MUAZ RAHMAN

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EDUCATION

Washington, DC George Washington University

Fall 2011 - May 2015

- B.S. in Computer Engineering, Minor in Computer Science.
- Undergraduate Coursework (includes): Algorithms, Data Structures, Operating Systems, Mobile Development, Software Engineering, Computer Networks, Computer Architecture and Design, Computer Organization, Embedded Systems, Microcontroller Software/Hardware Design.

WORK EXPERIENCE

Android Developer Intern

Raytheon Blackbird Technologies

Dec 2014 - Present

- Designing and building native Android applications from ground-up to support company projects.
- Android applications built with emphasis on persistence, concurrency, and modularity.

Android Developer Intern

The Washington Post

June 2014 - Aug 2014

- Implemented blackbox & whitebox automation testing system for company flagship Android application.
- Other tasks included: bug fixes, feature designs, and continuous integration using Jenkins.

Mobile Web Developer Intern

Federal Judicial Center

Feb 2014 - June 2014

- Created internal websites for events/conferences specifically designed for mobile web use.
- Languages utilized mostly include front-end web tools (HTML, CSS, JavaScript) & Dreamweaver.

E-Commerce Developer Intern

Citrisys Solutions

Dec 2013 - March 2014

- Designed e-commerce web solutions using the Magento Framework.
- Included working on back-end servers, utilizing front-end web tools, and incorporating Amazon AWS.

Information Technology Intern

The Solutions Group

July 2012 - Sept 2013

- Responded to first and second-tier tech related issues for over 100+ clients.
- Computer optimizations, hardware integration, on-site configurations, and software support.

TECHNICAL EXPERIENCE

Projects (more at github.com/muazra):

- **Keyless Entry System** [Current]: Smart home technology to allow wireless locking and unlocking via unique facial recognition algorithms. Interfaced using Android & web application. Backend built via Flask & MongoDB.
- Snapster [Current]: Android app to allow for anonymous viewing/posting of images and videos from anywhere
 with an integrated reddit-style scoring algorithm. User options per post include: upvoting, downvoting, and
 flagging.
- Fuse-XML [Fall 2014]: File-system in Userspace written for the Linux kernel based on XML tree schema. Allows users to mount/unmount unique and original file systems to use in userspace. Design based on FUSE library.
- **Synchronous** [Fall 2014]: Android app that allows users to save their contact cards and share across other android devices. Data persistence using Parse backend service to integrate user objects and user sessions.
- **Wizard-WiFi** [Spring 2014]: Android app that toggles wireless network connection based on previously saved user locations. Automates process to conserve mobile data usage for user.
- **Simon-AVR** [Fall 2013]: Classic Simon LED Game built on a custom-built and soldered PCB. Programmed using AVR C and AVR microcontroller. Incorporates analog-to-digital conversion, eeprom, and serial programming.

Languages and Technologies:

- Java, C (advanced), Python, HTML, CSS, JSON, XML (proficient), Javascript, SQL (prior experience).
- Android Studios, Eclipse (advanced). Flask, MongoDB, PyCharm, Git (proficient), AWS (prior experience).