

Basic Linear Algebra for Quantum Computing

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Topics:

1. Vector spaces
2. Hilbert spaces
3. Dimension, basis, tensor products, orthonormality

Vector spaces are sets...

$$V = \left\{ \underline{|v_1\rangle}, \underline{|v_2\rangle}, \dots \right\}$$

$$\underline{C} = \left\{ \underline{a}, \underline{b}, \underline{c}, \dots \right\}$$

$$a = 2 + 3i$$

Axioms: 1. Closure w.r.t. add

$$|v_1\rangle + |v_2\rangle = |v_3\rangle \in V$$

2. Commutative

$$|v_1\rangle + |v_2\rangle = |v_2\rangle + |v_1\rangle$$

3. $\exists |N\rangle \in V$

$$|N\rangle + |v_1\rangle = |v_1\rangle$$

$$|v\rangle + (-|v\rangle) = |N\rangle$$

4. Associative

$$|v\rangle + (|v_2\rangle + |v_3\rangle) = (|v\rangle + |v_2\rangle) + |v_3\rangle$$

5. $a|v\rangle \in V$

6. Distributive

$$a(|v_1\rangle + |v_2\rangle)$$

$$= a|v_1\rangle + a|v_2\rangle$$

$$7. a(b|v\rangle) = \underline{ab}|v\rangle$$

$$-\underline{I}|v\rangle = |v\rangle$$

$$-\underline{0}|v\rangle = 0$$

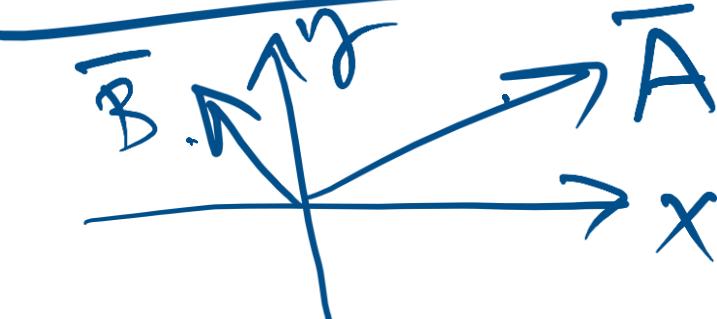
Summarized:

$$\underline{a}|v_1\rangle + \underline{b}|v_2\rangle \in V$$

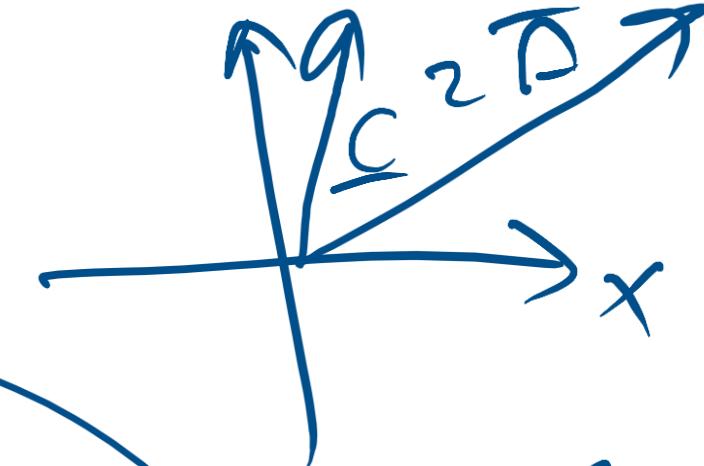
Closure

Vector space?

