

Hamiltonian Cycles

The next problem will build on the prior proof by using it in another reduction. Once again, we need to start with some definitions.

Definition: Given an undirected graph $G = (V, E)$, a **Hamiltonian cycle** is a simple cycle that contains each vertex in V .

Definition: The Hamiltonian cycle problem asks "Does graph G contain a Hamiltonian cycle?"

Thus, for a particular graph, the question relates to finding a simple cycle in the graph containing all of the vertices of the graph. For some graphs, this is a simple problem to solve (e.g., graphs consisting only of one simple cycle, or complete graphs). Unfortunately, this problem is difficult in general.

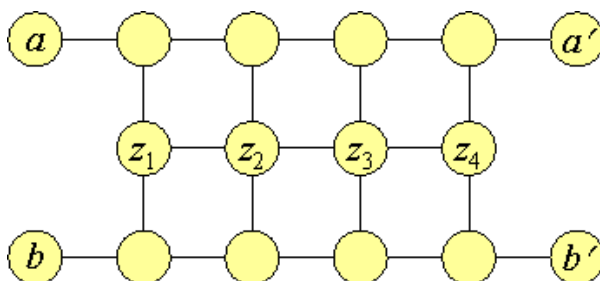
Theorem (HAM-CYCLE): The Hamiltonian cycle problem is NP-complete.

Proof:

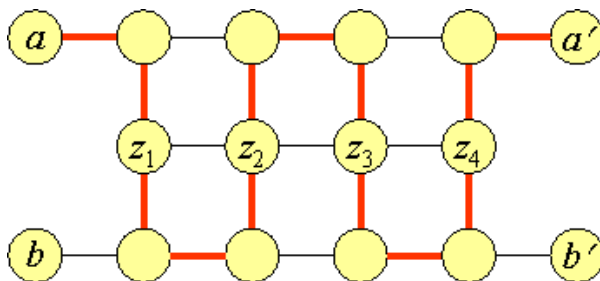
Given a graph G , we define a "certificate" (i.e., a potential solution) for the problem to be a sequence of $|V|$ vertices that make up a Hamiltonian cycle. The verification algorithm checks that each vertex in V occurs exactly once in this sequence and that, with the first vertex appended to the end of the sequence, a cycle forms in G . To do the latter, the verification algorithm makes sure that all adjacent vertices in the sequence have an edge connecting them in G . The verification can be completed in polynomial time, so the Hamiltonian cycle problem is in NP.

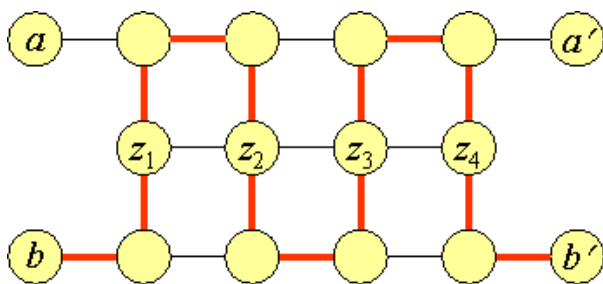
We will now show that $3\text{-CNF-SAT} \leq_P \text{HAM-CYCLE}$. To do this, we start with some 3-CNF Boolean formula ϕ defined over variables x_1, \dots, x_n in clauses C_1, \dots, C_k , each containing exactly three distinct literals. Then we will construct a graph G in polynomial time such that G has a Hamiltonian cycle if and only if ϕ is satisfiable. This construction will make use of a technique called widgets (or sometimes gadgets). These widgets will correspond to pieces of graphs that will need to be pieced together.

The first widget (widget A) is as follows:

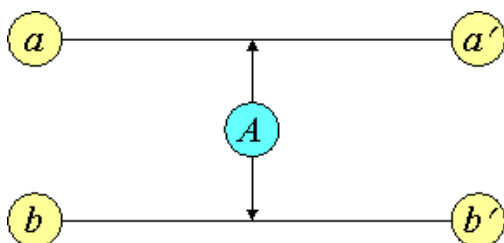


This widget will be used in such a way that it connects to the rest of the graph only via the nodes labeled a , b , a' , and b' . In addition, we are going to restrict the widget such that any Hamiltonian cycle with this structure must pass through all four nodes, z_1 , z_2 , z_3 , and z_4 . It can do this in one of two ways, illustrated as follows:

