185.190 Effiziente Programme

Aufgabe: Hash-Tabelle

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WS12/13

Ausgangssituation

- ▶ Testaufruf:
 - ▶ gcc -lm hash.c -o hash
 - perf stat -e
 cycles,cache-misses,branch-misses,instructions
 ./hash input input2
- Ergebnis:
 - Cycles: 6,156,600,783
 - Instructions: 1,939,017,297
 - Cache-misses: 37,721,251
 - Branch mispredictions: 18,758,092
- Testrechner:
 - Intel Core i5-2520M CPU @ 2.50GHz
 - Cache-size:
 - ► Lvl 3: 3072 KB
 - ▶ Lvl 2: 512 KB
 - ▶ Lvl 1: 128 KB
 - ► RAM: 4GB DDR-3

gcc -03 -1m hash.c -o hash

Vorher:

Cycles: 6,156,600,783

Instructions: 1,939,017,297

Cache-misses: 37,721,251

▶ Branch mispredictions: 18,758,092

Nachher:

► Cycles: 3,705,108,800 (+39,82%)

► Instructions: 1,158,823,277 (+40, 24%)

► Cache-misses: 37,394,499 (+0,87%)

▶ Branch mispredictions: 20,203,186 (-7,70%)

```
inline unsigned long hash(char *addr, size_t len);
inline void insert(char *keyaddr, size_t keylen, int
    value);
inline int lookup(char *keyaddr, size_t keylen);
```

Inlining

Vorher:

Cycles: 3,705,108,800

▶ Instructions: 1,158,823,277

Cache-misses: 37,394,499

Branch mispredictions: 20,203,186

Nachher:

► Cycles: 3,995,922,639 (-7,85%)

► Instructions: 1,158,154,470 (+0,06%)

► Cache-misses: 37,389,502 (+0,01%)

▶ Branch mispredictions: 20,691,809 (-2,42%)

Keine Verbesserung \Rightarrow entfernt.

Packed

```
struct hashnode {
  char *keyaddr;
  size_t keylen;
  int value;
} __attribute__((__packed__));
```

Packed

Vorher:

Cycles: 3,705,108,800

▶ Instructions: 1,158,823,277

Cache-misses: 37,394,499

▶ Branch mispredictions: 20,203,186

Nachher:

► Cycles: 3,760,116,819 (-1,48%)

► Instructions: 1,158,688,286 (+0,01%)

► Cache-misses: 37,372,930 (+0,06%)

► Branch mispredictions: 19,799,458 (+2,0%)

Verschlechterung \Rightarrow entfernt.

Lineares Sondieren

```
void insert(char *keyaddr, size_t keylen, int value) {
    struct hashnode **1:
    int startPosition = hash(keyaddr, keylen) & (HASHSIZE-1);
    int position = startPosition;
    do {
        1 = &ht[position];
        position = (position + 1) % HASHSIZE;
    } while(*1 != NULL && position != startPosition);
    if (*1 == NULL) {
        struct hashnode *n = malloc(sizeof(struct hashnode));
        n->keyaddr = keyaddr;
        n->keylen = keylen;
        n->value = value;
        *1 = n;
```

Lineares Sondieren

Vorher:

Cycles: 3,705,108,800

▶ Instructions: 1,158,823,277

Cache-misses: 37,394,499

Branch mispredictions: 20,203,186

Nachher:

► Cycles: 4,588,844,030 (−23,85%)

► Instructions: 1,315,414,647 (-13,51%)

► Cache-misses: 58,530,839 (−56,52%)

► Branch mispredictions: 25,859,851 (-28,00%)

Verschlechterung \Rightarrow entfernt.

Code: Schritt 5 (1/2)

Quadratisches Sondieren

```
void insert(char *keyaddr, size_t keylen, int value) {
    struct hashnode **1:
    int startPosition = hash(keyaddr, keylen) & (HASHSIZE-1);
    int position = startPosition; int i = 0;
    do {
        1 = &ht[position];
        position = (startPosition + (int) pow(-1, i) + (i*i/2))
    % HASHSIZE;
        i++:
    } while(*1 != NULL && position != startPosition);
    if (*1 == NULL) {
        struct hashnode *n = malloc(sizeof(struct hashnode));
        n->keyaddr = keyaddr;
        n->keylen = keylen;
        n->value = value;
        *1 = n:
```

Code: Schritt 5 (2/2)

