

Takehome Midterm Exam 2

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1. Explain the differences between cross-site scripting (XSS) and cross-site request forgery (CSRF) attacks in your own words. Describe a fictitious scenario in which CSRF can be used to leak confidential information about the victim user. Finally, explain the confused deputy problem in your own words. Give an example of a web attack that occurs as the browser acts as the confused deputy.
2. Explain the “Spectre attack” in your own words and identify the goal of the adversary for this attack. What is the fundamental weakness of the system that the attackers exploit in the Spectre attack? What is the impact of the Spectre attack? In your own words, give a scenario in which an attacker can exploit Spectre attack to achieve something malicious.

Spectre attack exploits the speculative execution feature available in modern processors which is used to enhance the performance. Instead of idly waiting for values in memory to be loaded inside the CPU before executing a path, speculative execution predicts a path of execution and attempts to execute that path in advance before the values that determine the actual path are retrieved from memory. If the prediction is correct, no need to execute the path because it is already executed and only the result need to be committed. If the prediction is wrong, the CPU reverts back to the state before the prediction and continues execution from there with performance compared to being idle. When the vulnerable CPU speculatively executes the predicted path, it can access locations in isolated memory like the memory of other processes and bring their values into the caches and CPU registers. The adversary exploits this vulnerability by training the CPU to predict a certain branch using legitimate memory locations within his memory space. When the CPU learns the predicted path, then adversary changes the memory locations to point to addresses outside his address space and the CPU will retrieve these memory locations into the cache and its registers. When the CPU detects that the execution path is incorrect, it reverts its registers and state, but the memory values of the other processes in the cache remain unchanged which can be accessed by the adversary. By repeating Spectre attack, the adversary can read all memory values of other processes. However, the adversary can't write values into memory addresses outside his address space.

Any processor with speculative execution is prone to Spectre attack, therefore most modern processors of desktops, servers, and mobile devices are susceptible to Spectre attack including processors from vendors like Intel, AMD and ARM. It is difficult to defend against Spectre attack because the vulnerability is in the CPU which is difficult to change. So the feasible approach is to change the design of new processors.

Spectre attack enables adversaries to read to confidential contents stored in memory and registers. However the contents integrity are preserved. Once scenario is when there are multiple virtual machines running in a physical server in the cloud. Typically the adversary has access only to his virtual machine. However with Spectre attack adversary

