

# Introduction to Digital Logic Design



## ***Chapter -1***

# Introductory Concept

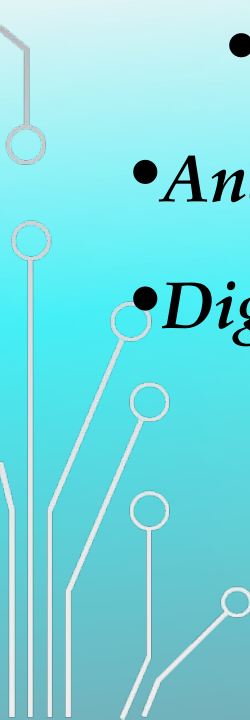

- Explain the basic differences between digital and analog quantities
- Show how voltage levels are used to represent digital quantities
- Describe various parameters of a pulse waveform such as rise time, fall time, pulse width, frequency, period, and duty cycle
- Explain the basic logic functions of NOT, AND, and OR
- Describe several types of logic operations and explain their application in an example system

# *DIGITAL TECHNOLOGY*

- *The term digital is derived from the way computer perform operations □ by counting digits.*
- *Today, digital tech is applied in a wide range of areas.*
- *The tech has progressed from vacuum-tube to discrete transistors to complex ICs.*

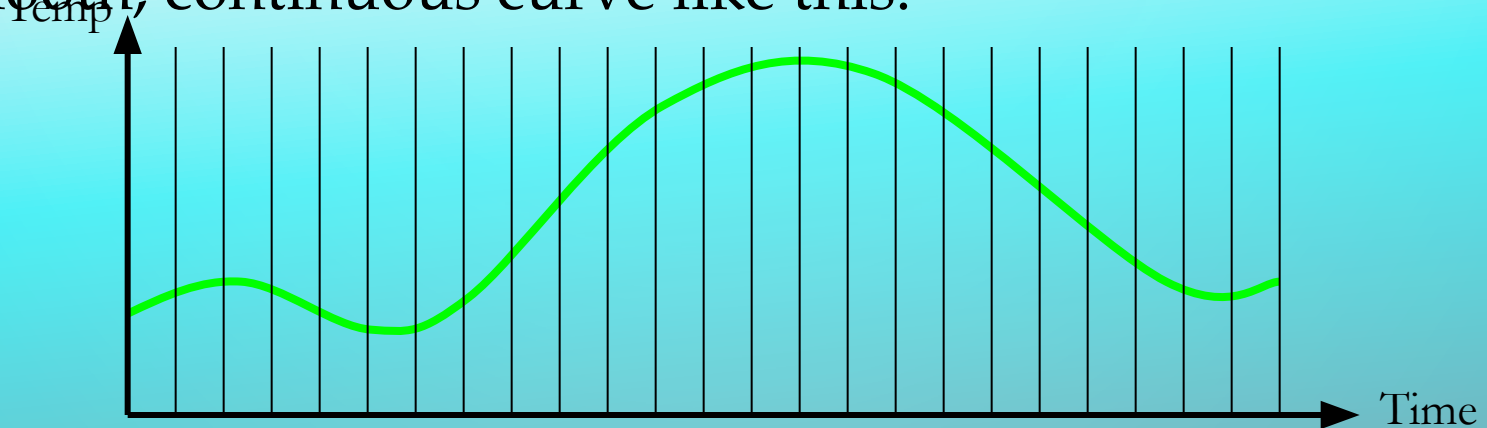


# *DIGITAL AND ANALOG QUANTITIES*

- *Two categories of electronic circuits:*
    - *Analog*
    - *Digital*
  - *Analog quantity = continuous values*
  - *Digital quantity = a discrete set of values*
- 
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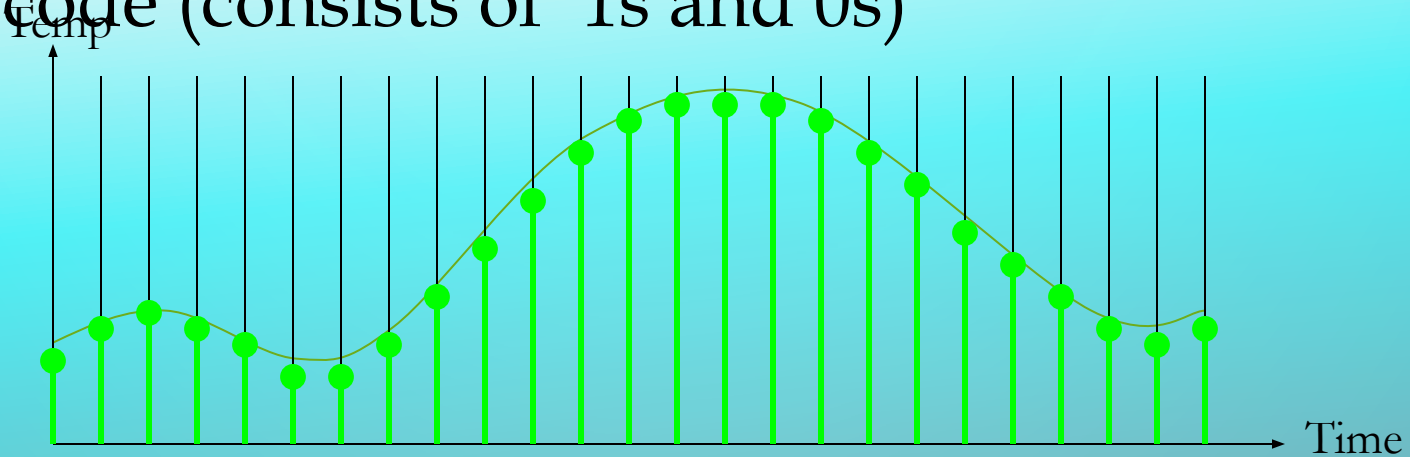
# *ANALOG QUANTITY*

- Most things in nature □ analog form
  - Temperature, pressure, distance, etc
- Smooth, continuous curve like this:



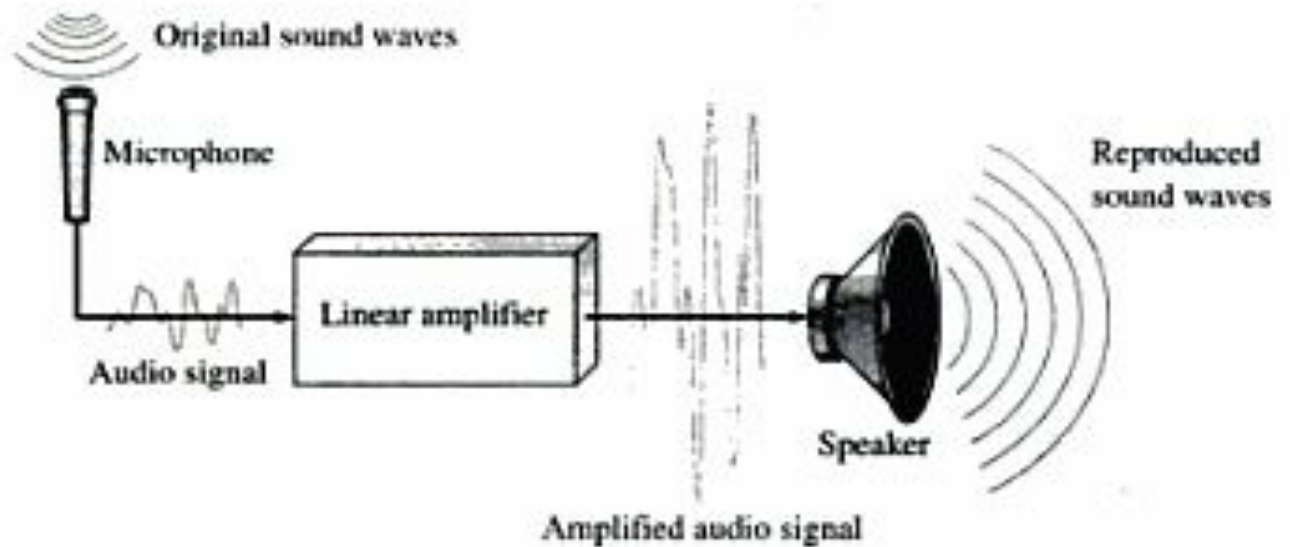
# ***DIGITAL QUANTITY***

- Sampled-value representation (quantization)
- Each dot can be digitized as a digital code (consists of 1s and 0s)



