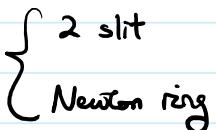


All you need to care = Compute path difference (p.d.)

- Common cases that involve 2 rays only . E.g. 
(Also other variants.)
 - N slit case
 - Fraunhofer diffraction .
-

Interference & Path difference

(Light) Path Difference (p.d.) = Difference in distance travelled
by 2 light wave
(in unit of wavelength)

Specific name for 2 special cases :

- Constructive interference : If p.d. = $m\lambda$
- Destructive interference : If p.d. = $(m + \frac{1}{2})\lambda$

2 special case in the change of p.d.

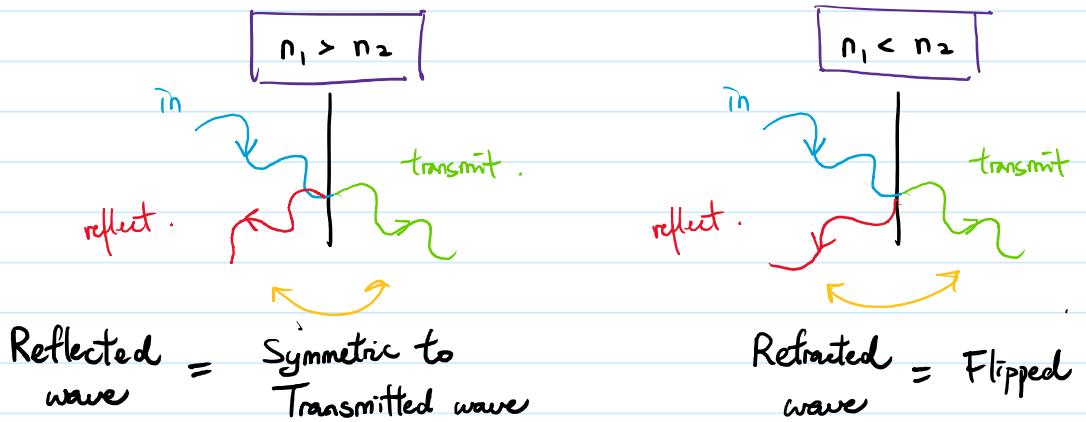
① When travelling in material with refractive index n

Wavelength change from $\lambda \rightarrow \frac{\lambda}{n}$ (i.e. p.d. $\times n$)

(\because light speed $\rightarrow \frac{c}{n}$, but frequency = constant)

② When hitting and reflected by material of higher refractive index

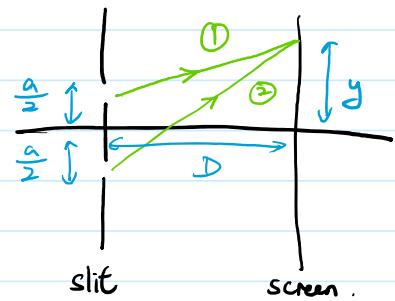
Gain an extra phase π (i.e. p.d. + $\frac{\lambda}{2}$)



Review 1 : Double Slit interference

Assumption: $D \gg a$ & $D \gg y$

So we can use Taylor approx.



① Distance travelled by the 2 rays

$$\text{Ray ①} : \sqrt{(y - \frac{a}{2})^2 + D^2}$$

$$\text{Ray ②} : \sqrt{(y + \frac{a}{2})^2 + D^2}$$

$$\Rightarrow \text{p.d.} = \sqrt{(y + \frac{a}{2})^2 + D^2} - \sqrt{(y - \frac{a}{2})^2 + D^2}$$

$$= D \sqrt{1 + (\frac{y}{D} + \frac{a}{2D})^2} - D \sqrt{1 + (\frac{y}{D} - \frac{a}{2D})^2}$$

$$\approx D [1 + \frac{1}{2}(\frac{y}{D} + \frac{a}{2D})^2 - 1 - \frac{1}{2}(\frac{y}{D} - \frac{a}{2D})^2]$$

$$(1+x)^n \approx 1+nx \quad \text{if } x \ll 1$$

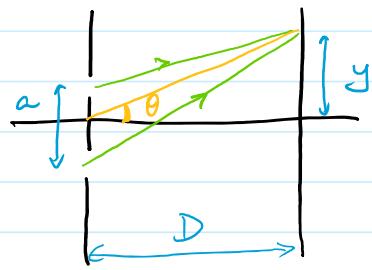
$$= D \cdot \frac{1}{2} \cdot 4 \left(\frac{y}{D} \right) \left(\frac{a}{2D} \right)$$

$$= \frac{ya}{D}$$

② Expressing screen position by elevation angle.

