

```
digit = 5
rev = rev * 10 + digit
rev = 0 * 10 + 5
rev = 5
num = num /10
num = 45/10
num = 4
loop 2
digit = num % 10
digit = 4 % 10
digit = 0
rev = (rev * 10) + digit
rev = (5*10) + 4
rev = 54
num = num / 10
num = 4/10
num = 0
cout rev = 54
```