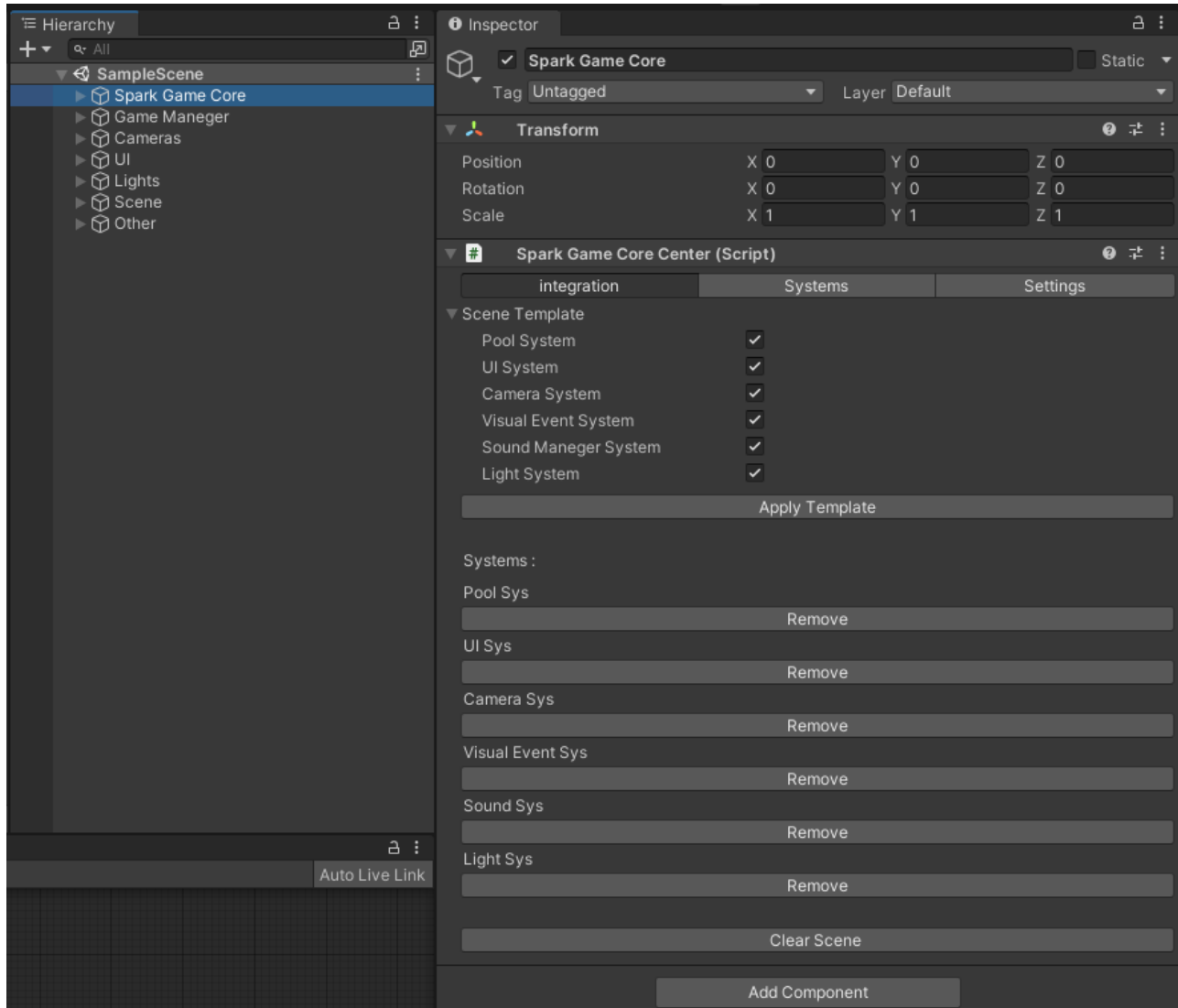


Usage

1. Create empty game object .
2. Add SparkGameCoreCenter component to Object.



3. Add System you want to integrate and edit system setting in system tab.

Important

Don't make object that added SparkGameCoreCenter script prefabs.