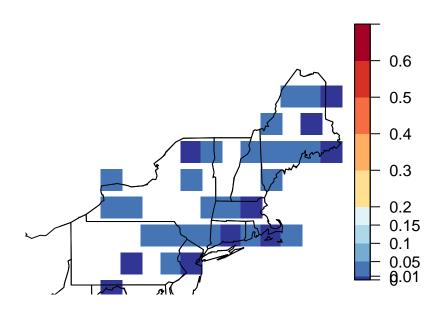
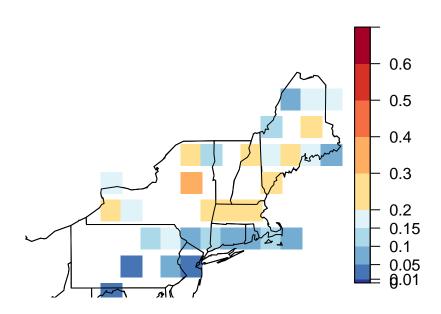
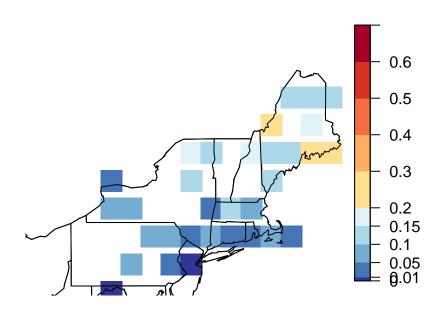
#### Ash.meansim



