

# MUDMIE CHUTHAMSATID

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[www.mudmie.com](http://www.mudmie.com)

## ABOUT

I'm an engineer-converted designer who is passionate about crafting product experience that sparks people's joy and simplifies their lives.

I'm currently looking for a full-time product design role starting Fall 2020.

## TOOLS

Figma, Sketch, InVision, HTML/CSS, Bootstrap, JavaScript, Git, JIRA  
Adobe Photoshop & Illustrator,  
Google Analytics

## SKILLS

Product thinking, User research,  
User interview, Usability testing,  
Interaction & Visual design,  
Information Architecture

## EDUCATION

### University of Waterloo

2015 - 2020

Systems Design Engineering,  
Bachelor of Applied Science

## PERSONAL PROJECTS

### VRulez

A fully responsive commercial website for VR arcade business

### Roundabout Canada

An escape room website with SEO optimized resulting in Google search ranking from 19<sup>th</sup> to 8<sup>th</sup> and \$17,000 monthly revenue increase

### Daily UI

A daily challenge for practicing creativity through UX/UI designs

### Eyes On Me

E-Commerce, an Instagram-based business for online sales

## WORK EXPERIENCE

### Autodesk | Product Designer

May – Aug 2019 | San Francisco, USA

*Enhancing the user experience for construction field workers by introducing form & report customizations and dark mode*

| Performed user interview and concept tests to design custom form builder for web, iOS, Android and Windows platforms

| Researched and designed the 1<sup>st</sup> design system for dark mode so that users can work efficiently in different environment

### Hack The North | Product Designer

Mar 2019 – present | Waterloo, Canada

*Leading the design of marketing website, application portal, and QR Scanner tool for Canada's biggest hackathon*

| Designed unique comic-themed application portal that supported over 7,000 applicants from 30 countries to apply for the event

| Gathered requirements from multiple teams to design QR scanner, used for security and check-in purposes on the day of the event

### PlanGrid | Product Designer

Sep – Dec 2018 | San Francisco, USA

*Designed web application for construction productivity suite which enabled cloud collaboration on blueprints, work progress, and issues tracking*

| Established reusable design patterns across 3 products by revamping information architecture of settings page, reducing development time by 50%

| Led brainstorming sessions to gather user needs and designed university recruiting t-shirt to increase company's presence on campus

### Nulogy | Product Designer

Jan – Apr 2018 | Toronto, Canada

*Designed solutions to complex supply chain management problems through the application of user research, wireframes, and prototypes*

| Conducted user interviews and created user journey map to redesign order picking feature, increased efficiency in warehouse operation

| Analyzed user workflow to design audit trail feature, enabled contract packagers to meet the FDA regulatory compliance

### Liquor Control Board of Ontario | UX/UI Designer

May – Aug 2017 | Kitchener, Canada

*Led the design of online craft beer ordering system, sales data analysis portal, and product tasting note collection platform*

| Identified user problems, requirements, and constraints to derive UI designs, simplified routine task execution from 1 week to 1 day

| Produced user stories through persona development, designed mockup and worked with 4 developers to bring the design to life