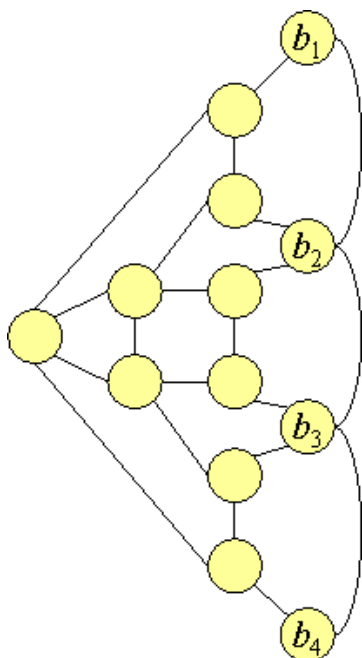




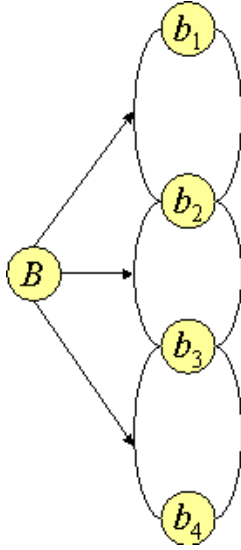
Given these paths, we may treat the widget as if it was simply a pair of edges (a, a') and (b, b') with the restriction that any Hamiltonian cycle must include exactly one of these edges.



Widget B is more complicated and takes the following form:



As with the A widget, we connect this widget into the graph via the b nodes. Simplifying, we can represent this widget as follows:



Admittedly, these widgets look a bit odd, but once we construct our graph, we will be able to see how the graph relates to the satisfiability problem.

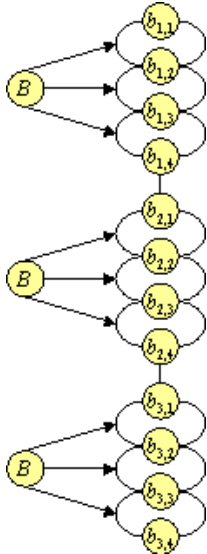
Suppose this B widget is also a subgraph of a graph with a Hamiltonian cycle. Suppose further that the only connection to the rest of the graph is via nodes b_1 , b_2 , b_3 , and b_4 . The Hamiltonian cycle cannot traverse all of the edges of (b_1, b_2) , (b_2, b_3) , and (b_3, b_4) because of the way the nodes are connected. However, a Hamiltonian cycle can traverse any proper subset of these edges.

Now that we have our widgets, we construct the final graph as follows. For each of the k clauses (C_1, \dots, C_k) , we will create a copy of widget B. The widgets will be joined in series. To do this, let b_{ij} be the copy of vertex b_j for clause C_i (i.e., in the i th widget). We then connect $b_{i,4}$ to $b_{i+1,1}$ for $i = 1, \dots, k - 1$.

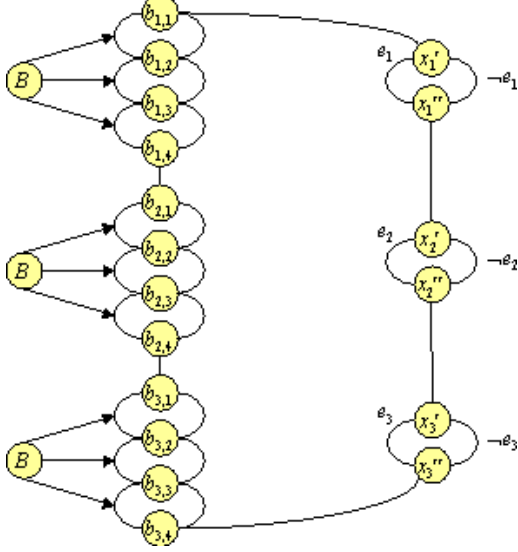
As an example, suppose we want to generate a "satisfiability" graph for the formula

$$\phi = (\neg x_1 \vee x_2 \vee \neg x_3) \wedge (x_1 \vee \neg x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee \neg x_3).$$

