$description: |\ API\ documentation\ for\ modules:\ morphogen Diffusion ABM.$ 

lang: en

classoption: oneside geometry: margin=1in papersize: a4

linkcolor: blue links-as-notes: true ...

# $\begin{tabular}{ll} Module & {\tt morphogenDiffusionABM} \end{tabular}$

## Classes

## Class agent

```
class agent(
   id
)
```

Generates agents and stores their attributes.

```
Attributes ----= id, type, name, pos, track, bState, bdTime, resTime, bdCount, isBound, diffCoef, dist, jump
```

#### Class simulateABM

```
class simulateABM(
   steps,
   gsize,
   dir,
   boundDiff=0.5,
   recepDens=200
)
```

Contains methods to run the simulations.

```
Attributes ----= steps, grid, agents, gS, dir, jumpArr, boundDiff, boundDist, recepDens, receptorPos, membranePos, allowedPos,...
```

## Methods

## Method customPDF

```
def customPDF(
    self,
    r,
    D=10,
    tau=0.01
)
```

Generates distribution of probabilities for given jump distances

```
Args ----= self
r - array of jump distance (numpy.array)
D - diffusion coefficient (in um^2/s)
tau - duration of the simulation step (in s). default = 0.01 (10 ms)
Returns ----= Array of probabilities of jump distances
```

## Method drawCircle

```
def drawCircle(
   self,
   pos,
   r
)
```

Returns radial positions at a given distance from the given position

```
Args ----= self
```

pos - [x,y] for given position

r - radius of the circle

Returns ----= A list of positions on the circle.

#### Method getMemPos

```
def getMemPos(
    self,
    dir=None
)
```

Detects edges (membrane positions) in the grid.

```
Args ----= self
```

dir - default = None, provide a directory path to save a .tif image of the membrane positions

Modifies ----= Attribute: membranePos

### Method getNeighbours

```
def getNeighbours(
    self,
    pos,
    r,
    any=0
)
```

Updates the self.neighbours with neighbours of given position.

```
Args ----= self
```

pos - given position [x,y]

r - distance from pos

any - boolean

```
0- only take positions at distance r
1- take all positions within radius r
```

Modifies ----= Attributes: neighbours

## Method grid2D

```
def grid2D(
    self,
    gsize,
    gridImg=None,
    nrw=0
)
```

Makes the 2D grid for simulation

```
Args ----= self
```

gsize - size of the grid

gridImg - input custom grid array (a numpy.array object)

nrw - Narrowness (An integer to make the grid narrower or wider.

```
nrw=0 means no change in initial grid

nrw>0 means make the grid narrower, nrw<0 means make the grid wider

1 nrw unit chages the width of extracellular space by 2 pixels or 20 nm.)
```

Modifies ----= Class simulateABM

Attributes: grid, membranePos, allowedPos

#### Method initialize

```
def initialize(
    self,
    num=1,
    name='sailor',
    diffCoef=10,
    bindSth=0,
    oneSide=0,
    resTime=0,
    eqFrac=0.5
)
```

Initializes the agents for the simulation

Args ----= num - number of agents

name - name of agent

diffCoef - diffusion coefficient

bindSth - bindSth (integer - 0, 1, ...). A receptor with the radius of bindSth is detected for binding.

oneSide - boolean (default = 0),

```
0 to initiate agents at random positions,
1 to initiate agents on one side of the grid
```

 ${\tt resTime}\ {\tt -average}\ {\tt residence}\ {\tt time}\ {\tt for}\ {\tt the}\ {\tt agent}$ 

eqFrac - initial bound fraction (0 means all agents are free, 1 means all agents are bound, default = 0.5)

Modifies ----= Class agent

 $Attributes: \ name, \ id, \ track, \ bState, \ pos, \ resTime, \ bdTime, \ bdCount, \ is Bound, \ diffCoef, \ dist, \ jump, ...$ 

Class simulateABM

Attributes: receptorPos, agents

#### Method observe

```
def observe(
    self,
    step,
    fig,
    cmap
)
```

Generates plots of agent tracks

```
Args ----= self
```

step - simulation step number

fig - plt.figure (blank figure to draw the plot)

cmap - colormap to color different agents

Generates ----= a plot of tracks at self.dir

## $Method\ plotBoundFrac$

```
def plotBoundFrac(
    self,
    step,
    fig
)
```

To plot the bound fraction.

## Method update

```
def update(
    self,
    step
)
```

To update the agents at each simulation step

```
Args ----= self

step - simulation step number (int)

Modifies ----= Class agent

Attributes: bState, pos, isBound, bdCount, jump

Class simulateABM

Attributes: agents, neighbours
```

Generated by *pdoc* 0.9.2 (https://pdoc3.github.io).