Example: 2D Euclidean Space



$$V = \{\bar{A}\}$$
$$S = \{\underline{R}\}$$



3D Space
- a vector space

Hilbert spaces are vector spaces with... an additional
requirement: — It has inner product defined

example: $\overline{A \cdot B} = A_x B_x + A_y B_y$

$$V = \left\{ \begin{bmatrix} a \\ b \end{bmatrix} \right\}_{2 \times 1} \quad a, b \in \mathbb{C}$$

$$\begin{bmatrix} a_1 \\ b_1 \end{bmatrix} + \begin{bmatrix} a_2 \\ b_2 \end{bmatrix} = \begin{bmatrix} a_1 + a_2 \\ b_1 + b_2 \end{bmatrix}$$

$$|\psi\rangle = \begin{bmatrix} a \\ b \end{bmatrix}, \quad |\phi\rangle = \begin{bmatrix} a \\ d \end{bmatrix}$$

$$\langle \psi | = (\langle \psi |)^* = \begin{bmatrix} a^* & b^* \end{bmatrix} \quad = \quad \underline{\underline{|\psi\rangle}} =$$

$$\langle \psi | \phi \rangle = \begin{bmatrix} a^* & b^* \end{bmatrix} \begin{bmatrix} a \\ d \end{bmatrix} = \underline{\underline{a^*c + b^*d}}$$

Hilbert spaces: \rightarrow inner products \rightarrow norm of vector

$$\underline{\text{norm}} = \sqrt{\bar{A} \cdot \bar{A}} = \sqrt{A_x^2 + A_y^2}$$

$$\underline{\text{norm}} = \sqrt{\langle \phi | \phi \rangle} = \sqrt{\begin{bmatrix} c^* & d^* \end{bmatrix} \begin{bmatrix} c \\ d \end{bmatrix}} = \sqrt{|c|^2 + |d|^2}$$

$$= \sqrt{c^* c + d^* d}$$

$$\cancel{\langle \psi | \phi \rangle} \neq \text{real}$$

$$\langle \psi | \psi \rangle = \text{real}$$

$$\boxed{\langle \psi | \phi \rangle \neq \langle \phi | \psi \rangle} \quad \begin{aligned} c &= 2+3; \\ c^* &= 2-3; \\ c^* &= (c)^2 \\ &= 4+9=13 \end{aligned}$$

$$\boxed{\langle \psi | \phi \rangle = \langle \phi | \psi^* \rangle}$$

Basis is the linearly independent set...

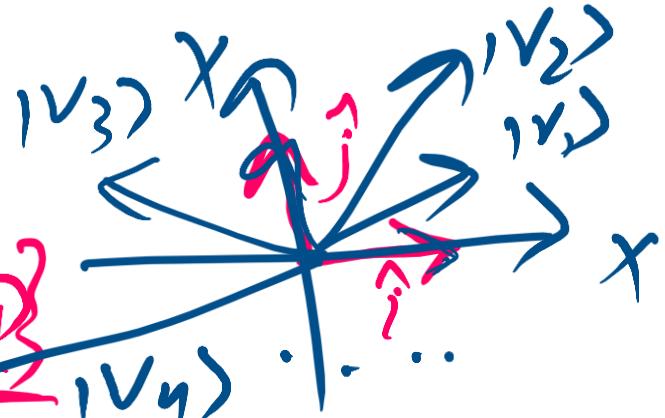
$$V = \{ |v_1\rangle, |v_2\rangle, \dots \}$$