□ From geometry

$$\sin \theta \approx \tan \theta = \frac{y}{D}$$

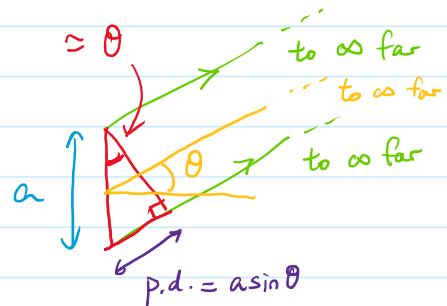


③ By the assumption $D \gg y$

The rays are so long that

they look parallel

$$\Rightarrow \text{p.d.} = \frac{ya}{D} = a \sin \theta$$



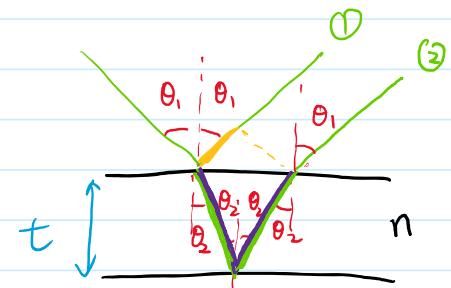
③ Finally arrive the equations in textbooks.

$$\text{p.d.} = \frac{ya}{D} = a \sin \theta = \begin{cases} m\lambda & \rightarrow \text{constructive interference} \\ (m + \frac{1}{2})\lambda & \rightarrow \text{destructive interference} \end{cases}$$

Review 2 : Thin Film

Ray ② travels longer distance than

$$\text{Ray ① by } 2 \frac{t}{\cos \theta_2} - 2t \tan \theta_2 \sin \theta_1$$



But be caution :

□ Ray ② is travelling in a material of refractive index n

$$\hookrightarrow \text{p.d. correct to } 2 \frac{n}{\cos \theta_2} - 2t \tan \theta_2 \sin \theta_1$$

② Ray ① hit and reflected by the material of higher n

↪ Ray ① gets extra p.d. $\frac{\lambda}{2}$

↪ p.d. correct to $2n \frac{t}{\cos \theta_2} - \frac{\lambda}{2} - 2t \tan \theta_2 \sin \theta_1$,

⇒ Interference condition

$$\text{p.d.} = 2n \frac{t}{\cos \theta_2} - \frac{\lambda}{2} - 2t \tan \theta_2 \sin \theta_1 = \begin{cases} m\lambda & \rightarrow \text{constructive} \\ (m + \frac{1}{2})\lambda & \rightarrow \text{destructive} \end{cases}$$

Thin film interference is a simple way to measure

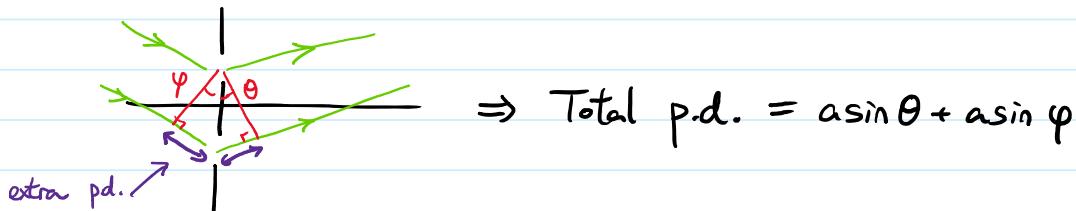
the thickness of a very thin "transparent" material

$$\Rightarrow t = \frac{m\lambda \cos \theta_2}{2n - 2 \sin \theta_1 \sin \theta_2}$$

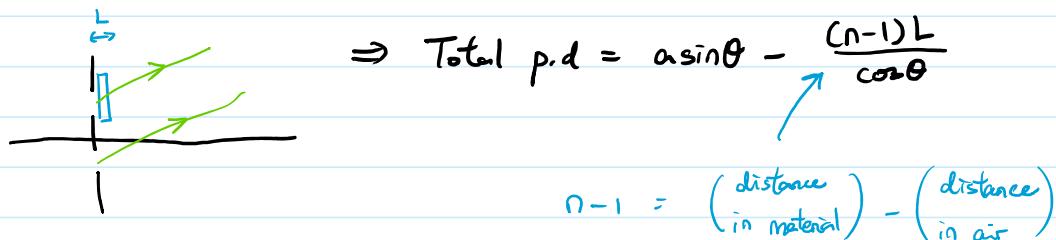
By locating the angular position of destructive interference
(finding those θ , which this happens)

Common Variations to related problems

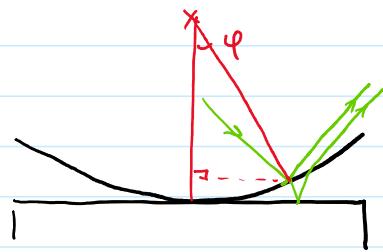
E.g. 1 Double slit but light enters at an angle.



E.g. 2 Double slit but 1 slit covered by a thin material



E.g. 3 Newton's Ring



= Thin film but with varying thickness

$$\Rightarrow \text{Change to } t = R(1 - \cos\varphi)$$

Interference by complex form

Mathematically we can express a wave in the form.

$$\vec{E}(\vec{r}, t) = |\vec{E}_0| e^{i(\vec{k} \cdot \vec{r} - \omega t)}$$

some amplitude

$|\vec{k}| = \frac{2\pi}{\lambda}$, along propagation direction

distance travelled

time travelled

angular frequency

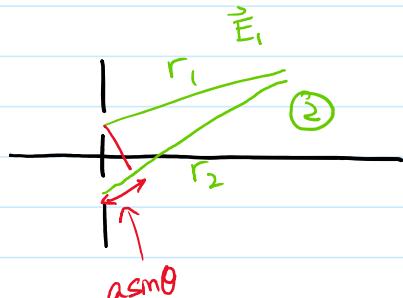
For 2 waves to interfere, they must have

- Same frequency \rightarrow Same ω
- Same wavelength \rightarrow Same k
- Arrive at the same position at the same time \rightarrow Same t

The only thing difference in the $e^{i(\dots)}$ factor = distance travelled.

