

# From Classical Mechanics to Modern Physics

Muhammad Faryad

Associate Professor of Physics,

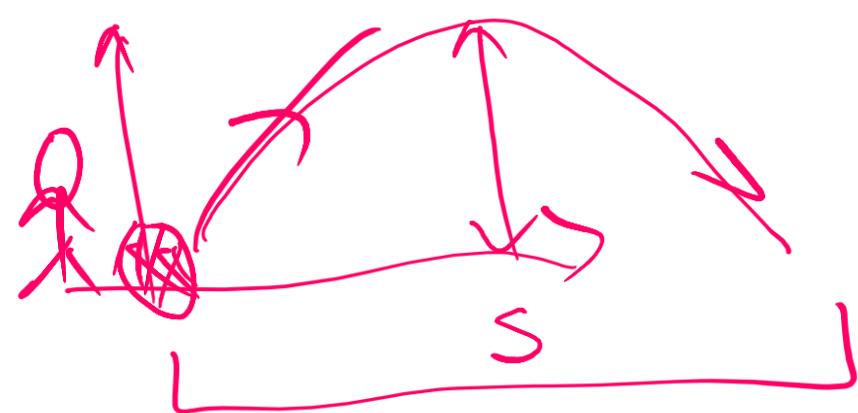
Lahore University of Management Sciences

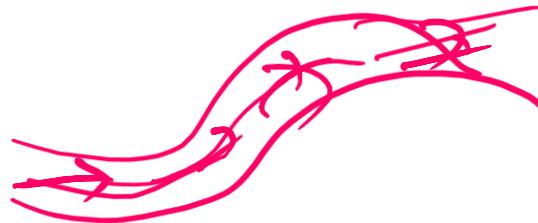
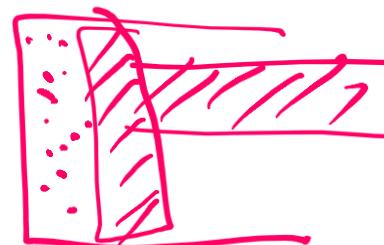
**Topics:**

