



## Lecture 7: Probabilistic (or Randomized) Algorithms

### Example 1: Dataset Comparison

$$X = x_1x_2 \dots x_n, \quad x_i \in \{0,1\}$$

$$Y = y_1y_2 \dots y_n, \quad y_i \in \{0,1\}$$

Question:  $X \stackrel{?}{=} Y$

#### Classical Communication Protocol:

Comparing the two datasets bit by bit:

- Communication overhead:  $O(n)$
- Comparison overhead:  $O(n) \Rightarrow n = 10^{16} \text{bits } (B) \approx 1136 \text{ TB}$

$$v(X) = \text{value}(X) = \sum_{i=1}^n x_i \cdot 2^{n-i}$$
$$\Pi(k) = \{p \in \mathbb{P} \mid p \leq k\}, \quad \pi(k) = |\Pi(k)|$$

#### Randomized Equal algorithm:

$$\text{Input: } \underset{A}{X = x_1x_2 \dots x_n}, \quad \underset{B}{Y = y_1y_2 \dots y_n}, \quad x_iy_i \in \{0,1\}$$

1.  $A$  randomly chooses a prime number  $p \in \Pi(n^2)$
2.  $A$  calculates the “fingerprint of  $X \Rightarrow s = v(X) \bmod p$ .
  - a. **Note:**  $X$  is considered as a binary number
3.  $A$  sends  $s$  and  $p$  to  $B$
4.  $B$  calculates the “fingerprint of  $Y \Rightarrow t = v(Y) \bmod p$
5.  $B$  compares whether  $s = t$ ? Are the two fingerprints the same?
  - a. Yes: equal  $\rightarrow A$ ,
  - b. No: unequal  $\rightarrow A$

#### Comparison overhead:

The Equal algorithm is a randomized communication protocol for the data comparison example. It drastically reduces the comparison effort. Comparison overhead was previously  $O(n)$ , now the overhead is reduced to 5 steps  $\rightarrow O(1)$



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**Communication overhead:**

$$0 \leq p, s \leq n^2$$

$$m \in \mathbb{N} \rightarrow \lceil \log m \rceil \text{ Bits}$$

$$l(s, p) \leq 2 * \lceil \log n^2 \rceil \leq 4 * \lceil \log n \rceil$$

For  $n = 10^{16}$ ;

$$\leq 4 * 16 * \lceil \log 10 \rceil$$

$$\leq 4 * 16 * 4$$

$$= 256 \text{ Bits}$$

Instead of  $10^{16}$ , we would only transmit 256 bits.

$$Prob_{equal}[A | B]$$

$$X = Y \Rightarrow t = s$$

$$X \neq Y \Rightarrow t \neq s$$

$$Prob_{equal}["unequal" | X = Y] = 0$$

Example:

$$n = 5$$

$$X = 10011 \quad v(X) = 19$$

$$Y = 10001 \quad v(Y) = 17$$

$$\text{for } p = 11 \Rightarrow s = 8, t = 6$$

$$X = 10011 \quad v(X) = 19$$

$$Y = 10001 \quad v(Y) = 17$$

$$\text{for } p = 2 \Rightarrow s = 1, t = 1$$

$p = 2$  is a bad witness for the inequality of  $X$  and  $Y$

**Question:** How many bad witnesses are in  $\Pi(n^2)$ ?

$s = t$ , i.e.  $v(X) = v(X) \bmod (p)$ , although  $X \neq Y$ .

$$\Pi^+(n^2, X, Y) = \{p \in \mathbb{P} \mid v(X) \neq v(Y)(p), X \neq Y\}$$

$$\Pi^-(n^2, X, Y) = \{p \in \mathbb{P} \mid v(X) = v(Y)(p), X \neq Y\}$$



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Establishing the relationship between bad witnesses and total witness candidates:

$$Prob_{equal}[X = Y | X \neq Y] = \frac{|\Pi^-(n^2, X, Y)|}{|\Pi(n^2)|} = \frac{2 \ln n}{n}$$

$$\text{for } n = 10^{16} \Rightarrow \frac{2 \ln 10^{16}}{10^{16}} \approx 0.7 * 10^{-14}$$

Multiple rounds of algorithm to further reduce the error:

$$l = 10 \Rightarrow 0.7 * 10^{-144}$$

$$O(l * \log n)$$

$$L \subseteq \Sigma^*, w \in \Sigma^*: w \in^? L$$

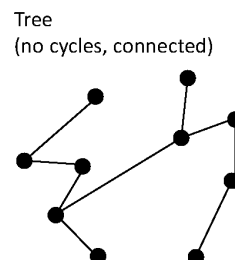
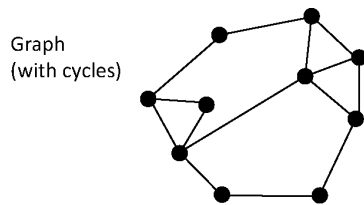
$$D = \{(x, y) \in \{0,1\}^n \times \{0,1\}^n \mid n \in \mathbb{N}_0, x \neq y\}$$

