

<b>Jamhuriya University of Science &amp; Technology</b>	
<b>Faculty of Computer &amp; Information Technology</b>	
<b>All departments:</b>	
<b>Year: 2025/2026</b>	<b>Semester: I</b>

<b>Course Information</b>	
<b>Course Title</b>	Multimedia Applications
<b>Course Number</b>	CA415
<b>Course Coordinator</b>	Ayub Mohamuud Abdikarim
<b>Instructor(s)</b>	<ol style="list-style-type: none"> <li>1. Ayub Mohamuud Abdikarim</li> <li>2. Zakariye Mohamed Abdi</li> <li>3. Ahmed Nor Elmi</li> <li>4. Mohamed Abdullahi Nor</li> <li>5. Bashir Said Arab</li> </ol>
<b>Prerequisites</b>	Computer Application skills and Introduction to Computer.
<b>Text Book</b>	None

<b>Assessment Policy</b>		
<b>Assessment Type</b>	<b>Expected Due Date</b>	<b>Weight</b>
Midterm Exam	TBD	30%
Final Exam	TBD	30%
Labs and Home Assignments	Weekly	20%
Final Project	End of Semester	20%

<b>Course Objectives</b>
<ul style="list-style-type: none"> <li>➤ Understand multimedia concepts and Adobe software functionalities.</li> <li>➤ Develop skills in image manipulation, icons, and mockup creation.</li> <li>➤ Learn color theory, typography, and printing production concepts.</li> <li>➤ Create and manage effective business branding.</li> <li>➤ Design and manage engaging social media content.</li> <li>➤ Acquire principles and skills for video and sound editing.</li> </ul>

### Teaching & Learning Methods

- The purpose of class lectures and labs is to accomplish the course objectives.
- The course has weekly assignments and labs, both in and out of class.
- Exams, quizzes, and the final project at the end of the semester.

### Course Resources

- **Software:** Course will be conducted using Adobe Ps, Ai, Pr. Acrobat and Behance.
- **Literature:** Comprehensive slides and notes on the subject, accompanied by a guideline to assist students in their practical sessions for enhanced understanding and application.

### Course Content

Number of Weeks	Modules
Week 1	Module 1: Essential concepts in multimedia and beyond.
Weeks 2,3 and 4	Module 2: The beginners guide to Adobe Photoshop.
Weeks 5,6,7 and 8	Module 3: The Complete beginners guide to Adobe Illustrator.
Weeks 9, 10 and 11	Module 4: The beginners guide to branding and social media content design.
Weeks 12 and 13	Module 5: The beginners guide to Adobe premiere pro.
Weeks 14	Module 6: A guide to becoming Freelancer
Weeks 15 and 16	Final project presentation.

### Course Outcomes

*After studying this course:*

- students should gain essential concepts in multimedia and beyond.
- Students should be able to manage and create brand identity packages.
- Students should be able to manage and create digital image designs.
- Students should be able to edit and produce quality videos