E.g. Double Slit again

$$\begin{aligned}\vec{E}_i(r, t) &= \vec{E}_0 e^{i(kr_1 - \omega t)} \\ &= \vec{E}_0 e^{i(k\sqrt{B^2 + (y-\frac{L}{2})^2} - \omega t)}\end{aligned}$$



$$\begin{aligned}\vec{E}_2(r,t) &= \vec{E}_0 e^{i(kr_2 - \omega t)} \\ &= \vec{E}_0 e^{i(k\sqrt{r^2 + (y+\frac{a}{2})^2} - \omega t)} \\ &\approx \vec{E}_0 e^{i(k(r_1 + a \sin \theta) - \omega t)}\end{aligned}$$

\Rightarrow Interference = Superposition of 2 waves

$$\begin{aligned}\vec{E}_{\text{tot}}(r,t) &= \vec{E}_1(r,t) + \vec{E}_2(r,t) \\ &= \vec{E}_0 e^{i(kr_1 - \omega t)} + \vec{E}_0 e^{i(k(r_1 + a \sin \theta) - \omega t)} \\ &= \vec{E}_0 e^{i(kr_1 - \omega t)} \cdot [1 + e^{ikas \sin \theta}] \\ &= E_0 e^{i(kr_1 - \omega t)} \cdot e^{ik \frac{as \sin \theta}{2}} \cdot \left[e^{-ik \frac{as \sin \theta}{2}} + e^{ik \frac{as \sin \theta}{2}} \right] \\ &= \underbrace{E_0 e^{i(kr_1 - \omega t)}}_{\text{Original wave}} \cdot \underbrace{e^{ik \frac{as \sin \theta}{2}}}_{\text{Additional phase}} \cdot \underbrace{2 \cos \left[\frac{ka s \sin \theta}{2} \right]}_{\text{Amplitude variation (a real function of } \theta\text{)}}\end{aligned}$$

★ $e^{i\theta} = \cos \theta + i \sin \theta$
 $\Rightarrow \cos \theta = \frac{e^{i\theta} + e^{-i\theta}}{2}$

Computing the intensity

$$I \propto |\vec{E}_{\text{tot}}|^2$$

$$|e^{i\theta}| = e^{i\theta} \times e^{-i\theta} = 1$$

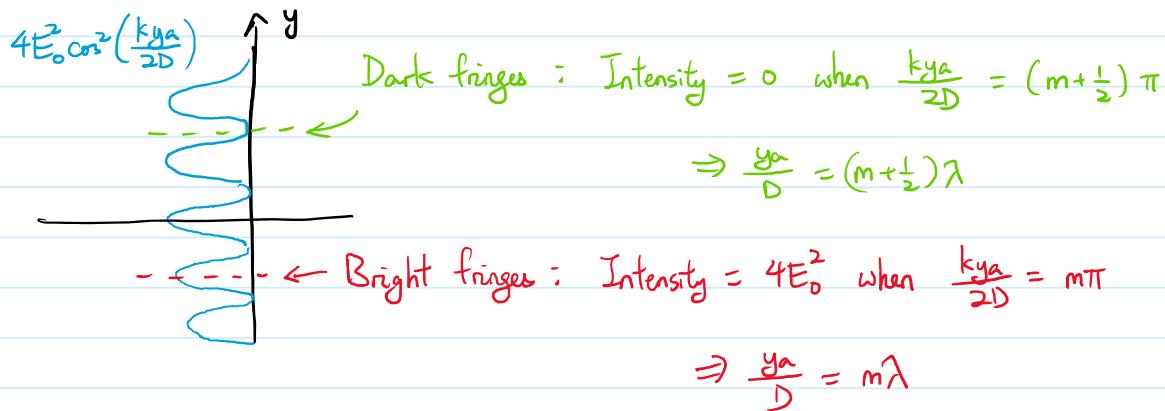
These phase factor has nothing to do with amplitude

$$\begin{aligned}&= E_0^2 \left| e^{i(kr_1 - \omega t)} \right|^2 \cdot \left| e^{ik \frac{as \sin \theta}{2}} \right|^2 \cdot 4 \cos^2 \left[\frac{ka s \sin \theta}{2} \right] \\ &= 4 E_0^2 \cos^2 \left[\frac{ka s \sin \theta}{2} \right]\end{aligned}$$

the only factor related

$$= 4 E_0^2 \cos^2 \left[\frac{kya}{2D} \right] \sim \cos^2(\text{?? } y)$$

Plotting the intensity distribution and identify the fringes' positions

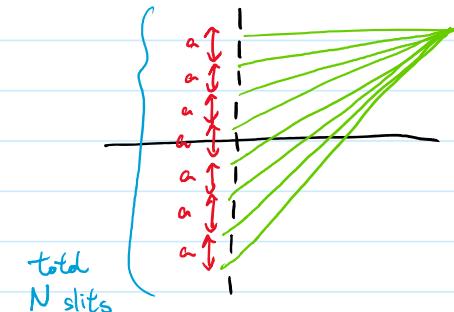


N slits Interference

Similar to double slit, but superposition by way more waves.