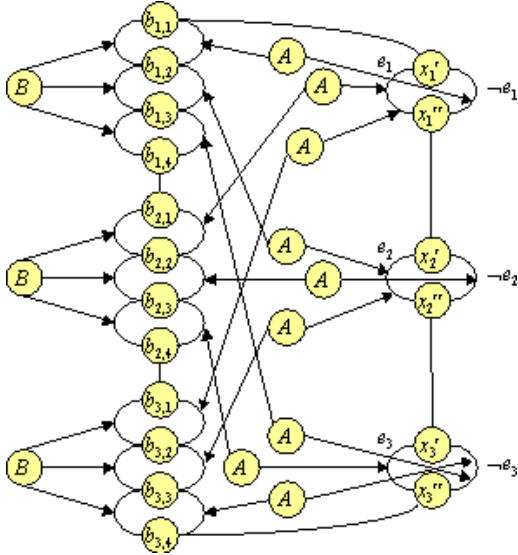
This means we need three B widgets, organized as follows:



Then for each variable x_m in the formula, we will add two vertices to the graph, denoted x'_m and x''_m . These vertices will be connected with two copies of an edge (x'_m, x''_m) , which we denote e_m and $\neg e_m$. If the Hamiltonian cycle takes e_m , it is like assigning a value of 1 in the corresponding 3-CNF formula. If it takes $\neg e_m$, it is like assigning a value of 0. All of these loops are connected in series, and $(b_{1,1}, x'_1)$ is connected to $(b_{k,4}, x''_m)$.



Finally, we need to relate the variables on the right to the clauses on the left. These relationships are established via A widgets. Specifically, if the j th literal of clause C_i is x_m , we will use an A widget to connect $(b_{ij}, b_{i,j+1})$ to e_m . On the other hand, if the j th literal of clause C_i is $\neg x_m$, we will use an A widget to connect $(b_{ij}, b_{i,j+1})$ to $\neg e_m$.

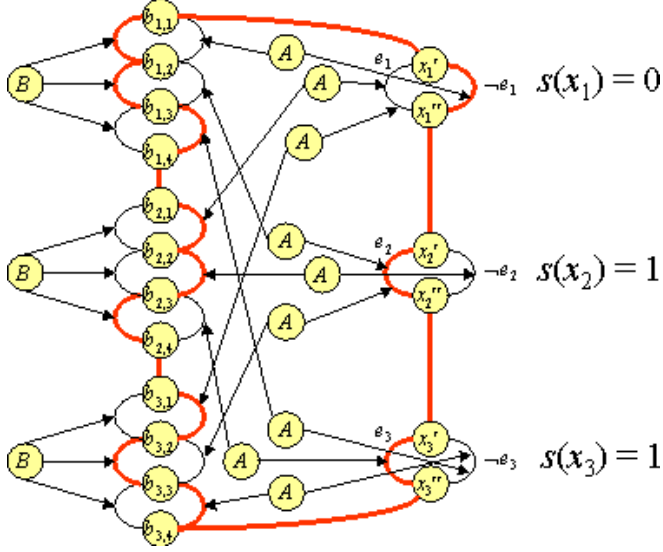


Note that a given literal ℓ_m may appear in several clauses, and thus an edge e_m (or $\neg e_m$.) may be influenced by several A widgets. These A widgets would be connected in serial in this case.

To interpret this graph, we note that formula ϕ is satisfiable if and only if graph G has a Hamiltonian cycle. Furthermore, this graph must take a particular form. The interpretation then follows a walk of certain edges of the graph. First, edge $(b_{1,1}, x'_1)$ is traversed. Then we

follow all of the x'_m and x''_m vertices from the top of the graph to the bottom, selecting one of either e_m or $\neg e_m$, but not both. At the bottom of the graph, we then traverse back via the edge $(b_{k,4}, x'_n)$. Finally, the B widgets are traversed from the bottom back to the top.

Given a particular Hamiltonian cycle, we define a truth value assignment as follows. If edge e_m belongs to the cycle, assign value 1 to variable x_m . Otherwise, the Hamiltonian cycle must cross $\neg e_m$, so we assign a value of 0 to x_m . The resulting truth value assignment will satisfy the original formula ϕ . **If the formula is unsatisfiable, then no Hamiltonian cycle exists.**



To analyze the construction process, note that each widget introduces a constant number of nodes, and there is one A widget per literal instance and one B widget per clause. Thus the graph can be constructed in polynomial time. QED