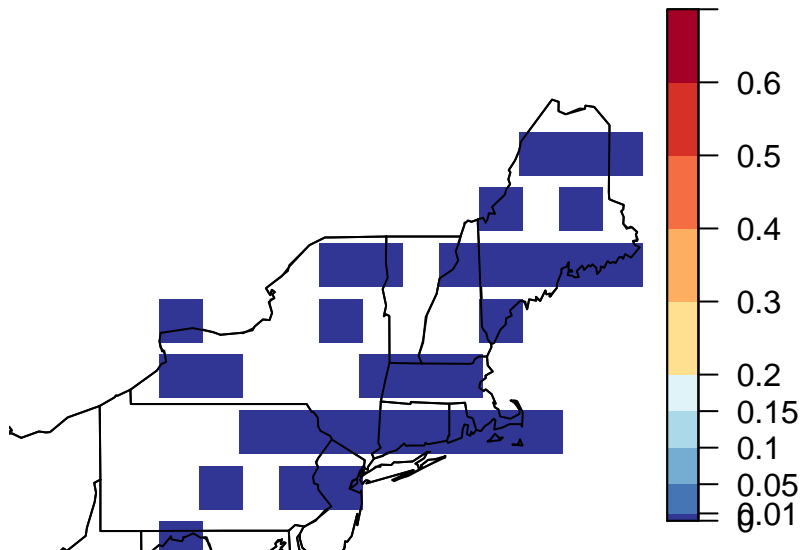
## Birch.q10sim



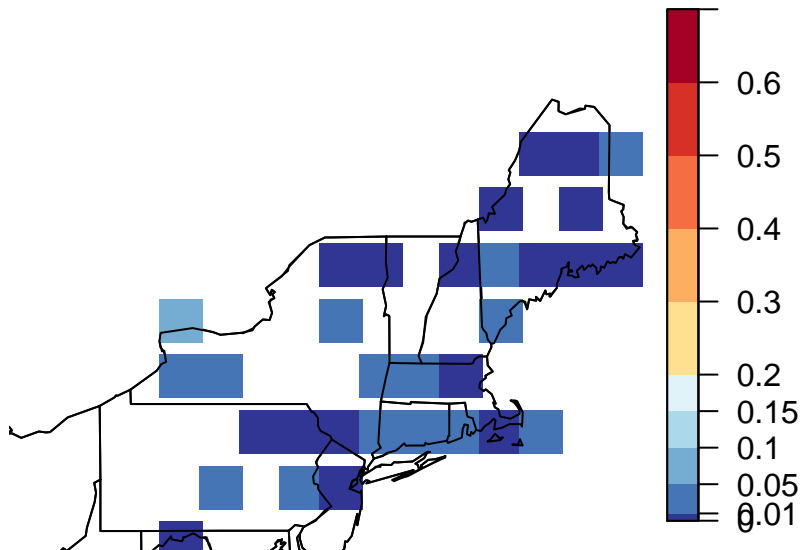
## Hemlock.q10sim



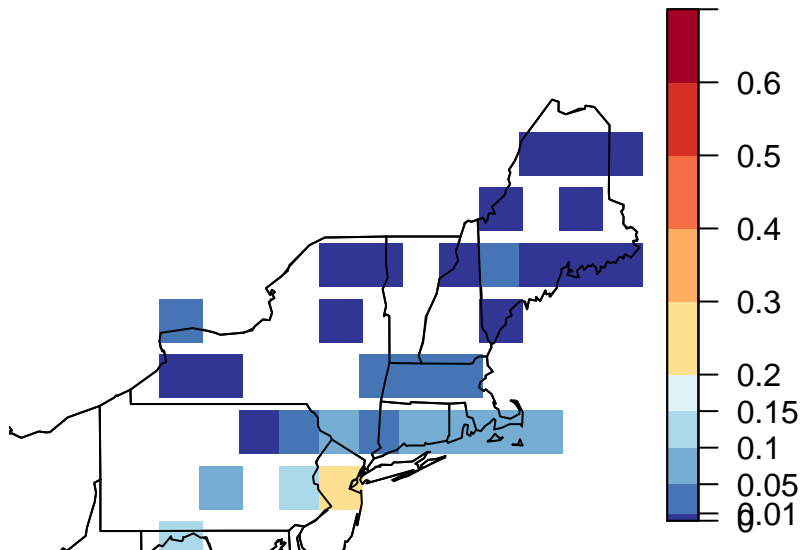