$$|v_i\rangle = a_i^{\hat{i}} + b_i^{\hat{j}}$$

Basis = $\{ \hat{i}, \hat{j} \}$

Basis = $\{ |w_0\rangle, |w_1\rangle, \dots, |w_{n-1}\rangle \}$

N members

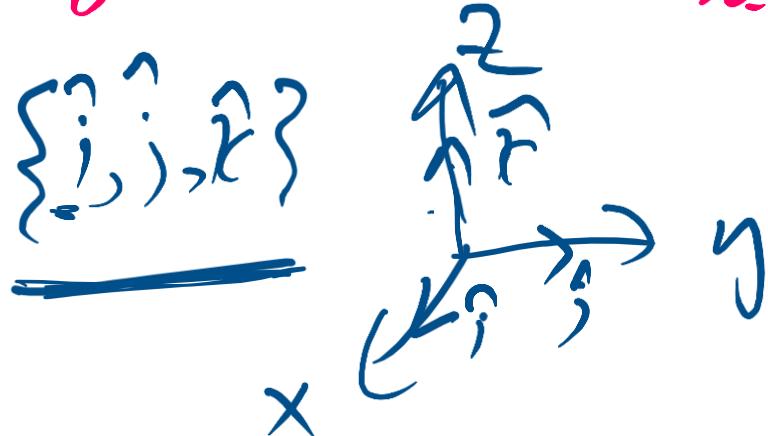


$$|v_i\rangle = \sum_{j=0}^{n-1} c_j |w_j\rangle$$

If: $|w_i\rangle \neq \sum_{\substack{j=0 \\ j \neq i}}^{n-1} c_j |w_j\rangle$

Linearly independent set

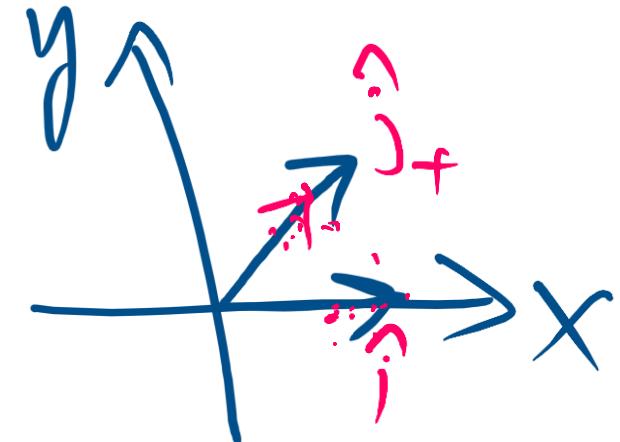
$$= c_0 |w_0\rangle + c_1 |w_1\rangle + \dots + c_{n-1} |w_{n-1}\rangle$$



Basis does not have to have orthogonal vectors:

$$\{\hat{i}, \hat{j}_+\}$$

$$\hat{i} \neq \hat{c}\hat{j}_+$$



Orthogonal:

$$\langle \psi | \phi \rangle = 0$$

$|\psi\rangle, |\phi\rangle$ are orthogonal!

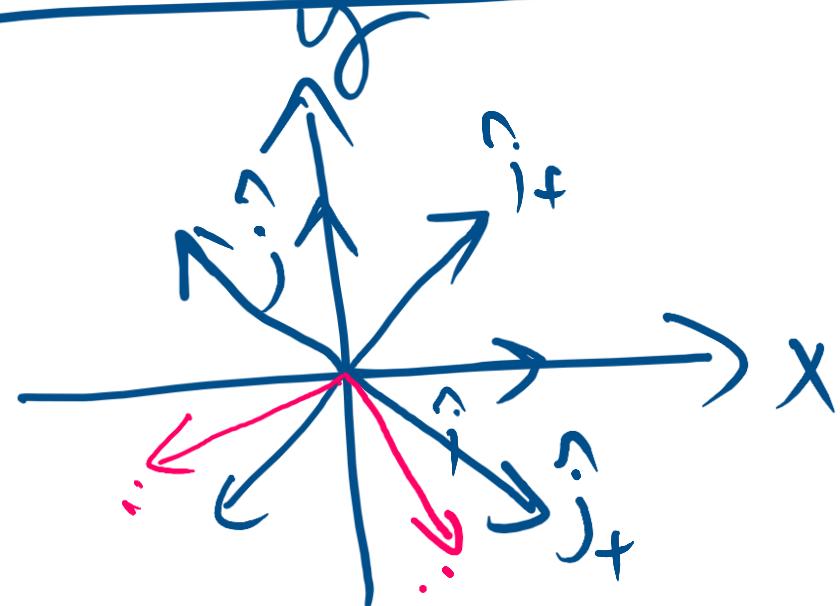
$$\{|w_0\rangle, |w_1\rangle, |w_2\rangle\}$$

A basis with orthogonal vectors
is preferred but not necessary!

Normal vectors:

$$\sqrt{\langle \psi | \psi \rangle} = 1$$

Orthonormal basis: \rightarrow All vectors in it are orthogonal



\rightarrow All vectors have norm 1.

