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#### CSCI 4140 - Tutorial 8

### Deploying Node.js Applications on OpenShift

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**SHB 118** 

Office Hour: Tuesday, 3-5 pm

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#### **Prerequisite**

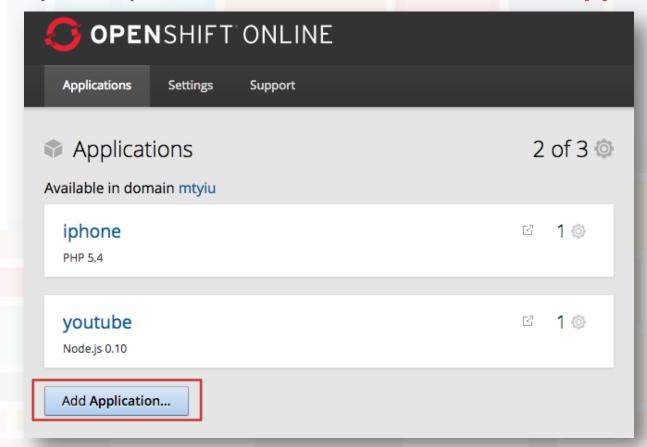
- We will start with an Express application
  - Please follow the instructions on the tutorial slides "Installing Node.js and Express on [Windows | Linux or Mac]", pp. 19-21 for creating an application skeleton
  - If you don't use an Express application, you need to figure out where to configure the server's listen IP address and port number
- We will deploy the application on OpenShift
  - You should have an account already ©
  - I assume that you finished all configurations for using OpenShift (e.g., adding SSH keys)

# Adding a Node.js application on OpenShift

This time we are using "Node.js 0.10" instead of "Perl"!

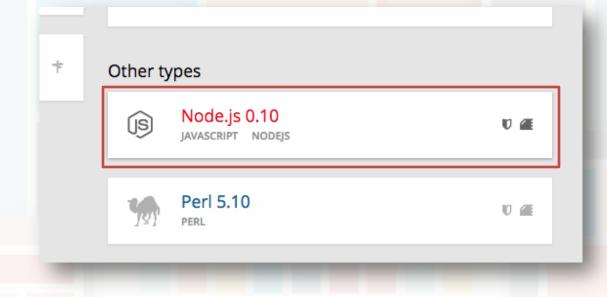
#### **Step 1. Add Application**

Login to your OpenShift console and click "Add Application..."



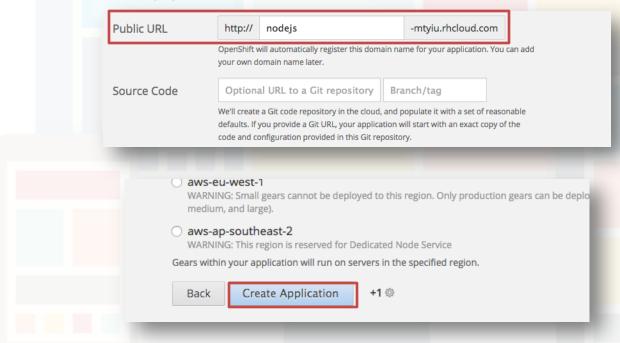
### Step 2. Choose a type of application

Select "Node.js 0.10"



#### Step 3. Configure the application

- Remember to change the public URL of your application
- Keep default settings for other configurations
- Click "Create Application"



<u>Warning:</u> We focus on adapting Express applications in the following steps!

## Adapting existing Node.js applications to run on OpenShift

Forget about the sample code provided by OpenShift!

#### Step 1. Include a package.json file

- All Node.js applications should include a package.json file in the root of their project
  - Since we are using Express
     application generator to create our application skeleton, this file is automatically generated
- Setup the startup script in / scripts.setup and main
  - Note that I don't use the default script (bin/www)
  - Let's change it to "server.js"

```
"name": "nodejs-openshift",
"version": "0.0.0",
"private": true,
"scripts": {
  "start": "node server.js"
"main": "server.js"
"dependencies": {
  "express": "~4.10.6",
  "body-parser": "~1.10.1",
  "cookie-parser": "~1.3.3",
  "morgan": "~1.5.1",
  "serve-favicon": "~2.2.0",
  "debug": "~2.1.1",
  "iade": "~1.8.2"
```

Sample package.json file

#### Step 1. Include a package.json file

- Remove all unused dependencies to save deployment time
  - OpenShift will install all dependencies when you push the code changes
- Include a .gitignore file to exclude the "node\_modules" directory from the Git repository
  - This saves time for git push

```
node_modules
node_modules/*
Sample .gitignore
file
```

```
"name": "nodejs-openshift",
"version": "0.0.0",
"private": true,
"scripts": {
  "start": "node server.js"
"main": "server.js"
"dependencies": {
  "express": "~4.10.6",
 "body-parser": "~1.10.1",
  "cookie-parser": "~1.3.3".
 "morgan": "~1.5.1"
  "serve-favicon": "~2.2.0".
  "debug": "~2.1.1",
  "jade": "~1_8_2"
```