# Hickory.q10sim



## Maple.q10sim

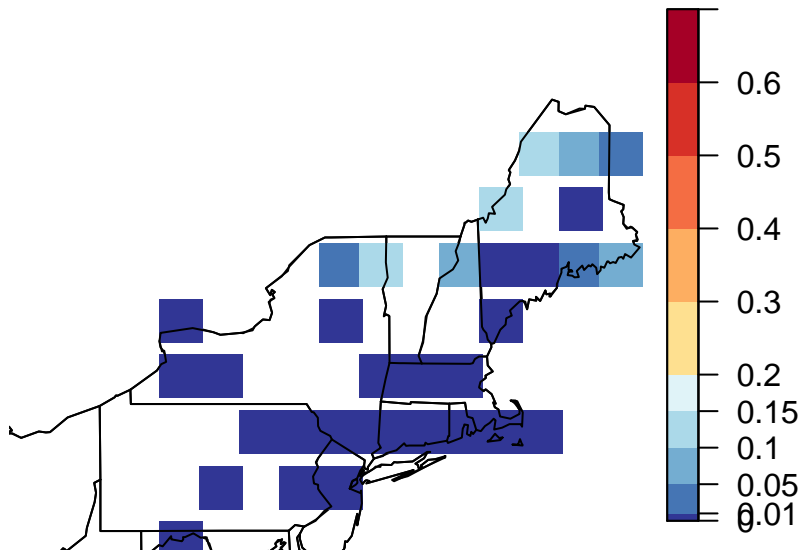


## Oak.q10sim

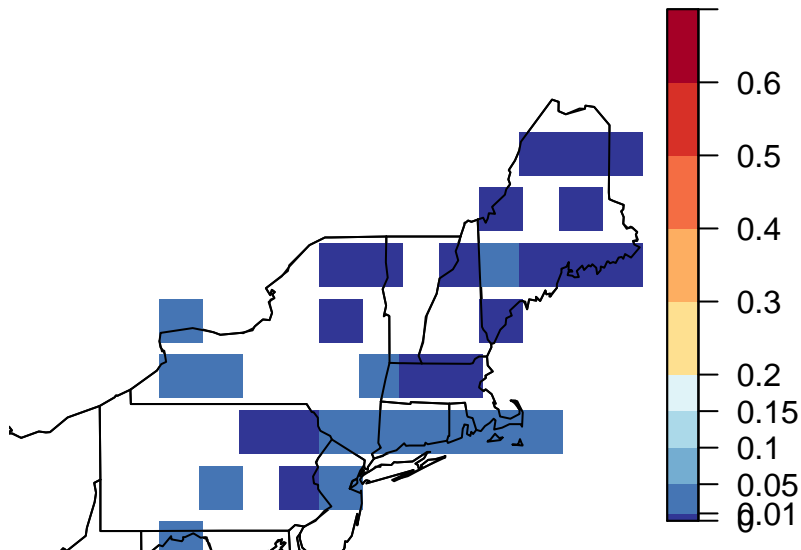




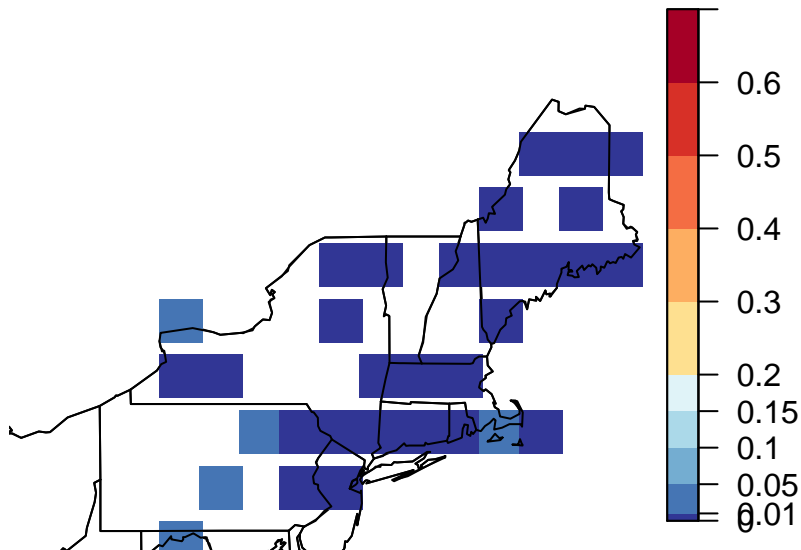
