

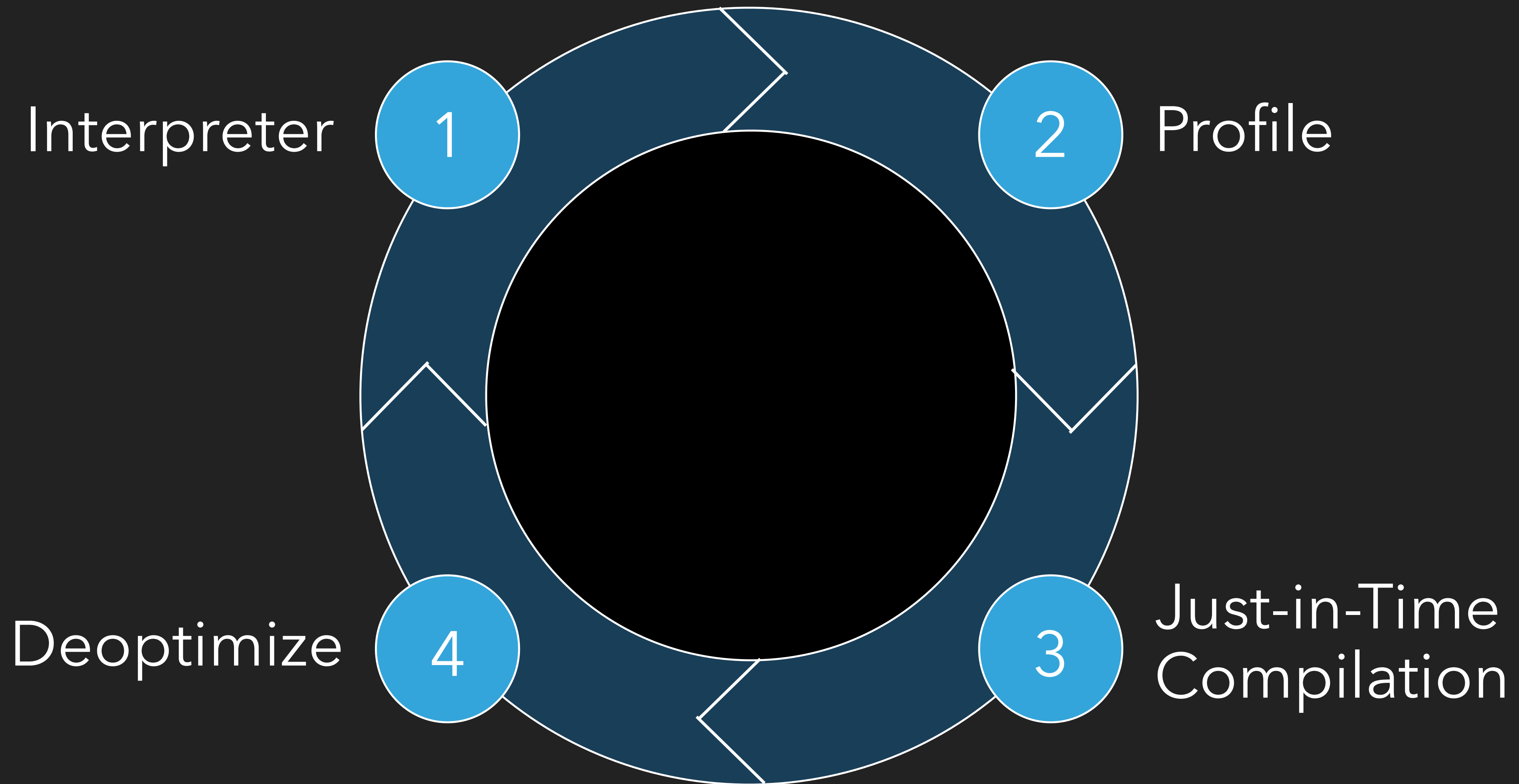
JVM MECHANICS



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AZUL SYSTEMS

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(SIMPLIFIED) CODE LIFECYCLE



TOPICS

WHAT TRIGGERS THE JUST-IN-TIME COMPILER?

WHY NOT AHEAD-OF-TIME?

WHAT TRIGGERS THE UN-JIT?

IMPACT ON YOU

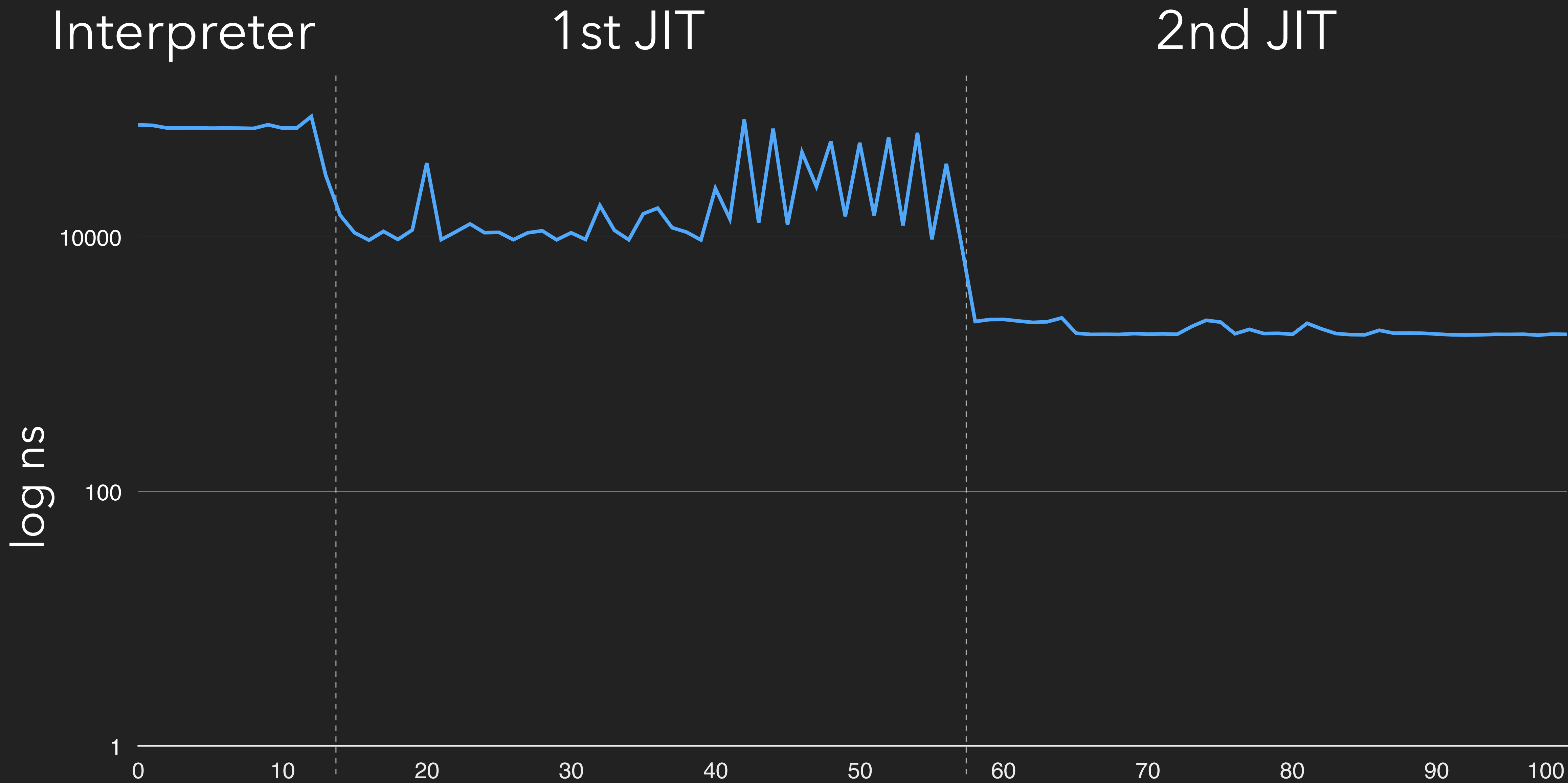
**WHAT TRIGGERS
THE JIT?**

```
public class SimpleProgram {  
    static int blackhole;  
  
    public static void main(String[] args) {  
        int[] nums = randomInts(5_000);  
  
        for ( int i = 0; i < 100; ++i ) {  
            long startTime = System.nanoTime();  
  
            blackhole = sum(nums);  
  
            long endTime = System.nanoTime();  
            System.out.printf("%d\t%d%n", i, endTime - startTime);  
        }  
    }  
    ...  
}
```

0	76484	45	12567	85	1709
1	75764	46	46570	86	1858
2	72254	47	25096	87	1762
3	72189	48	56740	88	1767
4	72364	49	14620	89	1760
5	72014	50	55286	90	1735
6	72177	51	14844	91	1710
7	72040	52	60827	92	1706
8	71721	53	12384	93	1710
9	76635	54	66209	94	1726
10	72120	55	9638	95	1724
11	72241	56	37767	96	1729
12	89045	57	9350	97	1701
13	30692	58	2178	98	1733
14	14899	59	2255	99	1725

...

...



PRINT COMPILATION

java -XX:+PrintCompilation

61	1	3	java.lang.String::hashCode (55 bytes)
64	2	3	java.lang.String::charAt (29 bytes)
64	4	3	java.lang.String::indexOf (70 bytes)
64	3	3	java.lang.String::length (6 bytes)
65	5	3	java.lang.Object::<init> (1 bytes)
...			
68	12	3	java.lang.String::getChars (62 bytes)
69	13	1	java.lang.ref.Reference::get (5 bytes)
78	14	3	java.lang.String::indexOf (7 bytes)
78	15	1	java.lang.Object::<init> (1 bytes)
81	16 %	3	example01.SimpleProgram::main @ 15 (48 bytes)
81	17	3	example01.SimpleProgram::main (48 bytes)
81	18 %	4	example01.SimpleProgram::main @ 15 (48 bytes)

JITWATCH

The screenshot displays the JITWatch - HotSpot Compilation Inspector application. The interface includes a top toolbar with buttons for Sandbox, Open Log, Start, Stop, Config, Chart, Stats, Histo, TopList, Code Cache, TriView, and Suggest. Below the toolbar are three checkboxes: Hide interfaces, Hide uncompiled classes, and Hide non JIT-compiled class members. The left pane shows a package tree with the following structure:

- com
 - com.chrisnewland
 - com.chrisnewland.jitwatch
 - com.chrisnewland.jitwatch.demo
 - MakeHotSpotLog

The right pane displays a list of methods for the selected class. A context menu is open over the list, showing options: Show TriView, Show JIT journal, Show intrinsics used, and Show compile chain. The list of methods is as follows:

Type	Name	Value
Queued	backedge_count	14,563
Queued	bytes	57
Queued	comment	backedge_count
Queued	compile_id	71
Queued	compile_kind	osr

The bottom pane shows a log of compilation events:

```
00:00:02.426 Queued : private int com.chrisnewland.jitwatch.demo.MakeHotSpotLog.timesHundred(int)
00:00:02.427 Compiled (C2) : private int com.chrisnewland.jitwatch.demo.MakeHotSpotLog.timesHundred(int)
00:00:02.427 Queued : public int java.lang.String.indexOf(int,int)
00:00:02.429 Compiled (C2) : public int java.lang.String.indexOf(int,int)
00:00:02.430 Compiled (C2) : private void com.chrisnewland.jitwatch.demo.MakeHotSpotLog.testLoopUnrolling(long)
Finished reading log file.
```

The bottom status bar indicates: Heap: 53/97M Errors (0). At the bottom of the window, it says: Mounted class version: 52.0 (Java 8) public BigInteger java.math.BigInteger(String,int) compiled with C1.