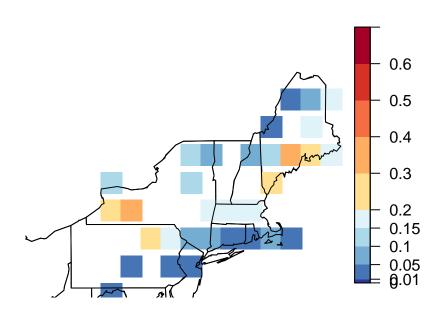
#### Beech.meansim



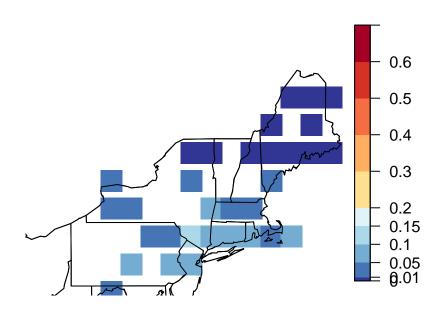
#### Birch.meansim



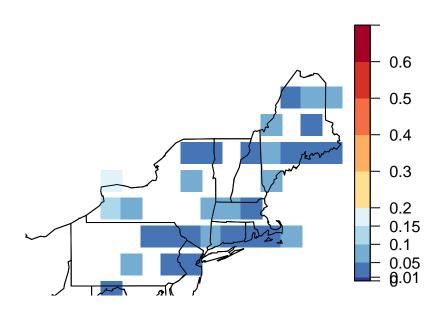
### Hemlock.meansim



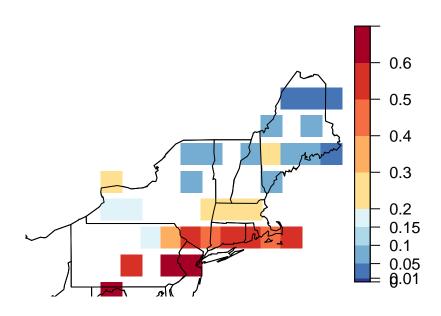
## Hickory.meansim



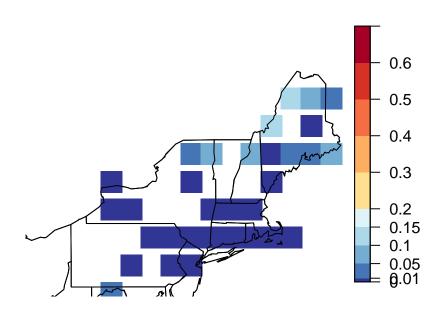
## Maple.meansim



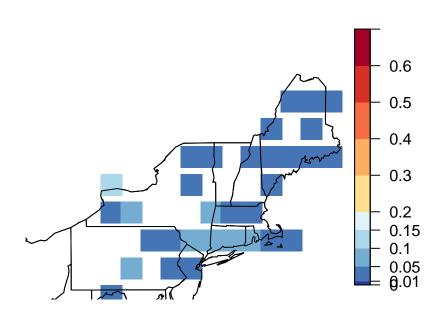
### Oak.meansim



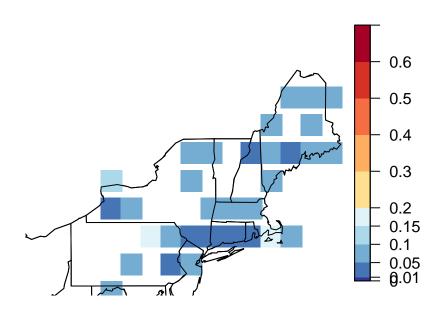
### Other\_conifer.meansim



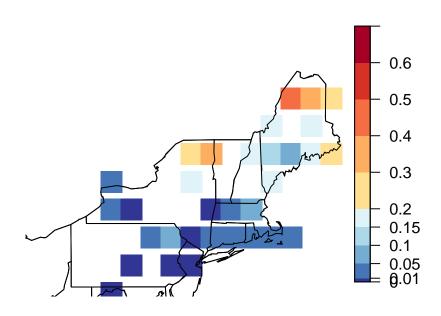
### Other\_hardwood.meansim



#### Pine.meansim



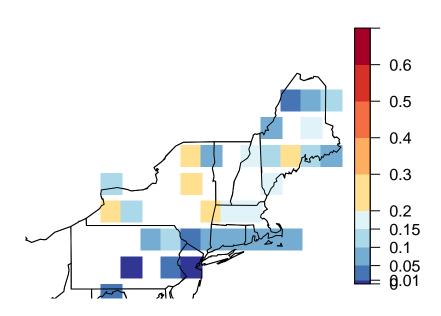
### Spruce.meansim



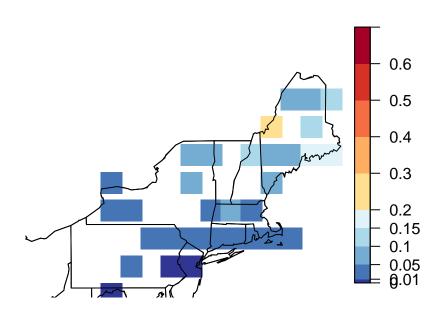