1. Classical vs Quantum Systems
2. Postulates of Classical Mechanics
3. Postulates of Quantum Mechanics

# Classical World

- Falling  


h, t = ?
- 
- 

- 
- Bridge, building 
- gases 
- Engine
- Macroscopic 

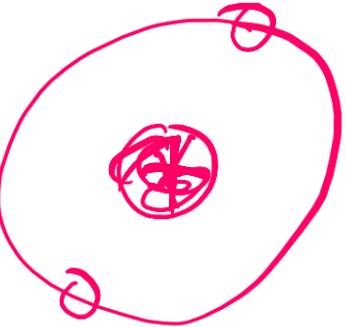
# Quantum World

— Microscopic

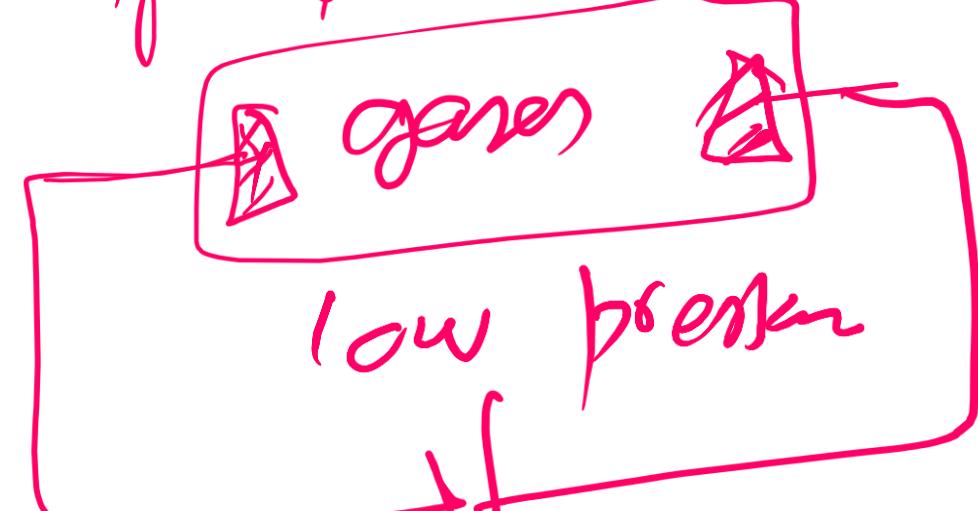
— white dwarf

— neutron star

—  Low T



light 



low pressure

⋮  
 $E_2$

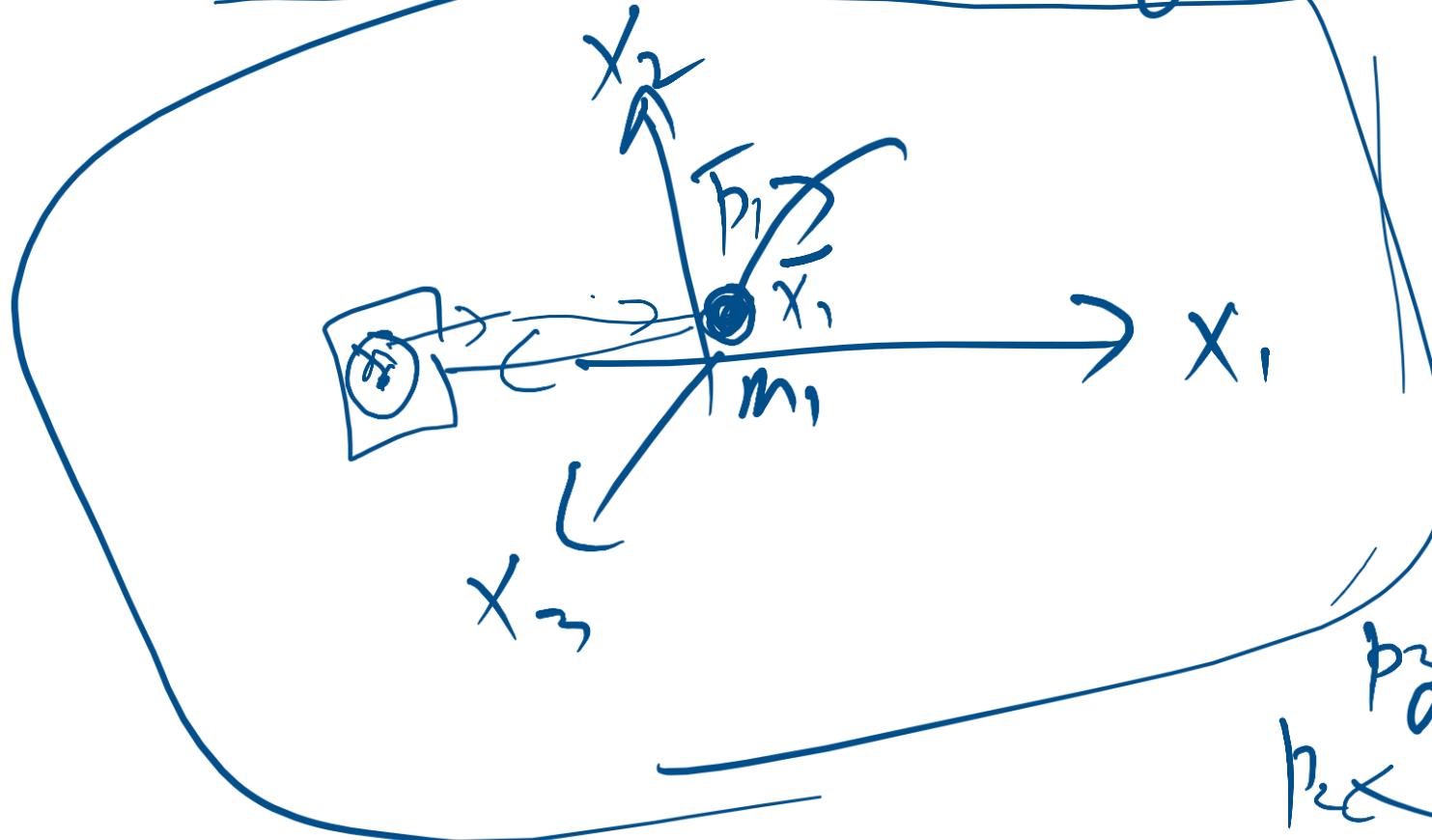
$E_2$  ↗  
 $E_1$  ↗  
 $E_0$  ↗



→ Quantum Mechanics

# Classical Mechanics Postulates

① State of C.S. give by  $\underline{\bar{x}}$ ,  $\underline{\bar{p}}$ .