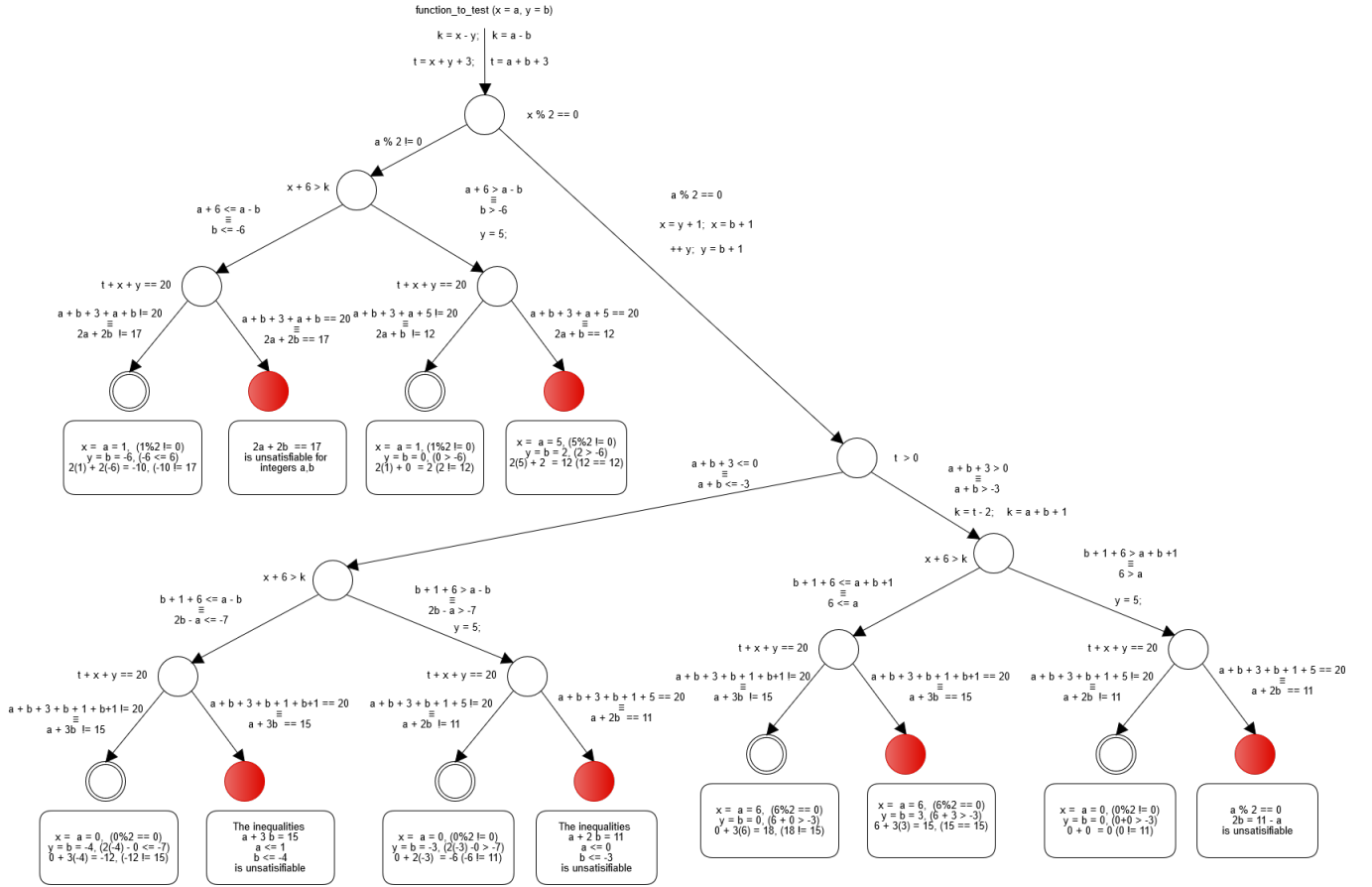
can read the memory of other virtual machines running on the same server, and obtain secret information like secret keys secret messages.

3. How does the different cryptographic currency schemes (e.g., Bitcoin) ensure that an arbitrary adversary cannot bundle up some arbitrary transactions to make a block and add it to the blockchain? Explain the process in your own words. Why is it the case that an attacker can double spend only if he possesses 51% of the computing power of the whole network? Explain how is it possible.
4. Explain the buffer overflow attack. Your description of the attack should include the weakness of the system that the adversary exploits, the objective of the adversary in this attack, and the steps the adversary should take to carry out this attack. Describe the different defenses (e.g., Canary, ASLR) that can thwart the buffer overflow attack, and discuss their relative advantages and disadvantages. Can you have buffer overflow attacks in a program written in Java? Please explain your answer.
5. Suppose you are given the following C function *function_to_test(.,.)* that takes as input two integers x and y , and returns another integer z . The function has a bug denoted by the statement “assert(0)”.

```
1 int function_to_test(int x, int y) {
2     /*Suppose inputs x and y are set to have symbolic values */
3
4     int k = x - y;
5     int t = x + y + 3;
6     if(x % 2 == 0) /* check whether x is even; remainder is 0 when x is divisible by 2 */
7     {
8         x = y + 1;
9         ++y; /* Increment y value by 1 */
10        if(t > 0){
11            k = t - 2;
12        }
13    }
14    if(x+6 > k) {
15        y = 5;
16    }
17    if(t+x+y == 20){ /* Check whether t+x+y is equal to 20*/
18        assert(0); /* Bug */
19    }
20
21    int z = (t + x + y) / x;
22    return z;
23 }
```

- (a) Your goal is to run symbolic execution on the following program and determine which concrete inputs for the variables x and y trigger the bug.

As shown in the following figure, the inputs that trigger the bug are $x = 5, y = 2$ and $x = 6, y = 3$.



(b) Please show all the path constraints resulting due to the symbolic execution on the following program.

