

Analysis of Mechanics

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Title: Counter-Strike: Global Offensive

Released: August 21st 2012

Author: Valve and Hidden Path Entertainment

Primary Genre: First person shooter

Secondary Genre: Tactical shooter

Style: Realistic

Analysis

Basics

Counter Strike: Global Offensive is a objective-based first-person shooter that you can play against bots or other players. Its main focus is on realism and team-work hence it is also a tactical shooter. The game features two main modes: one where Counter-Terrorists must rescue hostages captured by the Terrorists, and the more popular mode where Terrorists must plant a bomb in one of two bomb sites on the map and protect it until it explodes

Maps and game play

The game has only a few maps that at first glance look simple but each one has hundreds of little tricks and clever grenade line-ups which give them real depth and a player doesn't get tired of them even after hundreds of matches played. The game is easy to pick up for new players because of its simple moving and shooting mechanics but is extremely difficult to master. For example there isn't many guns in the game but each one has a special recoil that is difficult to learn and control or when it comes to movement players can learn mechanics like bunny hopping or strafing. Things like these separate the pros from the newcomers. In competitive matchmaking games teammates have to organize not only their positioning and tactics but also for example their economy. The key to victory isn't shooting but good communication in the team that allows you to outmaneuver and outplay your enemies.

Other game modes

Counter-Strike: Global Offensive was created on the source engine which made it easier for the fans and community to start creating their own game modes and custom servers. Thanks to this nowadays there are hundreds of community servers in CS:GO like surf servers, bunny-hop servers, jail break servers or zombie escape mode servers just to name a few. This allows you to enjoy the game even if you don't typically favor shooter games or if you're simply seeking a break from tactical competitive play.