Mark Trupiano

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SUMMARY

Detail oriented, creative problem solver who takes the initiative to find innovative ways to efficiently complete projects. Fast learner who is passionate about continued learning in the latest technologies. Strong communicator with both technical and non-technical individuals. Productive while working autonomously and collaboratively as part of a team.

LANGUAGES & TECHNOLOGIES

C++, Java, JavaScript, Kotlin, Ruby on Rails, SQL, GraphQL, Git, Node, React, NextJS, SpringBoot

EXPERIENCE

Software Engineer

Flexport Inc. (Bellevue, WA / Hybrid)   Aug '22 – Oct '23

Customs Insights Team

- Re-architecture of "product library" (data authority for client products)
- Design and development of React component library for new Next.js front end platform
- Design and development of full stack PGA profile editing project (React + Ruby on Rails)

Trade Graph Data Authority Team

- Developing data authority representing global trade network
- Converting modules in monolithic Ruby on Rails app to individual Kotlin/SpringBoot services

Software Engineer

Onward Delivery (Denver, CO / Remote)   May '21 – Aug '22

- Fast-paced design & implementation of front-end web app, mobile app, and web services
- Google Firebase (functions, realtime database), React (+ Redux, Native), Material-UI

Mechanical Design Engineer

Creative Motion Control (Woodinville, WA)   Oct '19 – Oct '20

Mechanical Design Engineer

MagnaDrive Corporation (Woodinville, WA)   Jan '19 – Oct '19

Mechanical Design Engineer

Vioguard Inc. (Bothell, WA)   Jan '17 – May '18

EDUCATION

Full Stack Web Development Bootcamp, UW Professional & Continuing Education   March '21
Graduate Certificate in Software Design and Development, UW Bothell   June '20
Bachelor of Science, Mechanical Engineering, UW Seattle   June '15