Note that path difference between 2 waves from adjacent slits

$$= a \sin \theta$$



(1) We can express the path difference of each ray relative to center one.

- If $N = \text{odd}$, take

$$- \left(\frac{N-1}{2} \right) a \sin \theta, \dots, -a \sin \theta, 0, a \sin \theta, \dots, \left(\frac{N-1}{2} \right) a \sin \theta$$

Ray that comes out from center



- If $N = \text{even}$, take

$$- \left(\frac{N-1}{2} \right) a \sin \theta, \dots, -\frac{a}{2} \sin \theta, \frac{a}{2} \sin \theta, \dots, \left(\frac{N-1}{2} \right) a \sin \theta$$

center is between middle 2 slits



In any case, p.d. is summed from $-\left(\frac{N-1}{2}\right)$ to $\left(\frac{N-1}{2}\right)$

② Then write the result wave as superposition

$$\begin{aligned}
 \vec{E}_{\text{tot}} &= \vec{E}_{-(\frac{N-1}{2})} + \vec{E}_{-(\frac{N-3}{2})} + \dots + \vec{E}_{(\frac{N-3}{2})} + \vec{E}_{(\frac{N-1}{2})} \\
 &= \vec{E}_0 e^{i(kr_0 - \omega t)} \cdot \left[e^{-ik(\frac{N-1}{2}) \text{asm}\theta} + e^{-ik(\frac{N-3}{2}) \text{asm}\theta} + \dots \right. \\
 &\quad \left. + \dots + e^{ik(\frac{N-3}{2}) \text{asin}\theta} + e^{ik(\frac{N-1}{2}) \text{asin}\theta} \right] \\
 &= \vec{E}_0 e^{i(kr_0 - \omega t)} \cdot \sum_{p=-\frac{N-1}{2}}^{\frac{N-1}{2}} e^{ikp \text{asin}\theta}
 \end{aligned}$$

③ Note that this is just a geometric sum.

$$u + ur + ur^2 + \dots + ur^{n-1} = \frac{u(r^n - 1)}{r - 1}$$

u = first term, r = ratio between terms., n = no. of terms

$$\text{In the above, we have } \begin{cases} u = e^{-ik(\frac{N-1}{2}) \text{asm}\theta} \\ r = e^{ik \text{asin}\theta} \end{cases}$$

So the sum becomes

$$\begin{aligned}
 \vec{E}_{\text{tot}(r,t)} &= \vec{E}_0 e^{i(kr_0 - \omega t)} \cdot \left[e^{ik(\frac{N-1}{2}) \text{asin}\theta} \frac{\left[e^{ik \text{asin}\theta} \right]^N - 1}{e^{ik \text{asin}\theta} - 1} \right] \\
 &= \vec{E}_0 e^{i(kr_0 - \omega t)} \cdot \frac{e^{-ik \frac{N \text{asin}\theta}{2}}}{e^{-ik \text{asin}\theta}} \left[\frac{e^{ik \frac{N \text{asin}\theta}{2}} - 1}{e^{ik \text{asin}\theta} - 1} \right] \\
 &= \vec{E}_0 e^{i(kr_0 - \omega t)} \cdot \frac{\left[e^{ik \frac{N \text{asin}\theta}{2}} - e^{-ik \frac{N \text{asin}\theta}{2}} \right]}{\left[e^{ik \frac{\text{asin}\theta}{2}} - e^{-ik \frac{\text{asin}\theta}{2}} \right]}
 \end{aligned}$$

$$= \vec{E}_0 e^{i(kr_0 - \omega t)} \cdot \frac{\sin \left[\frac{kN \sin \theta}{2} \right]}{\sin \left[\frac{k \sin \theta}{2} \right]}$$

By $e^{i\theta} = \cos \theta + i \sin \theta$
 $e^{i\theta} - e^{-i\theta} = 2i \sin \theta$

$$= \vec{E}_0 e^{i(kr_0 - \omega t)} \cdot \frac{\sin \left[\frac{kNy_a}{2D} \right]}{\sin \left[\frac{kya}{2D} \right]}$$

④ Compute the intensity

$$I \propto |\vec{E}_{\text{tot}}|^2$$

$$= |\vec{E}_0|^2 \left[\frac{\sin \left[\frac{kNy_a}{2D} \right]}{\sin \left[\frac{kya}{2D} \right]} \right]^2$$



Fraunhofer Diffraction

Diffraction = Interference after through a wider aperture

Model: Aperture $\sim \infty$ Slits with 0 separation



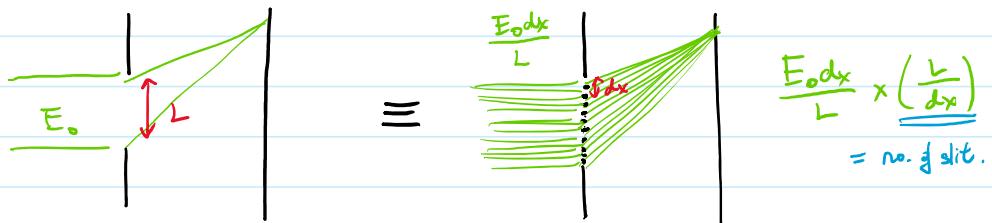
⇒ Turn summation to integral.