The right pane shows the Bytecode, Assembly Viewer for the method: public BigInteger java.math.BigInteger(String,int). It displays the assembly code for the method, with a red highlight on the instruction: `movlq %rcx, %rax`.

<https://github.com/AdoptOpenJDK/jitwatch/>

LOG COMPILATION XML

```
java -XX:+UnlockDiagnosticVMOptions -XX:+LogCompilation
```

```
<task_queued compile_id='5' level='3' stamp='0.130'  
  method='java/lang/Object <init> ()V' bytes='1'  
  count='1536' iicount='1536'  
  comment='tiered' hot_count='1536' />
```

```
<task compile_id='2' level='3' stamp='0.126'  
  method='java/lang/String charAt (I)C' bytes='29'  
  count='1955' iicount='1955' >
```

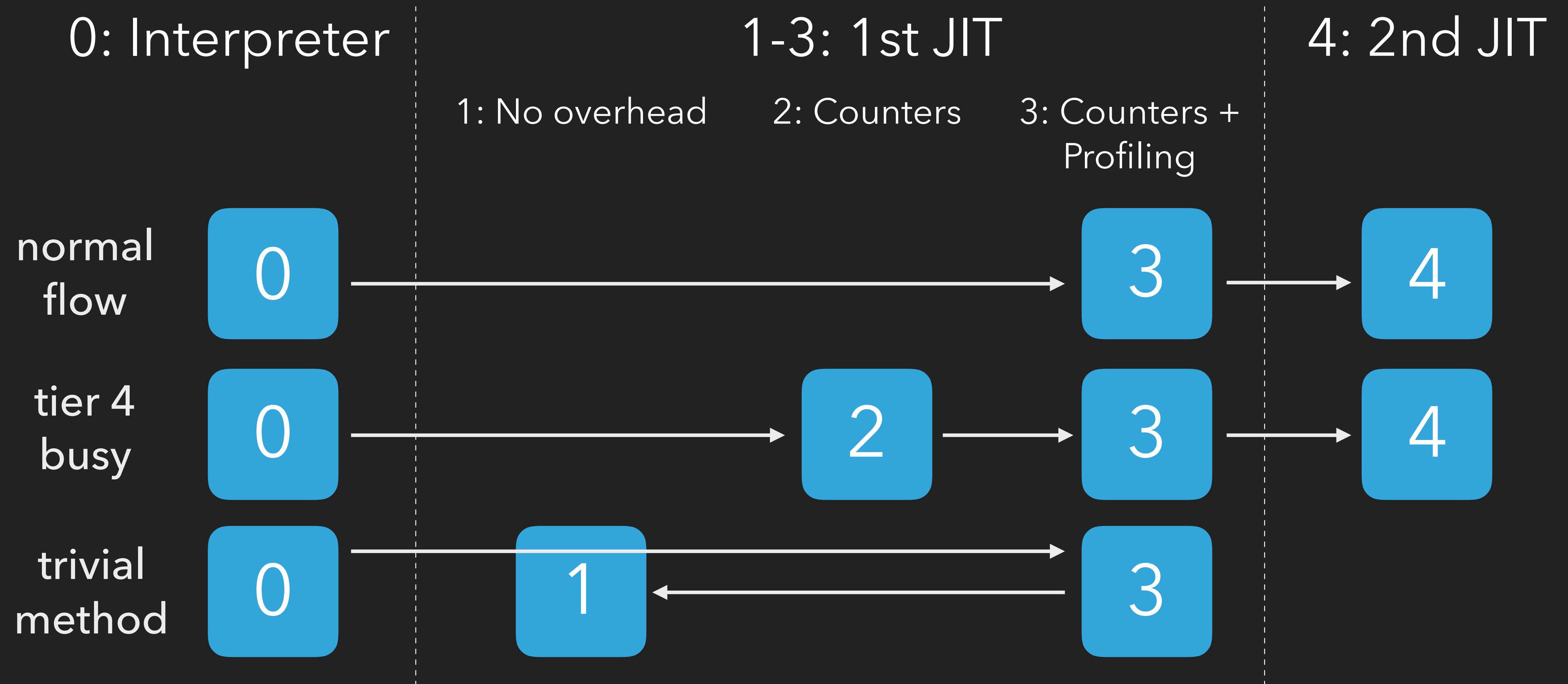
...

```
<task_done success='1' stamp='0.127' nmsize='616' count='2269' />  
</task>
```

TIERED COMPILATION

	C1: Client	C2: Server
Compilation Speed	Fast	Slow (4X)
Execution Speed	Slow	Fast (2X)

TIERED COMPILE



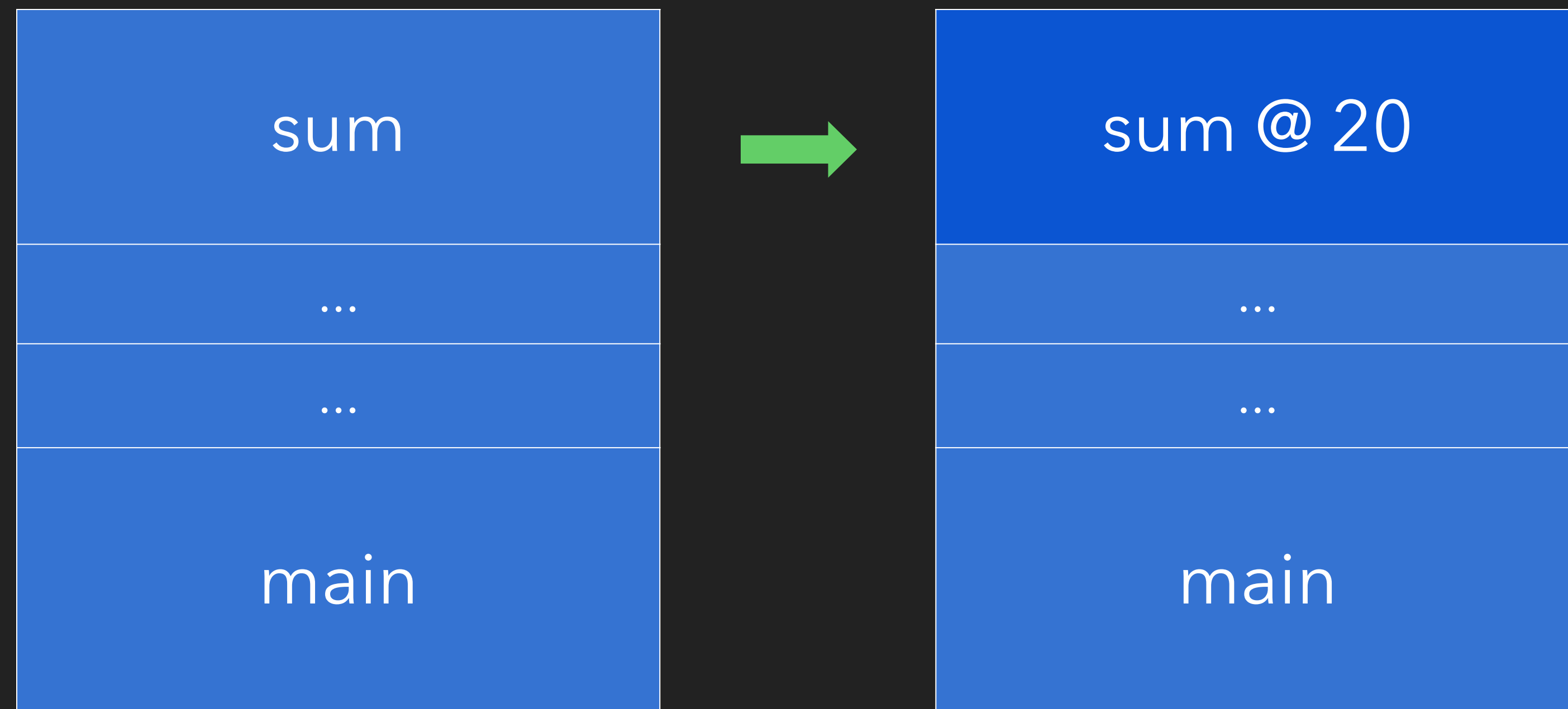
METHOD JIT

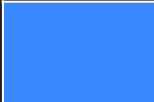
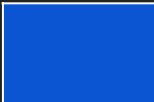
VS.

TRACE JIT

LOOP COMPILATIONS

ON STACK REPLACEMENTS (OSR)



 interpreter frame
 compiled frame

OSR IS IMPORTANT TO OUR EXAMPLE

```
96    54 %    3    ...SimpleProgram::main @ 15 (78 bytes)
```

```
12    38362
```

```
13    35214
```

```
14    37139
```

```
15    36598
```

```
15    36838
```

```
16    36429
```

```
17    18046
```

```
101   80 %    4    ...SimpleProgram::main @ 15 (78 bytes)
```

```
62    2831
```

```
63    2371
```

```
64    2288
```


BUT WHEN?

