Mugdha Vairagade's Published Work

- 1. <u>Developing Java-Based Mobile Games</u> A tutorial about how to develop mobile games using J2ME.
- 2. <u>Managing Your Configuration with JFig</u> A step-by-step tutorial for installing and using JFig to manage configuration of Java applications.
- 3. <u>Understanding Echo</u> A quick-start guide for implementing and using the Echo framework, a Java-based open source API providing readymade components for developing Web applications.
- 4. <u>Developing Efficient Network and Distributed Applications with ACE</u> An introduction to Adaptive Communication Environment (ACE), a C++-based open source framework used to develop real-time communication services and applications.
- 5. <u>Authoring Accessible Documentation</u> Guidelines for authoring accessibility-compliant documentation.