① Let aperture width = L

Divide the aperture into many "slit" with slit width dx

⇒ Amplitude of each ray that pass through a slit

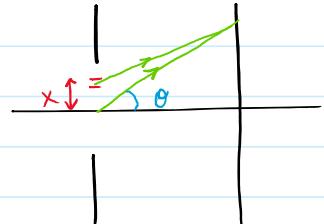
$$= E_0 \cdot \frac{dx}{L} \quad (\text{So all together } \equiv \text{l beam of } E_0)$$



② For each slit at height x from the center

⇒ P.d. relative to center ray = $x \sin \theta$

⇒ Express superposition as integral



$$\vec{E}_{tot}(r, t) = \int_{-\frac{L}{2}}^{\frac{L}{2}} \vec{E}_0 \frac{dx}{L} \cdot e^{i(k(r_0 + x \sin \theta) - \omega t)}$$

$$= \frac{\vec{E}_0}{L} e^{i(kr_0 - \omega t)} \int_{-\frac{L}{2}}^{\frac{L}{2}} e^{ikx \sin \theta} dx$$

$$= \frac{\vec{E}_0}{L} e^{i(kr_0 - \omega t)} \frac{1}{ik \sin \theta} \left[e^{ikx \sin \theta} \right]_{x=-\frac{L}{2}}^{x=\frac{L}{2}}$$

$$= \frac{\vec{E}_0}{L} e^{i(kr_0 - \omega t)} \frac{1}{ik \sin \theta} \left[e^{ik \frac{L \sin \theta}{2}} - e^{-ik \frac{L \sin \theta}{2}} \right]$$

$$= \frac{\vec{E}_0}{L} e^{i(kr_0 - \omega t)} \frac{2i \sin \left[\frac{kL \sin \theta}{2} \right]}{ik \sin \theta} \quad e^{i\theta} - e^{-i\theta} = 2i \sin \theta$$

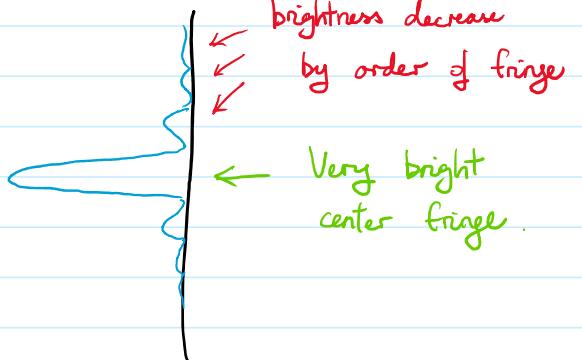
$$= \vec{E}_0 e^{i(kr_0 - \omega t)} \cdot \frac{\sin \left[\frac{kL \sin \theta}{2} \right]}{\frac{kL \sin \theta}{2}}$$

$$= \vec{E}_0 e^{i(kr_0 - \omega t)} \cdot \text{sinc} \left[\frac{kL \sin \theta}{2} \right]$$

Define new function
 $\text{sinc}(x) = \frac{\sin x}{x}$
 Because it is very common.
 to appear

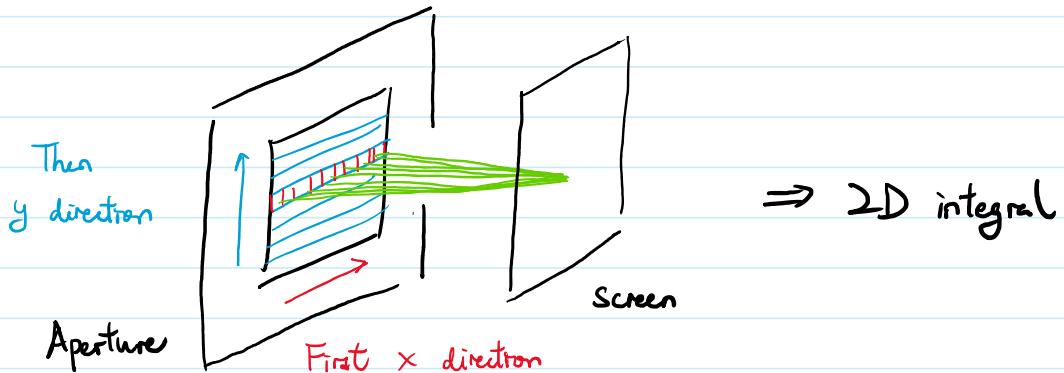
Plotting the intensity would look like :

