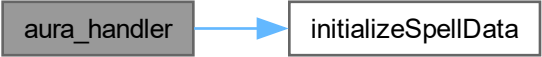


aura\_handler



```
graph LR; A[aura_handler] --> B[initializeSpellData]
```

A diagram showing a call from `aura_handler` to `initializeSpellData`. The `aura_handler` box is gray, and the `initializeSpellData` box is white. A blue arrow points from the gray box to the white box.

initializeSpellData