The paths are shown in the figure above:

- i. $(a \% 2 \neq 0) \wedge (b \leq -6) \wedge (2a + 2b \neq 17)$
- ii. $(a \% 2 \neq 0) \wedge (b \leq -6) \wedge (2a + 2b = 17)$
- iii. $(a \% 2 \neq 0) \wedge (b > -6) \wedge (2a + b \neq 12)$
- iv. $(a \% 2 \neq 0) \wedge (b > -6) \wedge (2a + b = 12)$
- v. $(a \% 2 = 0) \wedge (a + b \leq -3) \wedge (2b - a \leq -7) \wedge (a + 3b \neq 15)$
- vi. $(a \% 2 = 0) \wedge (a + b \leq -3) \wedge (2b - a \leq -7) \wedge (a + 3b = 15)$
- vii. $(a \% 2 = 0) \wedge (a + b \leq -3) \wedge (2b - a > -7) \wedge (a + 2b \neq 11)$
- viii. $(a \% 2 = 0) \wedge (a + b \leq -3) \wedge (2b - a > -7) \wedge (a + 2b = 11)$
- ix. $(a \% 2 = 0) \wedge (a + b > -3) \wedge (6 \leq a) \wedge (a + 3b \neq 15)$
- x. $(a \% 2 = 0) \wedge (a + b > -3) \wedge (6 \leq a) \wedge (a + 3b = 15)$
- xi. $(a \% 2 = 0) \wedge (a + b > -3) \wedge (6 > a) \wedge (a + 2b \neq 11)$
- xii. $(a \% 2 = 0) \wedge (a + b > -3) \wedge (6 > a) \wedge (a + 2b = 11)$

(c) Additionally, assume that you would like the symbolic execution to identify whether the function has any “divide by zero” exceptions. How would you modify the symbolic execution to identify such cases?

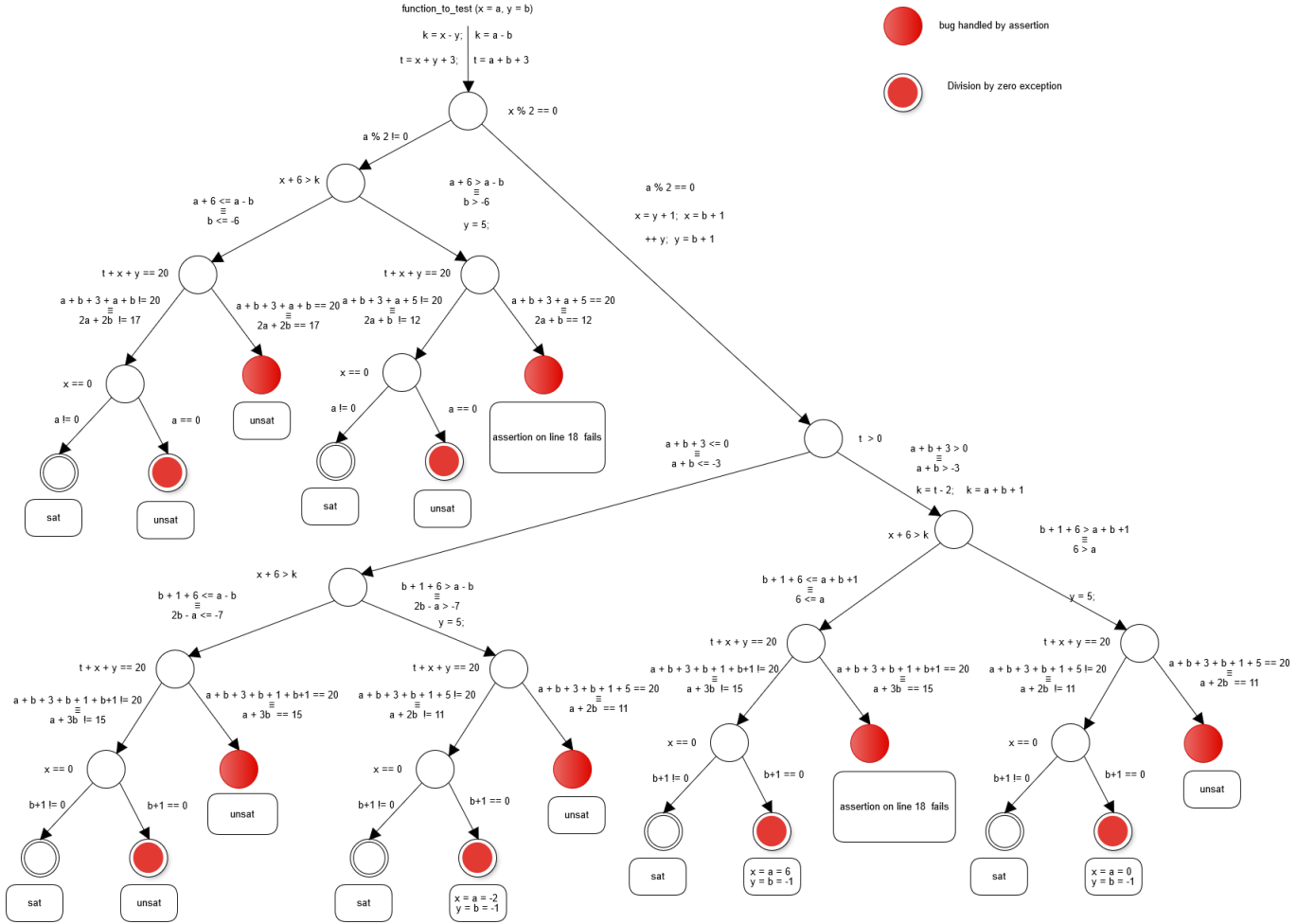
Only line 20 uses integer division, therefore we need to ensure the denominator x in $(t + x + y)/x$ to be non zero. To achieve that we can imagine we have an assertion `assert(x != 0)` before line 21. Assuming the path constraint until line 21 is C and the symbolic value of x is x' , then if the formula $C \wedge (x' == 0)$ is sat, then there is