INVOCATION COUNTER

Counter > Invocation Threshold
Hot Methods

BACKEDGE (LOOP) COUNTER

Counter > Backedge Threshold
Hot Loops

Invocation + Backedge Counters > Compile Threshold
Medium Hot Methods with Medium Hot Loops

BUT WHEN?

```
java -XX:+PrintFlagsFinal
```

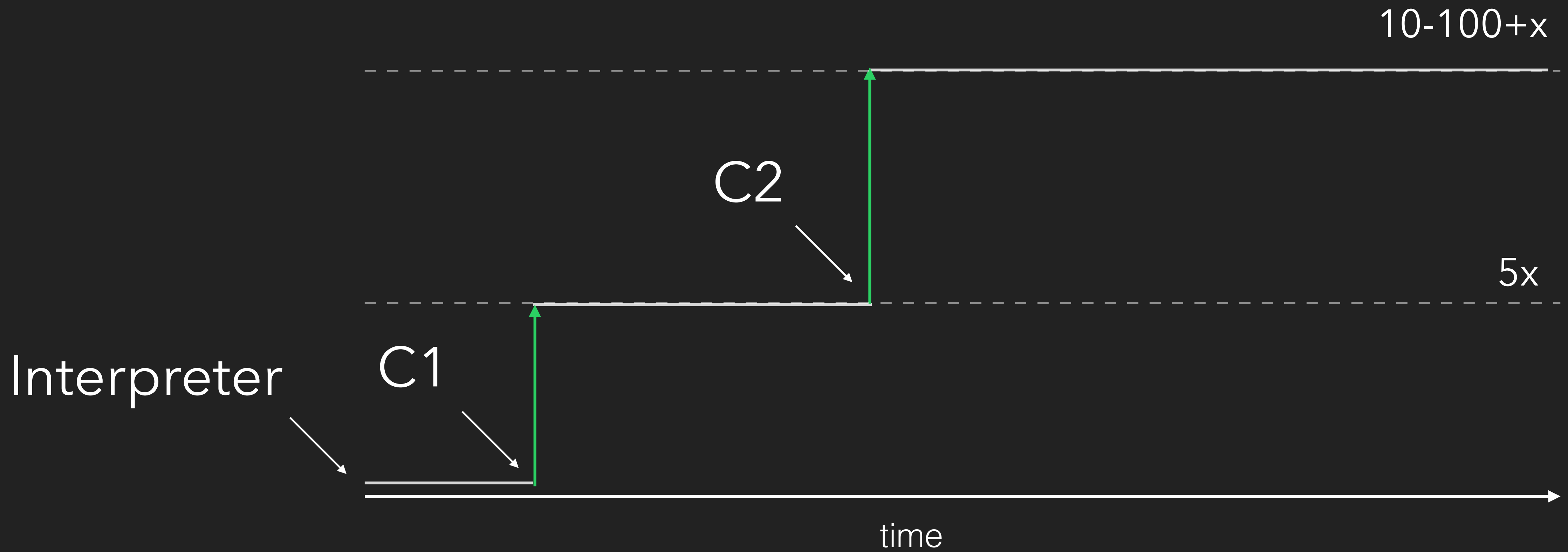
JAVA 8 (TIERED) THRESHOLDS

intx Tier2BackEdgeThreshold	= 0
intx Tier2CompileThreshold	= 0
intx Tier3BackEdgeThreshold	= 60000
intx Tier3CompileThreshold	= 2000
intx Tier3InvocationThreshold	= 200
intx Tier3MinInvocationThreshold	= 100
intx Tier4BackEdgeThreshold	= 40000
intx Tier4CompileThreshold	= 15000
intx Tier4InvocationThreshold	= 5000
intx Tier4MinInvocationThreshold	= 600

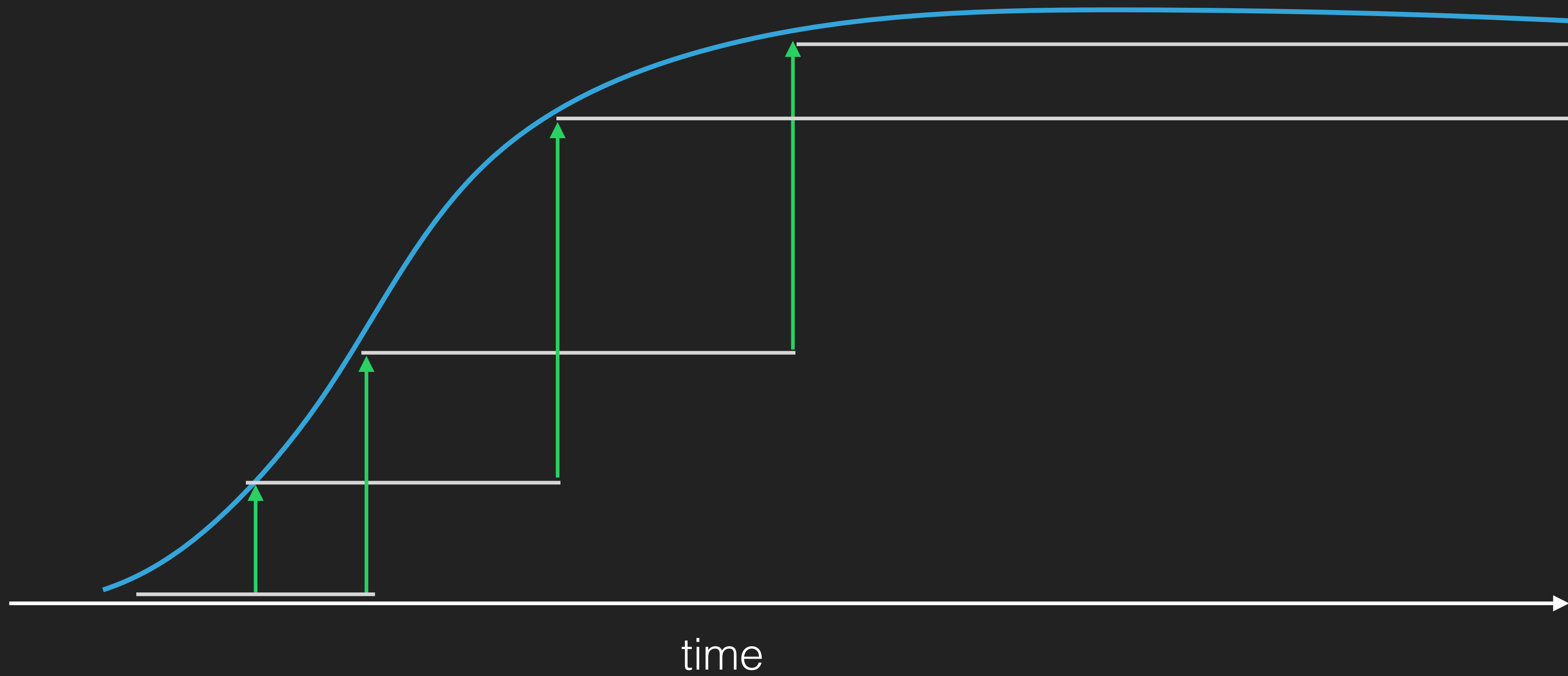
JAVA 7 (NON-TIERED) THRESHOLDS

intx BackEdgeThreshold	= 100000
intx CompileThreshold	= 10000

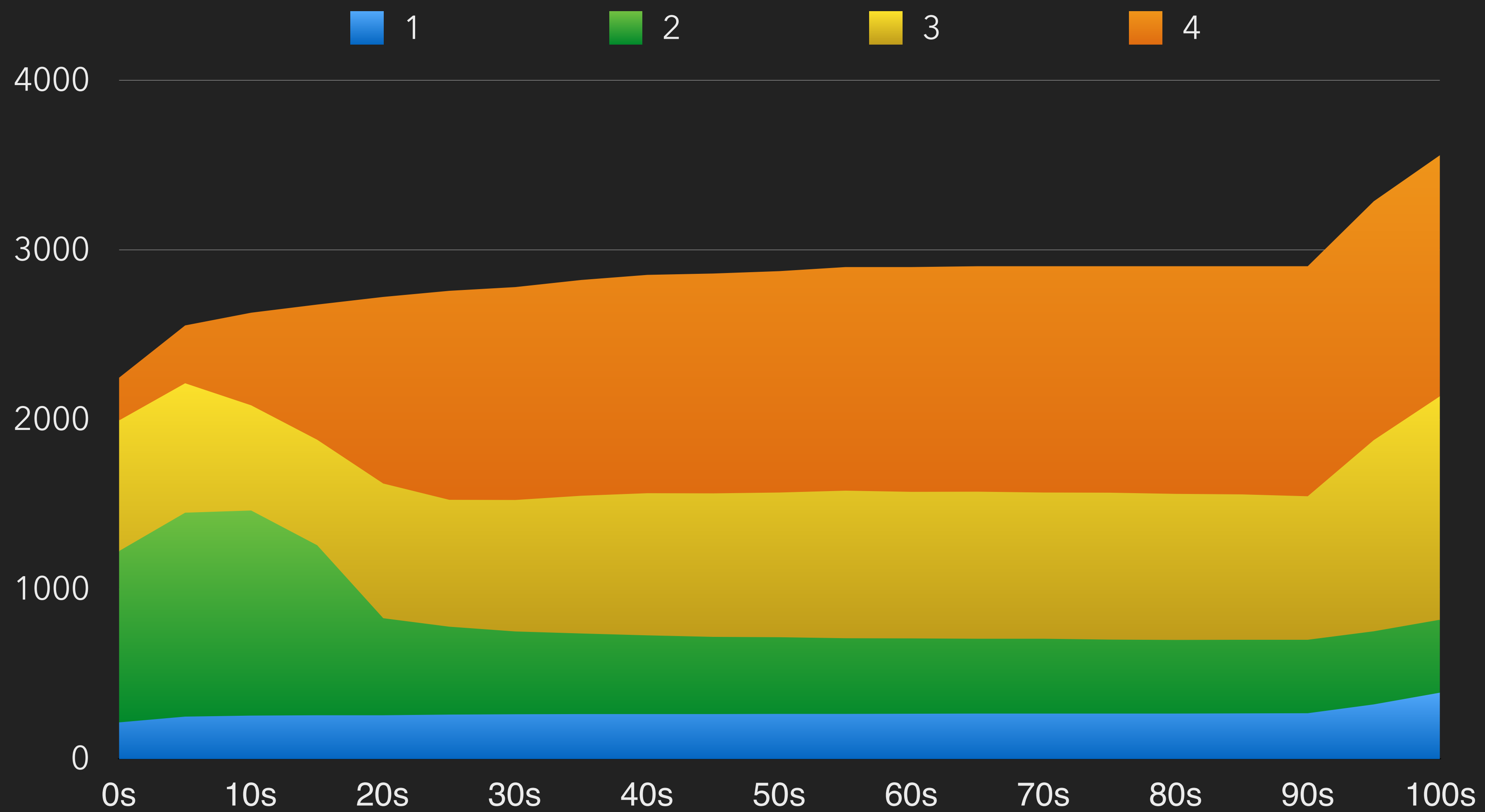
MENTAL MODEL



IN AGGREGATE



ACTIVE COMPILATIONS



**WHY NOT
AHEAD-OF-TIME?**

**WARM-UP &
RUN ONCE CODE**

FROM MY PERSPECTIVE
JAVA IS A DYNAMIC LANGUAGE

DYNAMICALLY LOADED

LAZY INITIALIZED

RUNTIME CHECKED

DYNAMICALLY DISPATCHED

**IT CANNOT GET MUCH
MORE DYNAMIC.**

DYNAMICALLY & LAZY LOADED

WHAT DOES JIT DO WITH AN UNLOADED CLASS?

```
if ( cond ) {  
    return Class1.getStatic();  
} else {  
    return Class2.getStatic();  
}
```

UNLOADED

JIT DOESN'T KNOW...