### Ash.mediansim



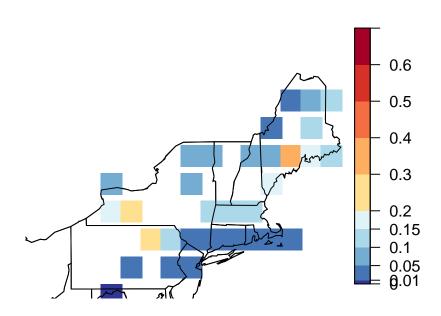
#### Beech.mediansim



### Birch.mediansim



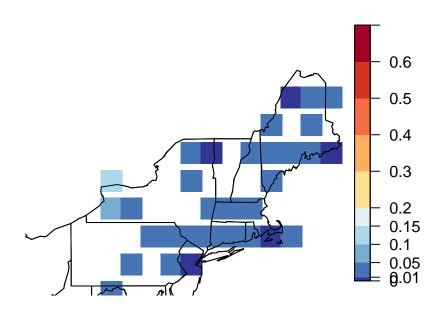
### Hemlock.mediansim



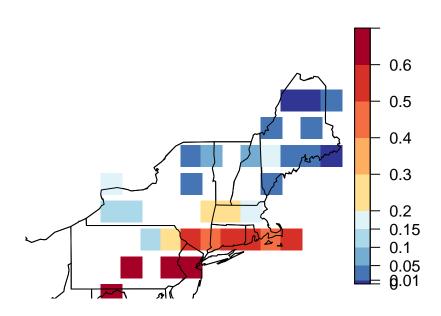
## Hickory.mediansim



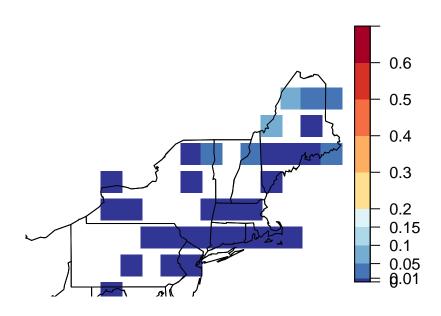
## Maple.mediansim



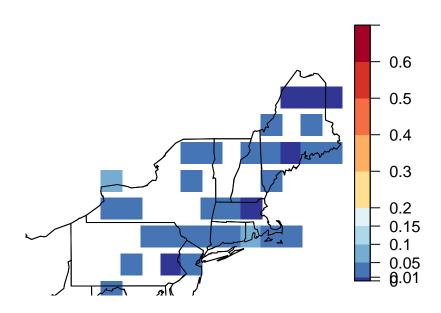
### Oak.mediansim



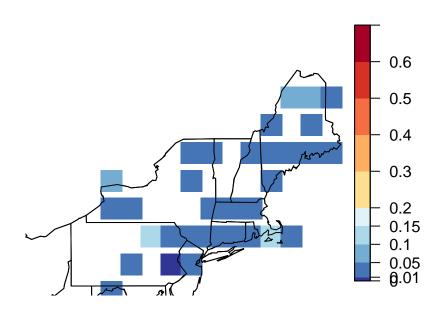
### Other\_conifer.mediansim



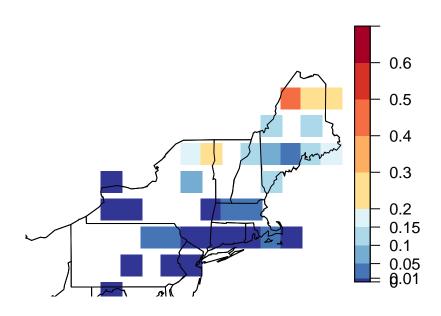
#### Other\_hardwood.mediansim



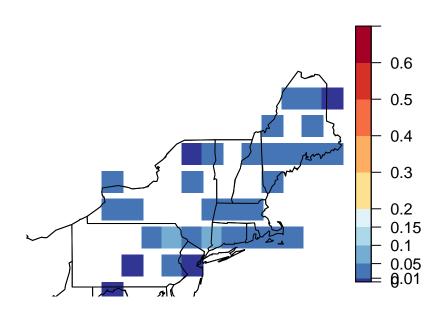
#### Pine.mediansim



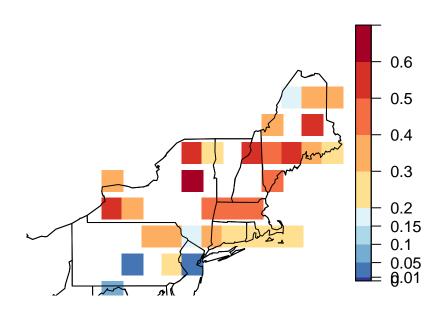
