# CSCI 4140 – Tutorial 6 Assignment 2 Overview

# **Hints on Front-end Development**

Matt YIU, Man Tung (<a href="mtyiu@cse">mtyiu@cse</a>)

**SHB 118** 

Office Hour: Tuesday, 3-5 pm

2015.02.26

## **Outline**

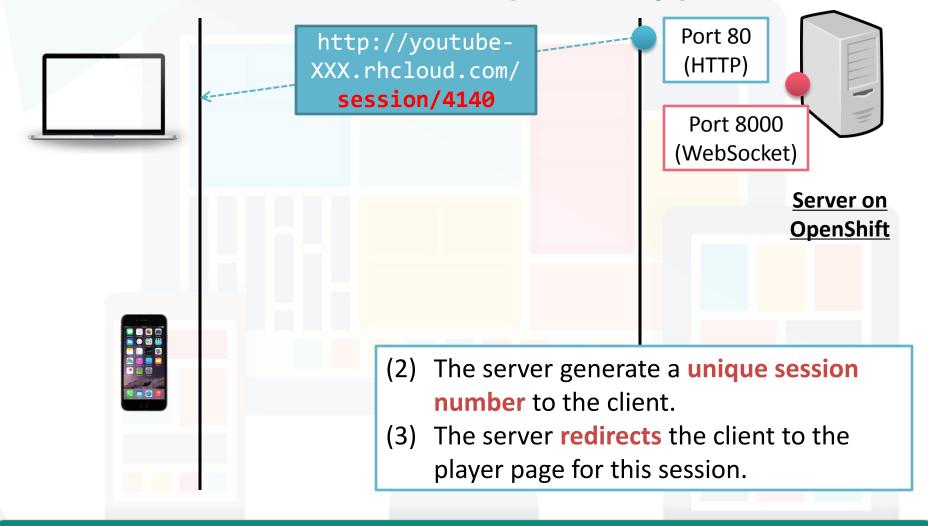
- Work flow
- Client side
  - Layout design
  - QR code display
  - Playlist management
  - YouTube player control
- Server side
  - Routing
  - Message forwarding
  - Retrieving video title

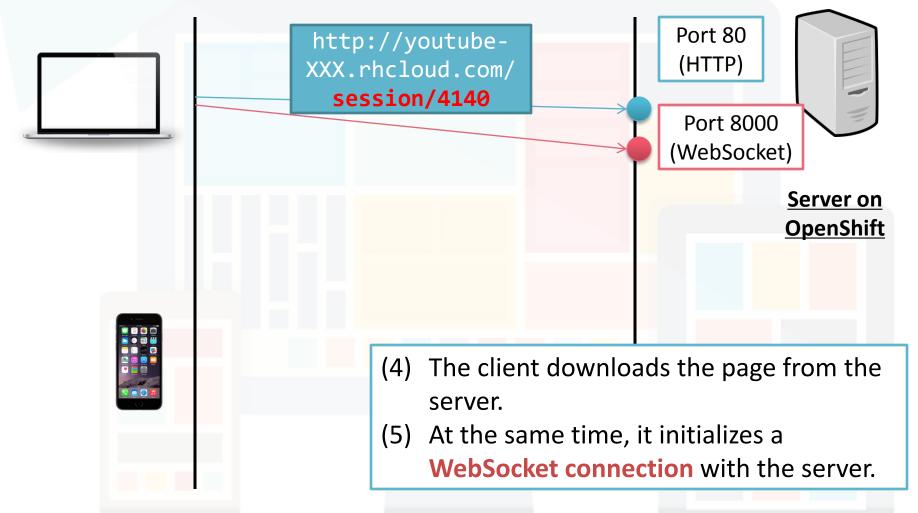


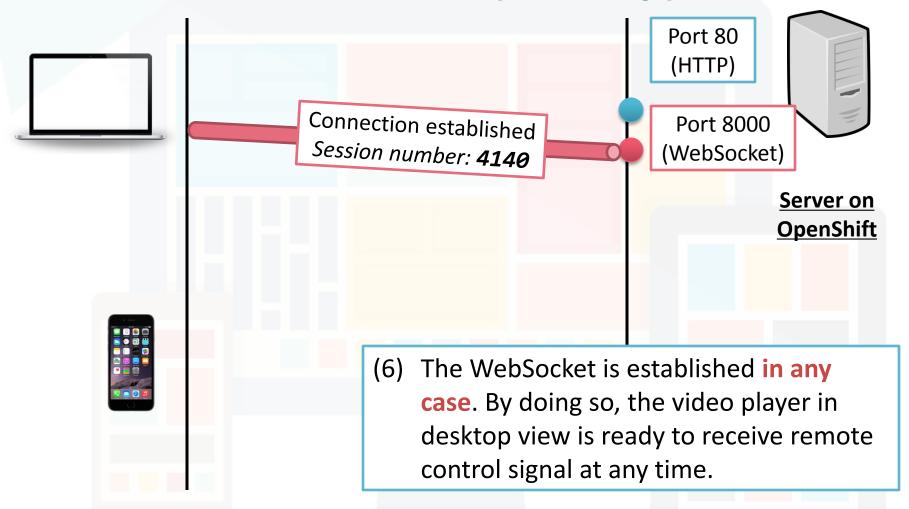
CSCI 4140 – Tutorial 6 Assignment 2 Overview



Work flow: Initialization (Desktop) http://youtube-Port 80 XXX.rhcloud.com/ (HTTP) Port 8000 (WebSocket) Server on **OpenShift** Client (on Desktop) visits the site hosted on OpenShift.