Fields

Methods

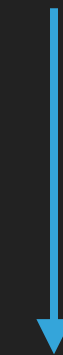
Parent Class

Interfaces

⋮

Anything

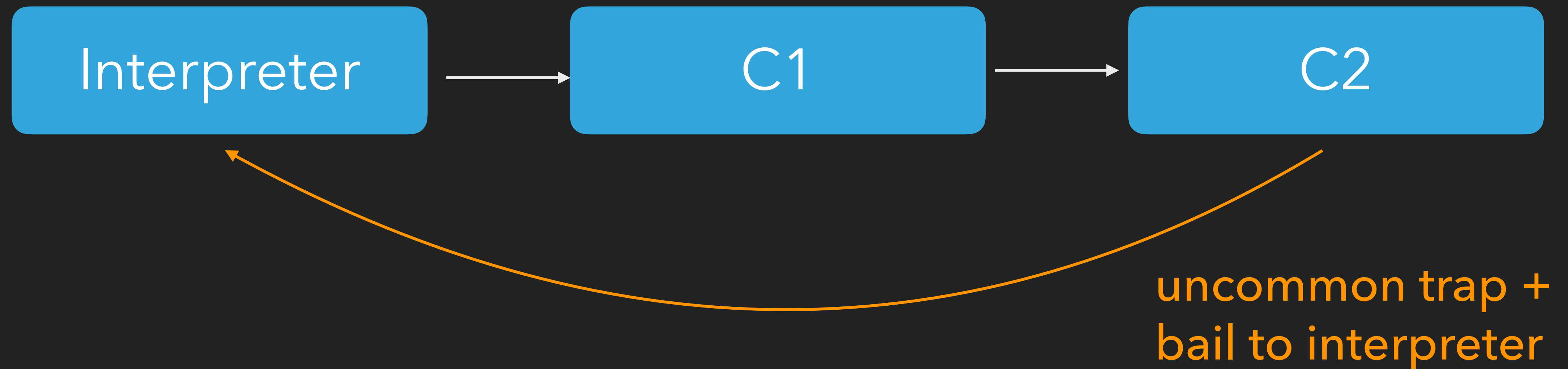
```
if ( cond ) {  
    return Class1.getStatic();  
} else {  
    return Class2.getStatic();  
}
```



```
if ( cond ) {  
    return Class1.getStatic();  
} else {  
    uncommon_trap(:unloaded);  
}
```

Give Up!

BAIL TO INTERPRETER



LAZY INITIALIZED

INITIALIZE CLASS AT FIRST...

Static Field Access

Static Method Call

New

Initialization of Child

INITIALIZATION CHECKING

MyClass.getStatic()



```
if ( !vm.is_init(MyClass)) {  
    vm.init(MyClass);  
}
```

MyClass.getStatic()

Bloats size by 20%

Slows down by 5-10%

JIT RUNS LATE

MOST CLASSES ARE ALREADY INITIALIZED

`MyClass.getStatic()`

At compile time...

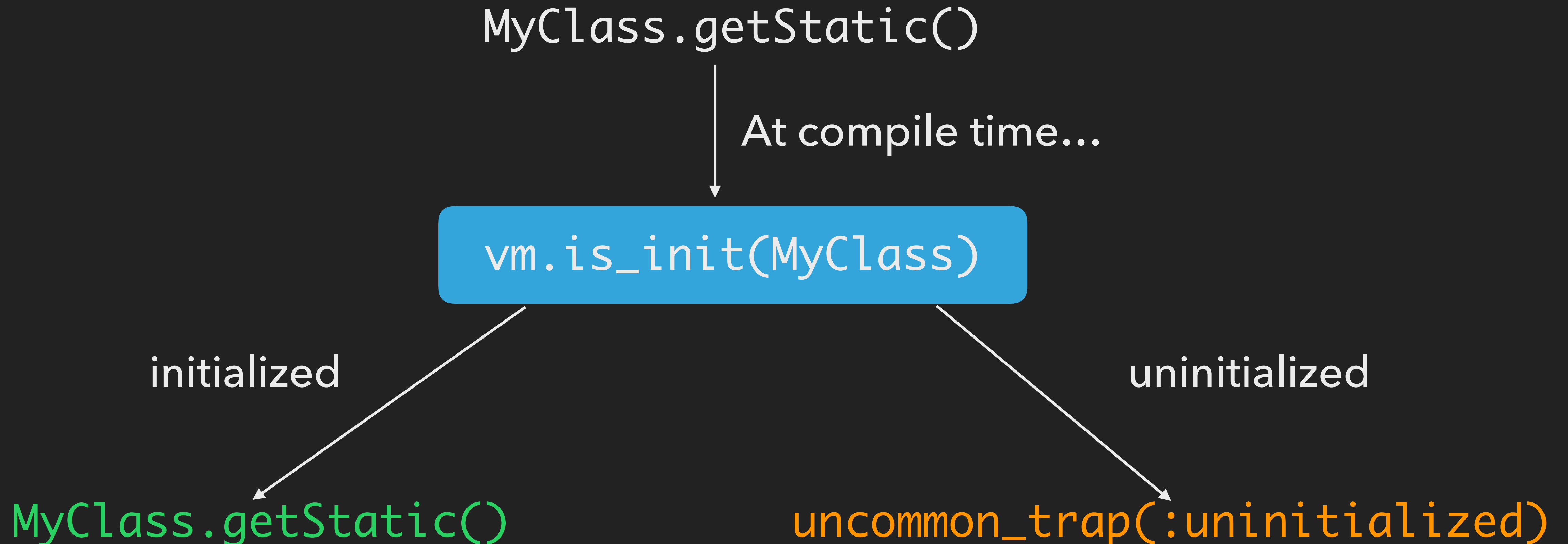
`vm.is_init(MyClass)`

initialized

uninitialized

`MyClass.getStatic()`

`uncommon_trap(:uninitialized)`



**WHAT IF A CLASS
FAILS TO INIT?**

UNINITIALIZED FOREVER

```
public class UninitializedForever {  
    public static void main(String[] args) {  
        for ( int i = 0; i < 10_000_000; ++i ) {  
            try {  
                new Uninitialized();  
            } catch ( Throwable t ) {  
                // ignore  
            }  
        }  
    }  
}
```

```
static class Uninitialized {  
    static {  
        if ( true ) {  
            throw new RuntimeException();  
        }  
    }  
}
```


THAT'S UNFORTUNATE

612	24	%	!	3	...UninitializedForever::main @ 5 (25 bytes)	
621	25		!	3	...UninitializedForever::main (25 bytes)	
952	26	%	!	4	...UninitializedForever::main @ 5 (25 bytes)	
953	24	%	!	3	...UninitializedForever::main @ -2 (25 bytes)	made not entrant
1024	26	%	!	4	...UninitializedForever::main @ -2 (25 bytes)	made not entrant
1033	27	%	!	3	...UninitializedForever::main @ 5 (25 bytes)	
1405	28	%	!	4	...UninitializedForever::main @ 5 (25 bytes)	
1406	27	%	!	3	...UninitializedForever::main @ -2 (25 bytes)	made not entrant
1481	28	%	!	4	...UninitializedForever::main @ -2 (25 bytes)	made not entrant
1489	29	%	!	3	...UninitializedForever::main @ 5 (25 bytes)	
1855	30	%	!	4	...UninitializedForever::main @ 5 (25 bytes)	
...						
7339	55	%	!	3	...UninitializedForever::main @ 5 (25 bytes)	
7690	56	%	!	4	...UninitializedForever::main @ 5 (25 bytes)	
7690	55	%	!	3	...UninitializedForever::main @ -2 (25 bytes)	made not entrant
7761	56	%	!	4	...UninitializedForever::main @ -2 (25 bytes)	made not entrant
7769	57	%	!	3	...UninitializedForever::main @ 5 (25 bytes)	

LOG COMPILATION XML

```
java -XX:+UnlockDiagnosticVMOptions -XX:+LogCompilation
```

