## A&F Promo Card Screening App

## **Environment:**

XCode 6.4 or later
iOS SDK 8.4 later
AFNetworking 2.6 - Networking Communication
CocoaLumberjack - Debugging Framework
MBProgressHUD - Activity Display
OCMock - Unit test, Stub
XCTest - Unit test

## Steps to run the app?

- 1. Install XCode 6.4 or later
- install pods incase if there are any discrepancies with above mentioned third party frameworks. (Here is link on how to <a href="https://cocoapods.org/">https://cocoapods.org/</a>)
- 3. open xcworkspace with xcode. Choose any simulator as per above mentioned SDK for expected behavior

## Application Features:

- Cache mechanism through CoreData to show data. Any changes in database will be automatically reflected with latest data. When app starts, application makes request to fetch promotion data and update local database. (DB Driver App)
- 2. VFL language based support for constraints. App supports landscape and portrait mode (iPhone and iPad as well)
- 3. Also supports fail case scenarios for networking and UI