

KENNY SHEFTEL

Front End Developer

📞 310-613-2224 ✉️ kennysheftel@gmail.com 🔗 www.linkedin.com/in/kennysheftel 🔗 <https://github.com/muayKenny/>
📍 Los Angeles

EXPERIENCE

Senior Front End Developer

Genvid Entertainment

📅 04/2022 - 12/2024 📍 Los Angeles
🌐 genvidtech.com

Silent Hill: Ascension - 2x Webby Award - 2024 Emmy Award Emerging Media Programming

- Developed interactive Next.js + React.js Framer Motion gameplay components, including quick-time event systems and real-time audience participation UI.
- **Integrated GraphQL to hydrate the React game state from Unreal Engine**, efficiently synchronizing real-time data via **Redux Sagas** for a responsive and seamless player experience.
- **Built microservices with AWS Lambda, SQS, & API Gateway** to power live audience engagement features, such as voting and real-time interactions.
- **Implemented CI/CD pipelines and test-driven development (TDD)** to ensure scalable, high-quality code deployments.
- **Styled and optimized UI components using Tailwind CSS**, ensuring responsive and accessible front-end experiences.
- Contributed to major shipped titles: *Borderlands: EchoVision*, *The Walking Dead: The Last Mile*.

Full Stack Engineer

Scoutside

📅 10/2020 - 02/2022 📍 Los Angeles California United States
🌐 scoutside.com

- Maintained and scaled a Ruby on Rails monolith powering high-volume **Shopify and Recharge integrations**, deployed on AWS EC2.
- Resolved API bottlenecks by implementing a round-robin request strategy, increasing **throughput from thousands to hundreds of thousands of orders** per hour under load.
- Integrated observability tools such as **AWS X-Ray and Sentry** to diagnose production latency issues, improve trace-level visibility, and optimize slow endpoints across Rails and external APIs.
- Architected a lerna monorepo **RabbitMQ-based order transformation** and routing system to streamline downstream fulfillment and print production.
- Participated in high-stakes client sales calls, led technical discovery sessions, and translated business requirements into scoped engineering deliverables.

Software Developer

Therabody

📅 02/2018 - 08/2020 📍 Los Angeles California United States
🌐 therabody.com

- Built **event-driven microservices** using **AWS Lambda, SQS**, and custom integrations to sync **NetSuite** with fulfillment providers like **FedEx** and **ShipStation**, reducing manual processing and improving shipment reliability.
- Developed a **monolithic Node.js, SQL, + Shopify system** with integrated **SMS messaging** to track and reward discount code redemptions from key brand partners.
- Served as the **primary technical liaison and mentor**, training internal stakeholders on **NetSuite** architecture and **Salesforce Commerce Cloud (SFCC)** workflows.
- Led Shopify development efforts, contributing to custom storefront features and integrations across the **Shopify Admin API, Shopify Plus**, and the **SFCC API** ecosystem.

SUMMARY

Front End Developer with a broad range — from modern front-end frameworks like React and Next.js (Redux Sagas to Zustand), to backend systems running on containerized AWS EC2, all the way down to low-level web graphics with WebGPU & Three.js.

FRONT-END SKILLS

ReactJS	Next.js	Typescript
Redux Sagas	Tailwind CSS	
Three.js	React Three Fiber	Jest
Framer Motion	WebGPU	Zustand

BACK-END SKILLS

Node.js	GraphQL	AWS Lambda	
S3	EC2	SQS	Fargate
CloudWatch	CloudFormation		
Docker	Shopify API	MongoDB	
RabbitMQ	PostgresSQL	Prisma	
Redis			

EDUCATION

Bachelor of Arts, International Relations

[San Francisco State University](#)

OPEN PROJECTS

WebGPU Explorations

- [webgpu-topo-map](#) Renders elevation data from TIFF files using WebGPU. Built from scratch with no graphics libraries.
- [deepscatter-webgpu](#), Nomic AI's Deepscatter forked, adds a WebGPU rendering option alongside the existing WebGL implementation.