$$I \propto |\vec{E}_0|^2 \text{sinc}^2 \left(\frac{kL \sin \theta}{2} \right)$$



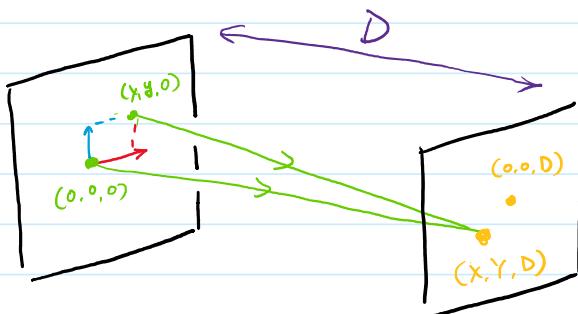
Diffraction through 2D aperture

= Superposition of many 1D diffraction



Find the p.d. between a wave from (x, y) v.s a wave from $(0, 0)$

when both wave hit the same position (X, Y) on screen



Wave from $(0, 0, 0)$: $\vec{E}_1 = \vec{E}_0 e^{i(\vec{k} \cdot [\hat{x} + \hat{y} + \hat{z}] - \omega t)}$

$$= \vec{E}_0 e^{i(\vec{k} \cdot \vec{r}_0 - \omega t)}$$

Wave from $(x, y, 0)$: $\vec{E}_2 = \vec{E}_0 e^{i(\vec{k} \cdot [(x-\hat{x})\hat{x} + (y-\hat{y})\hat{y} + \hat{z}] - \omega t)}$

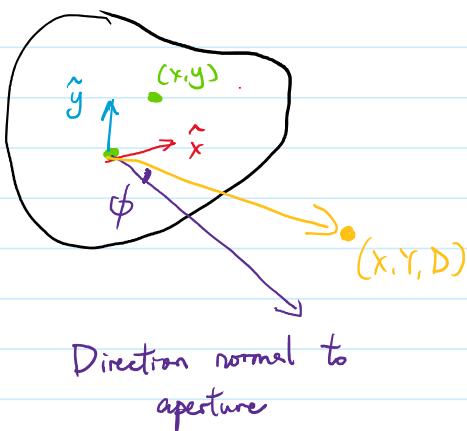
$$= \vec{E}_0 e^{i(\vec{k} \cdot \vec{r}_0 - \omega t - \vec{k} \cdot (\hat{x}x + \hat{y}y))}$$

this is the p.d.

Further breaking down the p.d. by geometry :

$$\vec{k} \cdot (\hat{x}x + \hat{y}y) = |\vec{k}| \frac{\hat{x}\hat{x} + \hat{y}\hat{y} + \hat{z}\hat{z}}{r_0} \cdot (\hat{x}x + \hat{y}y)$$

$$= |\vec{k}| \frac{x\hat{x} + y\hat{y}}{r_0}$$



\vec{k} pointing to the point (X, Y, D) on screen

can be written as $\vec{k} = |\vec{k}| \frac{\hat{x}x + \hat{y}y + \hat{z}z}{r_0}$

$$(r_0 = \sqrt{x^2 + y^2 + z^2})$$

So the superposition is expressed as the integral

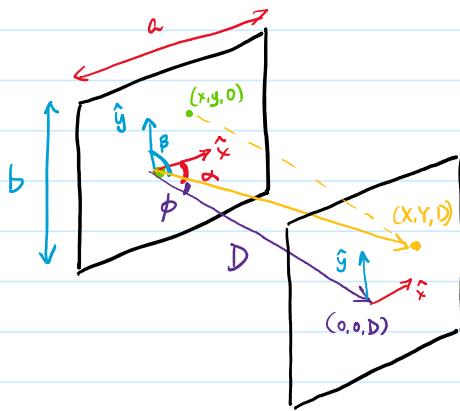
$$\vec{E}_{tot}(r, t) = \iint_{\text{bound of aperture}} \underbrace{\vec{E}_0 \frac{dx dy}{A}}_{\uparrow} e^{i(kr_0 - \omega t - |\vec{k}| \frac{x\hat{x} + y\hat{y}}{r_0})}$$

The amplitude of each wave that passes through an infinitesimal area

A = Total area of the aperture

We shall look at 2 common apertures :

① Rectangular Aperture, width = a , height = b .



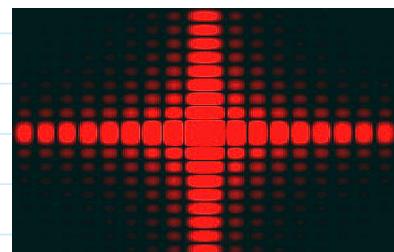
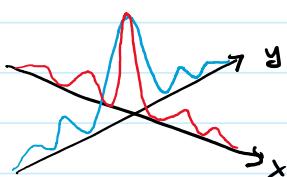
We shall keep the p.d. in this form :

$$|\vec{k}| \cdot \frac{x\hat{X} + y\hat{Y}}{r_0} \\ = |\vec{k}| (x \sin \alpha + y \sin \beta)$$

