

# Michael Tu

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## EDUCATION

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### University of Florida

Gainesville, FL

*B.S in Computer Science; GPA: 3.95/4.00*

*Aug 2021 – May 2025*

- **Relevant Coursework:** Data Structures and Algorithms, Software Engineering, Linear Algebra, Discrete Mathematics, Statistics, Programming Fundamentals I/II, Computer Organization, Multimodal Machine Learning

## EXPERIENCE

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### Lockheed Martin

Dallas, TX

*Software Engineering Intern*

*June 2023 – Aug 2023*

- Worked on an agile team to develop embedded software and design mission-critical software solutions.
- Wrote and implemented unit tests for PrSM guidance software into a CI/CD pipeline

### University of Florida

Gainesville, FL

*Teaching Assistant: COP3502C - Programming Fundamentals I*

*Aug 2022 – Present*

- Conducted office hours and gave weekly lectures to students enrolled in introductory Python programming course.
- Aided instructor in grading and providing feedback on student coursework including exams, labs, and projects.
- Helped develop course content, including programming projects, instructional materials, and study guides.

## PROJECTS

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### City.io

*Jan 2023 – May 2023*

- Developed an online city-building game written in Go and TypeScript using the Angular framework.
- Designed user interface for login and game components
- Collaborated with teammates using Git, planned sprints, and delegated issues.

### WordHunt Solver

*Oct 2022*

- Wrote a C++ app to solve the popular iMessage word puzzle game WordHunt.
- Implemented a backtracking algorithm to find words hidden in a 2D character array. Used a Trie data structure to store dictionary and validate candidate words.

### Minesweeper

*April 2022*

- Built a C++ app emulating the classic puzzle game, with added functionality including toggleable debug mode.
- Utilized Simple Fast Multimedia Library (SFML) API to support graphics and UI.

## INVOLVEMENT

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### Filipino Student Association (FSA)

Gainesville, FL

*Multimedia Chair*

*June 2022 – April 2023*

- Produced videos promoting Filipino culture, dance, and on-campus activities using Adobe After Effects.
- Collaborated with fellow board members to plan and organize social events for 300+ students.
- Aided in running first-year involvement program, held meetings to guide students through the process of producing communicative media.

## SKILLS

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- **Languages:** (Proficient) C++, Python, Java, JavaScript/TypeScript, HTML/CSS, MATLAB, LaTeX; (Familiar) SQL, R, ARM Assembly, Ada
- **Tools:** Git, Jira,

## AWARDS

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- **University of Florida Dean's List:** College of Liberal Arts and Sciences (Fall 2021 - Spring 2023)
- **Benacquisto Scholarship Recipient:** Full ride scholarship awarded to National Merit Scholars