

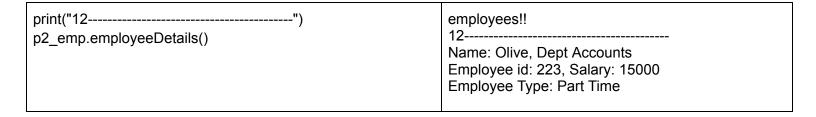
# Inspiring Excellence

Course Code:	CSE111		
Course Title:	Programming Language II		
Homework No:	11		
Topic:	Inheritance		
Submission Type:	Will be notified later on.		
Resources:	Class lectures     BuX lectures     a. English:         i. Inheritance: here     b. Supplementary:         i. Inheritance: here		

A multinational company has two special types of regular employees. One is Foreign employees and another one is Part time employees. Design the Employee (parent), Foreign\_employee(child) and Parttime\_employee(child) classes so that the following output is produced. The Foreign\_employee and Parttime\_employee classes should inherit the Employee class. Note that:

- Basic salary of a Regular, Foreign employee is 30,000 and for Part-time employees basic is 15,000.
- Regular employees get 10% increment on their salary and Foreign employees get 15% increment on their basic salary.
- Employees from the HR department will collect their work distribution load from the manager, and others will collect their work distribution load from the HR department.

Driver Code	Output
print("1") emp1=Employee("Nawaz Ali", 102, "Marketing") print("2") emp1.employeeDetails() print("3") emp1.workDistribution("Marketing") print("4") emp1.increment() emp1.employeeDetails() print("5") f_emp=Foreign_employee("Nadvi", 311, "Human Resource") f_emp.employeeDetails() print("6") f_emp.workDistribution("Human Resource") print("7") f_emp.increment() f_emp.employeeDetails() print("8") p1_emp=Part_time_employee("Asif", 210, "Sales") p2_emp=Part_time_employee("Olive", 223, "Accounts")	1
print("9") p1_emp.employeeDetails() print("10")	Employee id: 210, Salary: 15000 Employee Type: Part Time 10
p1_emp.workDistribution("Sales") print("11") p2_emp.increment()	Collect work distribution loads from the HR department.  11 Sadly, there is no increment for the part time



Write the **ScienceExam** class so that the following code generates the output below:

```
class Exam:
                                                     OUTPUT:
   def init (self,marks):
                                                    Marks: 100 Time: 90 minutes Number
                                                    of Parts: 4
       self.marks = marks
       self.time = 60
                                                    Maths , English , Physics ,
                                                    HigherMaths
   def examSyllabus(self):
                                                     Part 1 - Maths
       return "Maths , English"
                                                     Part 2 - English
   def examParts(self):
                                                     Part 3 - Physics
       return "Part 1 - Maths\nPart 2 - English\n"
                                                     Part 4 - HigherMaths
                                                     Marks: 100 Time: 120 minutes Number
engineering = ScienceExam(100,90,"Physics","HigherMaths")
                                                     of Parts: 5
print(engineering)
print('----')
                                                    Maths , English , Physics ,
print(engineering.examSyllabus())
                                                    HigherMaths , Drawing
print(engineering.examParts())
                                                     Part 1 - Maths
print('======')
                                                     Part 2 - English
architecture =
                                                     Part 3 - Physics
ScienceExam(100,120,"Physics","HigherMaths","Drawing")
                                                     Part 4 - HigherMaths
print(architecture)
                                                     Part 5 - Drawing
print('----')
print(architecture.examSyllabus())
print(architecture.examParts())
```

