

## Assignment - 6 (BI)

### Problem definition -

Write a C++ program for line drawing using DDA Bresenham with patterns such as solid, dotted, dashed, dot-dash & thick

### Objectives :

To draw different kinds of lines using basic line drawing algorithms.

### Outcomes :

Understanding of how different kinds of lines are drawn in images.

### H/w & s/w Packages :

- 64 bit OS
- Qt creator

Theory - Lines can be classified into the following 5 categories -

- i) Solid
- ii) Dotted
- iii) Dashed
- iv) Dash-Dot
- v) Thick

i) Solid lines are the simplest lines we observe everything. They have no special feature in them.



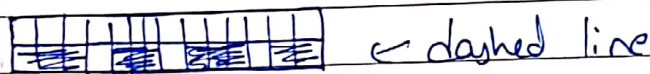
← Solid line

ii) Dotted lines are not continuous lines, but are composed of dots. This can be achieved by skipping every other pixel.



← dotted line.

iii) Dash lines are also non-continuous lines But unlike dotted lines, they are composed of small lines spaced with each other. This can be achieved by skipping every  $n^{\text{th}}$  pixel



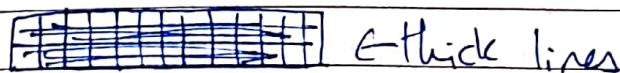
← dashed line

iv) Dash-dot lines are a combination of dashed and dotted lines consisting of alternate dashes & dots



← dash-dot line.



v) Thick lines are continuous lines that are broader than solid lines. It can be thought of as multiple solid lines together.







← thick lines


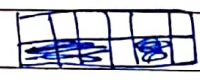
Thick lines can be drawn by generating a rectangle around the line & filling them



Test Cases:

Input	expected o/p	Actual o/p	result
Solid line line length = 6			pass

Dotted line length = 6			pass
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Dashed line length = 7			pass
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dash-dot line length = 6			pass
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Thick line length 4			pass
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Conclusion :

Thus we were able to generate lines using basic Manipulation to our line drawing algorithms.