Given  $w \in \{0,1\}^n \times \{0,1\}^n$

1.  $Prob_{equal}["w \in D" \mid w \notin D] = 0$
2.  $Prob_{equal}["w \in D" \mid w \in D] \geq 1 - \frac{2 \ln n}{n} \Rightarrow RP(\varepsilon(n)), \varepsilon(n) \text{ is the error bound}$
3. Overhead:  $O(\log n)$

**Example 2: Triangle Graph**

$$\Delta Graph = \{ \langle G \rangle \mid G \text{ undirected graph that contains at least one triangle} \}$$





**Randomized Triangle Graph Algorithm:**

1.  $T$  (tester) randomly chooses an edge  $\{a, b\}$
2.  $T$  randomly chooses a node  $c \neq \{a, b\}$
3. Test: Do  $c$  and  $\{a, b\}$  form a triangle?  $\rightarrow$  Yes or No

$Prob_T["yes" | G \notin \Delta Graph] = 0 \rightarrow$  no false positive statement

$$G = (V, E)$$

$$|V| = n, |E| = m$$

$$Prob_T["yes in one round" | G \in \Delta Graph] \geq \frac{3}{m} * \frac{1}{n-2}$$

$$Prob_T["no in one round" | G \in \Delta Graph] \leq 1 - \frac{3}{m(n-2)}$$

$$Prob_T["no in l rounds" | G \in \Delta Graph] \leq \left(1 - \frac{3}{m(n-2)}\right)^l$$

$$Prob_T["yes in l rounds" | G \in \Delta Graph] \geq 1 - \left(1 - \frac{3}{m(n-2)}\right)^l$$

$$\left(1 + \frac{1}{k}\right)^k \xrightarrow{k \rightarrow \infty} e^1 = 2.7182 \dots$$

More general formulation with x instead of the special case with 1:

$$\left(1 + \frac{x}{k}\right)^k \xrightarrow{k \rightarrow \infty} e^x$$

Place a minus before x:

$$\left(1 + \frac{-x}{k}\right)^k \xrightarrow{k \rightarrow \infty} e^{-x}$$

We want to apply the Euler sequence for our probabilistic  $\Delta Graph$  algorithm:

$$k = l, x = yl \rightarrow (1 - y)^l \xrightarrow{l \rightarrow \infty} e^{-yl}$$

$$y = \frac{3}{m(n-2)}, l = \frac{m(n-2)}{3} \rightarrow y * l = 1$$

$$\left(1 - \frac{3}{m(n-2)}\right)^{\frac{m(n-2)}{3}} \approx e^{-1} \approx \frac{1}{e} \approx \frac{1}{2.7} < \frac{1}{2}$$



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RP

1.  $Prob_T["yes" \mid G \notin \Delta Graph] = 0$
2.  $Prob_T["yes" \mid G \in \Delta Graph] \geq \frac{1}{2}$
3. *polynomiell*

**Example 3: Probabilistic Prime Number Tests**

**Little Fermat's Theorem:**

$$\begin{aligned} p \in \mathbb{P}, a \in \mathbb{N}, (a, p) &= 1 \\ \Downarrow \\ a^{p-1} &= 1(p) \end{aligned}$$

**Question:**  $n \in \mathbb{N}, a \in \mathbb{N}$  with  $a^{n-1} = 1(n) \Rightarrow n \in \mathbb{P}$ ?

$$\begin{aligned} 2^{n-1} &= 1(n) \\ n &= 3, 4, 5 \dots \end{aligned}$$

$n=341$  – the number is not prime, but it pretends to be prime  
 $\Rightarrow$  Smallest pseudoprime number to base 2

**Definition:** Let  $m$  be a composite number with  $(a, m) = 1$  and  $a^{m-1} = 1(m)$  or  $a^m = a(m)$ , then  $m$  is called pseudoprime to base  $a$

$n=341$  – the number is not prime, but it pretends to be prime

- $n=341$  is smallest pseudoprime number to base 2
- $n=341$  is not a pseudoprime to base 3

**In other words:** Pseudoprime numbers satisfy Fermat's little theorem even though they are not prime

**Existence of composite numbers that are pseudoprime to all (coprime) bases:**

A composite number is called a Carmichael number iff  $a^{m-1} = 1(m)$  or  $a^m = 1(m)$  applies to all bases with  $(a, m) = 1$

- $m=561$  is the smallest Carmichael number
- Carmichael numbers are free of squares
- Factoring Carmichael numbers contains at least 3 different prime factors
- There are infinitely many Carmichael numbers: 561, 1105, 1729, 2465, 2821, ...