### Spruce.mediansim



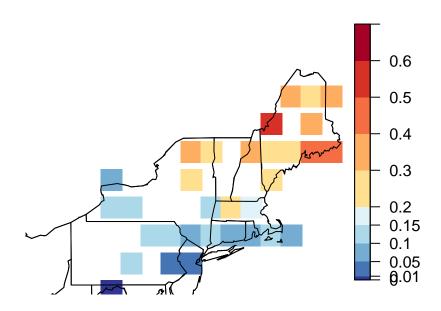
## Ash.q90sim



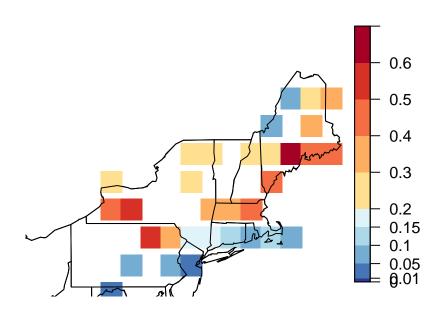
## Beech.q90sim



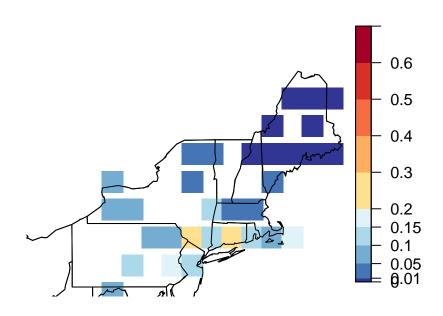
## Birch.q90sim



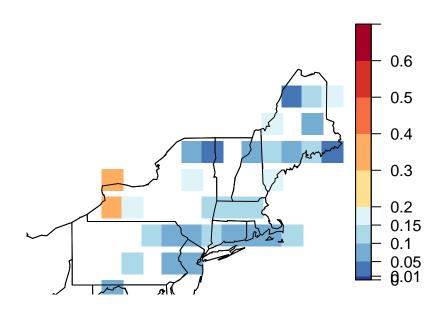
## Hemlock.q90sim



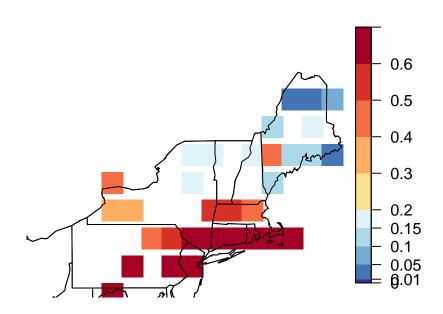
# Hickory.q90sim



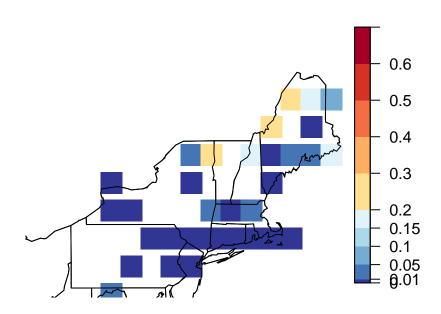
## Maple.q90sim



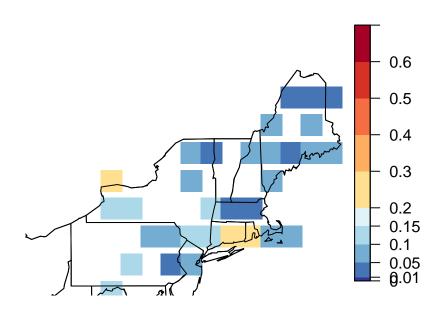
# Oak.q90sim



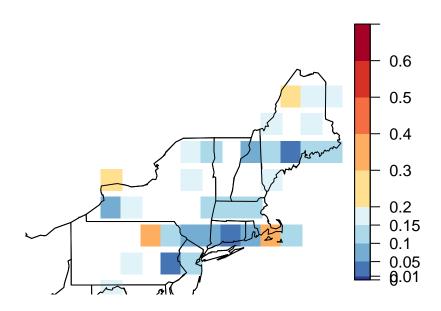
### Other\_conifer.q90sim



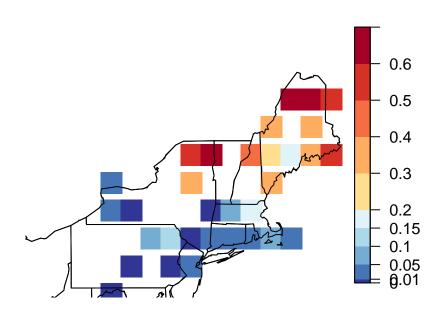
## Other\_hardwood.q90sim



## Pine.q90sim



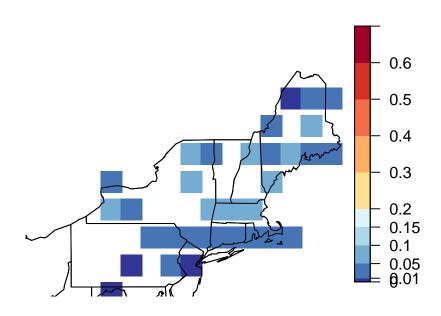