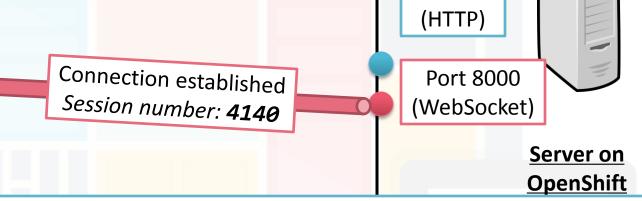






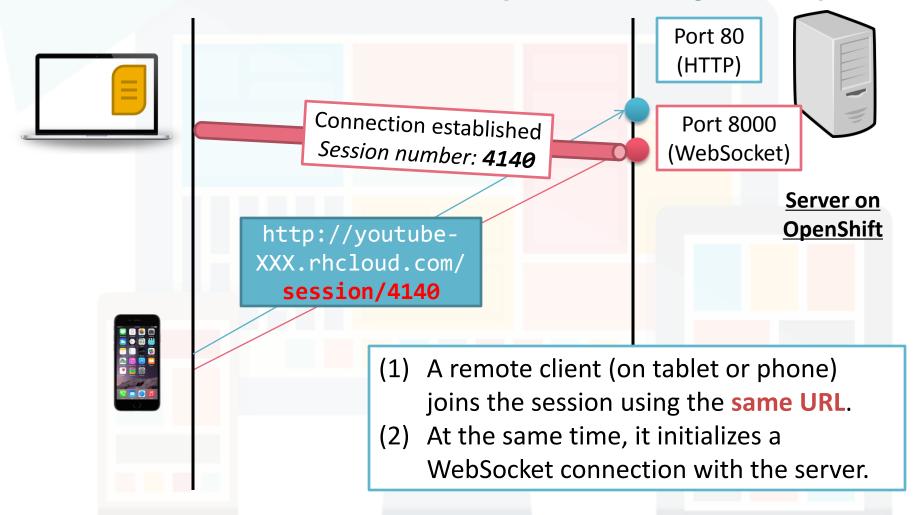
Port 80

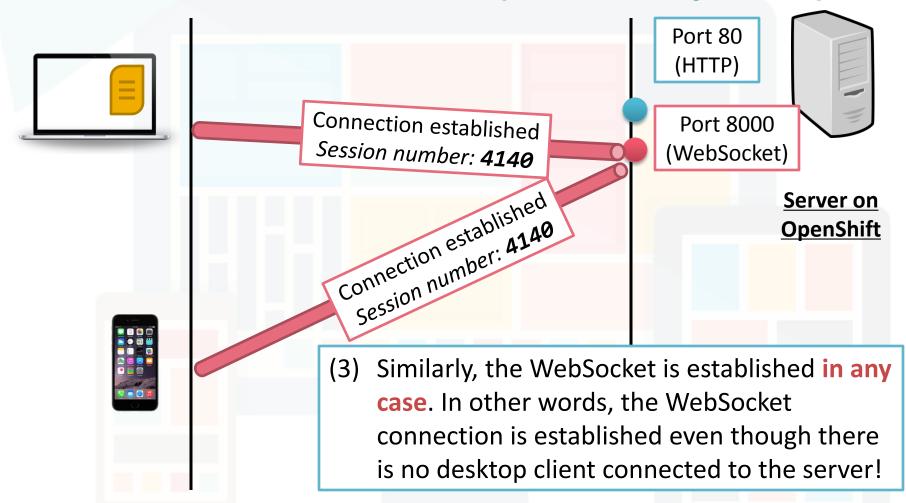






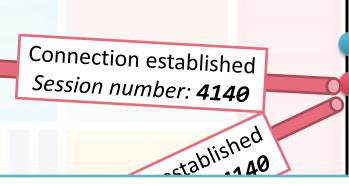
- (7) The desktop client retrieves the playlist in the following order:
- Synchronize the playlist with the other client in the same session;
- If there are no existing clients, it reads the playlist stored in the local storage, provided that the desktop client has used the application before (not necessary with the same session number);
- If there are nothing stored in the local storage, generate an empty playlist.

