



# Muazzam Akhtar

## VR & Game Developer

### Contact Details

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📍 Abu Dhabi

### Tech Skills

Unity, Unreal

C#, C++

Python

Blender, 3Ds Max

### Soft Skills

- ♦ Communication
- ♦ Problem-Solving
- ♦ Team Collaboration
- ♦ Adaptability

### References

Mohd Raouf @  
[42 Abu Dhabi](#)

Marcos Muller-Habig @  
[Abu Dhabi Gaming](#)

Adil Lareef @  
[House of Comms](#)

### ABOUT ME

Experienced Unity and Unreal Engine Developer with a Mathematics degree and a proud alumnus of 42 Abu Dhabi, dedicated to creating innovative and efficient solutions in game development and interactive applications. Passionate and committed to excellence.

### EXPERIENCE

#### Navcon Advanced Systems, UAE

(Jan 2023 - present)

##### Unity Developer | Python Developer

Developed aviation simulations in Unity, importing 3D models, scripting flight behaviors, and optimizing performance. Implemented facial/voice recognition with Python. Ensured accuracy and adherence to industry standards by collaborating with cross-functional teams.

### EDUCATION

#### 42 Abu Dhabi, UAE

(May 2021 - November 2023)

##### Alumnus | Software Development Program

Completed intensive software program, mastering multiple coding languages & problem-solving methods.

#### Jamia Millia Islamia University, India

(July 2015 - November 2018)

##### Graduate | B.A(Hon) Mathematics

Equipped with a solid foundation in mathematical principles, problem-solving, and analytical thinking.

### Achievements

#### 42 Bangkok, Thailand

(October 2022)

##### 42 International Startup Coding Challenge

Received an Award for Best Innovation.

#### 42 Abu Dhabi, UAE

(October 2022)

##### 0X2A Hackathon Challenge

Won 2nd Place.

#### Navcon Advanced Systems, UAE

(November 2022)

##### KBZAC Projects

Recognition for successfully delivering sim VR apps