MUDIT GARG

(+353) 892050748 | gargmu@tcd.ie | https://muditgarg48.github.io

PROFILE

As an upcoming **Software Engineer**, I am passionate about building efficient and scalable solutions that measurably improve business outcomes, while also adopting a growth mindset and willingness to learn new technologies. I have a proven track record of producing such improvements, both as an individual contributor and as a team collaborator. My expertise lies in many core concepts, and I consistently strive towards perfection.

EDUCATION

Masters in Engineering (M.A.I.). Major in Computer Engineering

Trinity College Dublin, Ireland

Sept 2023 - Jun 2024

Bachelors in Engineering (B.A.I.). Major in Computer Engineering

Involved in a 2+2 international credit transfer program based on merit.

Trinity College Dublin, Ireland

Cumulative Grade: II.1 (Second Class Honors)

Thapar Institute of Engineering and Technology, Patiala, India

Cumulative Grade: I.1 (First Class Honors)

Sept 2021 – Aug 2023 Aug 2019 – Aug 2021

EXPERIENCE

General MotorsSoftware Developer Intern

Dublin, Ireland

Jan 2023 - Aug 2023

- Streamlined the performance of a key project feature, refactoring the end-to-end services to about 96.4% improvement, reducing the project compilation time from 10min to 30sec speeding up the responsiveness.
- Collaborating with a senior developer to turn **7-8 SQL data sources** into valuable insightful insight report using Microsoft's **Power BI** to increase the readability of data for **5-6 internal teams**.
- Proven track record of collaborating with skilled teams to deliver critical project features and developing API endpoints, adhering to various Agile ceremonies.
- Contributed to the full-stack development, utilizing various cutting-edge technologies such as **Java**, **Spring Boot**, **Maven**, **Angular**, **Postgres**, and **Docker** for the development of optimized software solutions.

CORE SKILLS

Programming Languages: Python, Dart, Java, C++, JavaScript, Structured Query Language (SQL)

Core Concepts: OOP, DSA, Gen AI, Agile and Scrum, Refactoring and Debugging

Libraries: ScikitLearn, Numpy, Tensorflow, OpenCV

Frameworks: Spring Boot with Maven, Flutter with Dart, React with Node.js
Tools: Jupyter Notebooks, Git and Azure DevOps, Power BI, TinkerCAD

Platforms: GitHub, Firebase, Heroku, Oracle Cloud Infrastructure

PROJECTS

Gesture recognition-based device control

Jan 2024

Python, Jupyter, Tensorflow, OpenCV, Numpy, ScikitLearn, Mediapipe https://github.com/muditgarg48/gesture_based_device_control

- Utilized a **LSTM neural network** to develop a gesture recognition model that trains using 30 videos of 30 frames each, for each gesture and then use that gesture to control IoT devices.
- Utilized Python for automation and development, Mediapipe and OpenCV library for key points extraction,
 Jupyter, TensorFlow, Numpy and ScikitLearn for model preparation and training.

Candle in Dark
Mar 2024

Flutter, Dart, Firebase, Google Cloud, XML, GitHub Pages https://muditgarg48.github.io/candle in dark web/

- Ideated and developed **a cross platform application** using **Flutter** and **Firebase** that serves as a platform guide for the newly arrived students of Trinity College to know everything about Trinity and Ireland.
- Includes various interwoven intricate systems including user authentication and authorization, feedback collection system, theming system, etc.