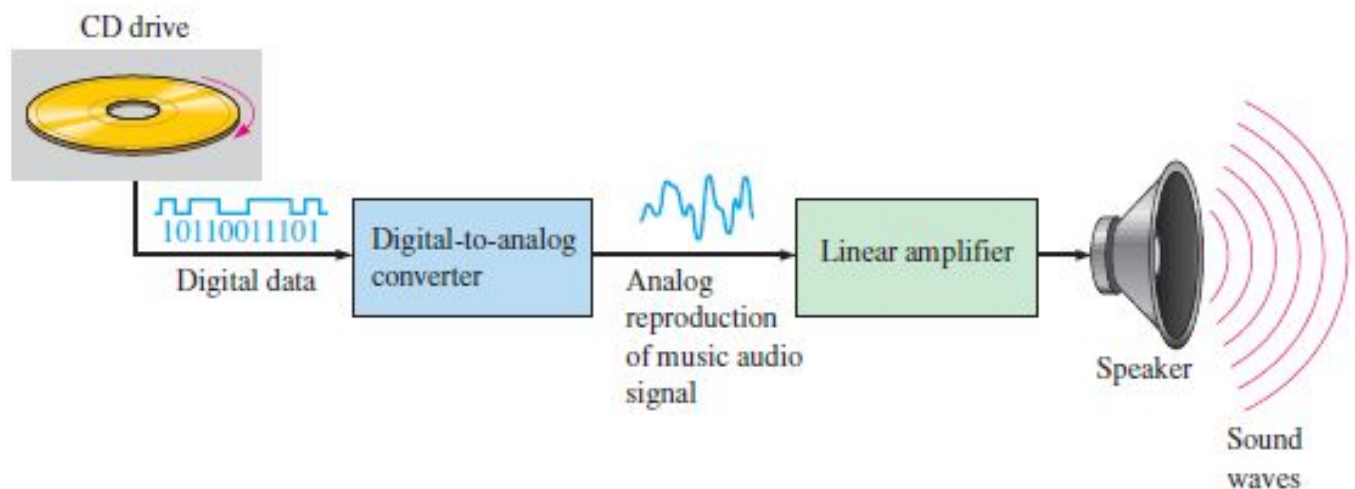
# An Analog Electronic System

## A basic audio public address system



## A System Using Digital and Analog Methods

### Basic principle of a CD player





# ***DIGITAL ADVANTAGES***

- Digital data can be processed and transmitted more efficiently and reliably than analog data.
- Digital data has a great advantage when storage is necessary.
- Music when converted to digital form can be stored more compactly and reproduced with great accuracy and clarity than analog.
- Noise doesn't effect digital data.



# DIGITAL MUSIC

- The media is very compact but higher-density (and counting):

- CDs
- Memory cards



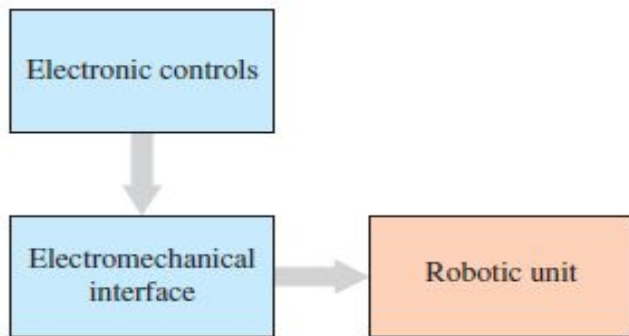
- No more bulky and noisy media like cassette tape



# MECHATRONICS

Both digital and analog electronics are used in the control of various mechanical systems. The interdisciplinary field that comprises both mechanical and electronic components is known as mechatronics.

Mechatronic systems are found in homes, industry, and transportation. Most home appliances consist of both mechanical and electronic components. Electronics controls the operation of a washing machine in terms of water flow, temperature, and type of cycle.



(a) Mechatronic system block diagram



(b) Robotic arm



(c) Automotive assembly line

The background is a light blue gradient. In the corners, there are decorative circuit-like patterns consisting of thin lines and small circles, resembling a printed circuit board (PCB) layout. These patterns are located in the top-left, top-right, bottom-left, and bottom-right corners.

# *Binary Digits, Logic Levels, & Digital Waveforms*

# ***BINARY DIGITS***

- Binary system (either 0 or 1)
  - Bit (comes from *binary digit*)
- Digital circuits:
  - 1 represents HIGH voltage
  - 0 represents LOW voltage
- Groups of bits (combinations of 0s and 1s) are called codes
  - Being used to represent numbers, letters, symbols, (i.e. ASCII code), instructions, and etc.

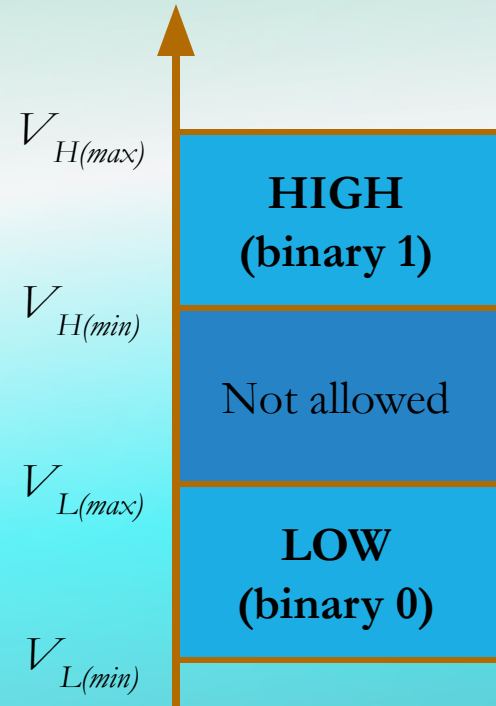
# LOGIC LEVELS

The voltages used to represent a 1 and 0 are called logic levels.

- Ideally, there is only HIGH (1) and LOW (0).
- Practically, there must be thresholds to determine which one is HIGH or LOW or neither of them.

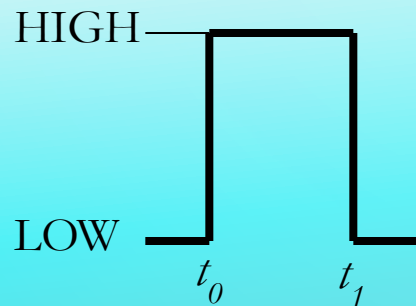
## CMOS

- (2V to 3.3V □ HIGH)
- (0V. To 0.8V □ LOW)

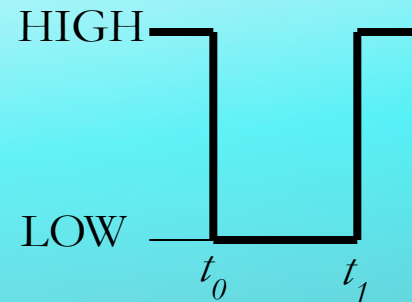


# ***DIGITAL WAVEFORMS***

- Voltage levels that are changing back and forth between HIGH and LOW
- (Ideal) pulse



