pc1

pc2

engine: peteng  
name: luxury

engine: peteng  
name: luxury

constructor: function PetrolCar() {}  
pertolMech: function() {..}

pc1.\_\_proto\_\_

o\_\_

PetrolCar.prototype OR pc.\_\_proto\_\_

Pc2.\_\_proto\_\_

o\_\_

name = sluxury

cb

name=basic  
carPrivateM: {..}

name = luxury

constructor: function Car() {}  
accelerator: function() {..}  
breakFun: function() {..}  
initPrivats:

cs

cb.\_\_proto\_\_

o\_\_

Car.prototype OR cb/cl/cs.\_\_proto\_\_

cl

cs.\_\_proto\_\_to\_\_o\_\_