Dimension: number of elements in a basis

2D C.S. Dim=2

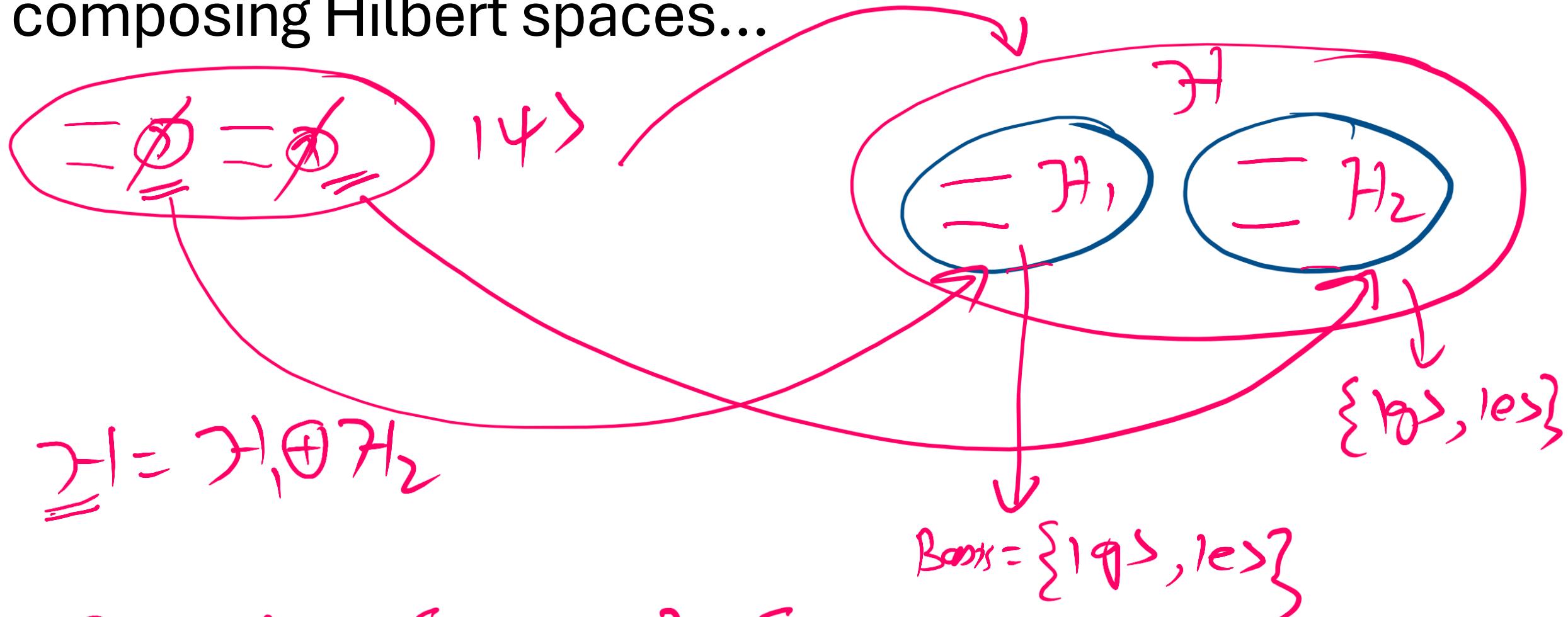
$$V = \left\{ \begin{bmatrix} a \\ b \end{bmatrix} \right\}$$

Dim=2

$$\text{Basis} = \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$$

$$\begin{bmatrix} a \\ b \end{bmatrix} = a \begin{bmatrix} 1 \\ 0 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

Basis of big Hilbert space is tensor product of bases of composing Hilbert spaces...



$$\begin{aligned}\text{Basis of } \mathcal{H} &= \{1g>, 1e>\} \otimes \{1g>, 1e>\} \\ &= \{1g>1g>, 1g>1e>, 1e>1g>, 1e>1e>\}\end{aligned}$$

Examples

$$|g\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, |e\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$|4\rangle = a|g\rangle + b|e\rangle = a\begin{bmatrix} 1 \\ 0 \end{bmatrix} + b\begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} a \\ b \end{bmatrix}$$

