


berserk_onhit_handler



```
graph LR; A[berserk_onhit_handler] --> B[isActionMelee]
```

A diagram showing a horizontal flow from left to right. On the left is a gray rectangular box with a black border containing the text 'berserk_onhit_handler'. A blue arrow points from the right side of this box to a white rectangular box with a black border on the right. This second box contains the text 'isActionMelee'.

isActionMelee