Mudit Choudhary

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TECHNICAL SKILLS

Languages: JavaScript, Python, Java, SQL, HTML/CSS

Frameworks: ReactJs, NodeJs, ExpressJs Databases: MySQL, MongoDB, PostgreSQL Libraries: Pygame, SQLite, Tailwind CSS

Developer Tools: GitHub, Postman, Azure, Git, Linux terminal, VS Code

Projects

BashNode - Blog App | React, NodeJS, MongoDB, Ant Design, Azure Blob Storage

Live | Code

- Built a responsive blog web application using MERN with the ability to create, edit, remove, save blogs
- Created a robust text editor using **react-markdown** that supports **markdown** and **blog preview** functionality
- Implemented authentication, password hashing, data validation using passport, bcryptjs, react-hook-form, express-validator to prevent security vulnerabilities like password theft and XSS attacks
- Ensured isolated data storage architecture by storing blob data on Azure blob storage, user data on MongoDB

Dodge Charger Game | Python, Pygame, SqLite, SQL, Git

Code

- Developed an engaging single-player car racing game by using Python, Pygame, and SQLite
- Implemented a coin collection and in-game store mechanism that let users to purchase more cars
- Utilized SQLite for locally storing user's progress and collected items like coins, cars
- Enabled users to enjoy an endless highway driving experience until the end of the game

BattleShip Game | JavaScript, Webpack, CSS, JEST, Git

<u>Live</u> | <u>Code</u>

- Created a single-player battleship game using JavaScript, CSS and Webpack for efficient bundling
- Implemented an interactive X by X grid that lets users to strike opposing ships
- Utilized **JEST** for **unit testing** of each game module to ensure stability and reliability

TODO APP | JavaScript, HTML, TailWind CSS, Git

<u>Live</u> | Code

- Created a TODO application with JavaScript and Tailwind for styling
- Implemented add, delete, and update task functionality by using DOM manipulation methods
- Used LocalStorage to persist user-created tasks, ensuring they are retained even after the user revisits the app

VOLUNTEER/OPEN SOURCE

LearningEquality - Kolibri, KDS | VueJs, JavaScript

Kolibri | KDS

- Have been contributing to **Kolbiri** an open source offline first ed-tech platform providing access to openly licensed content in poor internet region
- Improved certain component's accessibility by using the more accessible friendly components from KDS library
- Added a component **KTextTruncator** that allows to truncates the text to a certain number of lines
- Fixed minor and major logical bugs, assisted in code maintenance

ACHIEVEMENTS/AWARDS

- Achieved First Overall in a hackathon hosted by MLH. Developed a website facilitating donations and adoptions for street dogs and cats. *Link*
- Participated in the **Hack The League 2** hackathon. Created a **React Native** application for searching available bus between two location within a city

EDUCATION

University of Rajasthan

Jaipur, Raj.

Bachelor of Computer Applications

Sep. 2022 - Sep.2025

Kendriya Vidyalaya No.4

Jaipur, Raj.

Commerce - IP 91.6%

Sep. 2020 - July.2022