## Spruce.q90sim



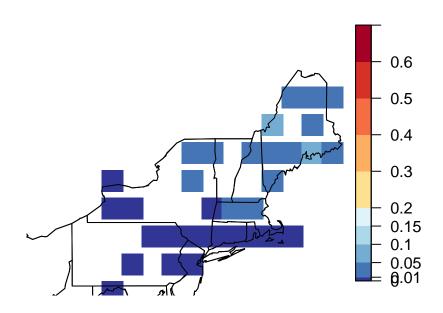
# Ash.q10sim



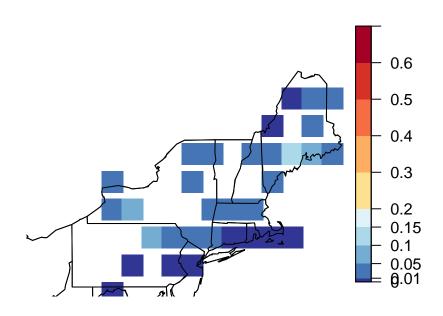
## Beech.q10sim



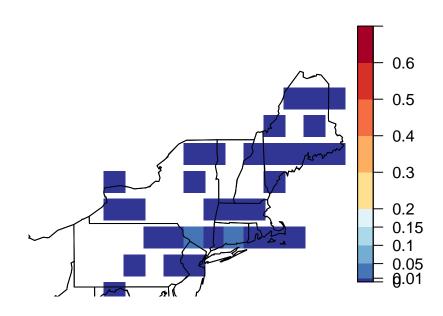
## Birch.q10sim



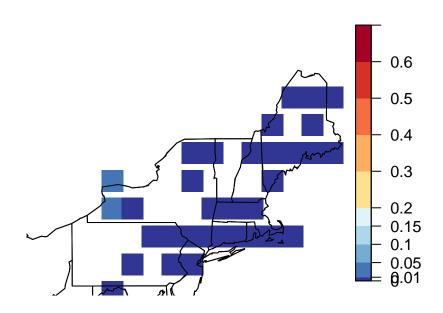
# Hemlock.q10sim



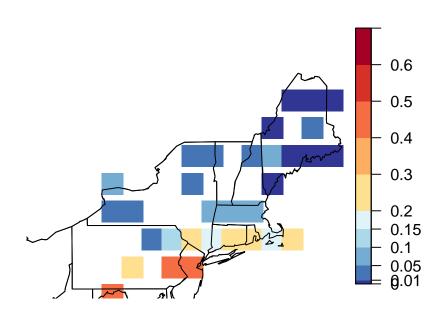
# Hickory.q10sim



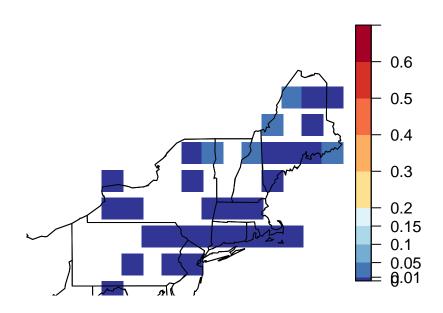
# Maple.q10sim



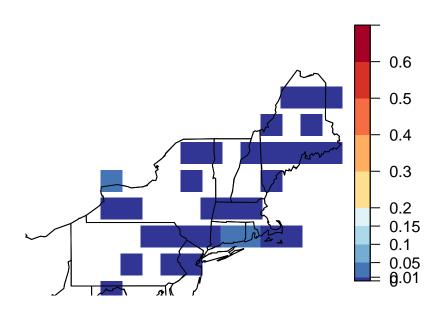
# Oak.q10sim



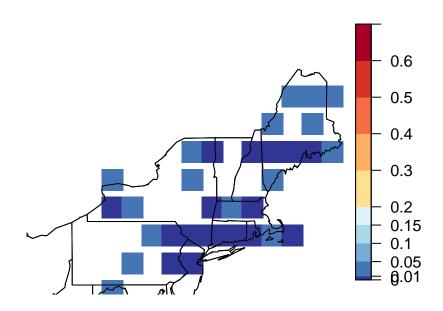
#### Other\_conifer.q10sim



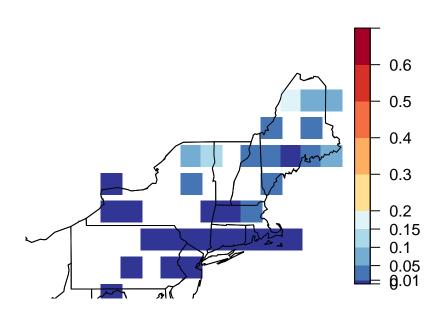
# Other\_hardwood.q10sim



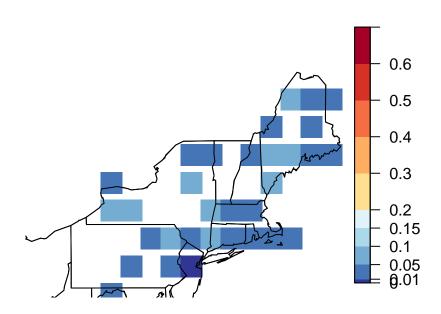