TRAP INSTALLATION

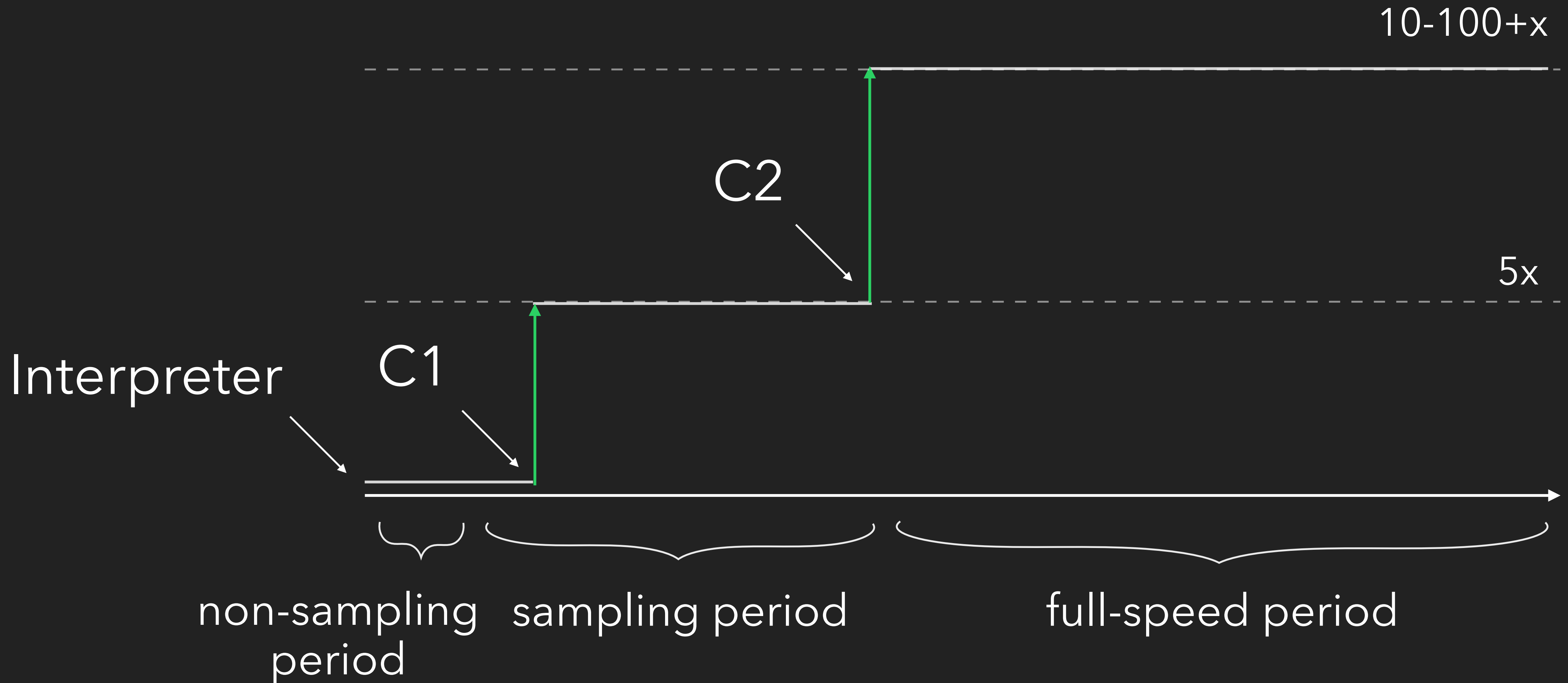
```
<task compile_id='26' stamp='1.403'  
  compile_kind='osr' osr_bci='5'  
  method='...UninitializedForever main ([Ljava/lang/String;)V'  
  decompiles='1' uninitialized_traps='1' ...>  
  ...  
  <bc code='187' bci='5'/>  
  <klass id='835' name='...Uninitialized' flags='8'/>  
  <uncommon_trap  
    bci='5' reason='uninitialized'  
    action='reinterpret' klass='835'/>  
  ...  
</task>
```

TRIGGERING TRAP

```
<uncommon_trap thread='7171' stamp='1.038'  
  compile_id='24' compile_kind='osr'  
  compiler='C2' level='4'  
  reason='uninitialized' action='reinterpret'>  
  ...  
</uncommon_trap>  
  
<make_not_entrant thread='7171' stamp='1.038'  
  compile_id='24' compile_kind='osr'  
  compiler='C2' level='4' />
```

**COMPILING LATER
PROVIDES MORE INFO
TO SPECULATE.**

REFINED MENTAL MODEL



TIERED COMPIRATION

0: Interpreter

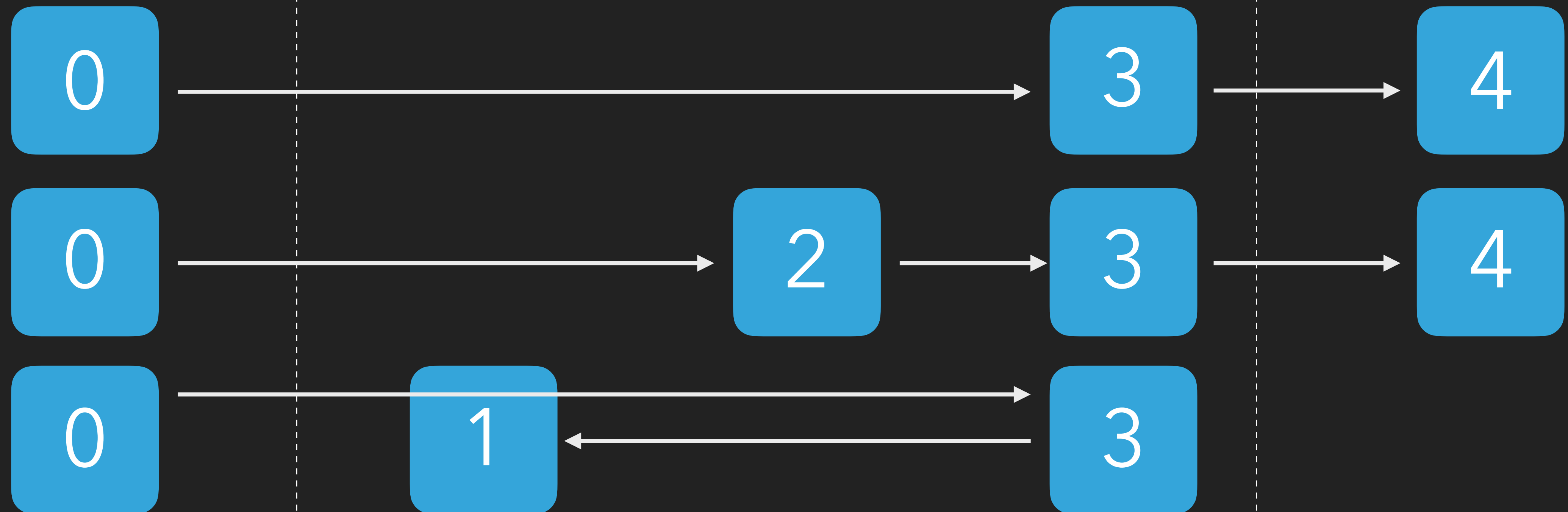
1-3: 1st JIT

4: 2nd JIT

1: No overhead

2: Counters

3: Counters +
Profiling



**WHAT ELSE
TRIGGERS UN-JIT?
(DEOPTIMIZATION)**

NULL CHECKING

```
public static void main(String[] args) {  
    // warm-up hotMethod – enough to JIT  
    for ( int i = 0; i < 20_000; ++i ) {  
        hotMethod("hello");  
    }  
  
    for ( int i = 0; i < 10; ++i ) {  
        System.out.printf("tempting fate %d%n", i);  
        try {  
            hotMethod(null);  
        } catch ( NullPointerException e ) { }  
    }  
}
```

```
static final void hotMethod(  
    Object value)  
{  
    value.hashCode();  
}
```

81	1	java.lang.String::hashCode (55 bytes)	
84	2	...NullCheck::hotMethod (6 bytes)	
85	3 % !	...NullCheck::main @ 5 (69 bytes)	
tempting	fate 0		
tempting	fate 1		
tempting	fate 2		
5089	2	...NullCheck::hotMethod (6 bytes)	made not entrant
tempting	fate 3		
tempting	fate 4		
tempting	fate 5		
tempting	fate 6		
tempting	fate 7		
tempting	fate 8		
tempting	fate 9		

IMPLICIT NULL CHECK

```
if ( value == null ) {  
    throw new NullPointerException();  
}  
value.hashCode();
```

Possible,
but improbable

```
0x10795f9cc: mov    0x8(%rsi),%r10d  
; implicit exception: dispatches to 0x10795fe1d
```



**SLOW WHEN IT HAPPENS,
FAST WHEN IT DOESN'T.**

UNREACHED / UNSTABLE IF

```
public static volatile Object thing = null;
```

```
public static void main(final String[] args) {  
    for ( int i = 0; i < 20_000; ++i ) {  
        hotMethod();  
    }  
    Thread.sleep(5_000); // wait for JIT  
    thing = new Object();  
  
    for ( int i = 0; i < 20_000; ++i ) {  
        hotMethod();  
    }  
    Thread.sleep(5_000); // wait for JIT again  
}
```

```
static final void hotMethod() {  
    if ( thing == null )  
        System.out.print("");  
    else  
        System.out.print("");  
}
```

79	18	3	...Unreached::hotMethod (26 bytes)	
83	33	4	...Unreached::hotMethod (26 bytes)	
5089	33	4	...Unreached::hotMethod (26 bytes)	made not entrant
5089	36	3	...Unreached::hotMethod (26 bytes)	
5090	38	4	...Unreached::hotMethod (26 bytes)	

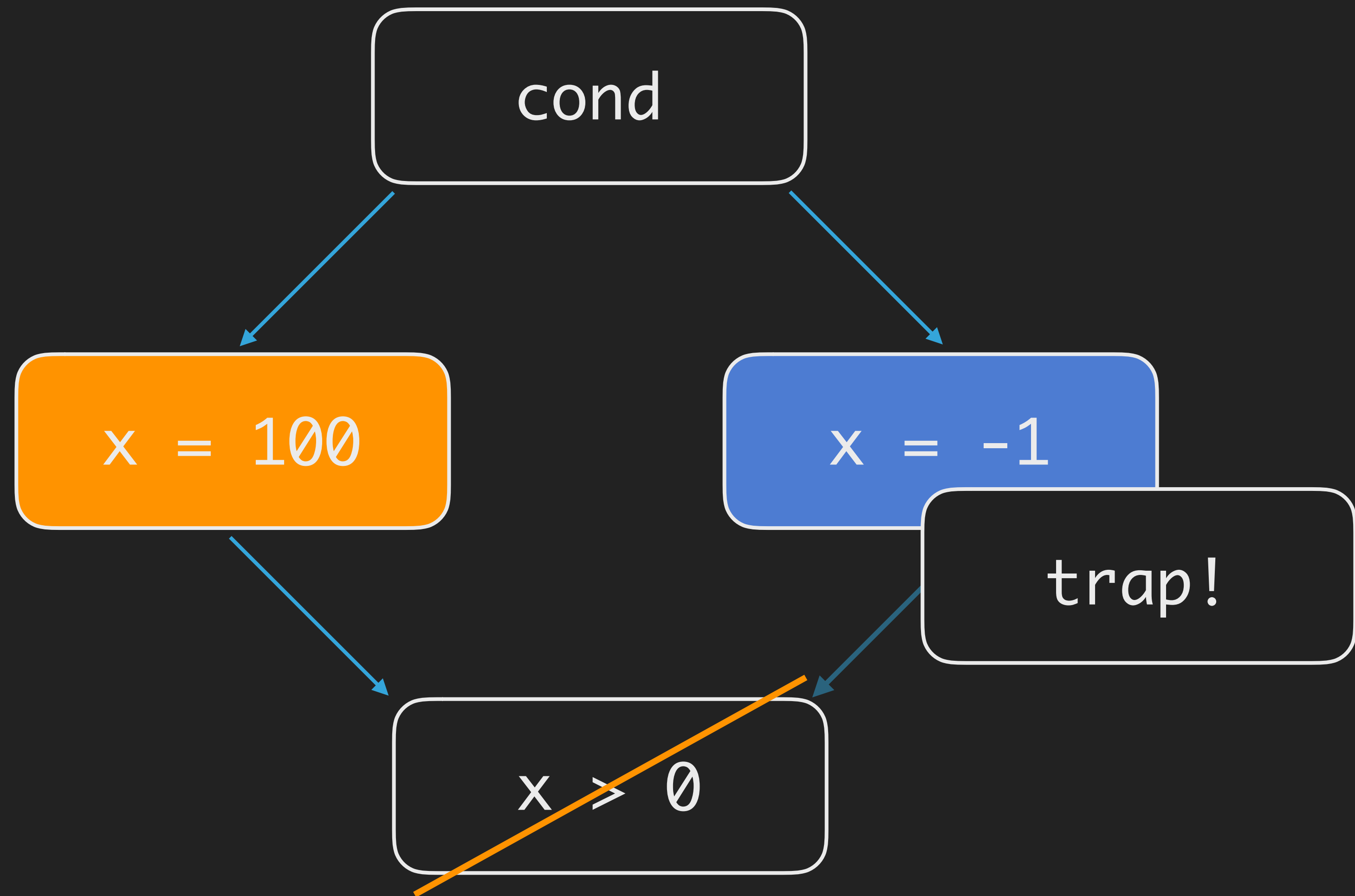
```
static final void hotMethod() {  
    if ( thing == null )  
        System.out.print("");  
    else  
        System.out.print("");  
}
```