**Positive-going pulse**



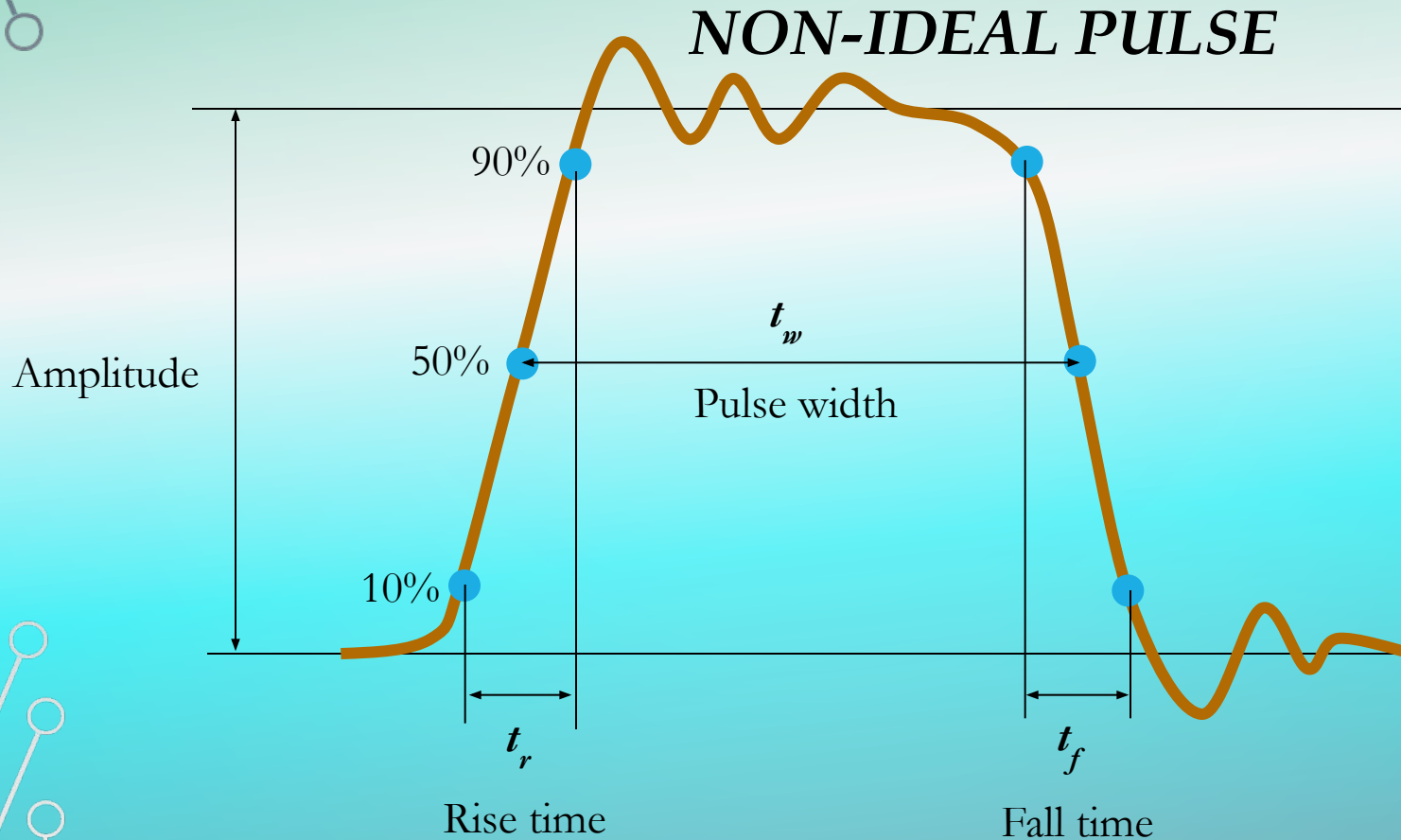
**Negative-going pulse**

- At  $t_0$  □ leading edge, at  $t_1$  □ trailing edge



## Pulse Definitions

Actual pulses are not ideal but are described by the rise time, fall time, amplitude, and other characteristics.





## Periodic Pulse Waveforms

Periodic pulse waveforms are composed of pulses that repeats in a fixed interval called the **period**. The **frequency** is the rate it repeats and is measured in hertz.

$$f = \frac{1}{T} \qquad T = \frac{1}{f}$$

The **clock** is a basic timing signal that is an example of a periodic wave.

**Example**

What is the period of a repetitive wave if  $f = 3.2 \text{ GHz}$ ?

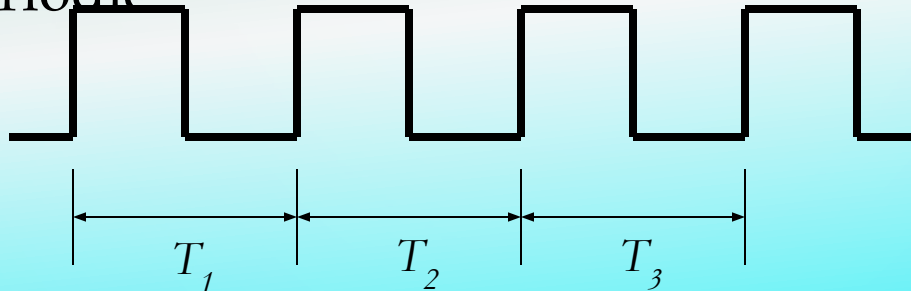
**Solution**

$$T = \frac{1}{f} = \frac{1}{3.2 \text{ GHz}} = 313 \text{ ps}$$

# WAVEFORM CHARACTERISTICS

- Waveforms = series of pulses (called pulse train)

- Periodic



- **Period** ( $T$ ) =  $T_1 = T_2 = T_3 = \dots = T_n$

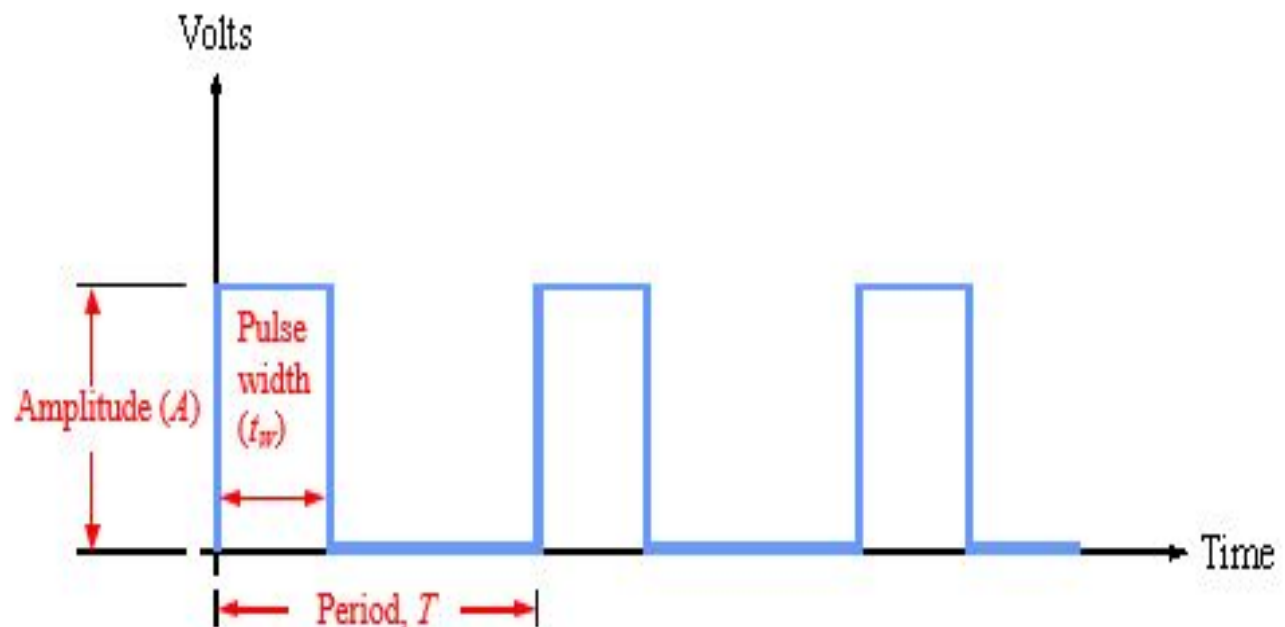
- **Frequency** ( $f$ ) =  $1/T$

- Nonperiodic



## Pulse Definitions

In addition to frequency and period, repetitive pulse waveforms are described by the amplitude ( $A$ ), pulse width ( $t_W$ ) and duty cycle. Duty cycle is the ratio of  $t_W$  to  $T$ .



