## Código: Arredondar inteiros

```
#include <math.h>
int arredondado_pra_baixo = floor(NUMERO);
int arredondado_pra_cima = ceil(NUMERO);
```

**floor** function

### Round down value

Returns the largest integral value that is not greater than x.

## **Parameters**

#### X

Floating point value.

#### **Return Value**

The largest integral value not greater than x.

# **Portability**

In C, only the double version of this function exists with this name.

## **Example**

```
/* floor example */
#include <stdio.h>
#include <math.h>

int main ()
{
   printf ("floor of 2.3 is %.1lf\n", floor (2.3) );
   printf ("floor of 3.8 is %.1lf\n", floor (3.8) );
   printf ("floor of -2.3 is %.1lf\n", floor (-2.3) );
   printf ("floor of -3.8 is %.1lf\n", floor (-3.8) );
   return 0;
}
```

## Output:

```
floor of 2.3 is 2.0
floor of 3.8 is 3.0
floor of -2.3 is -3.0
floor of -3.8 is -4.0
```

#### See also

ceil	Round up value (function)
fabs	Compute absolute value (function)
modf	Break into fractional and integral parts (function)

**ceil** function

### Round up value

Returns the smallest integral value that is not less than x.

#### **Parameters**

X

Floating point value.

#### **Return Value**

The smallest integral value not less than x.

## **Portability**

In C, only the double version of this function exists with this name.

## **Example**

```
/* ceil example */
#include <stdio.h>
#include <math.h>

int main ()
{
   printf ("ceil of 2.3 is %.1lf\n", ceil (2.3) );
   printf ("ceil of 3.8 is %.1lf\n", ceil (3.8) );
   printf ("ceil of -2.3 is %.1lf\n", ceil (-2.3) );
   printf ("ceil of -3.8 is %.1lf\n", ceil (-3.8) );
   return 0;
}
```

# Output:

```
ceil of 2.3 is 3.0
ceil of 3.8 is 4.0
ceil of -2.3 is -2.0
ceil of -3.8 is -3.0
```

### See also

floor	Round down value (function)
fabs	Compute absolute value (function)
modf	Break into fractional and integral parts (function)

#### Fonte: