# **MATT TREIBER**

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### **EDUCATION**

Tufts University, Boston, MA

Expected graduation May 2021

MS Software Systems Development

Men's Lacrosse Team Captain for 2021 Season

Relevant Coursework: Cloud Computing, Distributed Systems, iOS Engineering, Operating Systems, Principles of Software Engineering, Databases

Tufts University, Boston, MA

May 2020

BS Computer Science (Cum Laude), Minor in Entrepreneurial and Leadership Studies

Men's Lacrosse Team Captain for 2020 Season

**Preorientation Leader** 

Relevant Coursework: Data Structures, Web Programming, Computer Security, Networking, Artificial Intelegence, Algorithms, Computation Theory, Human Computer Interaction

### **TECHNICAL SKILLS**

Languages: JavaScript, Swift, Python, C++, C, HTML, CSS, Java, SQL

Databases: Firebase, PostgreSQL, DynamodDB

Frameworks: ReactJS, React-Native, Jenkins, ExpressJS, TypeScript, Jest, Expo, SwiftUI, RealityKit, ARKit, The Composable Architecture

Other: AWS (Amplify, Lambda, API Gateway), Heroku, jQuery, RESTful web services

# **WORK EXPERIENCE**

#### Boston Engineering, Waltham, MA

Summer 2020

Software Engineer Intern

- Built iOS application to demonstrate the company's IoT and Augmented Reality technologies
- Worked with image/object recognition in AR (SwiftUI, ARKit, RealityKit) and Bluetooth Low Energy (Core Bluetooth)

### Lightkeeper LLC, Boston, MA

Summer 2018, 2019

Software Engineer Intern

- Created automated tests of the web application's UI to allow continuous integration using Jenkins and Jest
- Created "Client Overview Report" by pulling data from several APIs in Python then presenting it in JavaScript

# **PROJECTS**

#### **College Athlete Data Scraper**

Winter 2019 - 2020

Web Scraper to pull all available data from every varsity athlete at a given school

- Can scrape data from ~900 college athletics programs
- This scraper was built using ReactJS, ExpressJS, and Heroku
- The scraper was sold to <u>JustPlay Sport Solutions</u> to aid their onboarding process

## Interactive iOS AR App

Fall 2020 - Present

Augmented Reality Implementation of Conway's Game of Life

- Extension of an in-class project to implement Conway's Game of Life as in iOS application
- Display game in AR, user input through interaction with AR content

### **Senior Capstone Project**

Fall 2019, Spring 2020

Lead a team of three developers to create a social networking web application

 Created web application to connect Instagram users and small to medium-sized businesses to form a synergistic relationship by exchanging brand exposure for reward

# **RESEARCH**

# Tufts University, The Fletcher School of Law and Diplomacy

Spring 2018 - Spring 2020

Research Assistant

- Develop curriculum to introduce general computer science concepts and Python-specific interfaces for data analysis to Ph.D. Candidate at The Fletcher School
- Direct development of novel dataset for statistical analysis