# Other\_conifer.q10sim



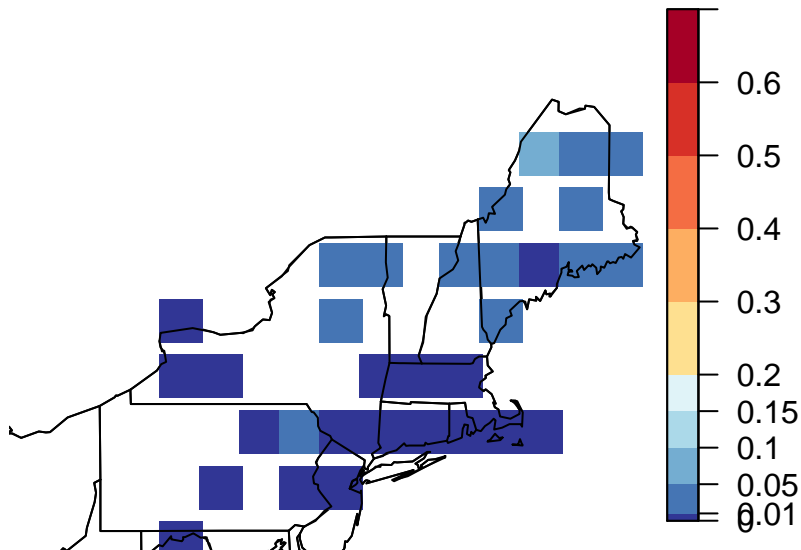
## Other\_hardwood.q10sim



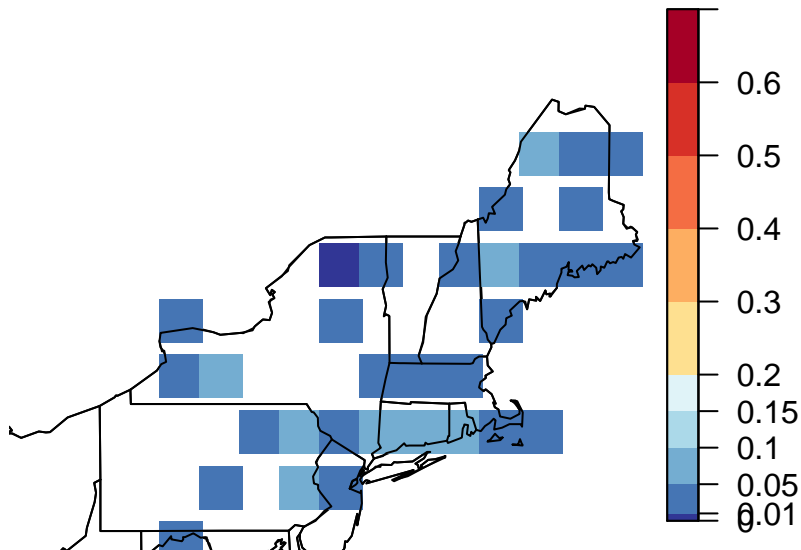
## Pine.q10sim



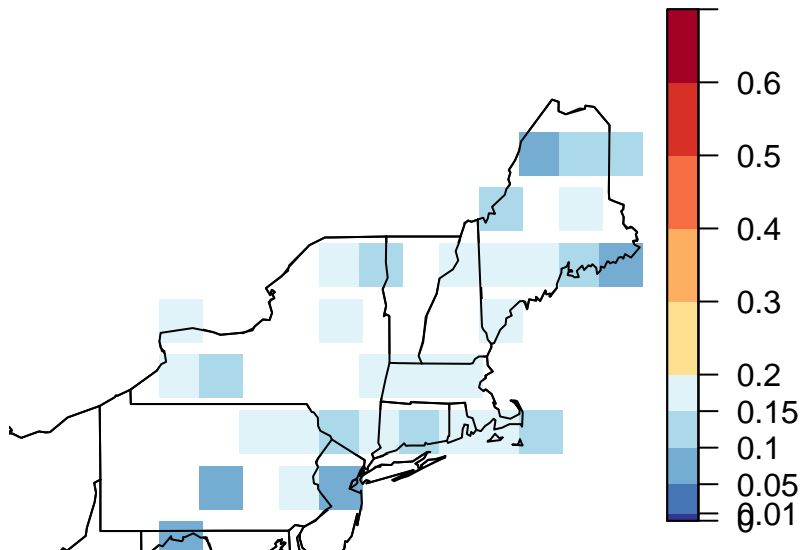