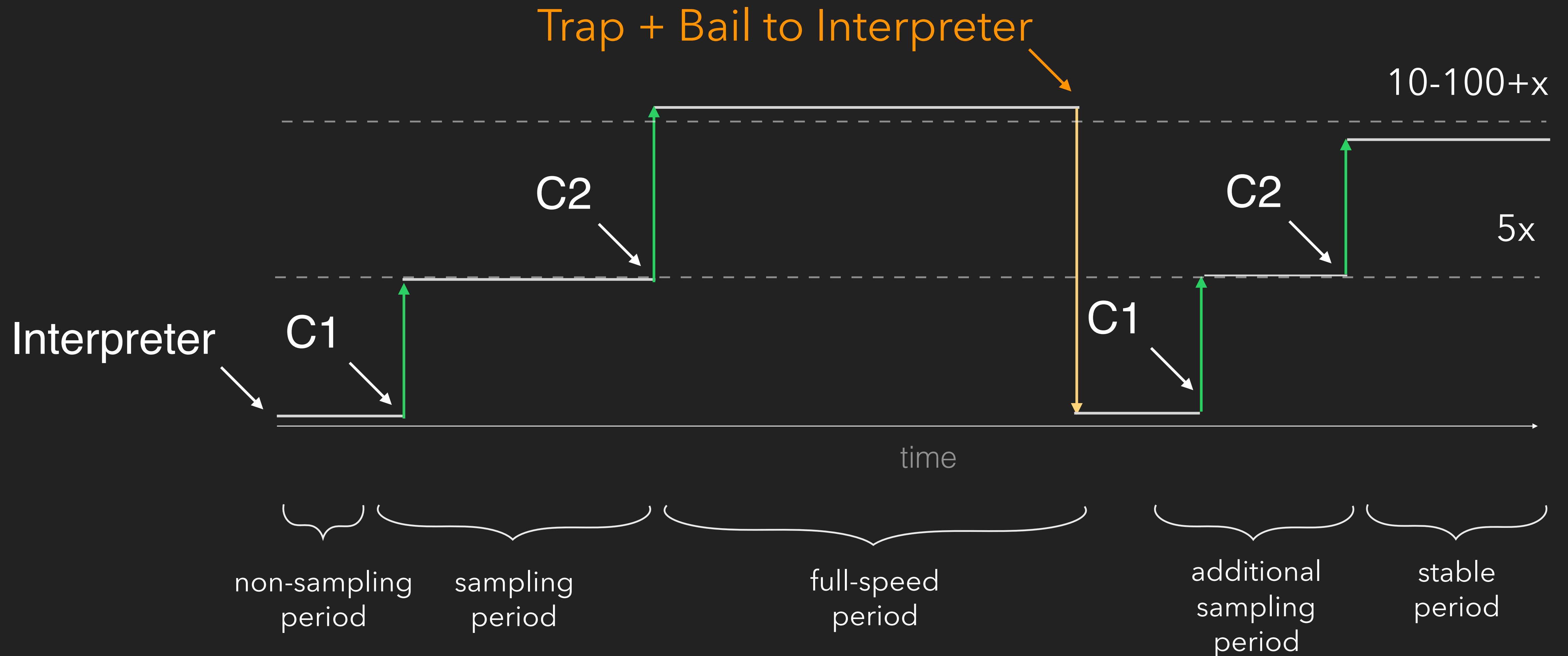
```
static final void hotMethod() {  
    if ( thing == null )  
        System.out.print("");  
    else  
        uncommon_trap(:unreached);  
}
```

```
<bc code='199' bci='3' />  
<branch target_bci='17'  
    taken='0' not_taken='5800'  
    cnt='5800' prob='never' />  
<uncommon_trap  
    bci='3' reason='unstable_if'  
    action='reinterpret'  
    comment='taken never' />
```

```
<uncommon_trap thread='7171' stamp='5.104'  
    compile_id='29' compiler='C2' level='4'  
    reason='unstable_if' action='reinterpret' >  
    <jvms  
        method='...Unreached hotMethod ()V'  
        bci='3'... />  
</uncommon_trap>
```



REVISED MENTAL MODEL



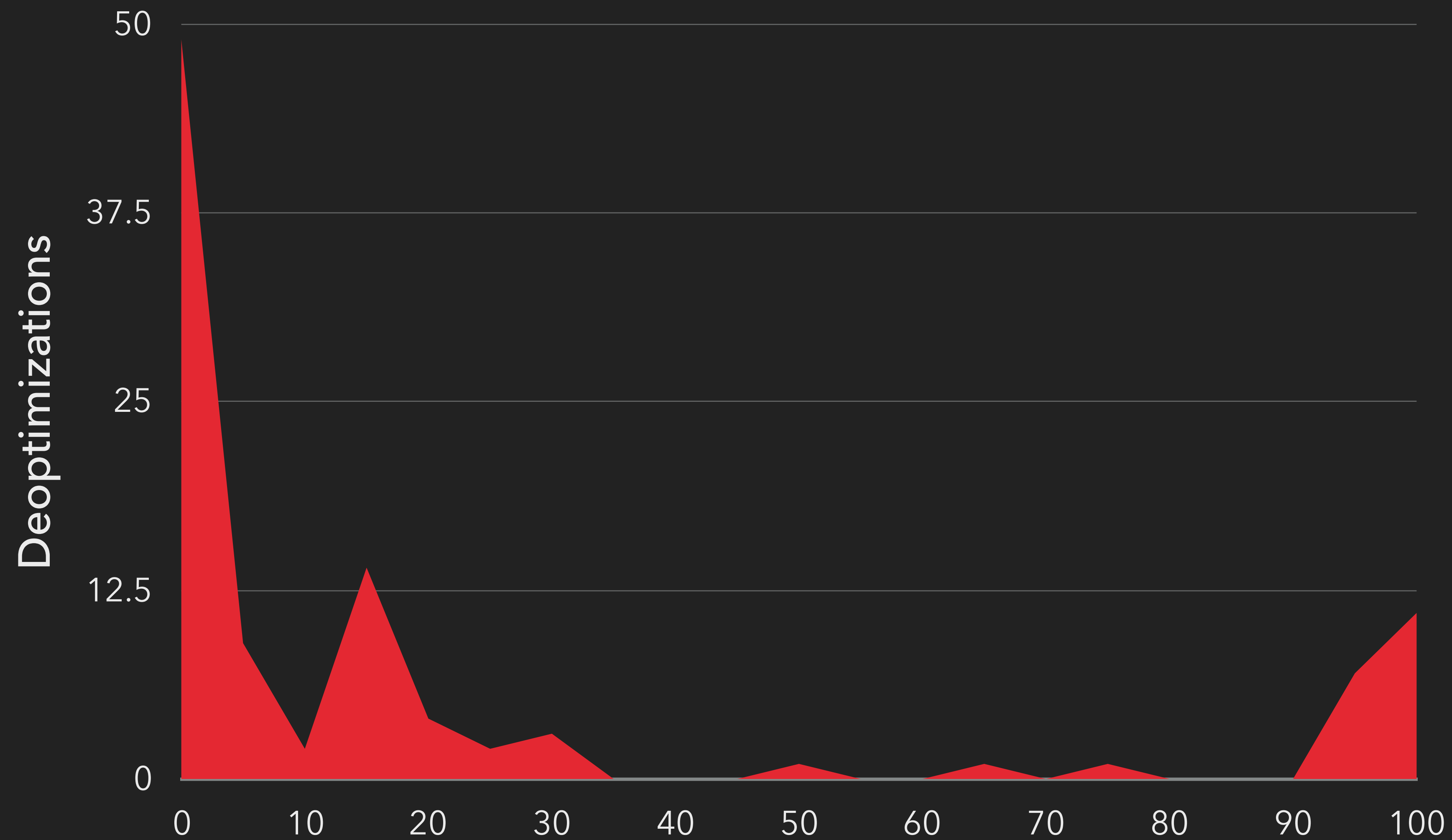
func.apply(x);



```
if ( func.getClass() == Square.class ) {  
    x * x;  
} else if ( func.getClass() == Sqrt.class ) {  
    Math.sqrt(x)  
} else {  
    ...  
}
```

```
<class id='780' name='Square' flags='1'/>  
<class id='781' name='Sqrt' flags='1'/>  
<call method='783' count='23161'  
    prof_factor='1' virtual='1' inline='1'  
    receiver='780' receiver_count='19901'  
    receiver2='781' receiver2_count='3260'/>  
<predicted_call bci='3' klass='780'/>  
<predicted_call bci='3' klass='781'/>  
<uncommon_trap bci='3'  
    reason='bimorphic'  
    action='maybe_recompile'/>
```