# *DUTY CYCLE*

- Ratio of the pulse width ( $t_w$ ) to the period ( $T$ )

$$\text{Duty cycle} = ( t_w / T ) \times 100\%$$

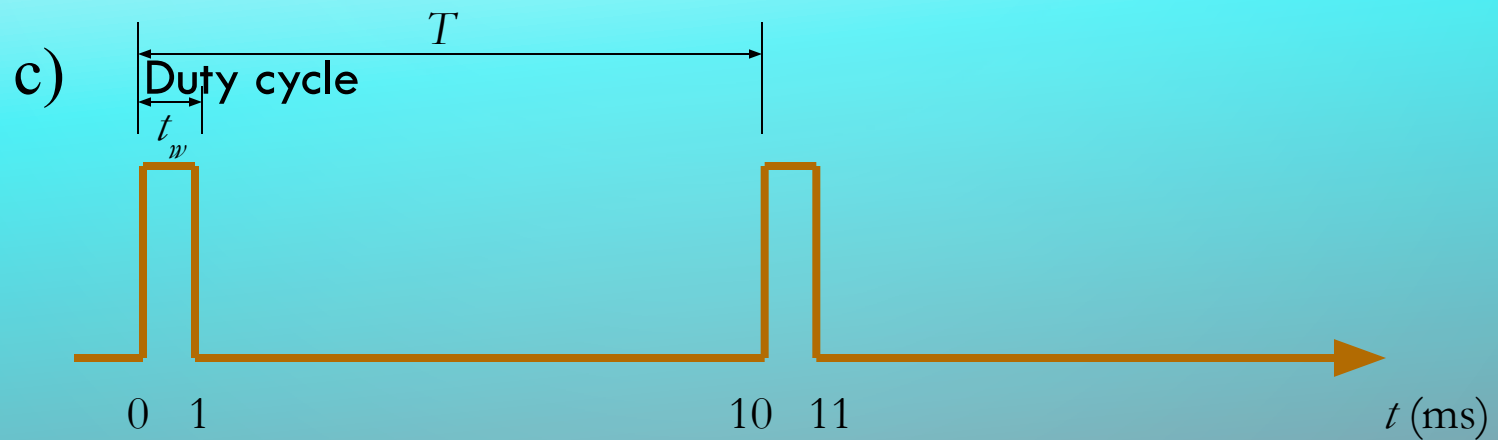
**D: 0%**

# *EXAMPLE*

- From a portion of a periodic waveform (as shown) determine:

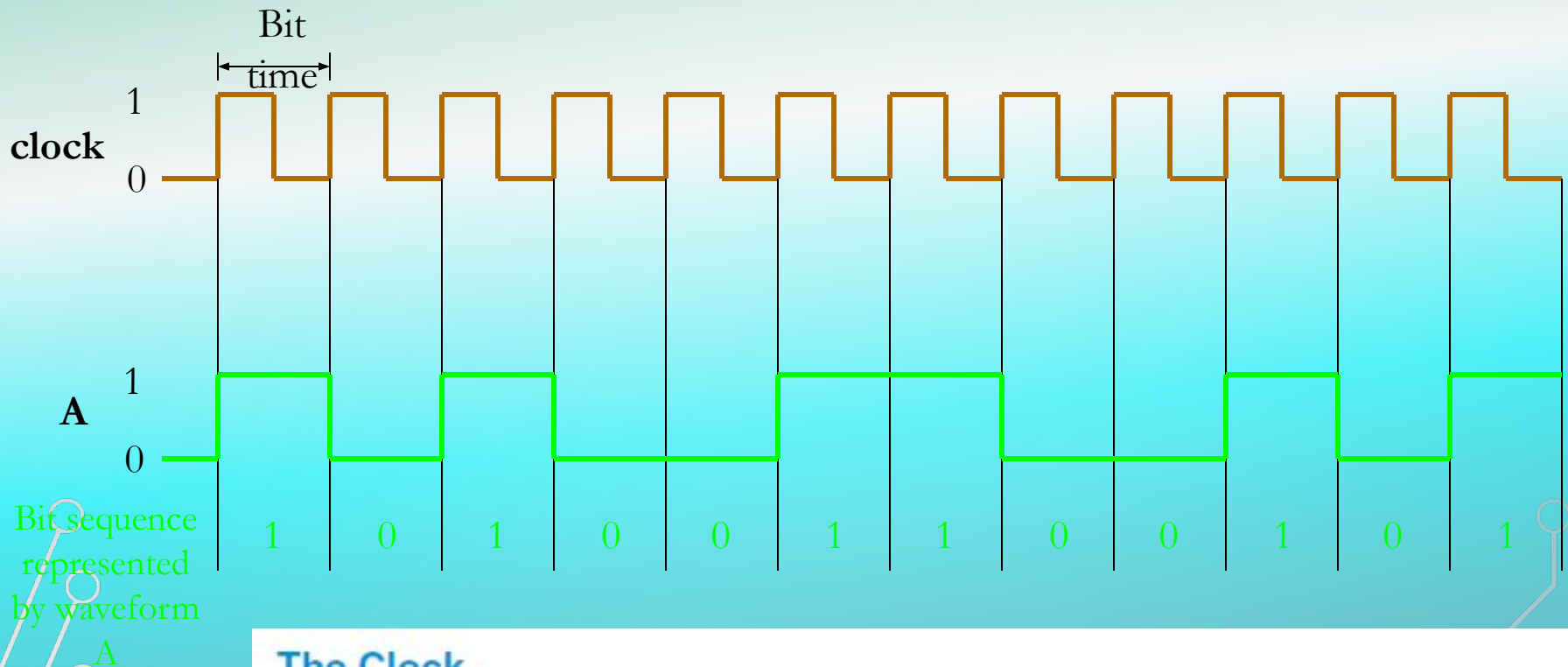
a) Period

b) Frequency



# A DIGITAL WAVEFORM CARRIES BINARY INFORMATION

Binary information that is handled by digital systems appears as waveforms that represent sequences of bits. When the waveform is HIGH, a binary 1 is present; when the waveform is LOW, a binary 0 is present. Each bit in a sequence occupies a defined time interval called a **bit time**.



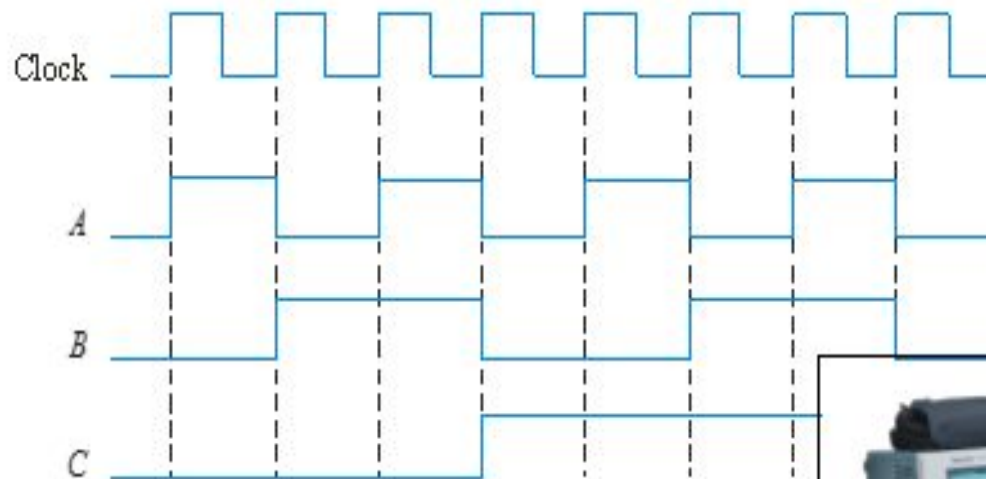
## The Clock

In digital systems, all waveforms are synchronized with a basic timing waveform called the **clock**. The clock is a periodic waveform in which each interval between pulses (the period) equals the time for one bit.