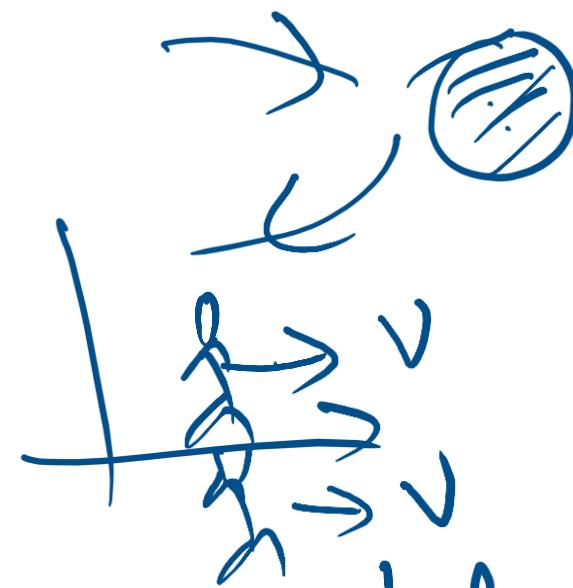
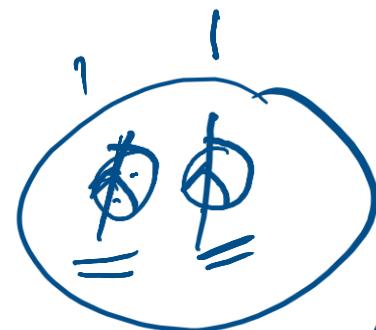
$$\underline{\bar{x}} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}, \underline{\bar{p}} = \begin{bmatrix} p_1 \\ p_2 \\ p_3 \end{bmatrix}$$

- real
- directly observable
- countable

=  
6-Dim phase space

② measures can give us  $\bar{P}, \bar{x}$ , without changing  $\bar{x}, \bar{P}$

- copy state



③ Evolution of state / change in state

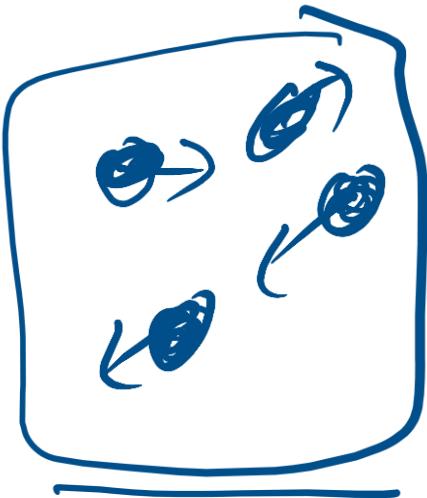
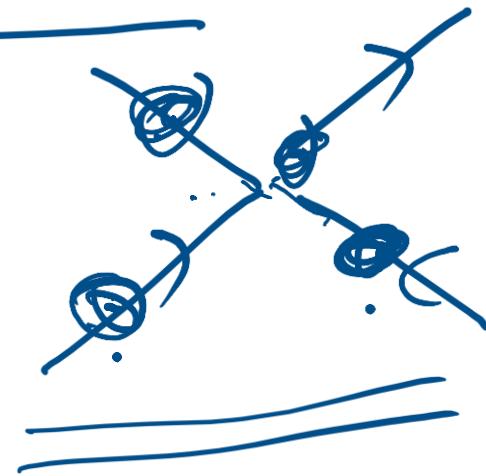
$\rightarrow$  Newton's law