# Pine.q10sim



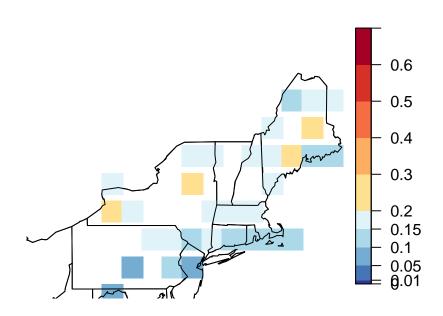
# Spruce.q10sim



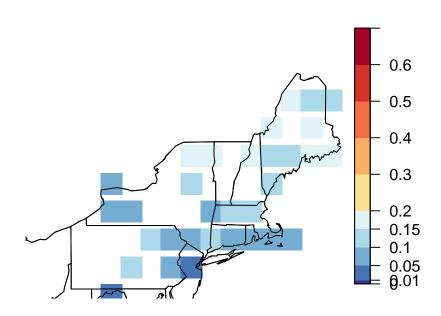
#### Ash.sdsim



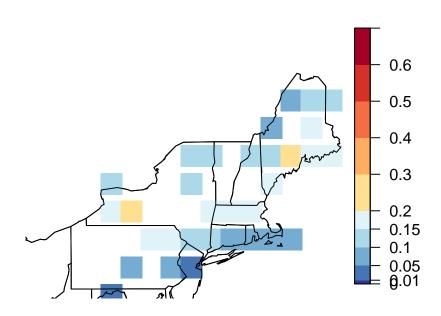
#### Beech.sdsim



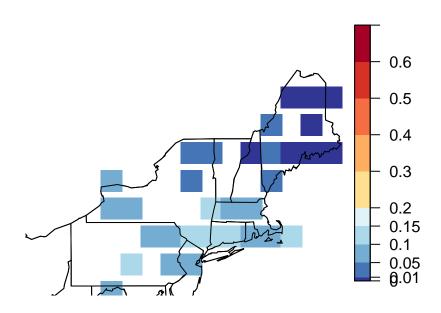
#### Birch.sdsim



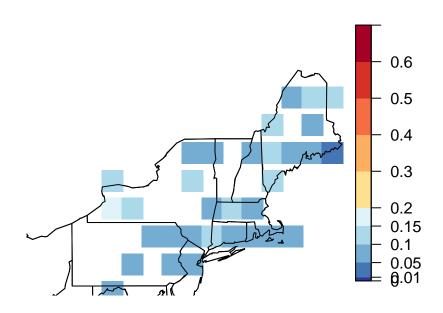
#### Hemlock.sdsim



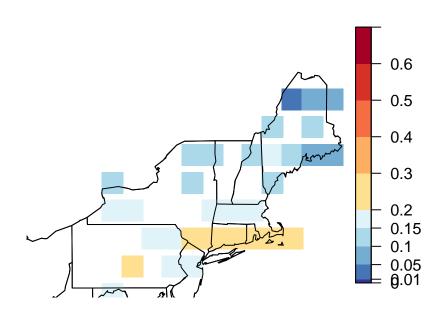
# Hickory.sdsim



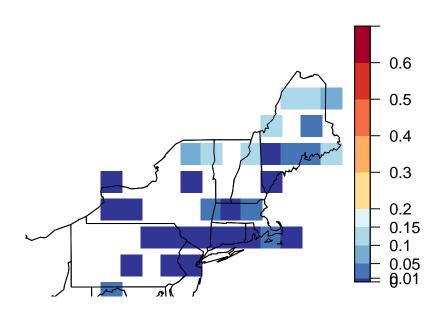
# Maple.sdsim



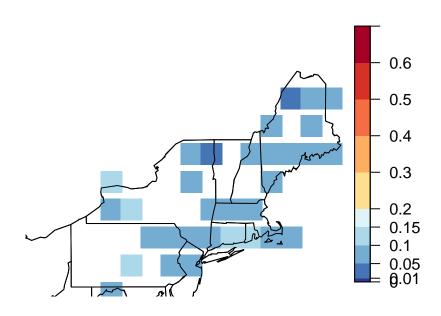
#### Oak.sdsim



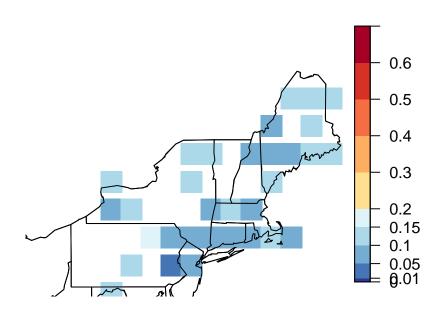
#### Other\_conifer.sdsim



#### Other\_hardwood.sdsim



#### Pine.sdsim



# Spruce.sdsim