DEOPTIMIZATIONS



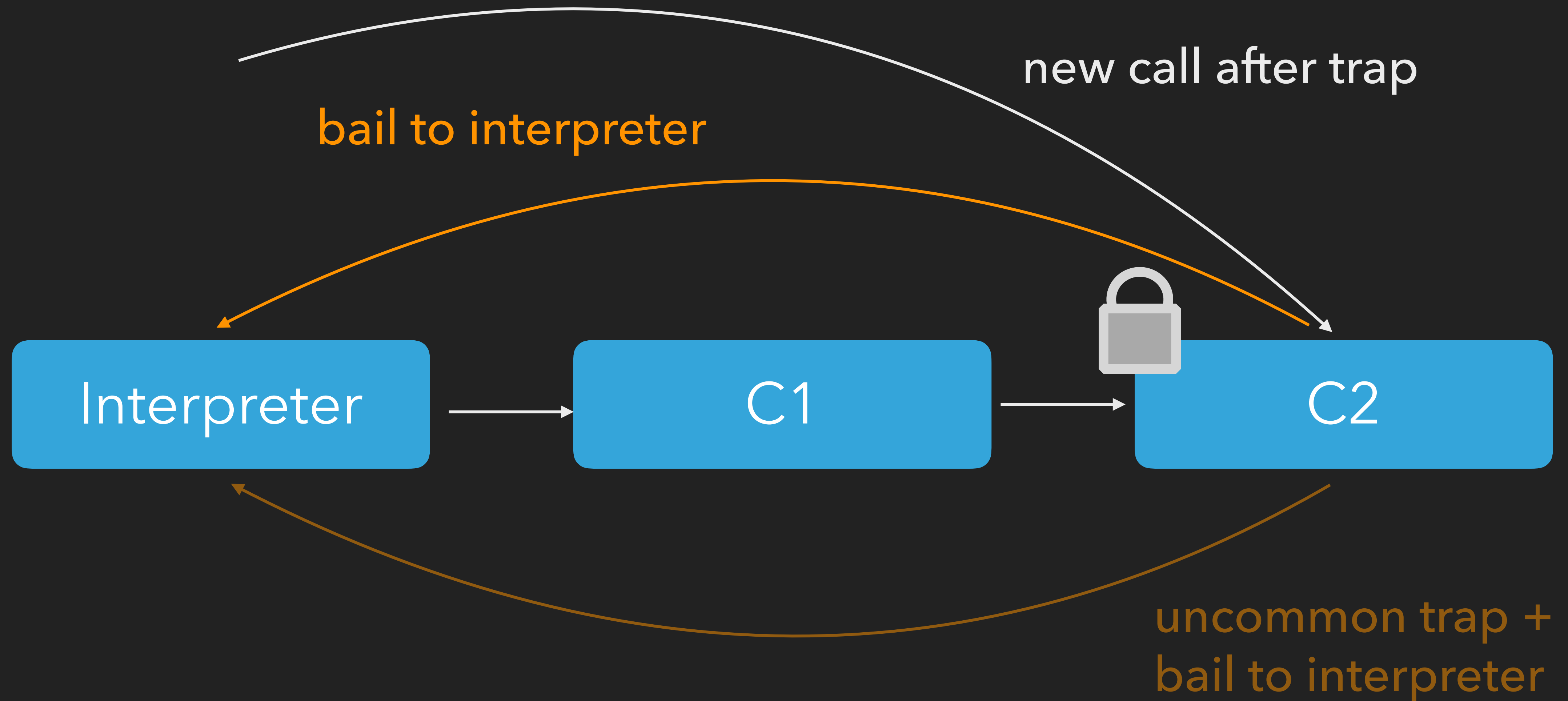
DOES THIS MATTER?

SPECULATIVE OPTIMIZATIONS

25+%

EVEN MORE INSIDE A LOOP

BAIL TO INTERPRETER + LOCK



HARD TO IDENTIFY DISRUPTION

25–50ms GOING SLOW — NOT STOPPED

AND SOME DO STOP THE WORLD

WHAT'S YOUR GOAL?

STARTUP TIME

PEAK PERFORMANCE

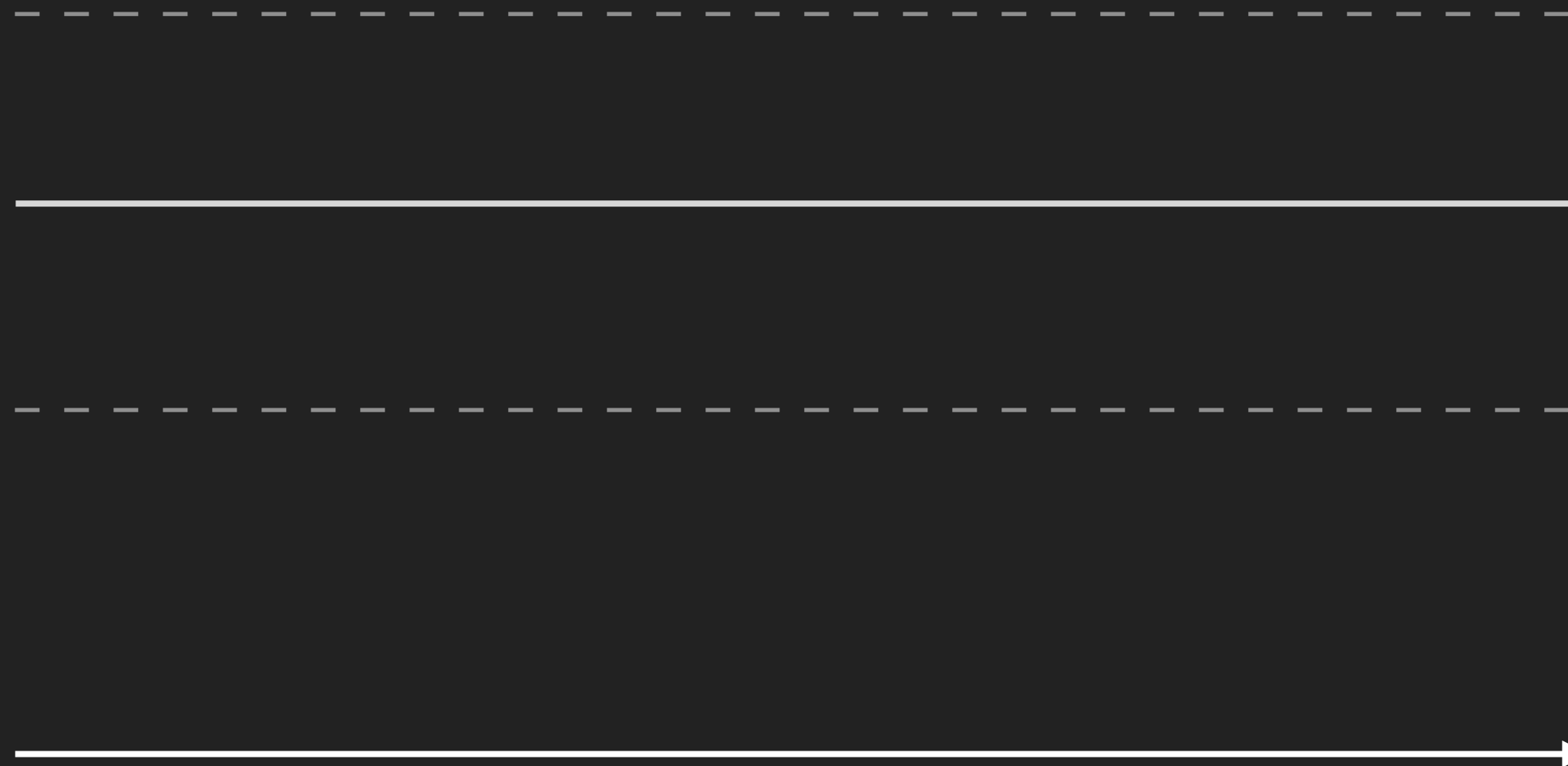
FIRST RESPONSE PERFORMANCE

PREDICTABLE PERFORMANCE

**WHAT DOES THAT
MEAN FOR A
JIT OR AOT?**

PICK YOUR PERFORMANCE GOAL

STABLE PERFORMANCE

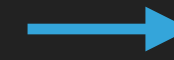
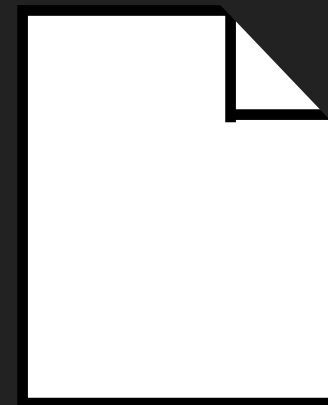
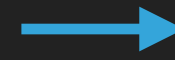
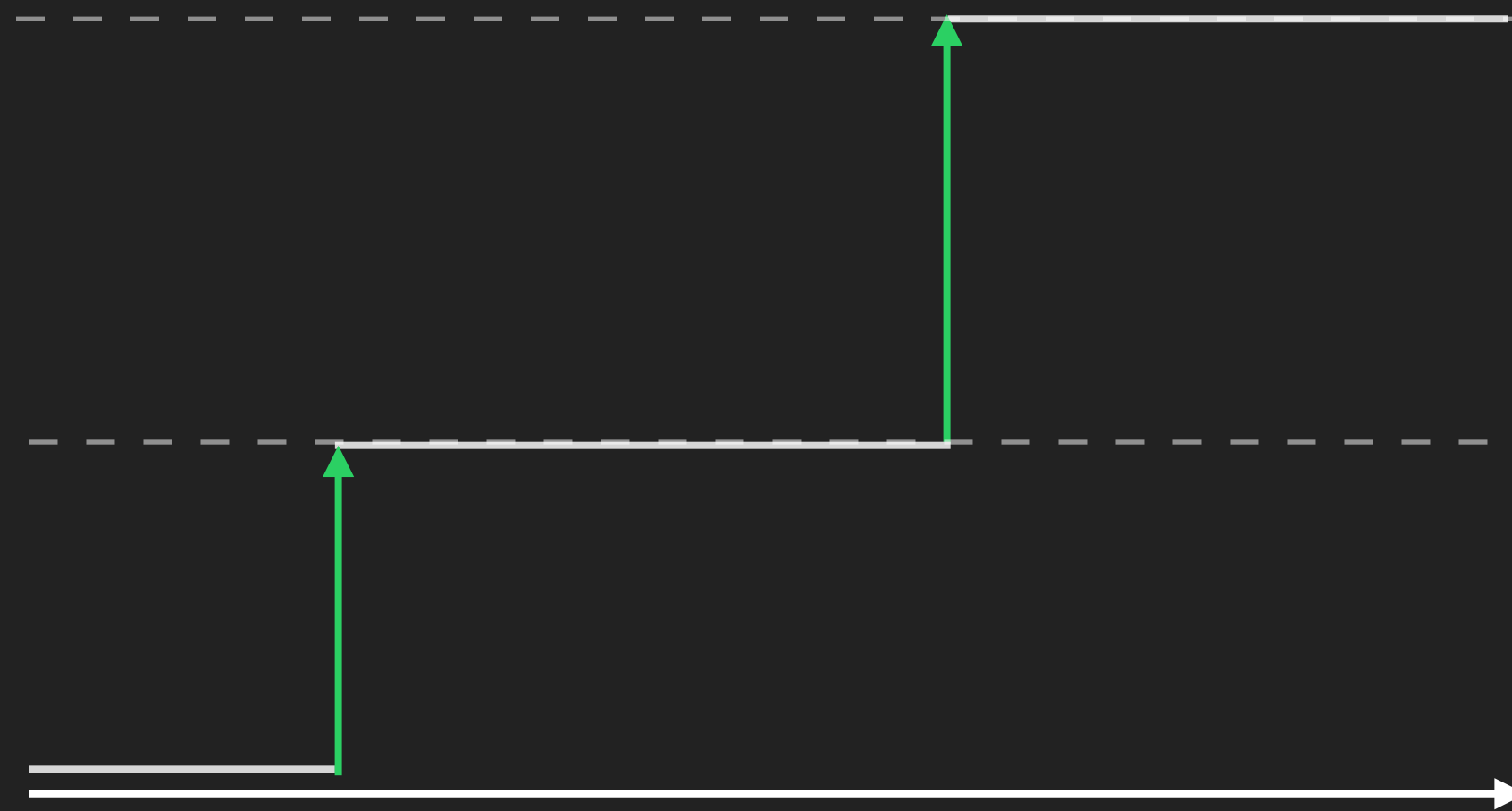


