Myron Truesdale

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EDUCATION

Bachelor of Science (B.S.) - Computer Science, GPA: 3.41

University of Maryland, College Park

Aug 2020 - Dec 2023 (Expected)

College Park, MD

Relevant Courses: Advanced Data Structures, Compilers, Linear Algebra, Computer Systems, Algorithms, Computer Vision, Javascript, Data Science Techniques, Computer and Network Security, Programming Languages and Paradigms, Organization of Programming Languages, Applied Probability and Statistics I/II

SKILLS

Frameworks: Docker, Node.js, React.js

Experienced Languages: Python, C, x86 Assembly

Familiar Languages: Java, Ruby, C++, Matlab, R, MIPS, Rust, OCaml, SQL, Javascript, HTML, CSS, Racket, Haskell

Tools: Linux, Windows 10, MacOS, GDB, Junit, Apache, MongoDB, MySQL, GitHub, GitLab, Power BI

PROJECTS

Titanic Machine Learning Analysis

November 2023

- Preprocessed the Titanic dataset with techniques like one-hot encoding, preparing it for machine learning models.
- Utilized scikit-learn (python) to train and evaluate decision trees, SVMs, and random forests, achieving up to 82.42% accuracy on test data.
- Leveraged cross-validation for robust model evaluation and derived insights from feature importance analysis.

GMM-Based Soccer Ball Detection

September 2023

- Developed a Python tool for soccer ball detection, utilizing a Single Gaussian model
- Enhanced color thresholding and detection accuracy by implementing a Gaussian Mixture Model (GMM).
- Calculated the relative distance to the soccer ball in pixels for depth information
- Leveraged the HSV color space to improve color masking and segmentation precision.
- Visualized complex data distributions by plotting GMM Ellipsoids with Ellipsoidal Sigma
- Explored the strengths of GMM while acknowledging its limitations in handling complex scenarios

File Manager June 2023

- Engineered a file manager application, drawing inspiration from **Windows File Manager**, and implemented it using a **Splay Tree Data Structure** for optimized search functionality.
- Leveraged full-stack development skills in Python to build both the back-end splay tree logic and front-end GUI components
- Incorporated the splay tree data structure to significantly improve search and retrieval performance within the application

Racket Compiler May 2022

- Developed a parser, interpreter, and compiler for the Racket programming language using Racket and x86 Assembly
- Implemented **type-handling** mechanisms for better type safety
- Enabled the compiler to process and execute **user-defined functions**
- Optimized for tail call recursion to improve performance
- Integrated variable management to allow for dynamic programming
- Supported lambda functions to facilitate functional programming paradigms
- Verified program correctness by utilizing the Racket REPL environment to compare results between local test cases and established Racket outputs

EXPERIENCE

Computer Science Teaching Assistant

Sep 2022 - May 2023

College Park, MD

University of Maryland, College Park

- Facilitated office hours and assisted in **debugging student C and Racket/x86 code** to provide academic support for "Introduction to Compilers" (**200 students**) and "Introduction to Computer Systems" (**890 students**).
- Collaborated with the lead professor on exam content and evaluation criteria and Graded assignments
- Resolved student queries, enhancing understanding and improving course engagement.

Swim Club Head Manager

DRD Pool Management

Jun 2018 - September 2023

Hunt Valley, MD

• Managed swim club facility, overseeing a team of **32 staff members** to ensure efficient operations

• Represented DRD Company in **communication with the pool board, members and other clients**, addressing concerns and maintaining positive relationships

HONORS & AWARDS

Eagle Scout 2020