## Timing Diagrams

A timing diagram is used to show the relationship between two or more digital waveforms,



A diagram like this can be observed directly on a logic analyzer.





# *DATA TRANSFER*

- **Data** refers to groups of bits that convey some type of information. Binary data, which are represented by digital waveforms, must be transferred from one device to another within a digital system or from one system to another in order to accomplish a given purpose.
- Binary data are transferred in two ways:
  - Serial – bits are sent one bit at a time
  - Parallel – all the bits in a group are sent out on separate lines at the same time (one line for each bit)

**InfoNote :**Universal Serial Bus (USB) is a serial bus standard for device interfacing. It was originally developed for the personal computer but has become widely used on many types of handheld and mobile devices. USB is expected to replace other serial and parallel ports. USB operated at 12 Mbps (million bits per second) when first introduced in 1995, but it now provides transmission speeds of up to 5 Gbps.

# PARALLEL TRANSMISSION

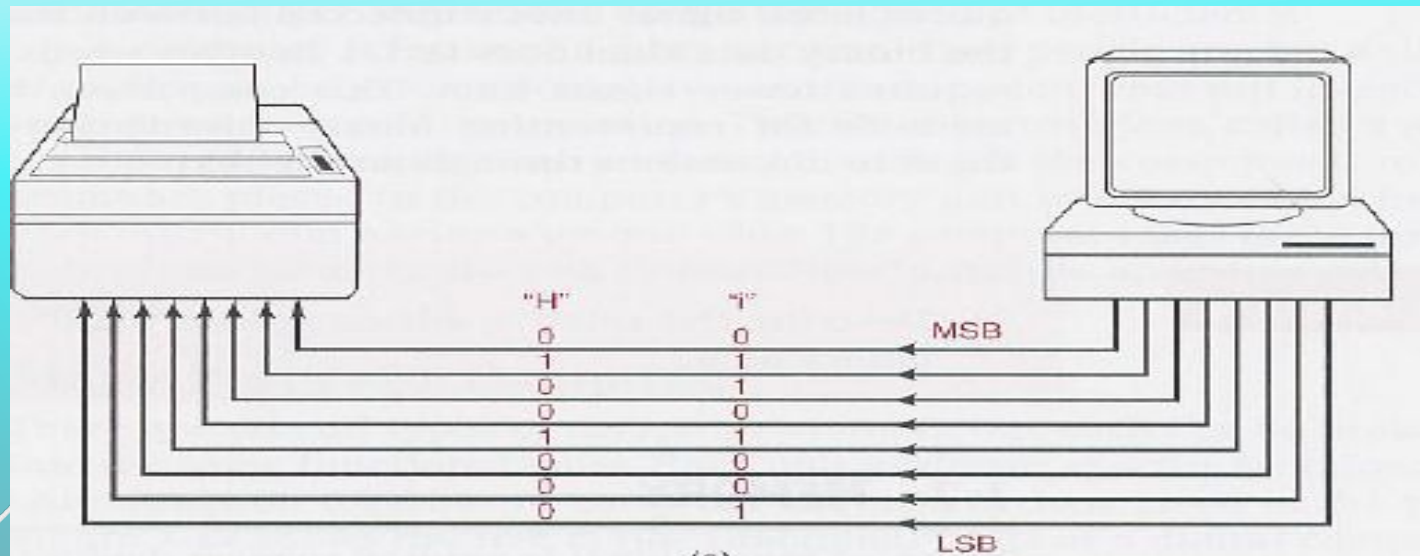
*All the bits in a group are sent out on separate lines at the same time.  
There is one line for each bit.*

## *Advantage:*

*Parallel is Faster ( b/c all bits are transmitted simultaneously)*

## *Disadvantage:*

*More lines are required*



# *SERIES TRANSMISSION*

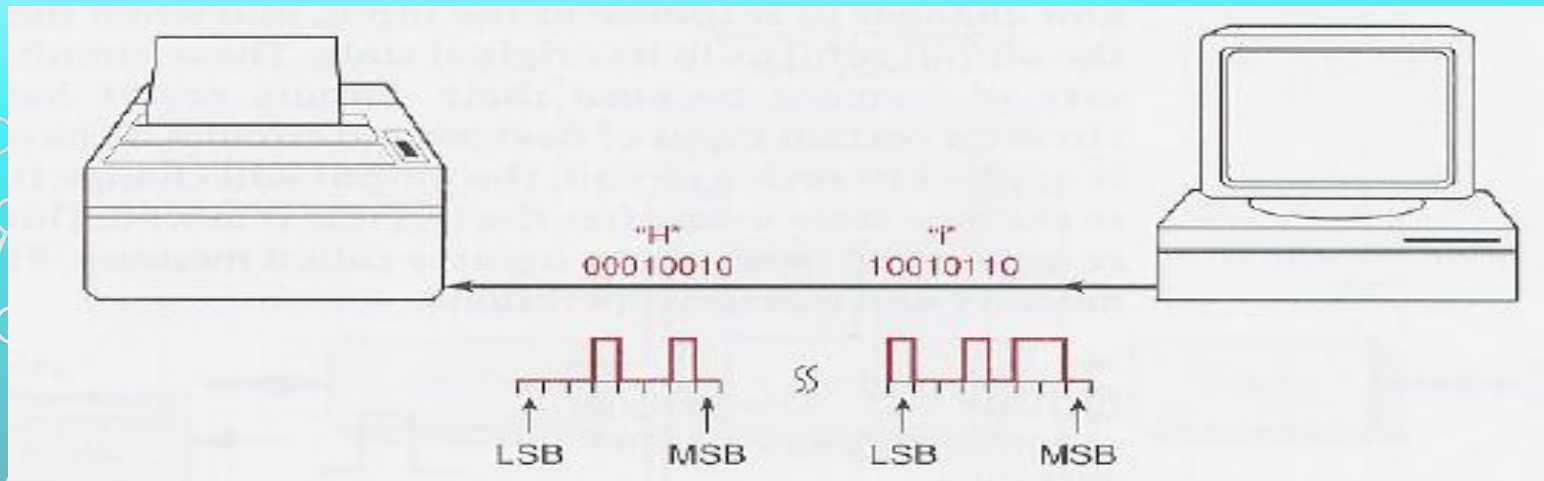
*One bit sent at a time along a single conductor. To transfer eight bits in series, it takes eight time intervals.*

*Advantage:*

*Only one line is required.*

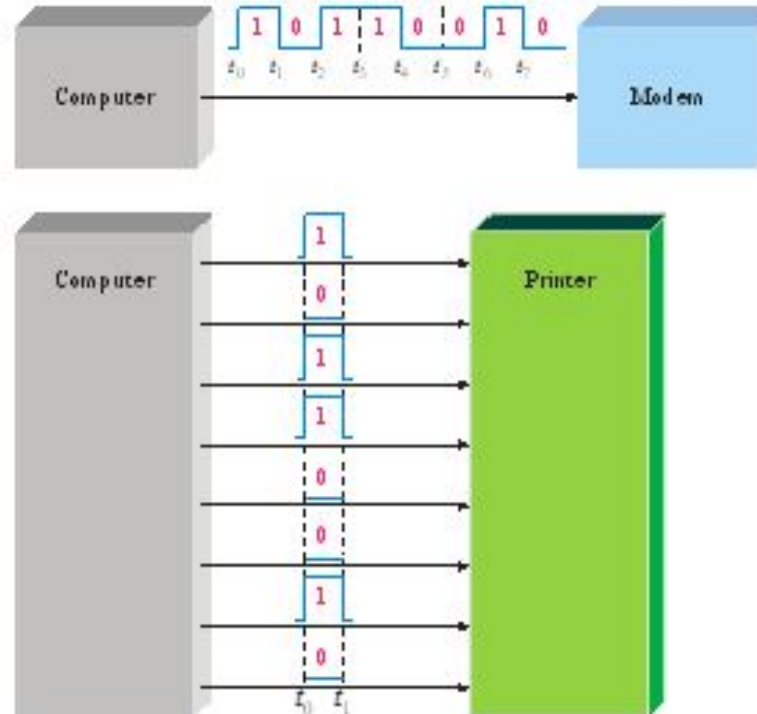
*Disadvantage:*

*It takes longer time to transfer the data.*



## Serial and Parallel Data

Data can be transmitted by either serial transfer or parallel transfer.