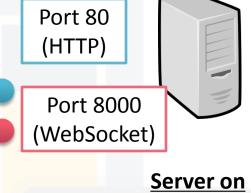




**OpenShift** 

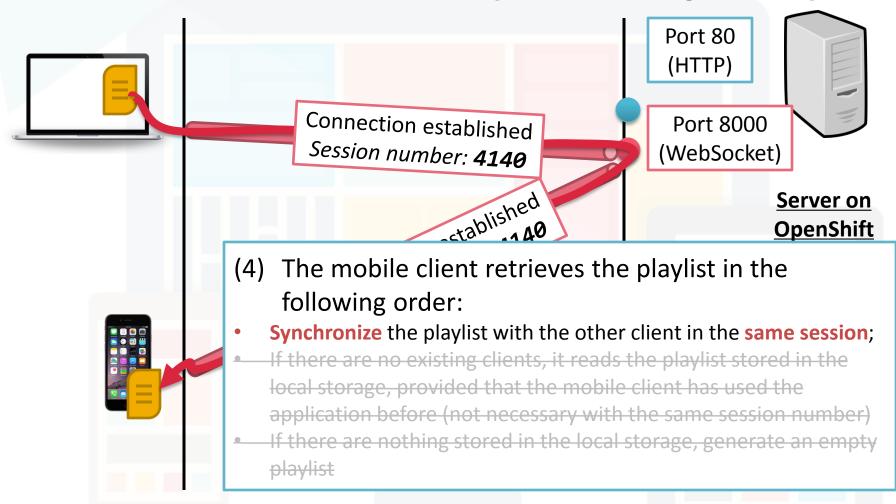




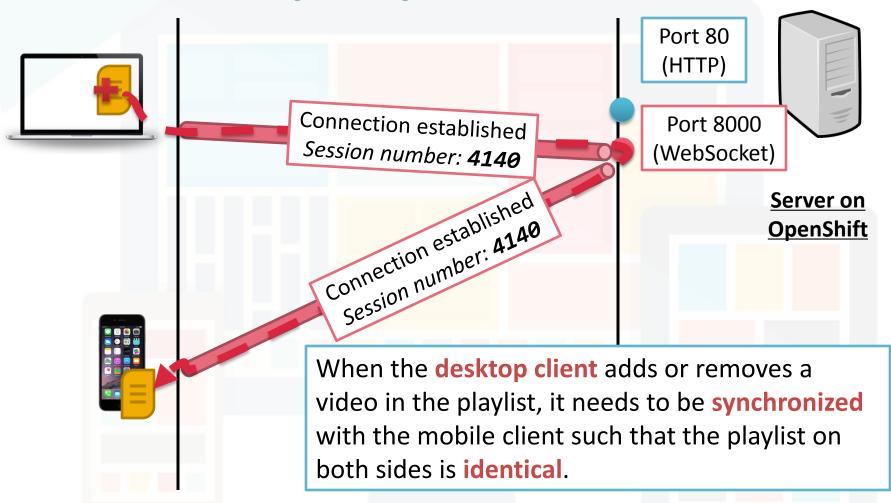


- (4) The mobile client retrieves the playlist in the following order:
- Synchronize the playlist with the other client in the same session;
- If there are no existing clients, it reads the playlist stored in the local storage, provided that the mobile client has used the application before (not necessary with the same session number);
- If there are nothing stored in the local storage, generate an empty playlist.