## Spruce.q10sim



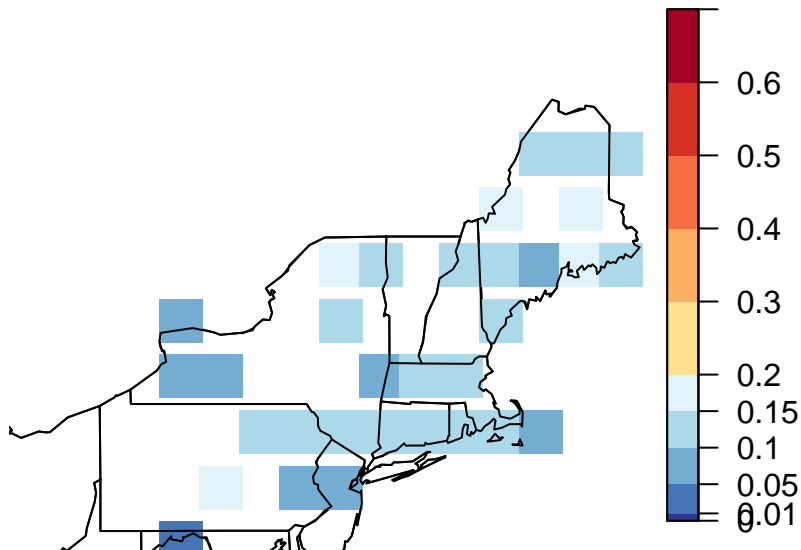
## Ash.sdsim



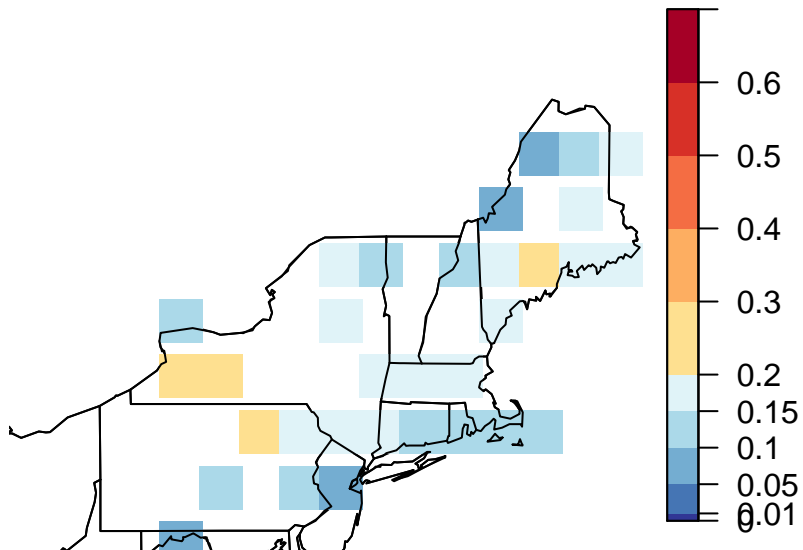
## Beech.sdsim



## Birch.sdsim

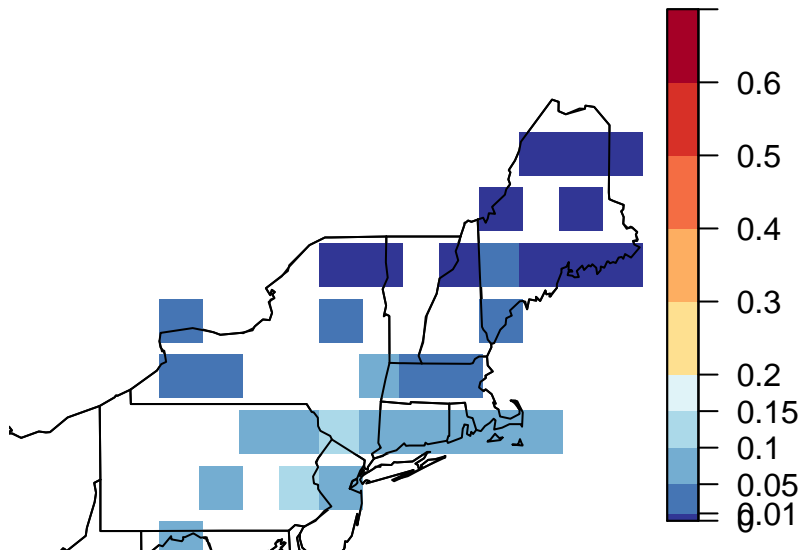