$\bar{P}(t) = \int F dt$

$$\frac{d\bar{P}}{dt} = -F$$

#### 4th Composite System:

$$m_1, \frac{d\vec{p}_1}{dt} = \vec{F}_1$$



Composite  $\equiv$  sum of iids parts

$$\underline{\underline{X}} = \begin{bmatrix} x_{1x} \\ x_{1y} \\ x_{1z} \\ x_{2x} \\ x_{2y} \\ x_{2z} \\ \vdots \end{bmatrix}, \underline{\underline{P}} = \begin{bmatrix} p_{1x} \\ p_{1y} \\ p_{1z} \\ p_{2x} \\ p_{2y} \\ p_{2z} \\ \vdots \end{bmatrix}$$

T = ?  
K.E. = .  
P = :  
:

# Quantum Mechanics Postulates

- ① State of Q.S. by state vector

$$|\psi\rangle = \text{psi ket} = \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} \quad 4 \times 1$$

— normalized

$$|a|^2 + |b|^2 + |c|^2 + |d|^2 = 1$$

4 level

$$\begin{array}{l} \vdots \\ |\epsilon_3\rangle \\ |\epsilon_2\rangle \\ |\epsilon_1\rangle \\ |\epsilon\rangle \end{array}$$

— complex numbers

$$a = \frac{1-3i}{\sqrt{2}}; \\ b = \sqrt{2} + 0.7i$$

$$|a|^2 = a a^* \\ = \left(\frac{1-3i}{\sqrt{2}}\right) \left(\frac{1+3i}{\sqrt{2}}\right)$$

$$= \cancel{1-3i} + \cancel{i}; - \cancel{9i^2} = 1+9 = \underline{\underline{10}}$$

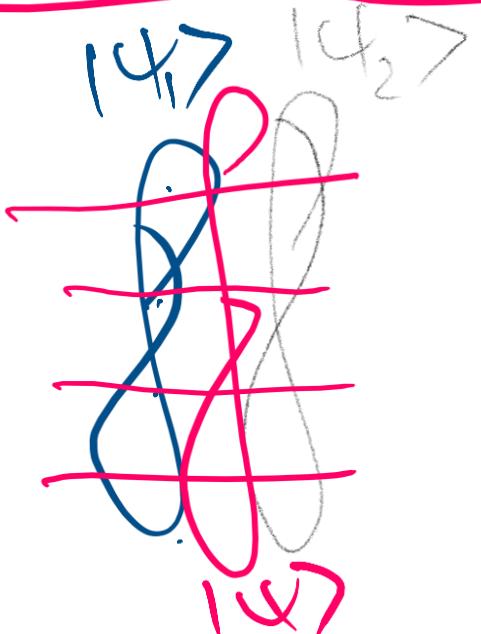
$$\boxed{i = \sqrt{-1}}$$

- ①

$$|\Psi_1\rangle = \begin{bmatrix} g \\ b \\ r \end{bmatrix},$$

$$|\Psi_2\rangle = \begin{bmatrix} e \\ f \\ g \\ h \end{bmatrix}$$

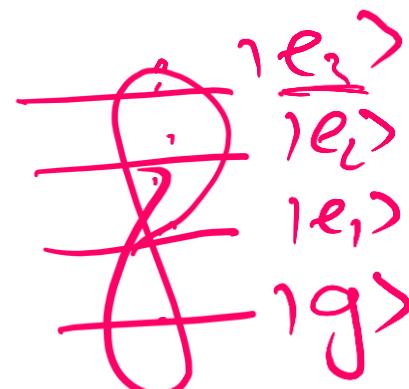
$$|\Psi\rangle = \alpha |\Psi_1\rangle + \beta |\Psi_2\rangle$$