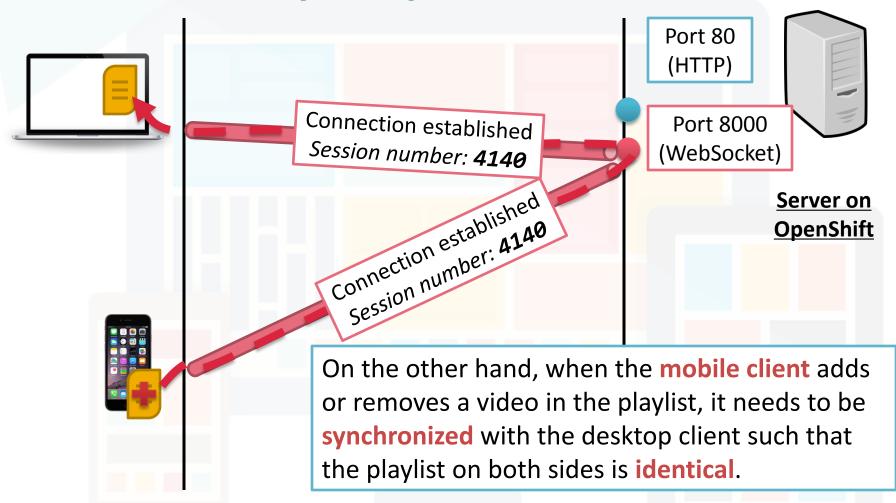


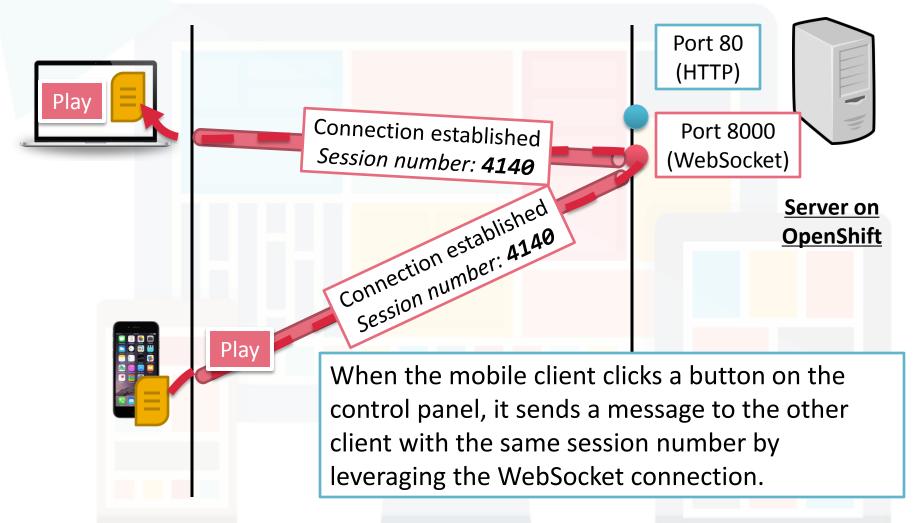


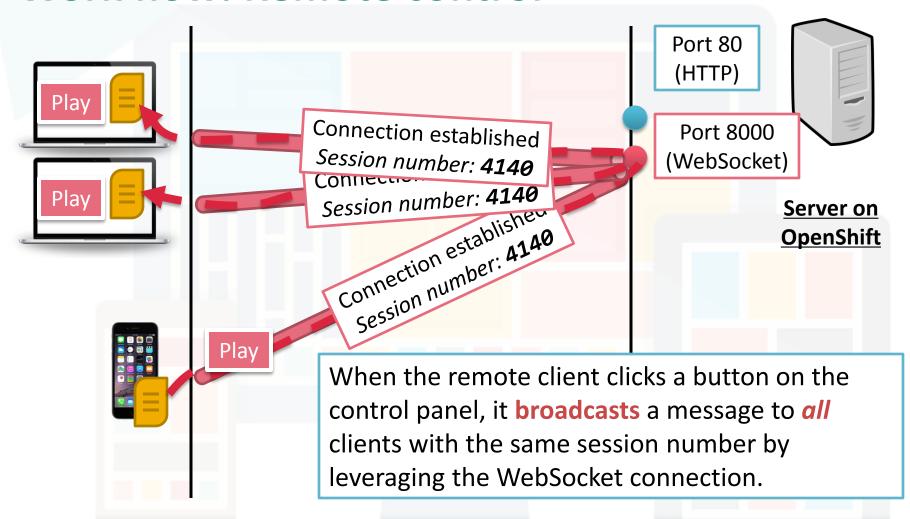
# Work flow: Playlist synchronization

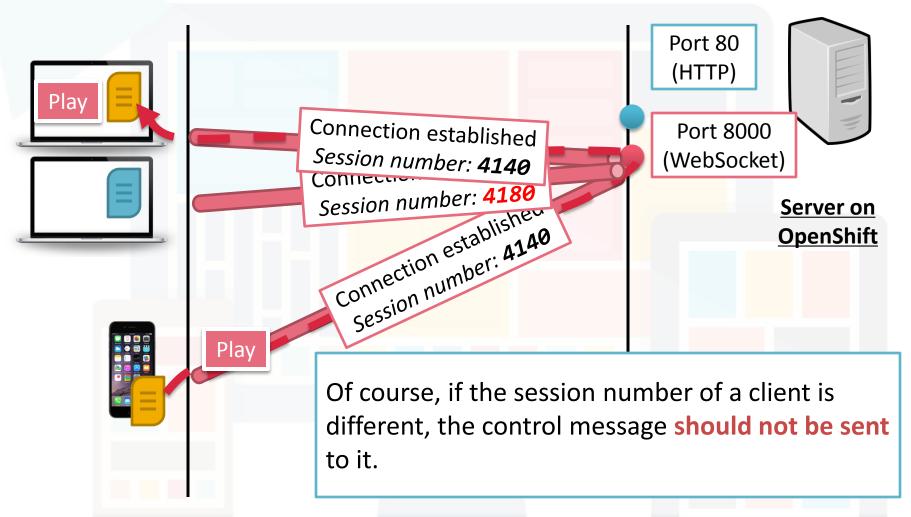


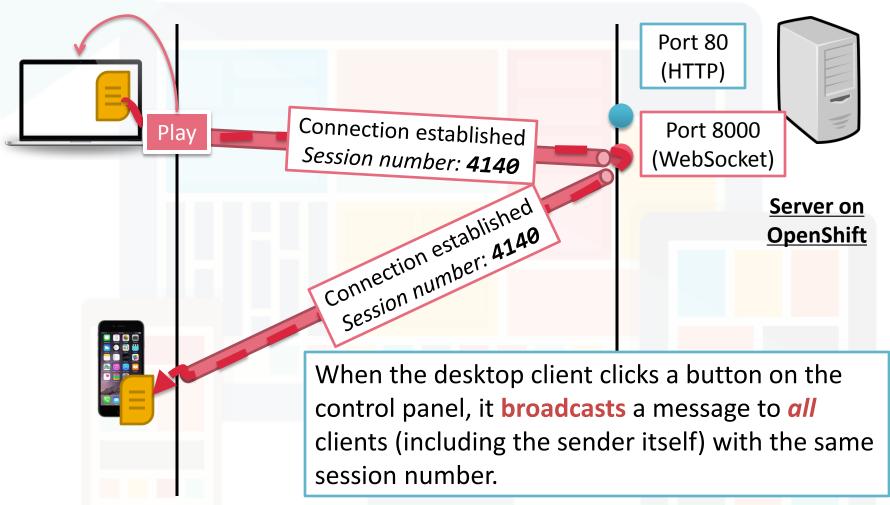