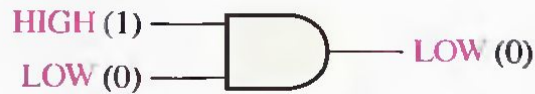


# BASIC LOGIC OPERATIONS

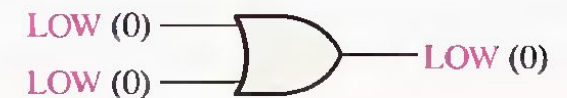
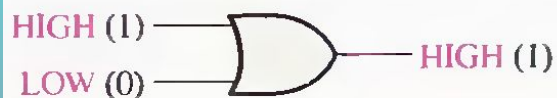
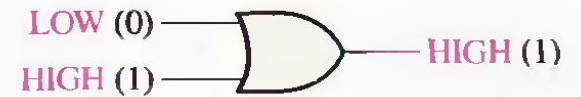
## NOT operation



## AND operation



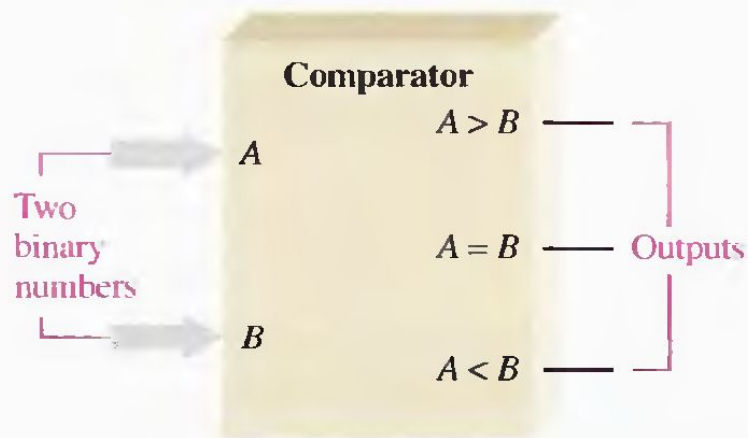
## OR operation



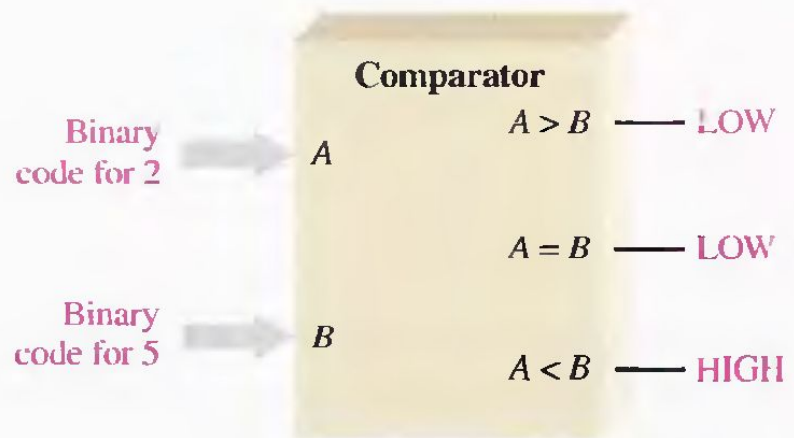


# Introduction to the System Concept

## The Comparison Function



(a) Basic magnitude comparator

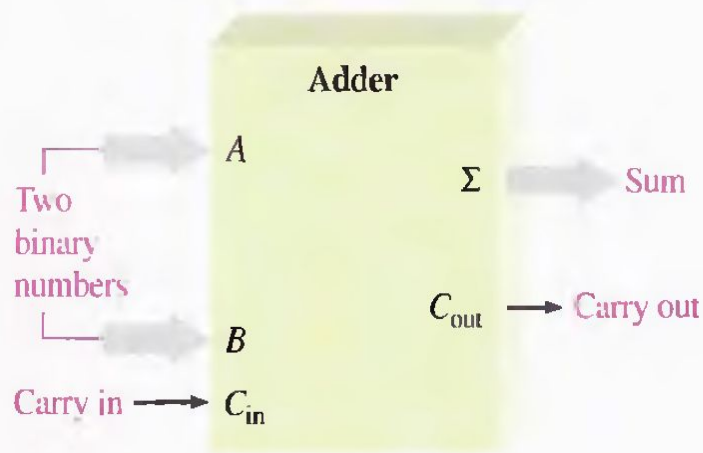


(b) Example:  $A$  is less than  $B$  ( $2 < 5$ ) as indicated by the HIGH output ( $A < B$ )