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**Theorem:** For  $m \in \mathbb{N}, m \geq 3$ , let

$$F_m = \{a \in \mathbb{Z}_m \mid a^{m-1} = 1(m)\}$$

be the set of bases for which  $m$  passes the Fermat test.

If  $m$  is not a prime number, then  $F_m$  contains the bases that “fool” the Fermat test.

Let  $m \in \mathbb{N}, m \geq 3$ , be a composite and not a Carmichael number, then the following applies:

$$|F_m| \leq \frac{\mathbb{Z}_m}{2}$$

**alg** notPrime ( $k \in U_+, k \geq 3$ )

Randomly pick an  $a \in (1, \dots, k-1)$  with  $(a, k) = 1$

If  $a^{k-1} \neq 1(k)$   
    then Output: *k is not prime*  
    otherwise Output: *k prime?*

**endalg**

$\overline{\mathbb{P}} = \text{COMPOSITES} \in \text{RPP}$

(1)  $\text{Prob}[k \in \overline{\mathbb{P}} \mid k \notin \overline{\mathbb{P}}] = 0$

(2)  $\text{Prob}[k \notin \overline{\mathbb{P}} \mid k \in \overline{\mathbb{P}}] \leq \frac{1}{2}$

(3) notPrime is polynomial

The probability of error is therefore at most  $\frac{1}{2}$ . If the algorithm is now carried out for  $l$  rounds in which the base  $a$  is chosen anew at random and independently, then the probability of error is at most  $\frac{1}{2^l}$ ; so, it can be made as small as you want.

➔ Executing the algorithm  $l$  times leads to an error probability of  $\leq \frac{1}{2^l}$



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### Miller Rabin Algorithm and b-Sequences

$\mathbb{Z}_m$  is a field iff  $m \in \mathbb{P}$

$$x^2 = 1$$

$\mathbb{Z}_m: x = 1, x = -1 \Rightarrow \text{trivial solutions}$

$x \in \mathbb{Z}_m$  is called a non-trivial square root of 1 modulo m if  $x^2 = 1$  and  $x \neq 1$  and  $x \neq -1$ .

e.g.,  $m = 15: x = 4, x = -4 \Rightarrow \text{non-trivial solutions}$

In  $\mathbb{Z}_m$ ,  $x^2$  has the solution  $x = \pm 1$  iff  $m \in \mathbb{P}$

**In other words:** If there is a nontrivial square root modulo m, then m is a composite number.

$$m \in \mathbb{N}$$

$$s = \max\{r \in \mathbb{N} \mid 2^r \mid m - 1\}$$

$$d = \frac{m-1}{2^s}$$

$b \in \mathbb{Z}_m: b\text{-sequence}$

$$\langle b^{2^0 d}, b^{2^1 d}, b^{2^2 d}, \dots, b^{2^{s-1} d}, b^{2^s d} \rangle \text{ mod } (m)$$

If  $m \in \mathbb{P}$ :

$$b^{2^s d} = b^{2^s \cdot \frac{m-1}{2^s}} = b^{m-1} = 1(m)$$

➔ We get more information about the structure of the b-sequence if m is a prime number:

Examples:

a) Let  $m=25$  (i.e., composite), then  $s=3$  and  $d=3$ . For the basis  $b=2$  the sequence results

$$\langle 2^3, 2^6, 2^{12}, 2^{24} \rangle = \langle 8, 14, 21, 16 \rangle$$

For  $b=3$  we get

$$\langle 3^3, 3^6, 3^{12}, 3^{24} \rangle = \langle 2, 4, 16, 6 \rangle$$



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and for  $b = 7$

$$\langle 7^3, 7^6, 7^{12}, 7^{24} \rangle = \langle 18, -1, 1, 1 \rangle$$

b) Let  $m=97$  (i.e., prime), then  $s=5$  and  $d=3$ . For the basis  $b=2$  the sequence results

$$\langle 2^3, 2^6, 2^{12}, 2^{24}, 2^{48}, 2^{96} \rangle = \langle 8, 64, 22, -1, 1, 1 \rangle$$

For  $b=14$  this results

$$\langle 14^3, 14^6, 14^{12}, 14^{24}, 14^{48}, 14^{96} \rangle = \langle 28, 8, 64, 22, -1, 1 \rangle$$

for  $b = 35$

$$\langle 35^3, 35^6, 35^{12}, 35^{24}, 35^{48}, 35^{96} \rangle = \langle 1, 1, 1, 1, 1, 1 \rangle$$

and for  $b = 62$

$$\langle 62^3, 62^6, 62^{12}, 62^{24}, 62^{48}, 62^{96} \rangle = \langle -1, 1, 1, 1, 1, 1 \rangle$$

➔ The examples show that the  $b$ -sequences for prime numbers have a specific structure.