# Work flow: Playlist synchronization

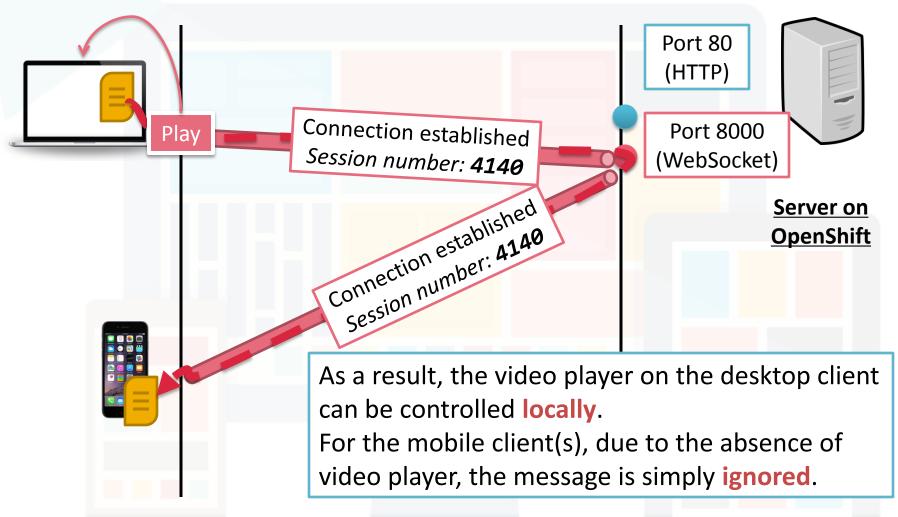




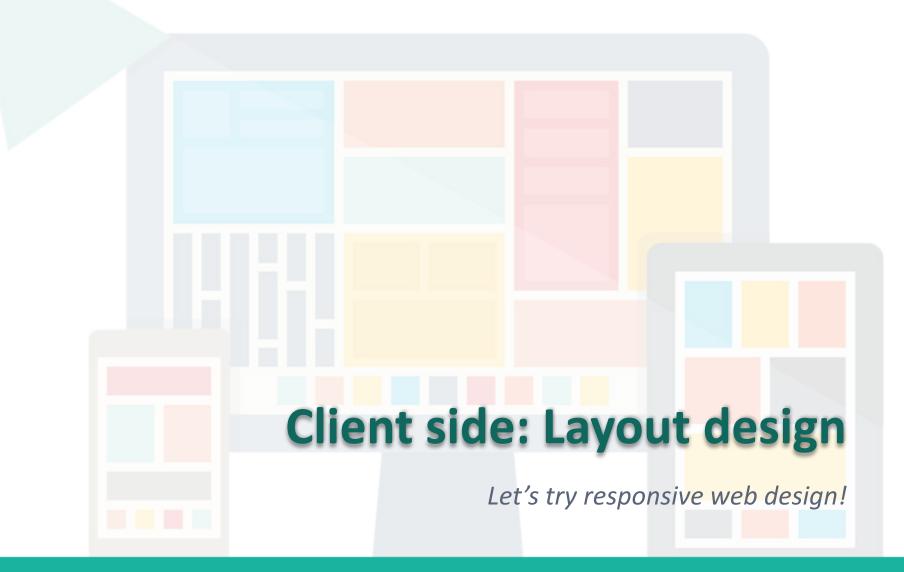


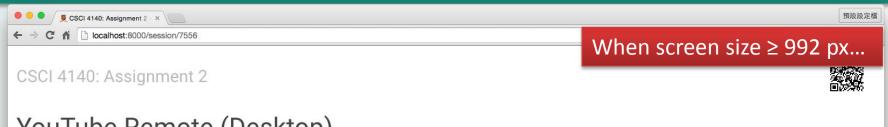




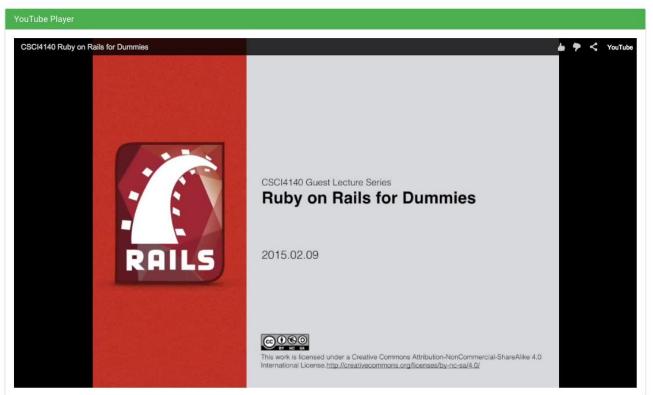


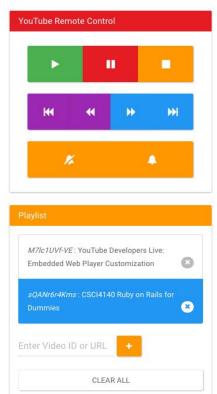
CSCI 4140 – Tutorial 6 Assignment 2 Overview