$\left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}, \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \end{bmatrix} \right\}$

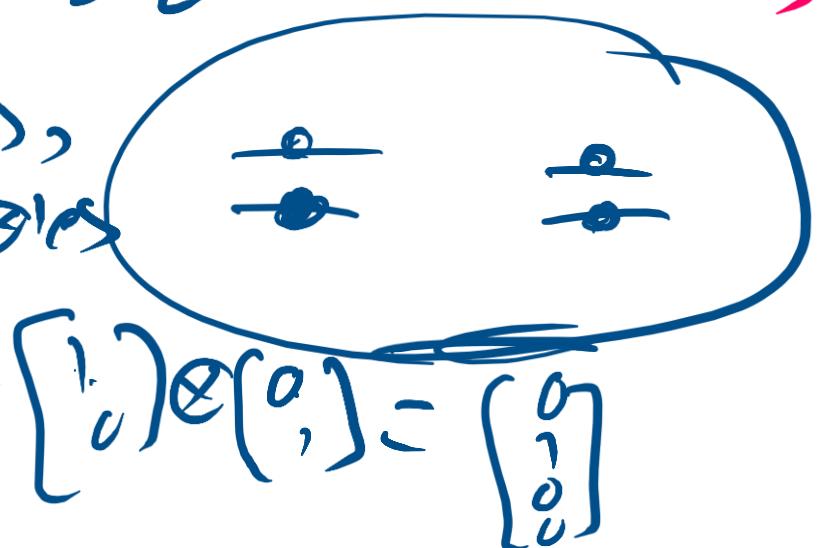
$\dim = 2$

$$|4\rangle = c|g\rangle + d|e\rangle$$

$$= \begin{bmatrix} c \\ d \end{bmatrix}$$

Basis = $\{|g\rangle \otimes |g\rangle, |g\rangle \otimes |e\rangle, |e\rangle \otimes |g\rangle, |e\rangle \otimes |e\rangle\}$

$$|g\rangle \otimes |g\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, |g\rangle |e\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$



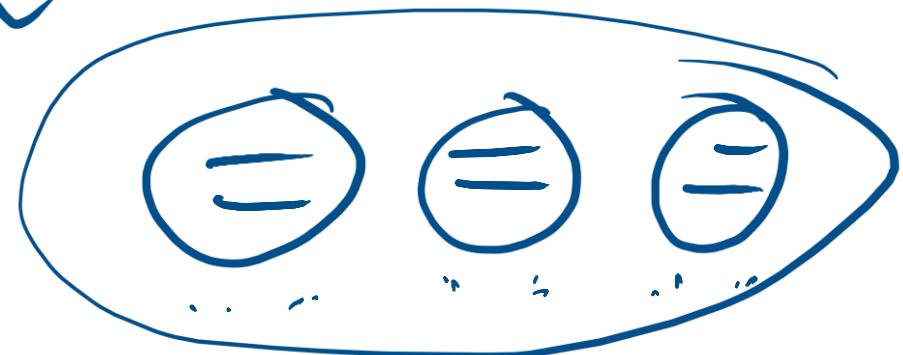
$$|es|g\rangle = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}, \quad |es|es\rangle = \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix}$$

$$|4\rangle = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} = a \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + b \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix} + \dots$$

$$\text{Basis} = \left\{ \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} \right\}$$

$\underbrace{\hspace{1cm}}_{|g\rangle|e\rangle}$ $\underbrace{\hspace{1cm}}_{|p\rangle|g\rangle}$ $\underbrace{\hspace{1cm}}_{|es|es\rangle}$

$$\text{Dim} = 4 = 2 \times 2 = 2^2$$



$$2^3 = 8$$

Summary

- Vector spaces are sets with addition and scalar multiplication
- Hilbert spaces have additional structure of inner products
- Basis is the linearly independent set to represent vectors
- Composite Hilbert spaces have bases that can be constructed as tensor products of bases of individual Hilbert spaces
- Orthogonal vectors have inner product of zero
- Normal vectors have zero norm