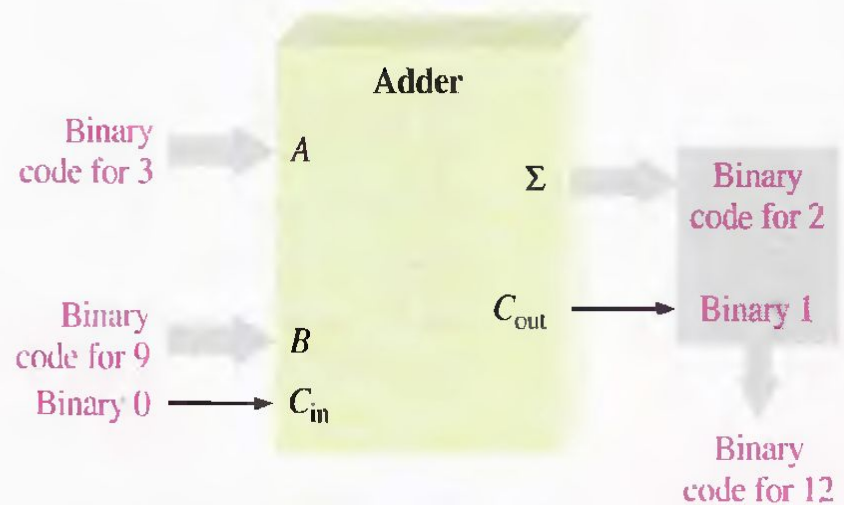
# Introduction to the System Concept

## The Arithmetic Functions

*Addition Subtraction Multiplication Division*



(a) Basic adder

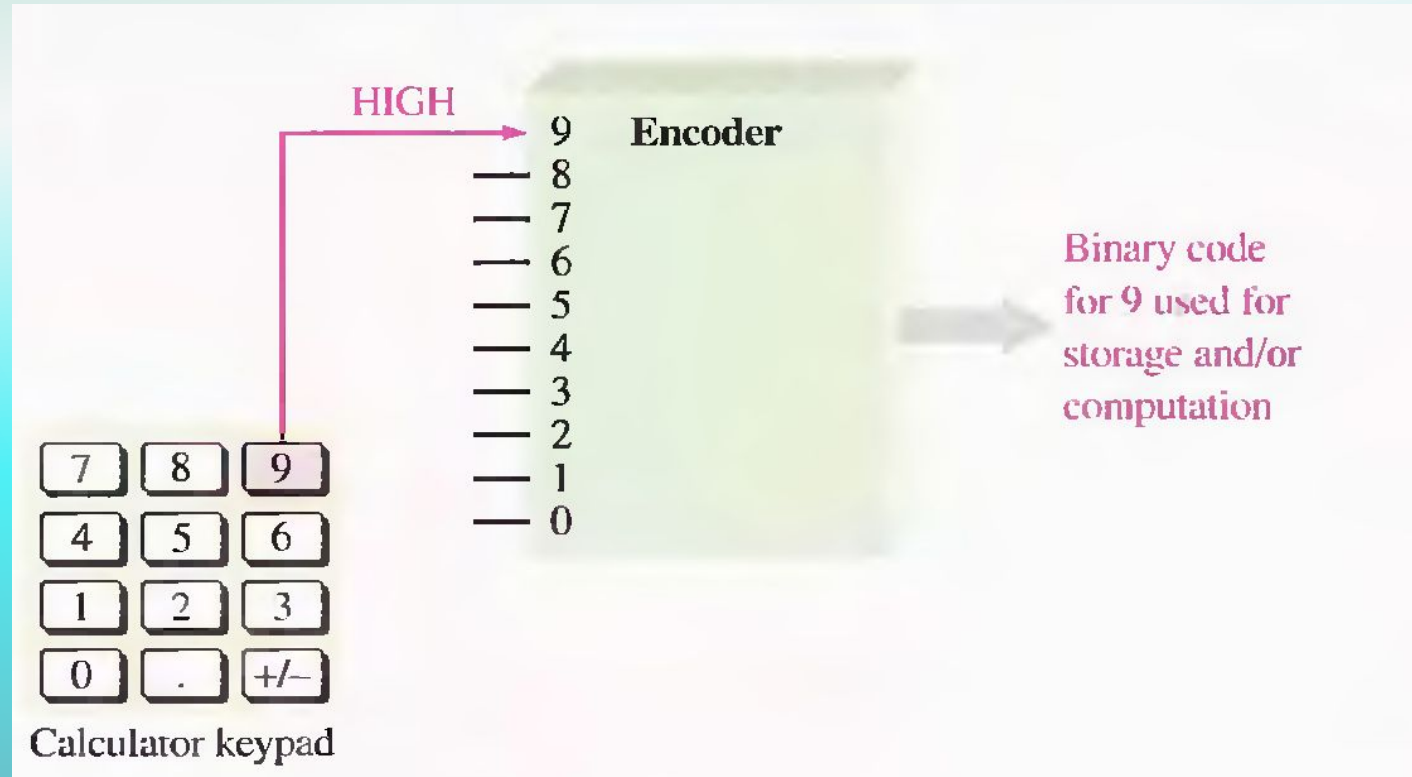


(b) Example: A plus B ( $3 + 9 = 12$ )