## Hemlock.sdsim

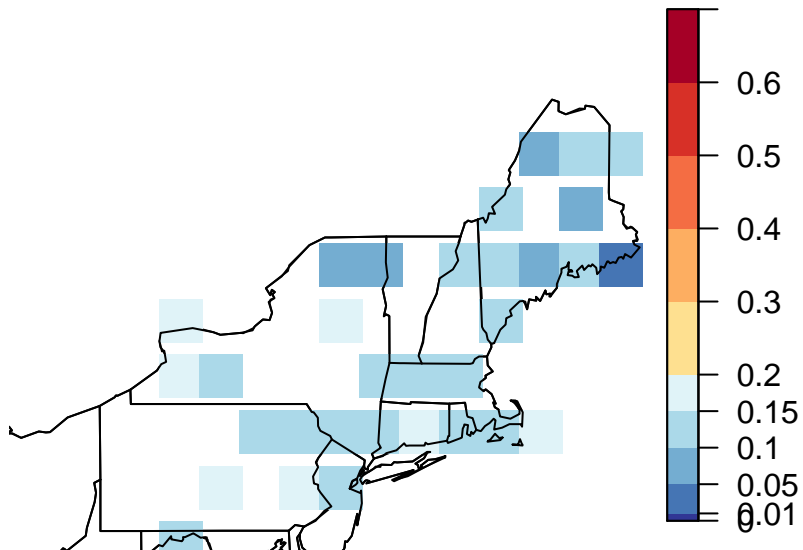




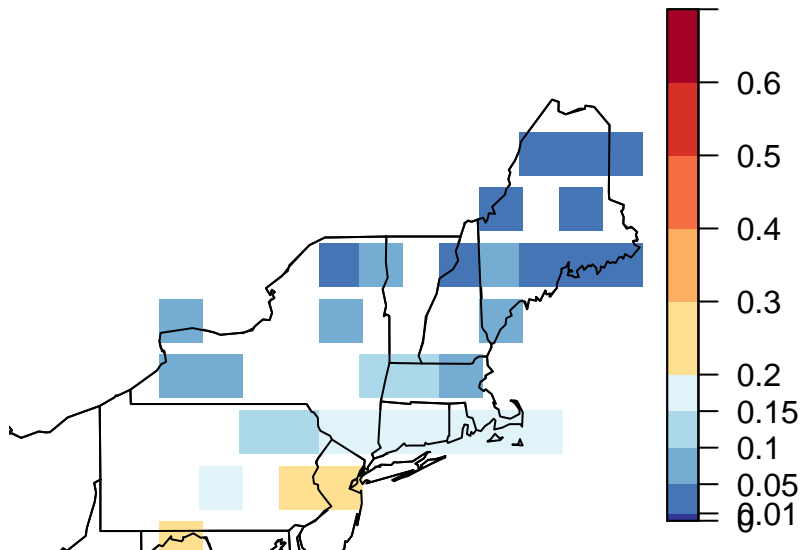
## Hickory.sdsim



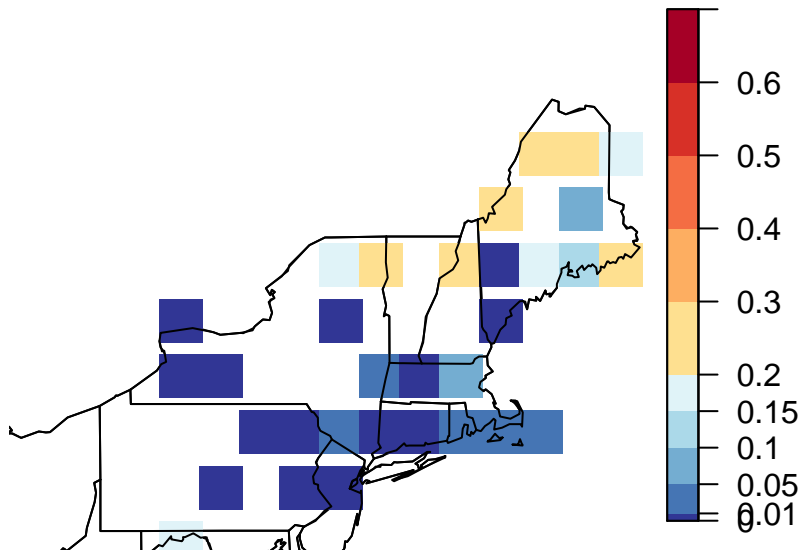
