

# Jonathan Champion

(616)-730-6229

john@championcoding.com

championcoding.com



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## Summary

Quick thinker, vast pools of determination, skilled problem-solver, and love to learn.

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## Objective

My mission is to help end suffering and promote happiness through games, specifically through game programming.

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## Education

Ferris State University (2013 - Present)  
Bachelors of Applied Science  
Digital Animation and  
Game Design

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## Skills

### Graphics

- 3ds Max
- Photoshop
- Illustrator
- InDesign
- Flash

### Programming

- C#
- Action Script 3
- Processing
- Unity 3D
- Unreal Engine 4

### Programming Cont.

- HTML
- CSS
- PHP
- MySQL
- Javascript

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## Current Employment

Junior Developer – YETi CGI  
(2015 - Present)

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## Previous Employment

Line Cook, Trainer, Closer, and Opener – Grand Woods Lounge  
(2012 - 2015)

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## Volunteer Experience

DAGD Mentor – Ferris State University (2015 - Present)

DAGD Programming Tutor – Ferris State University (2015 - Present)

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## Shipped Titles

National Geographic Puzzle Explorer (YETi CGI)

#Points (YETi CGI)

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## References

General Manager Dax Hylarides [dax@woodslounge.com](mailto:dax@woodslounge.com)

Yeti Tech Lead Joshua Freeney [josh@yeticgi.com](mailto:josh@yeticgi.com)

Professor Jacob Pollak [jacobpollak@ferris.edu](mailto:jacobpollak@ferris.edu)