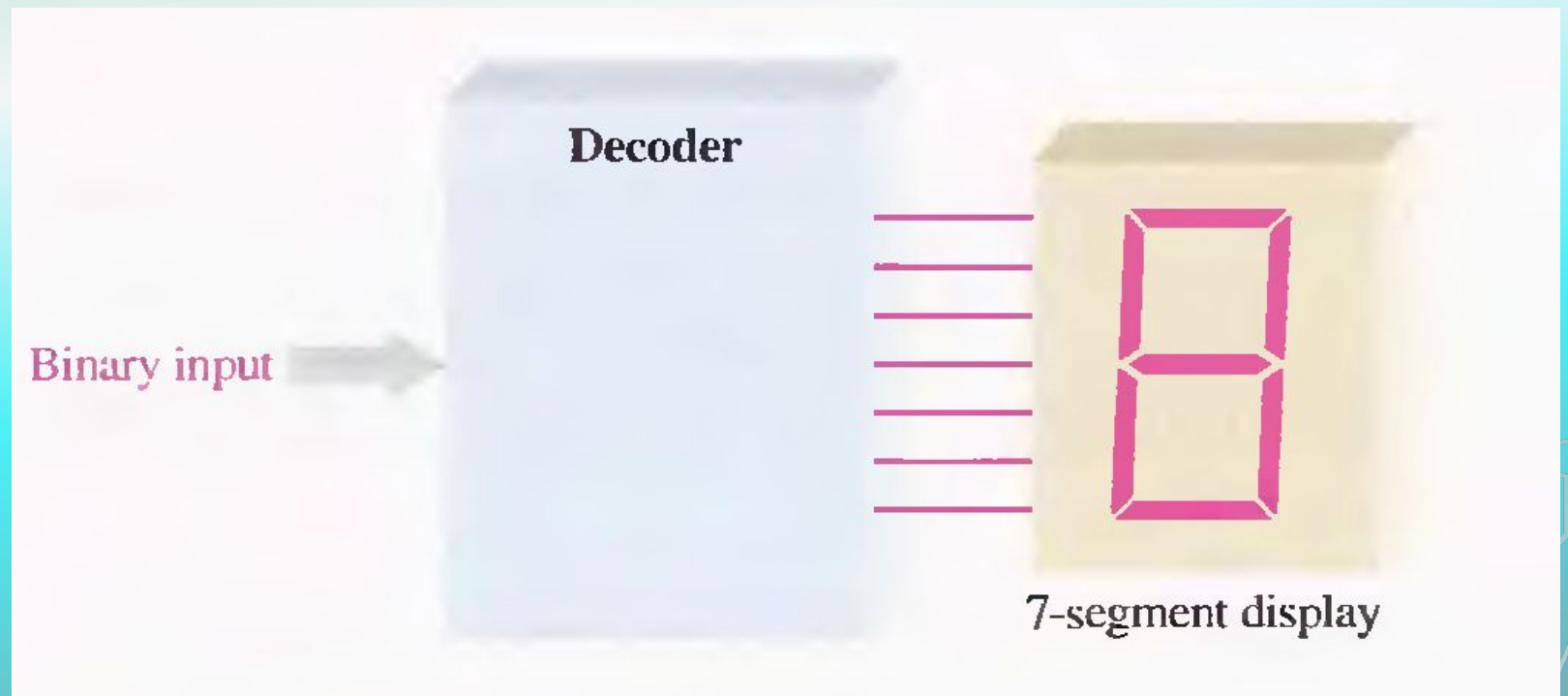
# Code Conversion Function

## The Encoding Function

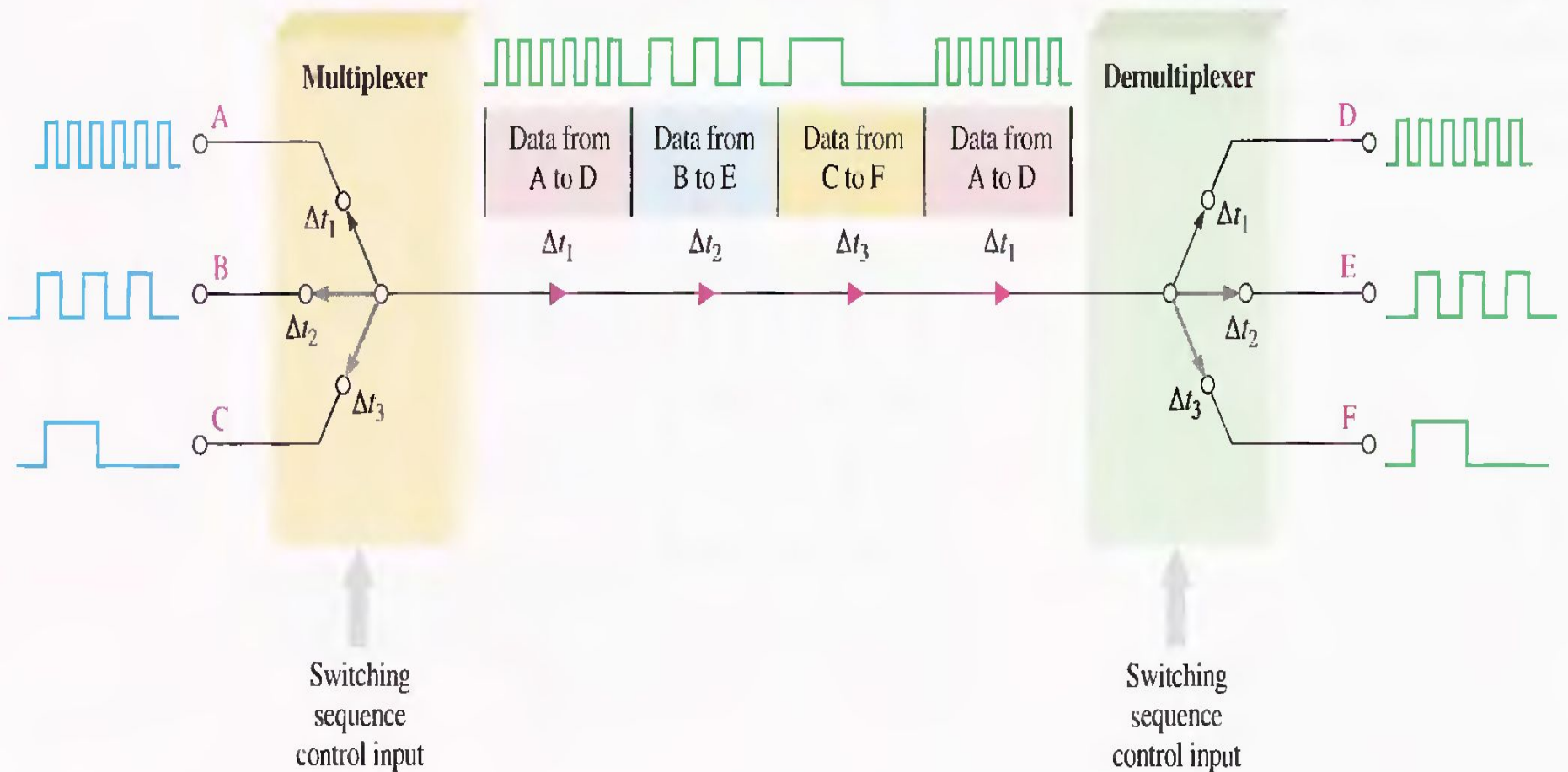


# *Code Conversion Function*

## **The Decoding Function**



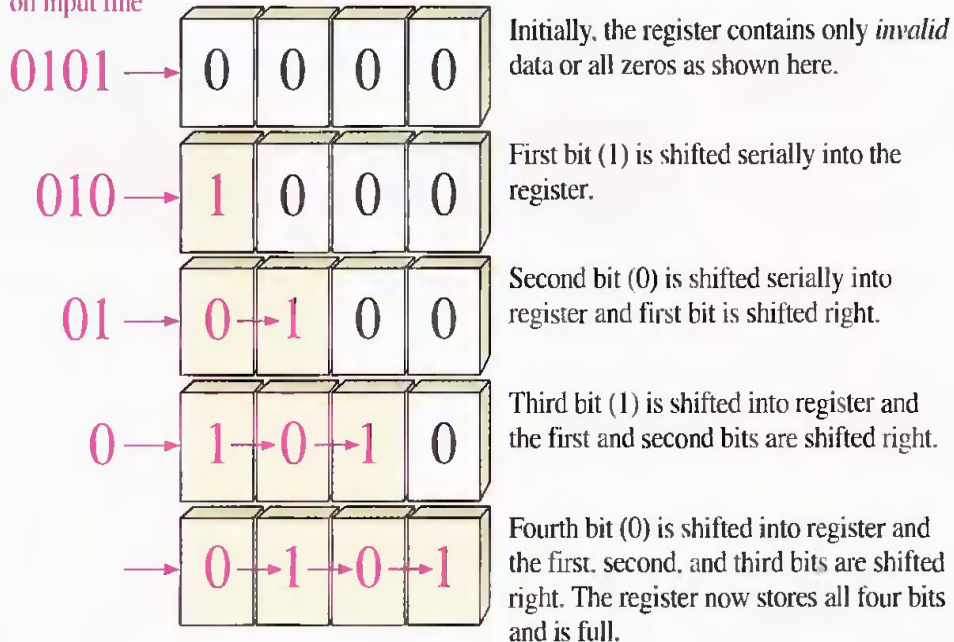
# *The Data Selection Function*



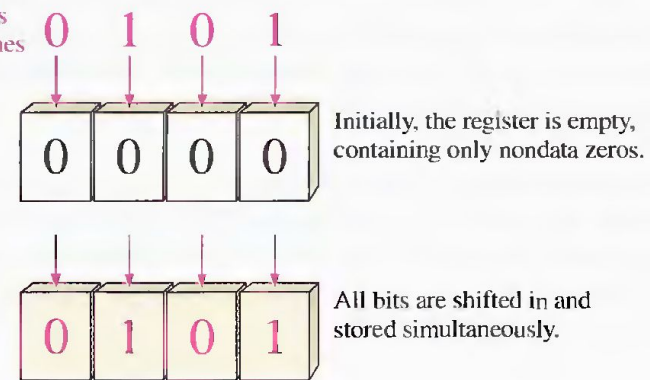
# The Storage Function

- Flip Flops
- Registers
- Semiconductor Memories
- Magnetic Memories

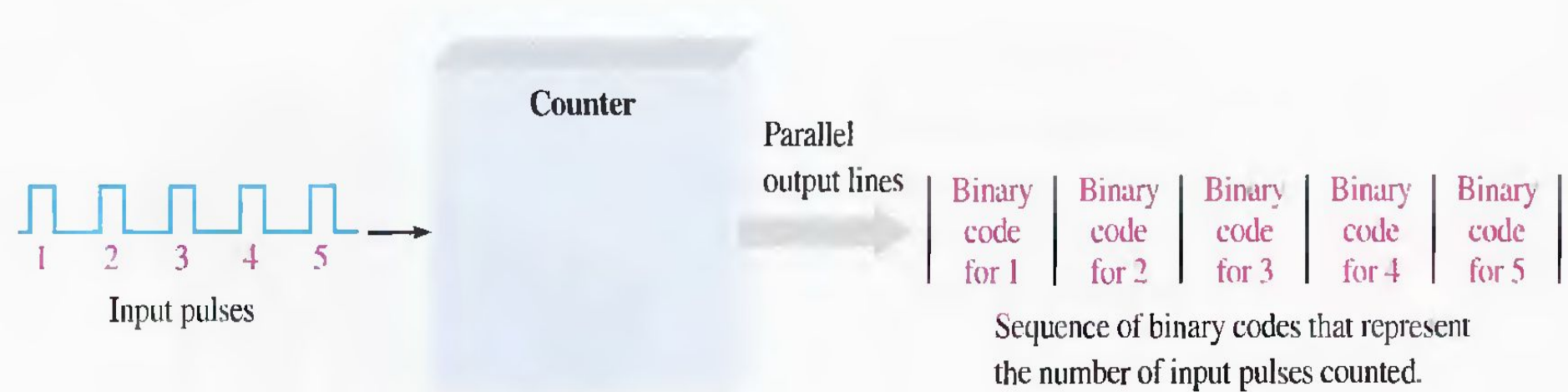
Serial bits  
on input line



Parallel bits  
on input lines



# *The Counting Function*



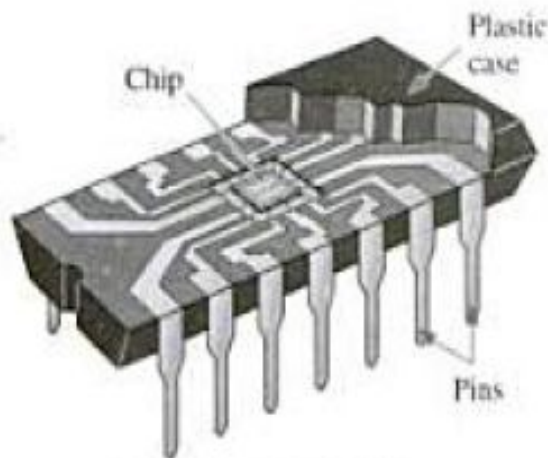


# Digital Integrated Circuits

A monolithic integrated circuit (ICs) is an electronic circuit that is constructed entirely on a single chip of silicon. All components that make up the circuit – transistor, diodes, resistors and capacitors – are an integral part of that single chip.

The most common IC fabrication technologies are :

- **CMOS** ( complementary metal -oxide semiconductor )
- **TTL** ( transistor - transistor logic )
- **NMOS** ( N – channel metal -oxide semiconductor )
- **ECL** ( emitter- coupled logic )



(a) Cutway view of DIP



(b) Dual in-line package (DIP)