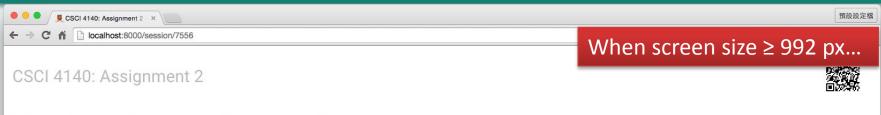


#### YouTube Remote (Desktop)

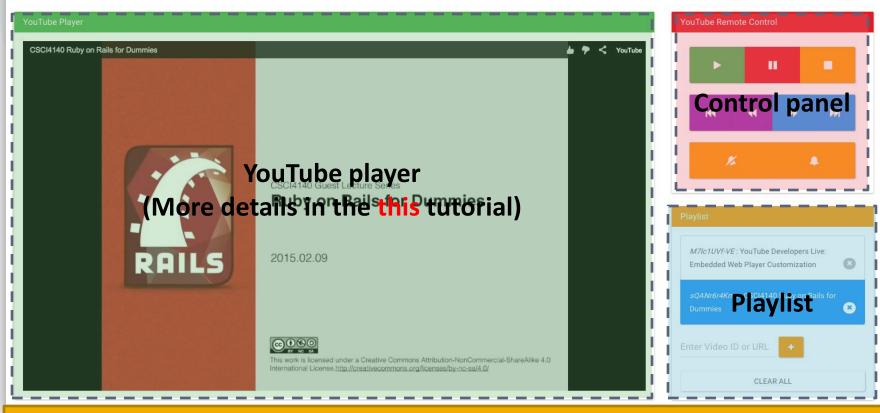




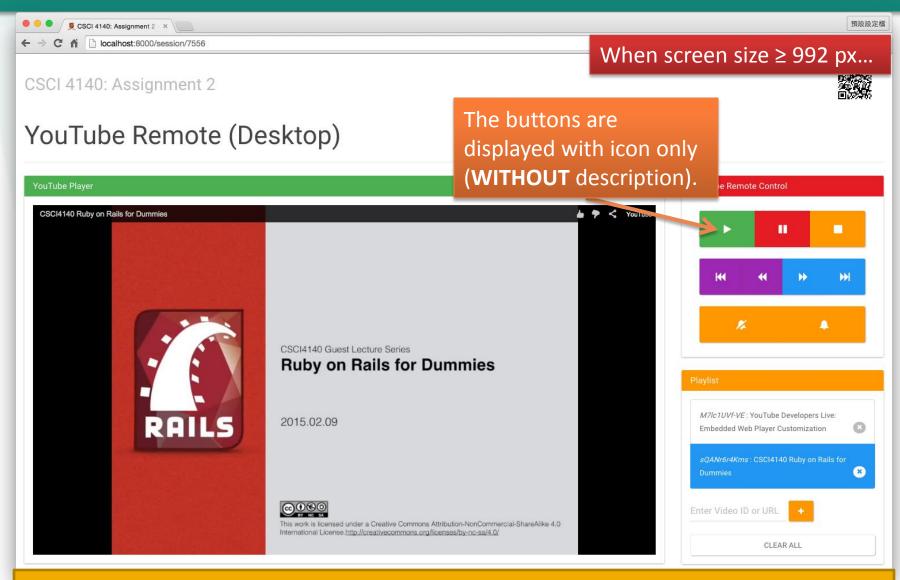
asgn2-desktop.png



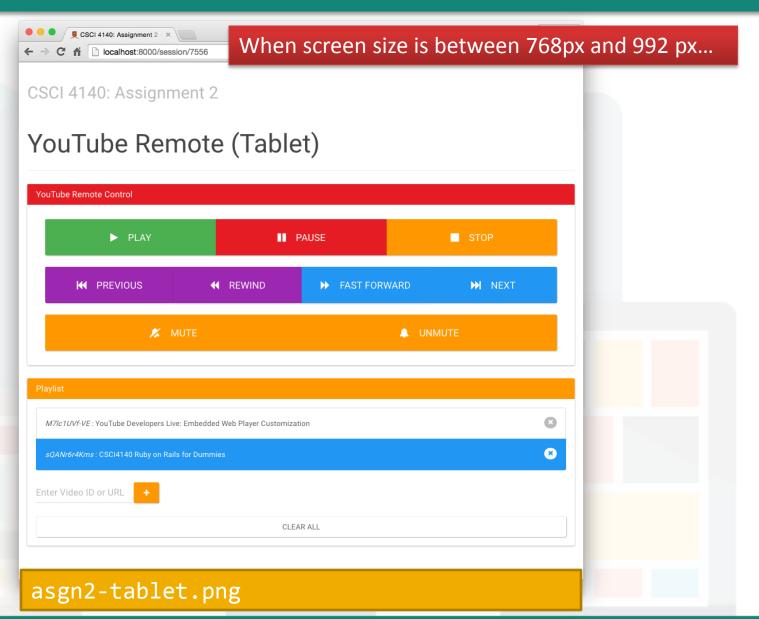
#### YouTube Remote (Desktop)