a “divide by zero” exception. If the formula is unsat, then this exception wouldn’t be thrown.

Paths that already proved to be unsat or fail some assertions could be excluded.

- (d) Provide the modified path constraints due to the additional divide by zero checking.

The following picture shows the paths with division by zero. Note that paths already proved to be unsat or fail the assertion in line 18 are excluded because the execution would not reach line 21. As shown in the figure, the inputs $x = -2, y = -1$, $x = 6, y = -1$, or $x = 0, y = -1$ throw “divide by zero exception”.



Below are the constraints that checks when $x = 0$:

- i. $(a \% 2 \neq 0) \wedge (b \leq -6) \wedge (2a + 2b \neq 17) \wedge (a = 0)$
- ii. $(a \% 2 \neq 0) \wedge (b > -6) \wedge (2a + b \neq 12) \wedge (a = 0)$
- iii. $(a \% 2 = 0) \wedge (a + b \leq -3) \wedge (2b - a \leq -7) \wedge (a + 3b \neq 15) \wedge (b + 1 = 0)$
- iv. $(a \% 2 = 0) \wedge (a + b \leq -3) \wedge (2b - a > -7) \wedge (a + 2b \neq 11) \wedge (b + 1 = 0)$
- v. $(a \% 2 = 0) \wedge (a + b > -3) \wedge (6 \leq a) \wedge (a + 3b \neq 15) \wedge (b + 1 = 0)$
- vi. $(a \% 2 = 0) \wedge (a + b > -3) \wedge (6 > a) \wedge (a + 2b \neq 11) \wedge (b + 1 = 0)$

- (e) Explain what would change if you were to use concolic execution instead of symbolic execution while answering sub-question (a) described above.

Concolic execution assigns random values to the input variables x and y . Initially concolic execution starts with an empty path. Then based on the concrete random inputs, the execution traverses the code, and whenever it encounters a branch, it

adds the corresponding condition to the path as a conjunction. When it finishes, the path obtained is the path of the random input. To explore other paths, the last condition in the path can be negated and the path formula can be passed to the SMT solver to get an input for that path. To explore parent branches, the last condition can be removed and the process can be repeated by negating the last condition in the parent path constraint.

For example, if the random input is $x = 6, y = 0$, then the concolic execution would get the following constraint:

$$(a \% 2 = 0) \wedge (a + b > -3) \wedge (6 \leq a) \wedge (a + 3b \neq 15)$$

Negating the last condition would generate this formula

$$(a \% 2 = 0) \wedge (a + b > -3) \wedge (6 \leq a) \wedge (a + 3b = 15)$$

The SMT solver would return the input $x = 6, y = 3$ which hits the bug.