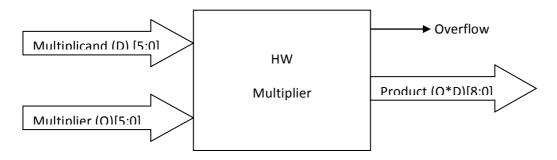
Marmara University Electrical-Electronics Eng. Dept. CSE315.02 Digital Design Laboratory Assignment #1

The studies will be presented after 2 weeks (Lab sections). Each group must present their own study. The group members have to work together and each member must know each step of the study.

For this laboratory assignment, you will use Altera Quartus II software and DE-115 FPGA kit and design a hardware floating point multiplier that has the Input/output defiitions below. You should design the circuit first, then use verilog-HDL and DE-115 kit to implement your design.



All numbers in this assignment are in the IEEE 754 binary floating-point format and the inputs and output have 6 and 9 bits respectively. The FP format has three areas: the MSB represents the sign of the number (0: positive, 1: negative), the exponantial part and the mantissa.

The area lengths for the inputs:

S-1bit	E-2 bits	M-2 bits
--------	----------	----------

The area lengths for the output:

S-1bit	E-3 bits	M-5 bits	
--------	----------	----------	--

The formula to convert the number from IEEE 754 format to decimal is given as:

For the numbers at input: $n_{input} = (-1)^{s} \cdot (1 + M^2 2^{-2}) \cdot (2^{E-1})$

For the numbers at output: $n_{output} = (-1)^{s} \cdot (1 + M^{2^{-5}}) \cdot (2^{E-3})$

The formulas are different since area sizes are not same for input and output numbers.

Some examples:

Ex1: If the FP formatted number at input is: 01011 =>

The first bit is sign bit hence number is positive.

- 1. Exponantial area is $E=10b. 2^{2-1}=2$
- 2. Mantissa, M=11b. 1+3*2⁻²=1.75
- 3. The number: +2*1.75 = 3.5

Ex2: If the number at the input is 11101 =>

The first bit is sign bit hence number is negative.

- 1. Exponantial area is $E=11b.\ 2^{3-1}=4$
- 2. Mantissa, M=01b. $1+1*2^{-2}=1.25$
- 3. The number: -4*1.25 = -5

Ex3: If the number at the output is 111100011 =>

The first bit is sign bit hence number is negative.

- 1. Exponantial area is $E=111b. 2^{7-3}=2^4$
- 2. Mantissa, M=00011b. 1+3*2⁻⁵=1.09375
- 3. The number: $-2^4*1.09375 = 17.5$

Marmara University Electrical-Electronics Eng. Dept. CSE315.02 Digital Design Laboratory Assignment #1

The studies will be presented after 2 weeks (Lab sections). Each group must present their own study. The group members have to work together and each member must know each step of the study.

Multiplication procedure for floating point numbers:

The floating point formatted inputs Q and D will be multiplied.

Step1: Same sign bits => positive result, otherwise => negative result.

Step2: normalize the exponentials by substracting 01b, then sum them. Add 01b to the sum. $E_{result} = E_D - 1 + E_Q - 1$.

Step3: multiply the mantissa areas as shown in the following formula: $M_{result} = 1.M_Q * 1.M_D$. In the formula, all the numbers are binary and the mantissa areas are used as fractional parts.

Possible results:

- 1) $M_{result} = 1x.xxxx => move$ the radix point one place to the left and increase the exponent by 1. After operation, $M_{result} = 1.xxxxx$ and $E_{result} = E_D 1 + E_Q 1 + 1$.
- 2) M_{result} = 01.xxxx => no manipulation is needed.

Step4: E_{result} should be increased by 3 and cenverted to binary, use only fractional part of M_{result} (M=xxxxx) and use sign bit at MSB position:

Multiplication result in FP format: SEEEMMMMM

Multiplication Example:

Let us multiply the numbers in Ex1 and Ex2: (Q=01011)*(D=11101) = ?

Step1: sign bits are not same => resulted sign bit: 1

Step2: $E_Q=10b=2$, $E_D=11b=3 \Rightarrow E_{result}=3+2-2=3$.

Step3:
$$M_Q$$
=11b and M_Q =01b =>

 M_{result} =10.0011 => the radix point should be moved to the one place left. Therefore E_{result} should be increased by one.

1.01
*----111
000
111
+----10.0011

Step 4: increase E ... by 3 and convert it to binary: E ...=111 Use only fractional part for M ...=0001

1.11

Step4: increase E_{result} by 3 and convert it to binary: E_{result} =111. Use only fractional part for M_{result} =00011. The multiplication result in FP format: Product=111100011.

Overflows:

If the result's exponantial area exceeds 3 bits an overflow is occured. The result's Sign bit defines the type of overflow (positive or negative).

Overflow example:

11111*01111=?

Step1: result is neg., Step2: E=3-1+3-1=4,

Step3: 1.11*1.11=11.0001=> radix point should be moved to one place left and E should be increased by 1=> M=1.10001 and E=5.

Step4: E = 5+3=8=1000b and M=10001. The exponantial area has four bits=> overflow = 1, S=1, E=000 and M=10001. The result: Ov=1, Product=100010001.