# Networking Core Protocols

- A record: The A (Address) record maps a hostname to one or more IPv4
  addresses. For example, you can set example.com to resolve to 172.17.2.172.
- AAAA Record: The AAAA record is similar to the A Record, but it is for IPv6. Remember that it is AAAA (quad-A), as AA and AAA would refer to a battery size; furthermore, AAA refers to Authentication, Authorization, and Accounting; neither falls under DNS.
- CNAME Record: The CNAME (Canonical Name) record maps a domain name to another domain name. For example, www.example.com can be mapped to example.com or even to example.org.
- MX Record: The MX (Mail Exchange) record specifies the mail server responsible for handling emails for a domain

Whois + dns

#### HTTP(S): Accessing the Web

Some of the commands or methods that your web browser commonly issues to the web server are:

- GET retrieves data from a server, such as an HTML file or an image.
- POST allows us to submit new data to the server, such as submitting a form or uploading a file.
- **PUT** is used to create a new resource on the server and to update and overwrite existing information.
- **DELETE**, as the name suggests, is used to delete a specified file or resource on the server.

#### FTP: Transferring Files

Unlike HTTP, which is designed to retrieve web pages, File Transfer Protocol (FTP) is designed to transfer files. As a result, FTP is very efficient for file transfer, and when all conditions are equal, it can achieve higher speeds than HTTP.

Example commands defined by the FTP protocol are:

- USER is used to input the username
- PASS is used to enter the password
- RETR (retrieve) is used to download a file from the FTP server to the client.

• STOR (store) is used to upload a file from the client to the FTP server.

# SMTP: Sending Email

Let's present some of the commands used by your mail client when it transfers an email to an SMTP server:

- HELO or EHLO
- MAIL FROM specifies the sender's email address
- RCPT TO specifies the recipient's email address
- DATA indicates that the client will begin sending the content of the email message.
- . is sent on a line by itself to indicate the end of the

# POP3: Receiving Email

Some common POP3 commands are:

- USER <username> identifies the user
- PASS <password> provides the user's password
- STAT requests the number of messages and total size
- LIST lists all messages and their sizes
- RETR <message\_number> retrieves the specified message
- DELE <message\_number> marks a message for deletion
- QUIT ends the POP3 session applying changes, such as deletions

### IMAP: Synchronizing Email

The IMAP protocol commands are more complicated than the POP3 protocol commands. We list a few examples below:

- LOGIN <username> <password> authenticates the user
- SELECT <mailbox> selects the mailbox folder to work with
- FETCH <mail\_number> <data\_item\_name> Example fetch 3 body[] to fetch message number 3, header and body.
- MOVE <sequence\_set> <mailbox> moves the specified messages to another mailbox
- COPY <sequence\_set> <data\_item\_name> copies the specified messages to another mailbox
- LOGOUT logs out

The table below summarizes the default port numbers of the protocols we have covered so far.

Protocol	Transport Protocol	Default Port Number
TELNET	TCP	23
DNS	UDP or TCP	53
HTTP	TCP	80
HTTPS	TCP	443
FTP	TCP	21
SMTP	TCP	25
POP3	TCP	110
IMAP	TCP	143