

VDM Specification of Health Monitoring System

```
class HealthMonitoringSystem
```

```
-- Defining custom types for signals and health statuses
```

```
types
```

```
public Signal = <INCREASE> | <DECREASE> | <DO_NOTHING>;
```

```
public HealthStatus = <HEALTHY> | <WARNING> | <CRITICAL>;
```

```
-- Constant values representing thresholds for heart rate and blood pressure
```

```
values
```

```
public MAX_HEART_RATE: nat = 120;
```

```
public MIN_HEART_RATE: nat = 60;
```

```
public MAX_BLOOD_PRESSURE: nat = 140;
```

```
public MIN_BLOOD_PRESSURE: nat = 90;
```

```
-- Private instance variables to store heart rate, blood pressure, and health status
```

```
instance variables
```

```
private heartRate: [nat] := nil;
```

```
private bloodPressure: [nat] := nil;
```

```
private healthStatus: HealthStatus := <HEALTHY>;
```

```
-- Operations for recording heart rate and blood pressure, and for updating health
```

```
status
```

```
operations
```

```
-- Records the heart rate and returns a signal based on the value
```

```
public recordHeartRate: nat ==> Signal
```

```
recordHeartRate(hr) == (
```

```
heartRate := hr;
```

```
return if hr > MAX_HEART_RATE then <DECREASE>
```

```
elseif hr < MIN_HEART_RATE then <INCREASE>
```

```
else <DO_NOTHING>;
```

```
)
```

```
pre inRange(hr); -- Precondition to check if heart rate is in the valid range
```

```

-- Records the blood pressure and returns a signal based on the value
public recordBloodPressure: nat ==> Signal
recordBloodPressure(bp) == (
  bloodPressure := bp;
  return if bp > MAX_BLOOD_PRESSURE then <DECREASE>
  elseif bp < MIN_BLOOD_PRESSURE then <INCREASE>
  else <DO_NOTHING>;
)

pre inRange(bp); -- Precondition to check if blood pressure is in the valid range
-- Updates the health status based on current heart rate and blood pressure
public updateHealthStatus: () ==> ()
updateHealthStatus() == (
  healthStatus := evaluateHealthStatus(heartRate, bloodPressure);
);

-- Getter methods for heart rate, blood pressure, and health status
public getHeartRate: () ==> [nat]
getHeartRate() == return heartRate;
public getBloodPressure: () ==> [nat]
getBloodPressure() == return bloodPressure;
public getHealthStatus: () ==> HealthStatus
getHealthStatus() == return healthStatus;

-- Functions for evaluating range and health status
functions
-- Checks if a given value is within the defined heart rate range
inRange: nat -> bool
inRange(val) == return val >= MIN_HEART_RATE and val <= MAX_HEART_RATE;
-- Evaluates the health status based on heart rate and blood pressure readings
evaluateHealthStatus: [nat] * [nat] -> HealthStatus
evaluateHealthStatus(hr, bp) == (

```

```
if exists h in set hr & h > MAX_HEART_RATE or h < MIN_HEART_RATE then return  
<WARNING>;  
elseif exists b in set bp & b > MAX_BLOOD_PRESSURE or b <  
MIN_BLOOD_PRESSURE then return <CRITICAL>;  
else return <HEALTHY>;  
);  
end HealthMonitoringSystem
```