Sample package.json file

- OpenShift's Node.js cartridge automatically publishes server connection information to your application's environment via the following environment variables:
  - OPENSHIFT\_NODEJS\_PORT
  - OPENSHIFT\_NODEJS\_IP
- The startup script should read configuration details from the system environment
- Now edit the startup script...

```
var express = require( 'express' );
var app = express();
var server port = process.env.OPENSHIFT NODEJS PORT | 8000;
var server ip address = process.env.OPENSHIFT NODEJS IP | '127.0.0.1';
app.get( '/', function ( req, res ) {
        res.send( 'Hello World!' );
} );
var server = app.listen( server_port, server_ip_address, function () {
        var host = server.address().address;
        var port = server.address().port;
        console.log( 'Listening at http://%s:%s', host, port );
} );
```

openshift/server.js

```
var express = require( 'express' );
var app = express();
var server port = process.env.OPENSHIFT_NODEJS_PORT | 8000;
var server ip address = process.env.OPENSHIFT NODEJS IP | '127.0.0.1';
app.get(
           Store the IP address and port number in variables.
         It first tries to read the environment variables. If they do not exist, use
} );
           "8000" as the port number and "127.0.0.1" as the IP address.
           This is important to ensure your project's portability!
var server
          Since your local machine does not have these two environment variables,
           "127.0.0.1:8000" will be used for your development environment.
         console.log( 'Listening at http://%s:%s', host, port );
} );
openshift/server.js
```

```
var express = require( 'express' );
var app = express();
var server port = process.env.OPENSHIFT NODEJS PORT | 8000;
var server ip address = process.env.OPENSHIFT NODEJS IP | '127.0.0.1';
app.get( '/', function ( req, res ) {
        res.send( 'Hello World!'
                                  Configure the server to listen at
} );
                                  "<server_ip_address>:<server_port>".
var server = app.listen(|server_port, server_ip_address| function () {
        var host = server.address().address;
        var port = server.address().port;
        console.log( 'Listening at http://%s:%s', host, port );
} );
openshift/server.js
```

```
var express = require( 'express' );
var app = express();
var server port = process.env.OPENSHIFT_NODEJS_PORT | 8000;
var server ip address = process.env.OPENSHIFT NODEJS IP | '127.0.0.1';
app.get( '/', function ( req, res ) {
        res.send( 'Hello World!' );
} );
var server = app.listen( server_port, server_ip_address, function () {
        var host = server.address().address;
        var port = server.address().port;
        console.log( 'Listening at http://%s:%s', host, port );
} );
```

openshift/server.js

<u>Reminder:</u> This application does not involve Socket.IO configuration for simplicity! Follow the instructions on the tutorial notes for using Socket.IO.

#### Step 3. git commit and push to OpenShift

- Now back to the root directory of your application
- In case you did not create the Git repository...

```
$ git init
Initialized empty Git repository in
/Users/mtyiu/Development/nodejs-openshift/.git/
$ git add .
```

Commit your code changes:

```
$ git commit -a -m "<Your commit message>"
```

Add OpenShift to the remote of the Git repository:

```
$ git remote add origin

ssh://abcdefghijklmnopqrstuvwx@nodejs-

mtyiu.rhcloud_com/~/git/nod

Find the remote URL on your OpenShift console.
```

#### Step 3. git commit and push to OpenShift

We are ready to push the code to OpenShift:



Do you notice the "-f" flag? It forces a commit on a remote ref.

Since OpenShift provides a sample Node.js application on the repository, you will not be able to commit your code changes without this flag.

When it is done, you can visit your website using the public URL

you set before:



#### Working with database?

- Warning: It is not necessary to use database for Assignment 2!
- In case you want to use it in your project...
  - Node.js works best with MongoDB
    - Read <a href="https://blog.openshift.com/run-your-nodejs-projects-on-openshift-in-two-simple-steps/">https://blog.openshift.com/run-your-nodejs-projects-on-openshift-in-two-simple-steps/</a> for more details
  - It may also work with MySQL (though I didn't try)
    - Google yourself ©
    - Remember to use environment variables to get the MySQL configuration strings

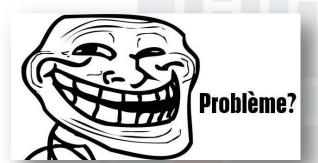
#### Add action hook script?

- If you need to run a script during deployment, you can follow the instructions on p. 26, Tutorial 1 by Jimmy SINN
  - http://appsrv.cse.cuhk.edu.hk/~ltsinn/csci4140 2015spring/tutorial1 openshift.pdf

#### **Useful reference:**

Node.js Application Hosting -

https://developers.openshift.com/en/node-js-overview.html



#### Problem?

Say "Hi Man Tung" to find me in Facebook group!