PEAK PERFORMANCE

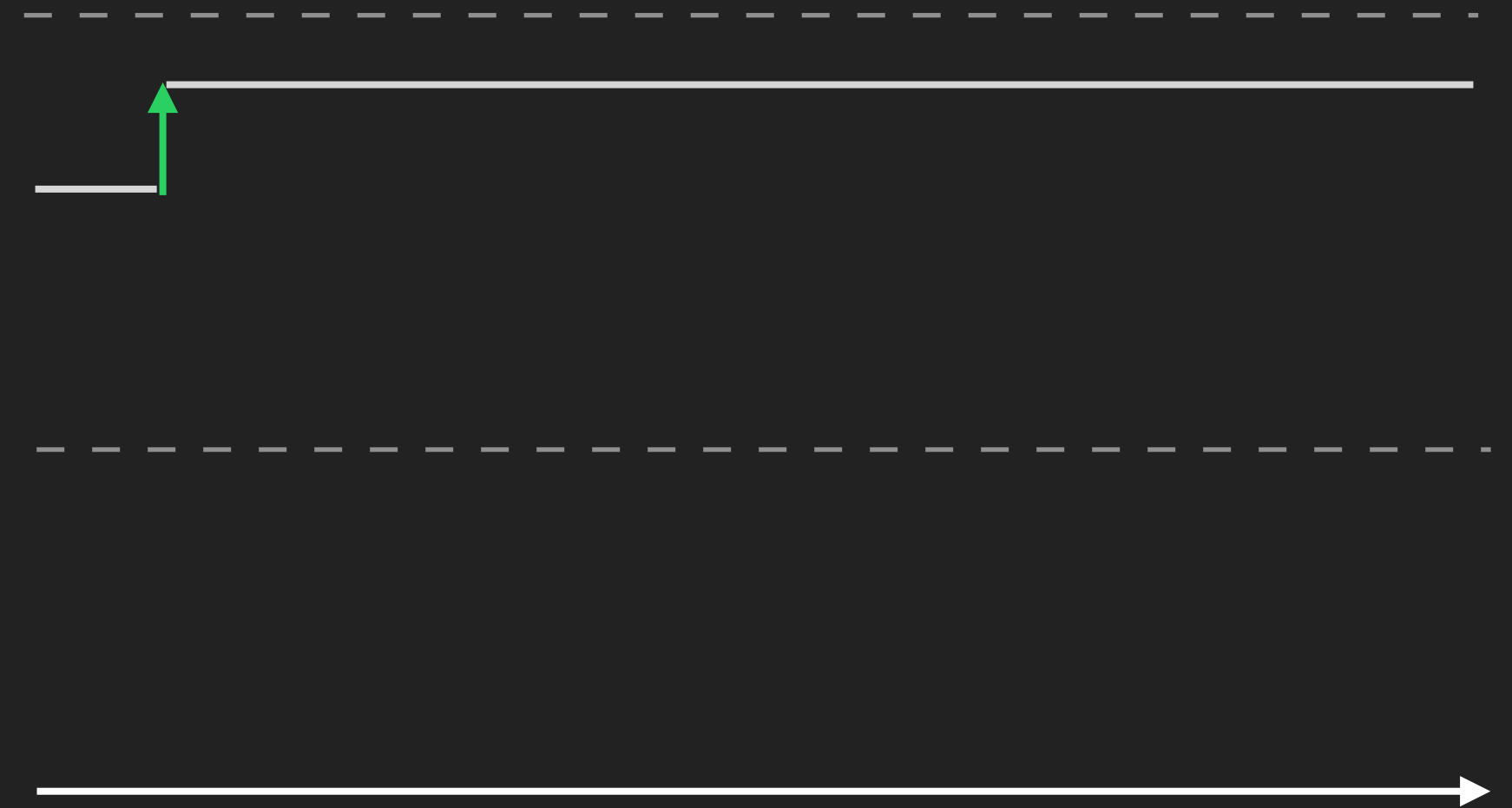


AZUL READYNOW

ORIGINAL RUN



SUBSEQUENT RUNS



EACH APPROACH HAS PROS & CONS

STARTUP TIME

PEAK PERFORMANCE

FIRST RESPONSE PERFORMANCE

PREDICTABLE PERFORMANCE

**IT CAN GET
MORE DYNAMIC.**

CLASS GENERATION

~~EVAL~~ == EVIL

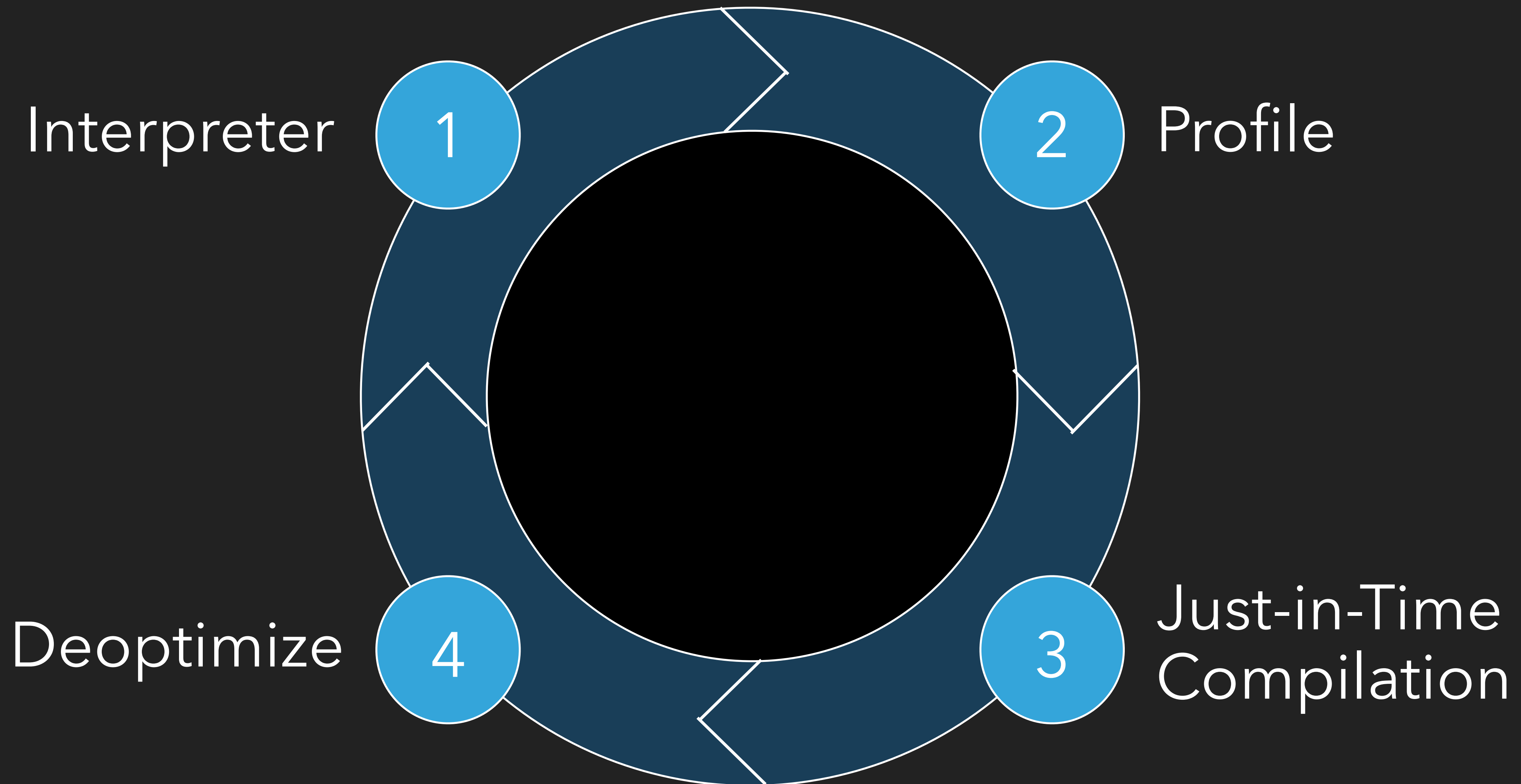
AOP Rules Engines JSON Libraries Spring

xml.transform ORMs: Hibernate Reflection

Derby Java 8 Lambdas Dynamic Proxies

**THAT'S A CHALLENGE
FOR AN AOT.**

(SIMPLIFIED) CODE LIFECYCLE



REFERENCES

ALEKSEY SHIPILËV

<http://shipilev.net/>

JAVA SPECIALIST NEWSLETTER

<http://www.javaspecialists.eu/>

PSYCHOMATIC LOBOTOMY SAW

<http://psy-lob-saw.blogspot.com/>