Also a state  
superposition  $|\alpha|^2 + |\beta|^2 = 1$   
principle

$|\alpha|^2$  = prob of measuring  $|\Psi_1\rangle$

$|\beta|^2$  = prob ...  $|\Psi_2\rangle$



- 2nd measurement can disturb the system

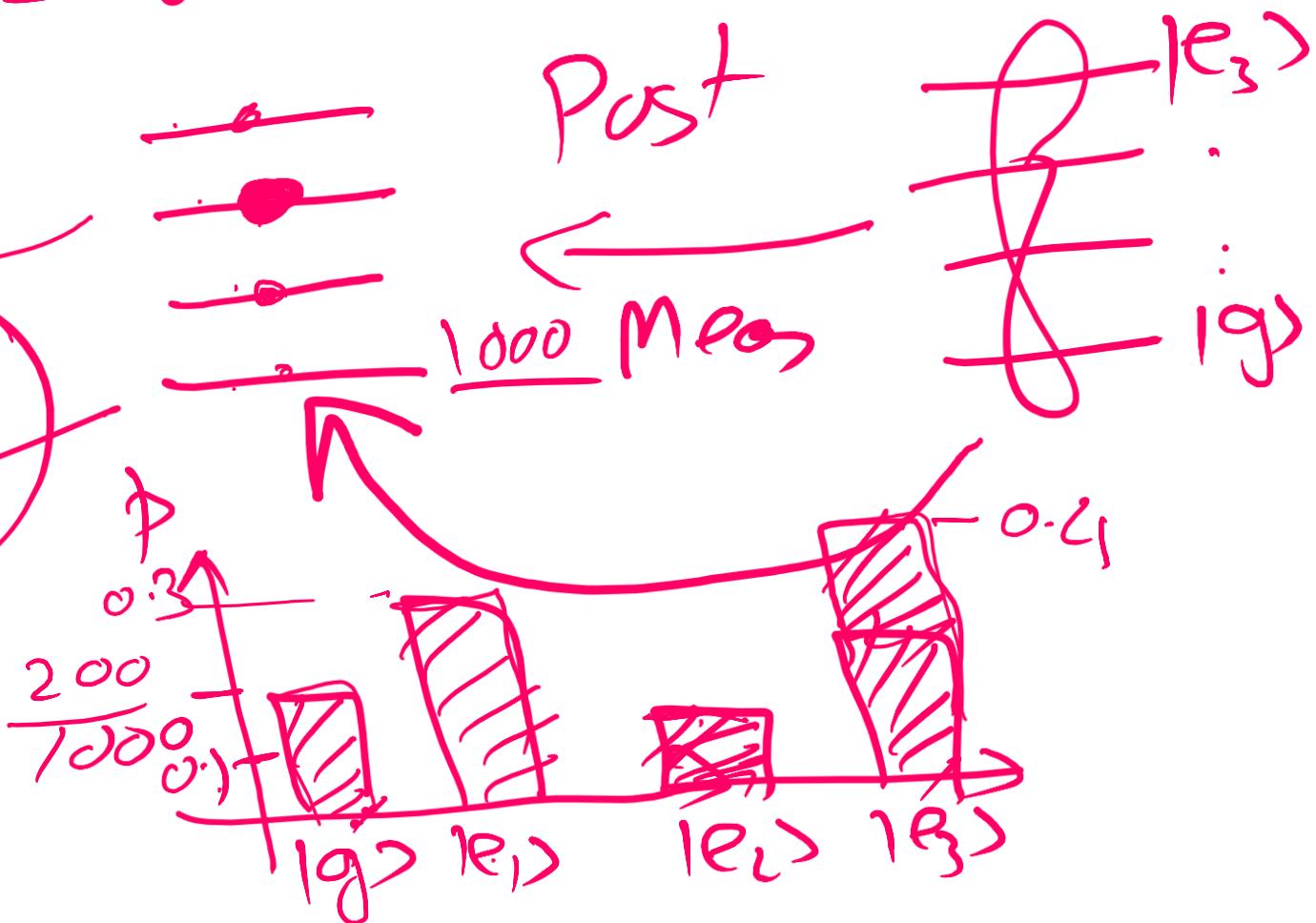
$$|4\rangle = \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix} = a|g\rangle + b|e_1\rangle + c|e_2\rangle + d|e_3\rangle$$