**Theorem:** Let  $b \in \mathbb{P}$ ,  $s = \max\{r \mid 2^r \mid p-1\}$ ,  $d = \frac{p-1}{2^s}$ ,  $b \in \mathbb{N}$  with  $(b, p) = 1$

Then (1)  $b^d = 1 \pmod{p}$  or

$$(2) \exists r \in \{0, 1, \dots, s-1\}: b^{2^r d} = -1 \pmod{p}$$

If  $p \in \mathbb{P}$ , then the  $b$ -sequence has one of the following forms:

$$(1) \langle 1, 1, \dots, 1 \rangle$$

$$(2) \langle -1, 1, \dots, 1 \rangle$$

$$(3) \langle ?, ?, \dots, ?, -1, 1, \dots, 1 \rangle$$

**Last element of the  $b$ -sequence:**  $b^{p-1} = 1 \pmod{p}$





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**Use the reverse of the b-sequence:**

$m \in \mathbb{N}, b \in \mathbb{Z}_m$ , with  $b$  – sequence

(1)  $\langle ?, ?, \dots, 1, 1, \dots, 1 \rangle$

(2)  $\langle ?, ?, \dots, ?, -1 \rangle$

(3)  $\langle ?, ?, \dots, ?, ? \rangle$

$\rightarrow m \notin \mathbb{P}$

**Definition:**  $m \in U_+, m \geq 3, m - 1 = 2^s d$  with  $d \in U_+, b \in \mathbb{Z}_m$

If  $b^d = 1(m)$  or  $b^{2^r d} = -1(m)$  holds for an  $r \in \{0, 1, \dots, s - 1\}$ , then  $m$  is called **strong pseudoprime** to base  $b$ .

**Theorem:**  $m \in U_+, m \geq 3$ , composite, then the number of bases for which  $m$  is **strongly pseudoprime** is at most  $\frac{m-1}{4}$

$\rightarrow$  Miller Rabin Algorithm

**algorithm MILLER-RABIN**( $n \in U_+, n \geq 3$ )

Compute  $d$  and  $s$  with  $n - 1 = d \cdot 2^s$  and  $d$  positive uneven

Randomly pick an  $a \in \{2, 3, \dots, n - 2\}$

$b := a^d(n)$

if  $b = 1(n)$  or  $b = -1(n)$ : Output:  $n$  is prime?

for  $r := 1$  to  $s - 1$  do

$b := b^2(n)$

if  $b = -1(n)$ : Output:  $n$  is prime?

if  $b = 1(n)$ : Output:  $n$  is not prime

endfor

Output:  $n$  is prime?

**endalgorithm MILLER-RABIN**



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Miller Rabin Algorithm  $\in$  RPP

- (1)  $Prob[Output: n \text{ is not prime} \mid n \in \mathbb{P}] = 0$
- (2)  $Prob[Output: n \text{ is prime?} \mid n \notin \mathbb{P}] \leq \frac{1}{4}$
- (3)  $Prob[l - \text{times Output: } n \text{ is prime?} \mid n \notin \mathbb{P}] \leq \frac{1}{4^l}$
- (4)  $Prob[\text{after } l \text{ executions Output: } n \text{ is not prime} \mid n \notin \mathbb{P}] \geq 1 - \frac{1}{4^l}$
- (5)  $O(l * (\log n))$  arithmetical operations or  $O(l * (\log n)^3)$  bit operations

**Outline:**

$Dataset \in RP\left(\frac{2 \ln n}{n}\right)$

$\Delta Graph \in RP\left(\frac{1}{2}\right)$

$Miller Rabin \in RP\left(\frac{1}{4}\right)$

**Complexity Class RP:**

Random/Probabilistic polynomial running algorithms with one-sided error

- No false positive statements.
- Conversely, RP algorithms make errors with a particular bound  $\epsilon$ .
- By repeating the execution of the algorithm, the total error can be reduced.

$\Rightarrow$  The algorithms that class RP defines are also called **Monte Carlo algorithms**. Such algorithms allow a one-sided error.