Quadratisches Sondieren

```
int lookup(char *keyaddr, size_t keylen) {
    int startPosition = hash(keyaddr, keylen) & (HASHSIZE-1);
    int position = startPosition;
    struct hashnode *1;
    int i = 0:
   do {
        1 = ht[position];
        if (1 == NULL) {
            break;
        if (keylen == 1->keylen && memcmp(keyaddr, 1->keyaddr,
    keylen) == 0) {
            return 1->value;
        position = (startPosition + (int) pow(-1, i) + (i*i/2))
    % HASHSIZE;
        i++:
    } while(position != startPosition);
    return -1;
```

Quadratisches Sondieren

Vorher:

Cycles: 3,705,108,800

Instructions: 1,158,823,277

Cache-misses: 37,394,499

▶ Branch mispredictions: 20,203,186

Nachher:

► Cycles: 5,948,874,039 (−60,56%)

► Instructions: 2,588,119,362 (-123,34%)

► Cache-misses: 43,166,841 (-15,44%)

► Branch mispredictions: 22,792,713 (-12,82%)

Verschlechterung \Rightarrow entfernt.

Memoization

```
struct cachenode {
    struct cachenode *next;
    int value;
};
```

Code: Schritt 6 (2/2)

Memoization

```
int main(int argc, char *argv[]) {
    struct cachenode *first_cn = NULL;
    struct cachenode *current cn:
    . . .
    if (i == 0) {
        currentLookup = lookup(p, nextp - p);
      if (first_cn == NULL) {
        first_cn = malloc(sizeof(struct cachenode));
        current_cn = first_cn;
      } else {
        current_cn->next = malloc(sizeof(struct cachenode));
        current_cn = current_cn->next;
      current cn->next = NULL:
      current_cn->value = currentLookup;
    } else {
        currentLookup = current_cn->value;
      current_cn = current_cn->next;
   } ...
```

Memoization

Vorher:

Cycles: 3,705,108,800

▶ Instructions: 1,158,823,277

► Cache-misses: 37,394,499

▶ Branch mispredictions: 20,203,186

Nachher:

► Cycles: 1,223,009,952 (+66,99%)

► Instructions: 867,096,107 (+25,17%)

► Cache-misses: 5,077,492 (+86,42%)

▶ Branch mispredictions: 7,507,892 (+62,84%)

Verbesserung \Rightarrow beibehalten.

```
Memoization 2: dynamisches Array
```

```
int main(int argc, char *argv[]) {
    . . .
    int currentLookup;
    int *cache = calloc(HASHSIZE, sizeof(int));
    int cacheSize = HASHSIZE;
    int cacheCounter:
    if (i == 0) {
    currentLookup = lookup(p, nextp - p);
        if (cacheCounter >= cacheSize) {
        realloc(cache, sizeof(int));
            cacheSize++;
        cache[cacheCounter] = currentLookup;
    } else {
    currentLookup = cache[cacheCounter];
  r = ((unsigned long)r) * 2654435761L + currentLookup;
    . . .
```

Memoization 2 (dynamisches Array)

Vorher:

- Cycles: 1,223,009,952
- ► Instructions: 867,096,107
- Cache-misses: 5,077,492
- ▶ Branch mispredictions: 7,507,892

Nachher:

- ► Cycles: 917,739,423 (+24,96%)
- ► Instructions: 702,170,463 (+19,02%)
- Cache-misses: 4,647,945 (+8,46%)
- ► Branch mispredictions: 7,421,590 (+1,15%)

Verbesserung \Rightarrow beibehalten.

```
Memoization 3 (Optimierung der Reallokierung)
    #define CACHE_ALLOC_STEP_SIZE 96
    int main(int argc, char *argv[]) {
        int currentLookup;
        int *cache = calloc(HASHSIZE, sizeof(int));
        int cacheSize = HASHSIZE; int cacheCounter;
        if (i == 0) {
            currentLookup = lookup(p, nextp - p);
            if (cacheCounter >= cacheSize) {
                cache = realloc(cache, CACHE_ALLOC_STEP_SIZE *
        sizeof(int));
                cacheSize += CACHE_ALLOC_STEP_SIZE;
            cache[cacheCounter] = currentLookup;
        } else {
            currentLookup = cache[cacheCounter];
        r = ((unsigned long)r) * 2654435761L + currentLookup;
        . . .
```

Memoization 3 (Optimierung der Reallokierung)

Vorher:

Cycles: 917,739,423

► Instructions: 702,170,463

Cache-misses: 4,647,945

▶ Branch mispredictions: 7,421,590

Nachher:

Cycles: 879,335,268 (+4,18%)

► Instructions: 701,589,819 (+0,08%)

► Cache-misses: 4,651,776 (-0,08%)

► Branch mispredictions: 7,527,878 (-1,43%)

Verbesserung \Rightarrow beibehalten.

Übersicht

