Deore Mufrad Hendrady 1301223029 TP MOD 8

https://github.com/mufrad2004/TP-STD/tree/main/TP-8

header.h

https://github.com/mufrad2004/TP-STD/blob/main/TP-8/header.h

```
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                               h header.h X
   1 #ifndef HEADER H INCLUDED
       #define HEADER H INCLUDED
       #include <iostream>
       using namespace std;
       typedef int infotype;
        typedef struct elmList *adr;
       struct elmList
       infotype info;
            adr next;
           adr prev;
       };
        struct List {
       adr first;
            adr last;
        };
       void createList_1301223029(List &L);
        adr alokasi_1301223029(infotype x);
       void dealokasi 1301223029(adr &p);
       void insertFirst 1301223029(List &L, adr p);
       void insertAfter 13012230209(List &L, adr prec, adr p);
  24
       void insertLast 1301223029(List &L, adr p);
       adr findElm_1301223029(List L, infotype x);
       void deleteFirst 1301223029(List &L , adr &p);
       void deleteAfter_13012230209(List &L , adr prec, adr &p);
void deleteLast_1301223029(List &L , adr &p);
void printInfo_1301223029(List L);
       void deleteByValue_1301223029(List &L, infotype x);
       void reverseList 1301223029(List L, List &L2);
       #endif
```

https://github.com/mufrad2004/TP-STD/blob/main/TP-8/source.cpp

```
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                     C++ source.cpp X h header.h
             #include "header.h"
              void createList 1301223029(List &L){
                  L.first = NULL;
                  L.last = NULL;
              adr alokasi_1301223029(infotype x){
                  adr p;
                  p = new elmList;
                  p->info = x;
                  p->next = NULL;
 \bigcirc
                  p->prev = NULL;
                  return p;
 (4)
              void dealokasi_1301223029(adr &p){
                  delete p;
                   p = NULL;
              void insertFirst_1301223029(List &L, adr p){
                  if (L.first == NULL){
                       L.first = p;
                      L.last = p;
p->next = L.first;
                      p->prev = L.last;
                      p->next = L.first;
                       L.first->prev = p;
                      L.first = p;
p->prev = L.last;
                       L.last->next = L.first;
              void insertLast 1301223029(List &L, adr p){
                  if (L.first == NULL){
                       L.first = p;
                      L.last = p;
p->next = L.first;
                       p->prev = L.last;
                  }else {
                      p->prev = L.last;
                      L.last ->next = p;
                      L.last = p;
p->next = L.first;
                       L.first->prev = L.last;
```

```
C++ source.cpp X h header.h
void insertAfter_13012230209(List &L, adr prec, adr p){
    if (prec->next == L.first){
        insertLast_1301223029(L,p);
        p->prev = prec;
        p->next = prec->next;
        prec->next->prev = p;
         prec->next = p;
adr findElm_1301223029(List L, infotype x){
    adr p ;
int lap = 0 ;
    if (L.first == NULL){
        p = NULL;
        return p;
    }else {
    p = L.first;
         while (lap != 1){
             if (p->info == x){
                 return p;
                 p = p->next;
             if (p == L.first){
                 lap++;
p = NULL;
    return p;
void deleteFirst_1301223029(List &L , adr &p){
    if (L.first == NULL){
   cout << "List kosong" <<endl;</pre>
    }else if (L.first == L.last) {
        p = L.first;
        L.first = NULL;
L.last = NULL;
        p = L.first;
        L.first = p->next;
        L.first->prev = L.last;
        L.last->next = L.first;
```

```
C++ source.cpp X | h header.h
void deleteLast_1301223029(List &L , adr &p){
   if (L.first == NULL){
   cout << "List Kosong" << endl;</pre>
    }else if (L.first == L.last) {
        // * Kalo cuman ada 1 elemen
        p = L.last;
        L.first = NULL;
        L.last= NULL;
    }else {
        // * kalo elemennya banyak
        p = L.last;
        L.last = p->prev ;
        L.first->prev = L.last;
        L.last->next = L.first;
void deleteAfter_13012230209(List &L , adr prec, adr &p){
    if (L.first == NULL){
        cout << "List kosong"<<endl;</pre>
    }else if (prec->next == L.first){
         // * Kalo prec ada di elemen akhir atau elemen cuman 1
        deleteLast_1301223029(L,p);
        p = prec->next;
         prec->next= p->next;
        p->next->prev = prec;
        L.last = L.first->prev;
void printInfo_1301223029(List L){
    adr p ;
int lap= θ;
    if (L.first == NULL){
   cout << "List Kosong" << endl;</pre>
        p = L.first;
        while (lap != 1 ){
             cout << p->info << " ";
             p = p->next;
if (p == L.first){
                 lap++;
    cout << endl;</pre>
void deleteByValue_1301223029(List &L, infotype x){
    adr p;
```

```
C++ source.cpp X h header.h
void deleteByValue_1301223029(List &L, infotype x){
    adr p;
adr temp;
    int lap =0;
    if (L.first == NULL){
   cout << "List Kosong" << endl;</pre>
          while (lap != 1 ){
              if (p->info == x){
   if (p == L.first){
                        // * kalo yang sama di awal
                        deleteFirst_1301223029(L,temp);
                   }else if (p == L.last ){
    // * Kalo yang sama di akhir
                        deleteLast_1301223029(L,temp);
                   }else {
    // * kalo yang sama di tengah tengah
    // * kalo yang sama di tengah tengah
                        deleteAfter_13012230209(L, p->prev , temp);
              p = p->next;
                   lap++;
void reverseList_1301223029(List L, List &L2){
    adr p;
adr duplikasi;
    int lap= 0;
    if (L.first == NULL){
         cout << "List Kosong"<<endl;</pre>
    }else {
   p = L.last;
          duplikasi = alokasi_1301223029(p->info);
         insertLast_1301223029(L2,duplikasi); while (lap != 1){
              p = p->prev;
               if (p == L.last){
                   lap++;
```

https://github.com/mufrad2004/TP-STD/blob/main/TP-8/main.cpp

```
File Edit Selection View Go Run Terminal Help
      C++ main.cpp X C++ source.cpp
             #include <iostream>
             #include "header.h"
             using namespace std;
             int main(){
                 List L;
                 createList_1301223029(L);
                 insertLast_1301223029(L, alokasi_1301223029(5));
                 insertLast_1301223029(L, alokasi_1301223029(15));
                 insertLast_1301223029(L, alokasi_1301223029(25));
                 insertLast 1301223029(L, alokasi 1301223029(35));
                 insertLast 1301223029(L, alokasi 1301223029(45));
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                 insertLast 1301223029(L, alokasi 1301223029(55));
                 insertLast_1301223029(L, alokasi_1301223029(65));
                 insertLast_1301223029(L, alokasi_1301223029(75));
                 insertLast 1301223029(L, alokasi 1301223029(85));
                 printInfo_1301223029(L);
 (1)
                 deleteByValue_1301223029(L,5);
                 deleteByValue_1301223029(L,100);
                 deleteByValue 1301223029(L,45);
                 deleteByValue 1301223029(L,85);
                 printInfo 1301223029(L);
                 return 0;
```

## output