2  
|c|.

$$|4\rangle_{|e_2\rangle} =$$

$\frac{|ce_2\rangle}{|c|}$

=



3rd

## Evolution of state

Unitary matrix  $U_{4 \times 4}$

$$\begin{pmatrix} a' \\ b' \\ c' \\ d' \end{pmatrix} = U \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix}$$

$|a'|^2 + |b'|^2 + |c'|^2 + |d'|^2 = 1$

$|a|^2 + |b|^2 + |c|^2 + |d|^2 = 1$

$U^* = \begin{pmatrix} u_{11} & u_{12} & u_{13} & u_{14} \\ u_{21} & u_{22} & u_{23} & u_{24} \\ u_{31} & u_{32} & u_{33} & u_{34} \\ u_{41} & u_{42} & u_{43} & u_{44} \end{pmatrix}$

$(U^*)^* = \begin{pmatrix} u_{11}^* & u_{21}^* & u_{31}^* & u_{41}^* \\ u_{12}^* & u_{22}^* & u_{32}^* & u_{42}^* \\ u_{13}^* & u_{23}^* & u_{33}^* & u_{43}^* \\ u_{14}^* & u_{24}^* & u_{34}^* & u_{44}^* \end{pmatrix} = U$

$U^+ = (U^T)^*$

$\Rightarrow U^+ U = I$

## Composite Quantum System

$$|\Psi_1\rangle = \begin{bmatrix} a \\ b \end{bmatrix}, |\Psi_2\rangle = \begin{bmatrix} c \\ d \\ f \end{bmatrix}$$

$$|\Psi\rangle = |\Psi_1\rangle \otimes |\Psi_2\rangle = \begin{bmatrix} a \\ b \end{bmatrix} \otimes \begin{bmatrix} c \\ d \\ f \end{bmatrix}$$

$$|\Psi\rangle = |\Psi_1\rangle |\Psi_2\rangle$$

$$|\Psi\rangle = \begin{bmatrix} ac \\ ad \\ af \\ bc \\ bd \\ bf \end{bmatrix}$$

~~$$|\Psi\rangle = \begin{bmatrix} c \\ d \\ f \end{bmatrix}$$~~  
~~$$|\Psi\rangle = \begin{bmatrix} a \\ b \end{bmatrix}$$~~  
~~$$|\Psi\rangle = \begin{bmatrix} a \\ b \\ c \\ d \\ f \end{bmatrix}$$~~

## Composite Systems

- Superposition principle applies to C.S.

$$|\Psi\rangle = |a\rangle \otimes |b_1\rangle$$

$$|\Psi_2\rangle = |a_2\rangle \otimes |b_2\rangle$$

$$|\Psi\rangle = \alpha |\Psi_1\rangle + \beta |\Psi_2\rangle$$

$$|\alpha|^2 + |\beta|^2 = 1$$

$$|\Psi\rangle = \alpha |a_1\rangle |b_1\rangle + \beta |a_2\rangle |b_2\rangle$$



# Summary

- Classical world is described by position and momentum and measurements do not disturb it
- Quantum world is described by normalized state vectors and measurements can project state to eigen states
- Composite systems in classical world are just sums of its parts
- Quantum composite systems are more than just sums of its parts
- Classical systems live in phase space
- Quantum systems live in Hilbert space
- Quantum state evolution is unitary