Write the **PokemonExtra** class so that the following code generates the output below:

```
class PokemonBasic:
                                                  OUTPUT:
                                                  -----Basic Info:-----
                                                  Name: Default, HP: 0, Weakness: None
 def __init__(self, name = 'Default', hp = 0,
                                                  Main type: Unknown
weakness = 'None', type = 'Unknown'):
                                                  Basic move: Quick Attack
   self.name = name
   self.hit point = hp
                                                  -----Pokemon 1 Info:-----
   self.weakness = weakness
                                                  Name: Charmander, HP: 39, Weakness: Water
   self.type = type
                                                  Main type: Fire
                                                  Basic move: Quick Attack
 def get type(self):
   return 'Main type: ' + self.type
                                                  -----Pokemon 2 Info:-----
                                                  Name: Charizard, HP: 78, Weakness: Water
 def get_move(self):
                                                  Main type: Fire, Secondary type: Flying
   return 'Basic move: ' + 'Quick Attack'
                                                  Basic move: Quick Attack
                                                  Other move: Fire Spin, Fire Blaze
 def __str__(self):
   return "Name: " + self.name + ", HP: " +
str(self.hit_point) + ", Weakness: " + self.weakness
print('\n-----')
pk = PokemonBasic()
print(pk)
print(pk.get_type())
print(pk.get_move())
print('\n-----')
charmander = PokemonExtra('Charmander', 39, 'Water',
'Fire')
print(charmander)
print(charmander.get type())
print(charmander.get_move())
print('\n-----')
charizard = PokemonExtra('Charizard', 78, 'Water',
'Fire', 'Flying', ('Fire Spin', 'Fire Blaze'))
print(charizard)
print(charizard.get_type())
print(charizard.get_move())
```

A renowned Bakery shop recently launched cheesecakes into their cakes menu. Cheesecakes will have all the general attributes of the regular cakes but it has some special features. Design the **Cakes** (parent) and **Cheese\_Cakes** (child) classes so that the following output is produced. Note that:

- 1kg regular cake price is 1200 Taka and 1 kg cheese-cake price is 1500 Taka
- As cheese-cakes are newly launched, they need user feedback. For this reason, if a customer gives feedback on cheese-cakes he'll get 10% discounts on his next purchase.

Write the classes Cakes and Cheese\_Cakes to generate the following output.

order_2=Cakes("Vanilla",800) Flavor: Chocola	ate Cake, Weight: 500 gm oderate sugar, Cream Type: Whipped
print("(1.1)***********************************	r valuable feedback! r valuable feedback! ke': ['Very Delicious', 'Yummy']} ke': ['Very Delicious', 'Yummy']} livet Cheese Cake, Weight: 700 gm oderate sugar, Cream Type: Cream  sed, Price: 1050.0 Taka comization available for cheese cakes.

# Task 5

```
1
   class A:
2
     temp = 3
3
     def init (self):
4
       self.sum = 0
5
       self.y = 0
6
       self.y = A.temp - 1
7
       self.sum = A.temp + 2
8
       A.temp -= 2
9
10
     def methodA(self, m, n):
11
       x = 0
12
       n[0] += 1
13
       self.y = self.y + m + A.temp
14
       A.temp += 1
15
       x = x + 2 + n[0]
16
       n[0] = self.sum + 2
17
       print(f"{x} {self.y} {self.sum}")
18
```

```
19 class B(A):
20
     x = 1
21
     def init (self, b = None):
       super().__init__()
22
23
       self.sum = 2
24
       if b == None:
25
         self.y = self.temp + 1
26
         B.x = 3 + A.temp + self.x
27
         A.temp -= 2
28
       else:
29
         self.sum = self.sum + self.sum
30
         B.x = b.x + self.x
31
     def methodB(self, m, n):
32
       y = [0]
33
       self.y = y[0] + self.y + m
34
       B.x = self.y + 2 + self.temp - n
35
       self.methodA(self.x, y)
       self.sum = self.x + y[0] + self.sum
36
37
       print(f"{self.x} {y[0]} {self.sum}")
```

#### Write the output of the following code:

$\mathbf{x} = [23]$	Output:		
a1 = A()			
b1 = B()	x	У	sum

b2 = B(b1)		
a1.methodA(1, x)		
b2.methodB(3, 2)		
a1.methodA(1, x)		