

Course Code:	Course Name:
Instructor Name / Names:	
Student Roll No:	Section No:

Instructions:

- Return the question paper.
- Read each question completely before answering it. There are **3 questions and 4 pages**.
- In case of any ambiguity, you may make assumption. But your assumption should not contradict any statement in the question paper.
- All the answers must be solved according to the sequence given in the question paper.
- This paper is subjective

Time: 180 minutes.

Max Marks : 60 points

SECTION-I [35 minutes, 10 points (1*10)]

Question 1: Choose the best answer (Assuming that the program executes correctly):

<p>i) What is the output of the following code:</p> <pre>#include<stdio.h> struct gospel{ int num; char mess1[50]; char mess2[50]; }m1 = { 2, "if you are driven by success", "make sure that it is a quality drive" }; void main() { struct gospel m2, m3; m2 = m1; m3 = m2; printf("\n%d %s %s", m1.num, m2.mess1, m3.mess2) ; }</pre> <p>a) compile time error b) 2 if you are driven by success make sure that it is a quality drive c) None of the above.</p>	<p>ii) Point out the correct statement which correctly free the memory pointed to by 's' and 'p' in the following program?</p> <pre>#include<stdio.h> #include<stdlib.h> int main() { struct ex { int i; float j; char *s }; struct ex *p; p = (struct ex *)malloc(sizeof(struct ex)); p->s = (char*)malloc(20); return 0; }</pre> <p>a) free(p); , free(p->s); b) free(p->s); , free(p); c) free(p->s); d) free(p);</p>
<p>iii) Which of the following function will be used to deallocate dynamically allocated memory ?</p> <p>a) remove(var-name); b) free(var-name); c) delete(var-name); d) dalloc(var-name);</p>	<p>iv) Which of the following statement is correct prototype of the malloc() function in c ?</p> <p>a) int* malloc(int); b) char* malloc(char); c) unsigned int* malloc(unsigned int); d) void* malloc(size_t);</p>
<p>v) Point out the error in the following program.</p> <pre>#include<stdio.h></pre>	<p>vi) Point out the correct statement which correctly allocates memory dynamically for 2D array following program?</p>

<pre>#include<stdlib.h> int main() { char *ptr; *ptr = (char)malloc(30); strcpy(ptr, "RAM"); printf("%s", ptr); free(ptr); return 0; }</pre> <p>a) Error: in strcpy() statement. b) Error: in *ptr = (char)malloc(30); c) Error: in free(ptr); d) No error</p>	
<p>vii) How will you print \n on the screen?</p> <p>a) printf("\n"); b) echo "\\n"; c) printf('\n'); d) printf("\\n");</p>	<p>Viii) Can we have an array of bit fields?</p> <p>a) Yes b) No</p>
<p>ix) Point out the error in the program?</p> <pre>struct emp { int ecode; struct emp e; };</pre> <p>a) Error: in structure declaration b) Linker Error c) No Error d) None of above</p>	<p>x) What will be the output of the program ?</p> <pre>#include<stdio.h> #include<string.h> int main() { char str1[20] = "Hello", str2[20]=" World"; printf("%s\n", strcpy(str2, strcat(str1, str2))); return 0; }</pre> <p>a) Hello b) World c) Hello World d) WorldHello</p>

SECTION-II [45 minutes, 10 points (2*10)]

Question 2: In this question, provide **1-2** line explanation. Where appropriate, you may use a short fragment of code to complement your explanation. **N.B: Negative marking on more than 2 lines.**

- (i): What is the difference between a local and global variable in C? (Consider variable scope, storage and initialization).
- (ii): What are the properties of a static member variable in C?
- (iii): Briefly explain pointer arithmetic in C. Give an example code snippet involving pointers in which it would be inappropriate to use pointer arithmetic, and explain why.
- (iv): Explain how in some respect pointers are equivalent to arrays, and give one respect in which they differ.
- (v): What is the difference between declaration and definition?
- (vi): Describe the layout of the memory components: Dynamic Memory Allocation, Data Segment, Code Segment and Stack. You may use an illustration as part of your explanation.
- (vii): List some of the ways recursion can improve your applications?
- (viii): Compare and contrast structure and union.
- (ix): Explain the three stages of compilation in C language.
- (x): Write down the benefit of **typedef** with one example.

SECTION-III [100 minutes, 30 points (6*5)]

Question 3: This section comprises programs.

a) Write a program, which stores information about a date in a structure containing three members i.e. day, month and year. Using bit fields the day number should get stored in first 5 bits of day, the month number in 4 bits of month and year in 12 bits of year. Write a program to read date of joining of 10 employees and display them in ascending order of year.

b) Suppose a file contains a multiple line text. Write a program to replace first letter of every word with caps in a same file. Sample input/output file is given below.

Hint: Use fseek() function to position your pointer before over writing the letter in caps.

Sample Input/Output:

MyFile.txt (Input)	MyFile.txt (Output)
don't be stressed	Don't Be Stressed
do your best	Do Your Best
forget the rest	Forget The Rest

c) Write a program that will create a structure with N number of student details (Name, Roll# and Percentage) and print the inputted details. Memory to store and print structure will be allocated at run time by using malloc() and released by free().

Hint: N number of students should be managed using realloc() function.

Sample Input/Output:

```
Enter detail of student [ 1]:
Enter name: Abu Bakar
Enter roll number: 01
Enter percentage: 100
Add more (y/n)y
Enter detail of student [ 2]:
Enter name: Umar
Enter roll number: 02
Enter percentage: 99
Add more (y/n)y
Enter detail of student [ 3]:
Enter name: Usman
Enter roll number: 03
Enter percentage: 98
Add more (y/n)y
Enter detail of student [ 4]:
Enter name: Ali
Enter roll number: 04
Enter percentage: 97
Add more (y/n)n
Entered details are:
                Abu Bakar      1      100.00
                  Umar        2       99.00
                  Usman       3       98.00
                   Ali        4       97.00
```

d) Write a program to check whether a substring is present in a string or not without using library function. For this you have to implement a function named **myStrStr()**, this function will return 1 if substring present in the string and return 0, if substring is not present in the string.

Sample Input/Output:

```
First run:
Enter complete string: Hello how are you?
Enter string to check: how
String "how" found in "Hello how are you?"

Second run:
Enter complete string: Hello how are you?
Enter string to check: we
String "we" not found in "Hello how are you?"

Third run:
Enter complete string: Hello how are you?
Enter string to check: how are you?
String "how are you?" found in "Hello how are you?"
```

e) In numerical analysis, a sparse matrix is a matrix in which most of the elements are zero. By contrast, if most of the elements are nonzero, then the matrix is considered dense. The fraction of zero elements (non-zero elements) in a matrix is called the sparsity (density).

Write down a C program that takes a matrix of 5X5 dimensions and finds whether this matrix is sparse or dense, and displays message accordingly. [Only write core logic, no need for # include]

BEST OF LUCK!