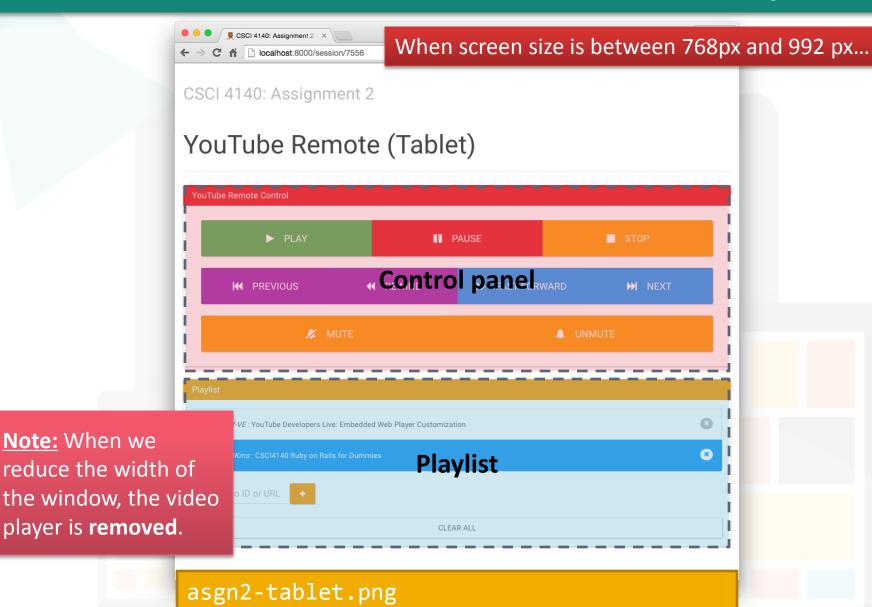


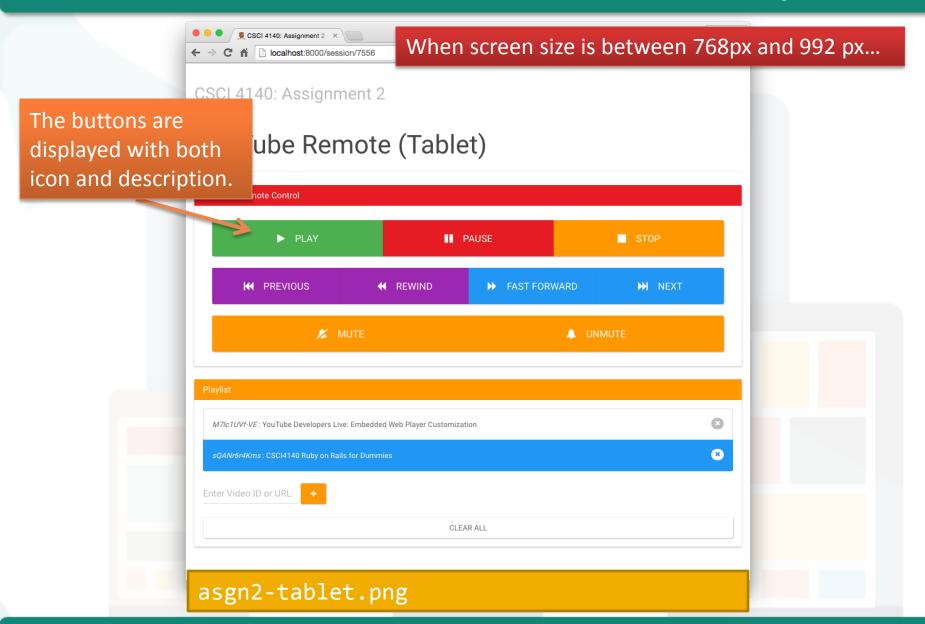
asgn2-desktop.png

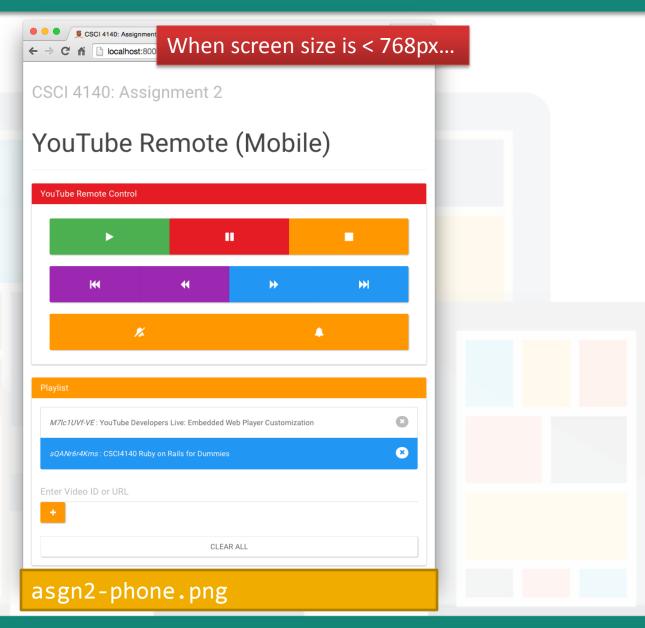


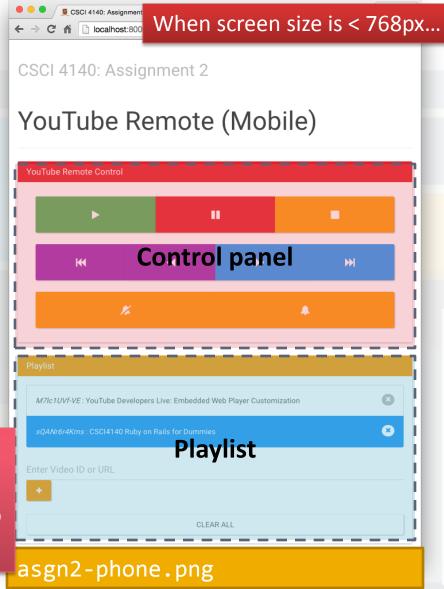
asgn2-desktop.png



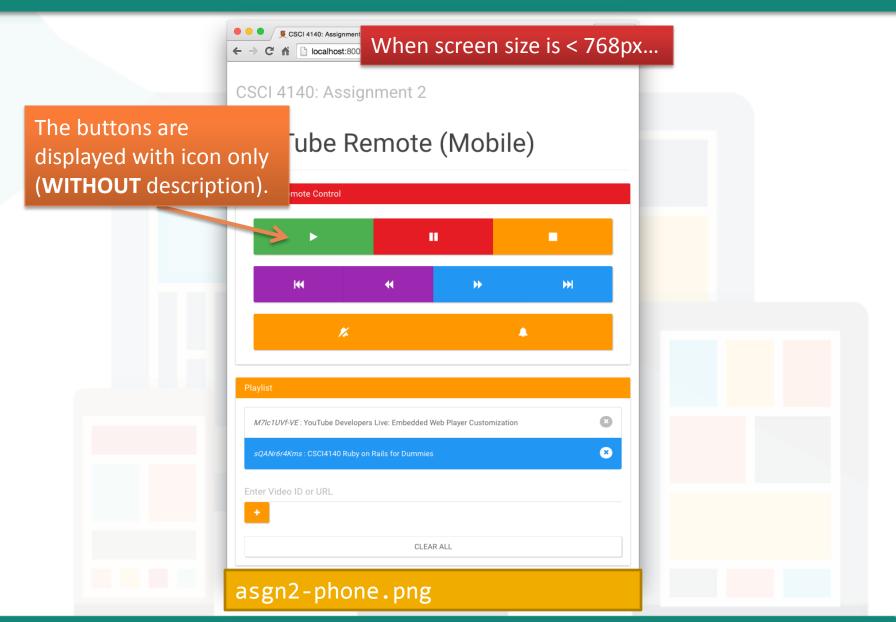








Note: When we reduce the width of the window, the video player is hidden.



# Client side: Layout design

If you already implemented the layout by following the screen capture from last tutorial slides, please add a "Clear All" button

Playlist

M7/c1UVf-VE: YouTube Developers Live:
Embedded Web Player Customization

sQANr6r4Kms: CSCI4140 Ruby on Rails for
Dummies

Enter Video ID or URL

CLEAR ALL

Sorry...this button is missing in last tutorial slides... Please add it back.

# Client side: Layout design

- You are asked to implement a responsive UI
- We will resize the window WITHOUT refreshing the page, so you are forced to do the screen width detection in client side
  - Suggested solution: Bootstrap / CSS media queries
  - Not recommended: JavaScript
- You are free to rearrange the components, but they must meet the requirements in the specification
- Read the slides from last tutorial if you didn't come

Note: If you want to clone the UI of my site, you can download the high quality screen capture from the resource page ©

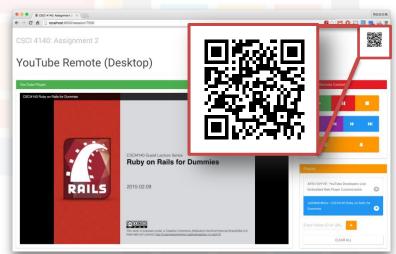
CSCI 4140 – Tutorial 6

Assignment 2 Overview



## Client side: QR code display

- You need to display a QR code on the page
- The QR code should only contain the URL of the current page
- You can generate the QR code on server side or client side
- Use "location.href" to get the URL of the current page in JavaScript
- Use Google Chart to generate QR code:
  - https://developers.google.com/chart/ infographics/docs/qr\_codes



## Client side: QR code display

Google Chart Example:

qr\_code/qr\_code.html



## Client side: QR code display

Google Chart Example:

```
<html>
<head><ti+loxOP_Codo_Domo</t</pre>
                                              Specify the image
             Specify a QR code.
                                      size.(cht=<width>x<height>)
<body>
     <img src="https://chart.googleapis.com/</pre>
chart?cht=qr&chs=500x500&ch1=http%3A%2F%2Fww
w.cse.cuhk.edu.hk%2F"/>
</body>
                            The data to encode. If you need to specify a URL, it should
</html>
                             be UTF-8 URL-encoded. The JavaScript encodeURI()
qr_code/qr_code.html
                            function can do so.
                             Ref.: <a href="http://www.w3schools.com/jsref/jsref_encodeuri.asp">http://www.w3schools.com/jsref/jsref_encodeuri.asp</a>
```

- How to combine it with "location.href"?
  - Hint: Generate the <img> tag in JavaScript (e.g. by document.write)

CSCI 4140 - Tutorial 6

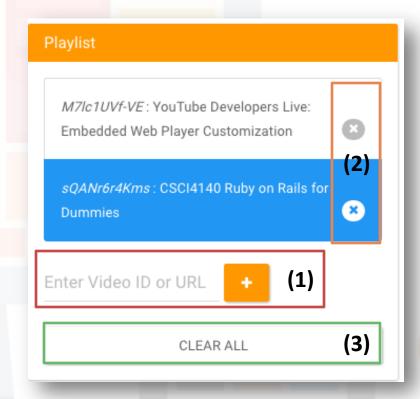
Assignment 2 Overview



# Client side: Playlist management

- You need to manage a playlist in the application
- Operations supported:
  - Add new video (with its video ID) to the playlist (1)
  - Remove a existing video from the playlist (2)
  - Clear all videos in the playlist (3)
- Of course, the playlist should be displayed in your web page
- Suggested format:

<Video ID>: <Video title>



# Client side: Playlist management

- When a video is added to or removed from the playlist, the change should be reflected in the UI
  - Use DOM scripting
  - Useful functions:
    - document.getElementById()
    - document.querySelector() (in HTML5)
    - createElement()
    - appendChild()
    - removeChild()
  - Read the lecture notes: "JavaScript (Part 1)"

## Client side: Playlist management

- The playlist does not need to be stored on server side
- Storing it on client side is sufficient
  - But, let's forget about cookies
- Use HTML5 localStorage:
  - To get an item with a key:

```
var i = localStorage.getItem( <key> );
```

To set an item with a key

```
localStorage.setItem( <key>, <item> );
```

- Note: The data type of the item should be String
  - Use "JSON.stringify()" to convert an array / object to a String

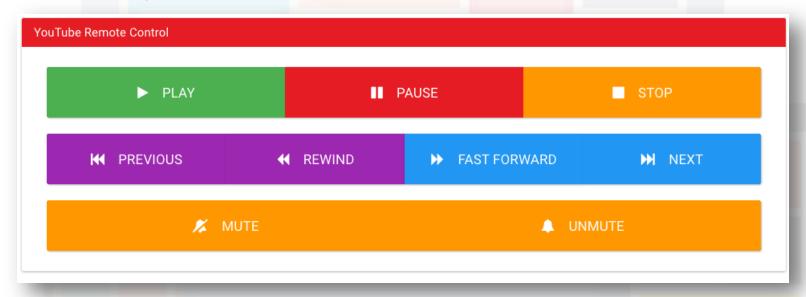
CSCI 4140 - Tutorial 6

Assignment 2 Overview



# Client side: YouTube player control

You need to implement the following functions with YouTube
 IFrame Player API



Read the corresponding tutorial slides for more details

**Note:** Server-side implementation will be discussed in the next tutorial.

# Server side

Routing, message forwarding & retrieving video title

# Server side: Routing

Client enters the page without session number (e.g., http://youtube-XXX.rhcloud.com/)

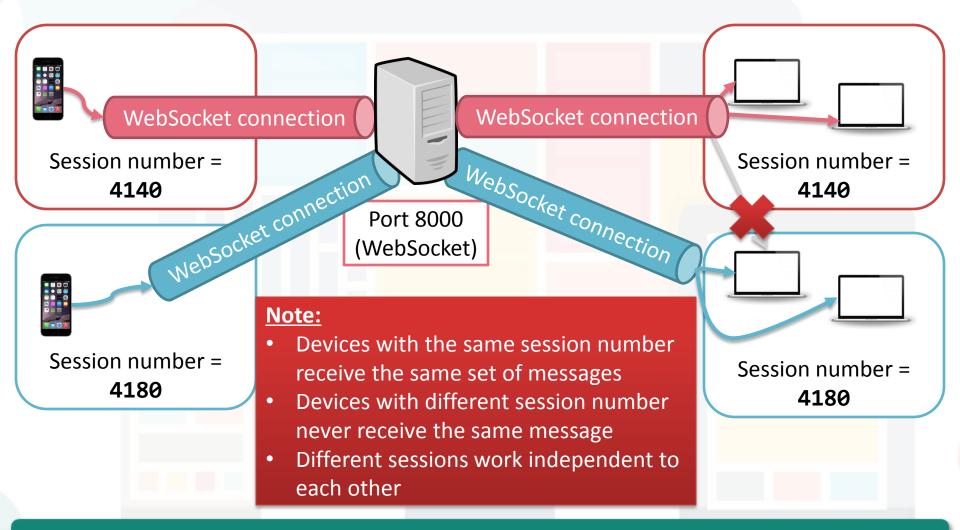


Server generates a unique session number



Server redirects the client to the page representing this session (e.g., http://youtube-XXX.rhcloud.com/session/4140)

# Server side: Message forwarding



## Server side: Retrieving video title

- You need to display the video title for each video in the playlist
- How to retrieve video title from an ID?

```
http://www.youtube.com/oembed?
url=http://www.youtube.com/watch?v=sQANr6r4Kms
```

The server returns a JSON object

Put the video ID here

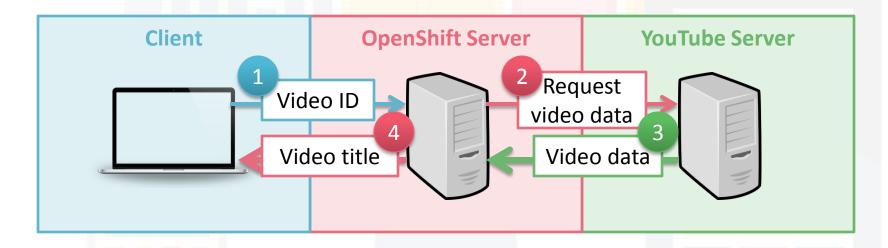
The video title is returned inside the "title" field

```
{"title": "CSCI4140 Ruby on Rails for Dummies", "height": 344, "width": 459, ...
```

- Can we use AJAX to get this JSON object directly from YouTube?
  - No because of the same-origin policy (SOP)
  - How to bypass this?

# Server side: Retrieving video title

- 1. Client send a request with the video ID to OpenShift server
- 2. OpenShift server forwards the request to YouTube server
- 3. YouTube server responds with the video data
- 4. OpenShift server replies the client with the video title



#### Reminder

- You should finish the UI design
- You should start implementing the player and control logic
- Implement all playback control functions which controls the video player on the same page
  - Hint: Wrap all YouTube IFrame API calls in your functions
    - This is useful for extending to support remote control
- Next week: Back-end development
  - We will use Node.js and Socket.IO in server-side
  - Make sure you have installed Node.js and Express on your computer
    - Instructions are available in last week's tutorial slides
      - End —