So the integral becomes

$$\begin{aligned} \vec{E}_{\text{tot}}(r_0, t) &= \int_{-\frac{b}{2}}^{\frac{b}{2}} \int_{-\frac{a}{2}}^{\frac{a}{2}} \vec{E}_0 \frac{dx dy}{a \cdot b} e^{i(kr_0 - wt - kx \sin \alpha - ky \sin \beta)} \\ &= \frac{\vec{E}_0}{a \cdot b} e^{i(kr_0 - wt)} \cdot \int_{-\frac{b}{2}}^{\frac{b}{2}} \int_{-\frac{a}{2}}^{\frac{a}{2}} e^{-ikx \sin \alpha} e^{-iky \sin \beta} dx dy \\ &\quad \downarrow \qquad \downarrow \qquad \text{x, y are independent} \\ &= \frac{\vec{E}_0}{ab} e^{i(kr_0 - wt)} \left[\int_{-\frac{a}{2}}^{\frac{a}{2}} e^{-ikx \sin \alpha} dx \right] \cdot \left[\int_{-\frac{b}{2}}^{\frac{b}{2}} e^{-iky \sin \beta} dy \right] \\ &= \frac{\vec{E}_0}{ab} e^{i(kr_0 - wt)} \left[\frac{e^{-ik \frac{as \in \alpha}{2}} - e^{ik \frac{as \in \alpha}{2}}}{2 \cdot (-ik \frac{s \in \alpha}{2})} \right] \left[\frac{e^{-ik \frac{bs \in \beta}{2}} - e^{ik \frac{bs \in \beta}{2}}}{2 \cdot (-ik \frac{s \in \beta}{2})} \right] \\ &= \vec{E}_0 e^{i(kr_0 - wt)} \cdot \text{sinc} \left[\frac{ka \sin \alpha}{2} \right] \text{sinc} \left[\frac{kb \sin \beta}{2} \right] \end{aligned}$$

Plotting the intensity looks like :



(2) Circular aperture, radius R

First change to polar coordinate

- Points on aperture : $(x, y, 0) \rightarrow (r\cos\theta, r\sin\theta, 0)$
- Points on screen : $(X, Y, D) \rightarrow (p\cos\varphi, p\sin\varphi, 0)$

The p.d. becomes

$$\begin{aligned} |\vec{k}| \cdot \frac{x\hat{X} + y\hat{Y}}{r_0} &= \frac{|\vec{k}|}{r_0} \cdot (r\cos\theta p\cos\varphi + r\sin\theta p\sin\varphi) \\ &= \frac{|\vec{k}|}{r_0} rp \cos(\theta - \varphi) \\ &= |\vec{k}| r \cos(\theta - \varphi) \sin\phi \end{aligned}$$



The integral becomes

$$\vec{E}_{\text{sc}} = \int_0^R \int_0^{2\pi} \vec{E}_0 \frac{r d\theta dr}{\pi R^2} e^{-i(kr_0 - wt - kr \cos(\theta - \varphi) \sin\phi)}$$

$$= \frac{\vec{E}_0}{\pi R^2} e^{-i(kr_0 - wt)} \int_0^R r \int_0^{2\pi} e^{ikr \cos(\theta - \varphi) \sin\phi} d\theta dr$$

Unfortunately, the integral to θ has no analytical form

The best we can do is represent it as an infinite series

In fact, it belongs to a group of polynomial called Bessel functions

(which are the general soln to a specific kind of PDE)
but we will not discuss here

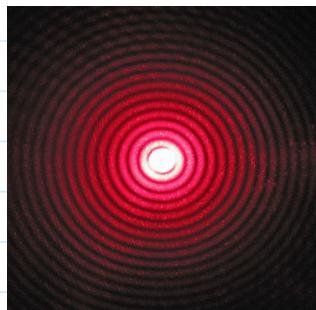
$$\begin{aligned} \underline{J}_n(x) &= \frac{1}{2\pi} \int_0^{2\pi} e^{i(x\cos\theta - n\theta)} d\theta \\ &= \frac{x^n}{2^n n!} \left[1 - \frac{x^2}{2(2n+2)} + \frac{x^4}{2 \cdot 4(2n+2)(2n+4)} + \dots \right] \end{aligned}$$

Identify that $\int_0^{2\pi} e^{ikr\sin\phi \cos(\theta-\varphi)} d\theta = \int_0^{2\pi} e^{ix\cos\theta} d\theta = 2\pi \underline{J}_0(x)$

if we take $x = kr\sin\phi$. Therefore take n=0

$$\begin{aligned} \vec{E}_{tc} &= \frac{1}{\pi R^2} \vec{E}_0 e^{i(kr_0 - \omega t)} \cdot 2\pi \int_0^R \underline{J}_0(kr\sin\phi) dr \\ &= \frac{2}{R^2} \vec{E}_0 e^{i(kr_0 - \omega t)} \cdot \frac{1}{(kr\sin\phi)^2} \int_0^{r=R} kr\sin\phi \cdot J_0(kr\sin\phi) dkrsin\phi \\ \text{Property of Bessel function } \frac{d}{dx} [x^{n+1} J_{n+1}(x)] &= x^{n+1} J_n(x) \\ &= \frac{2}{R^2} \vec{E}_0 e^{i(kr_0 - \omega t)} \cdot \left[\frac{J_1(kR\sin\phi)}{kR\sin\phi} \right]_0^{r=R} \\ &= 2\vec{E}_0 e^{i(kr_0 - \omega t)} \cdot \left[\frac{J_1(kR\sin\phi)}{kR\sin\phi} \right] \end{aligned}$$

