

CSE463 Computer Vision

Midterm

Muaz KURT – 151044062

Problem:

In this project, we are supposed to reconstruct a scene with the given x and y point matches of 10 different camera view.

Solve:

For doing this, we need to read all the X coordinates of each point of all the 10 cameras, then Y coordinates of each point from files to the memory.

After reading all the data, append Y coordinates of each point at the end of x coordinates. So we are going to have $(2 * \text{point count}) \times (10)$ matrix.

This matrix will be W matrix.

To reconstruct the scene, we need to get actual points from it. For doing this, we simply do SVD to get $U E V^T$. We will use it for generating real world coordinates.

We use $U [2 * N, 0:3] * D [0:3]^{1/2}$ to get M^i ;

By using $D [0:3]^{1/2} * V [N,0:3]^T$ to get real world coordinates.

For visualising, I used matplotlib, because it is easier to use,