## Maple.sdsim



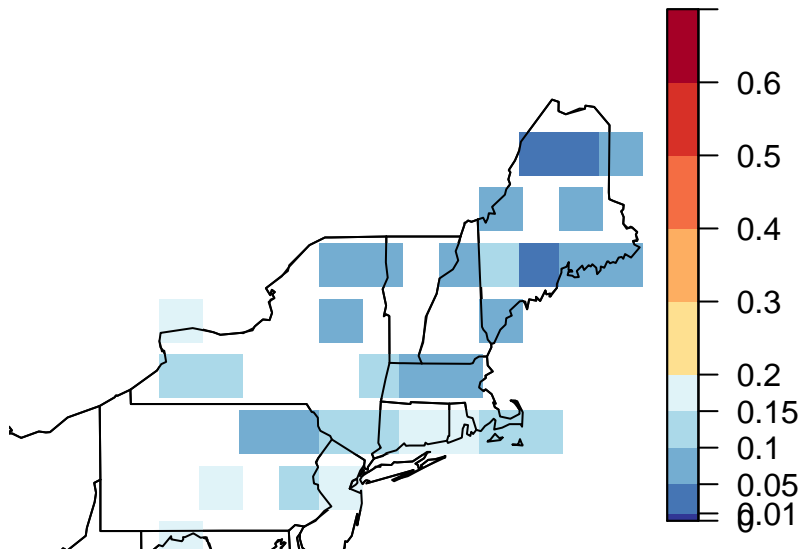
## Oak.sdsim



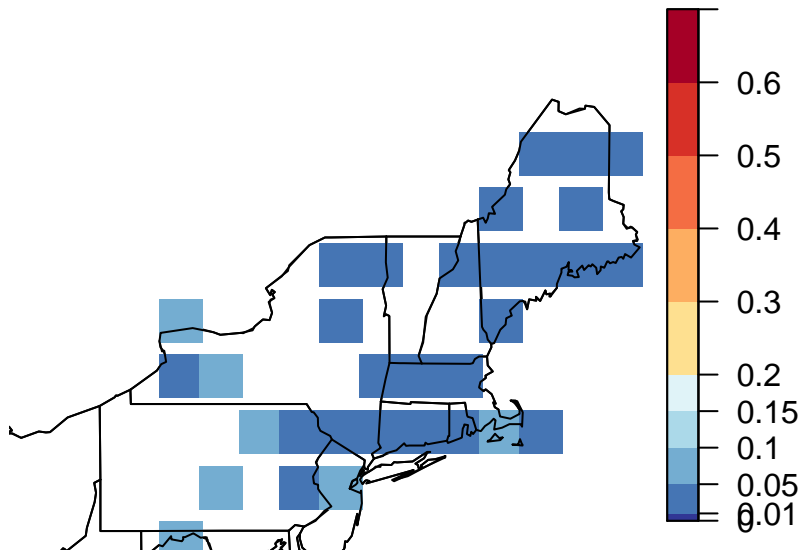
# Other\_conifer.sdsim



## Other\_hardwood.sdsim



## Pine.sdsim



## Spruce.sdsim