The plot of $\frac{J_1(x)}{x}$ looks like this:

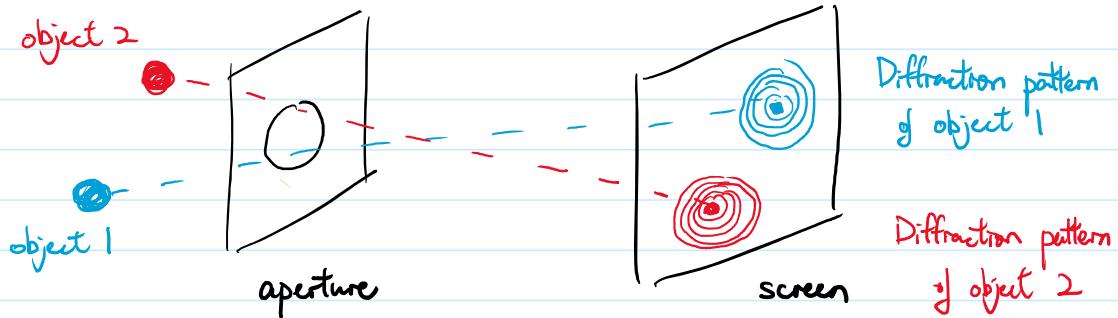


$$\text{Intensity} \sim \left(\frac{J_1(x)}{x} \right)^2$$

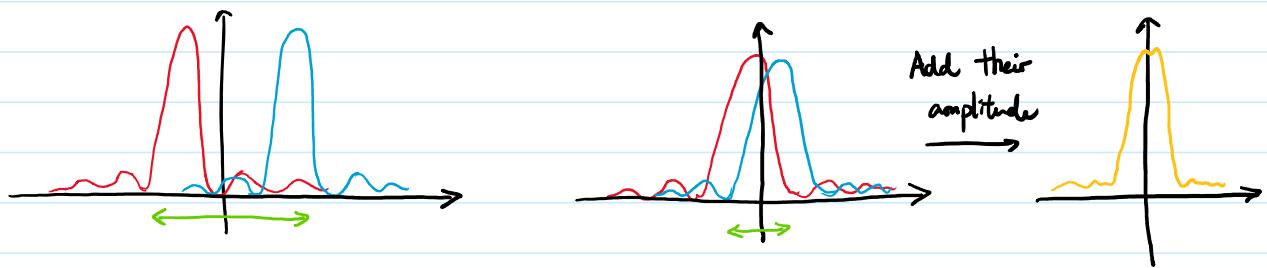


Rayleigh Criterion

Situation : 2 objects are "resolvable" if their images observed through an aperture are distant enough.



Look at the intensity plot along a line that through the peaks



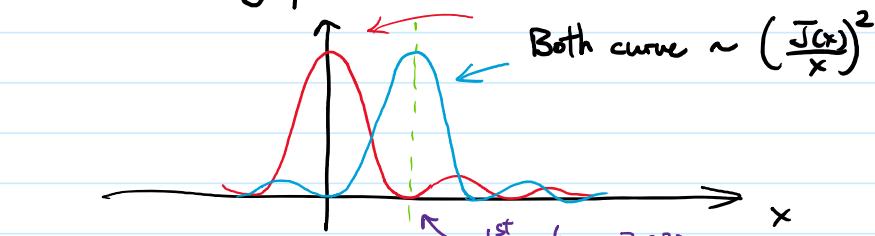
The peaks are far enough
Can confidently tell there are 2 objects.

The peaks are too close together
We cannot tell if there are really 2 peaks

Quantitatively, we define 2 objects to be resolvable if

the peak of 1 image is located at least on the
the 1st dark fringe or further from the peak of another image

i.e. In the intensity plot



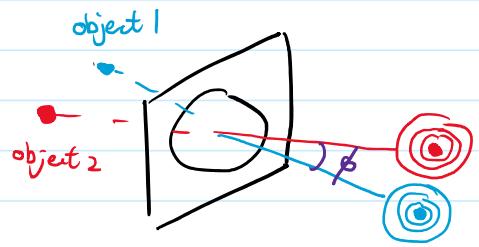
resolvable if peaks' separation > 3.832

Therefore we require $kR \sin\phi > 3.832$

Also by $k = \frac{2\pi}{\lambda}$,

$$\frac{2\pi R}{\lambda} \sin\phi > 3.832$$

$$\sin\phi > 0.6099 \frac{\lambda}{R}$$



Or more commonly we use diameter of the aperture $D = 2R$

$$\Rightarrow \sin\phi > 1.219 \frac{\lambda}{D}$$

This where you get the mysterious number 1.22.