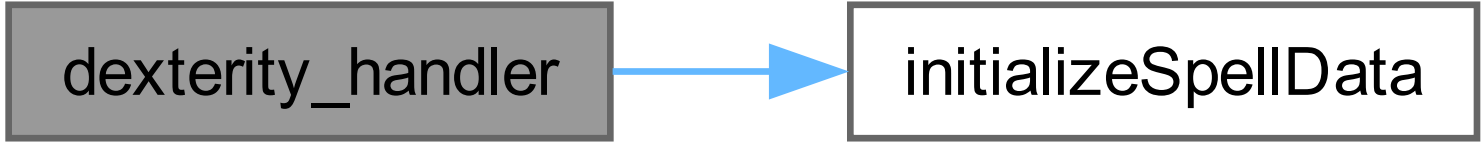
dexterity_handler
initializeSpellData