# **Why Animate**

You've probably heard that web animations can improve the user experience of your Vue application. But do you know what you should be animating, and how to do that in Vue? In Vue Mastery's **Animating Vue** course, we'll explore what makes an effective web animation and learn the simplest ways to start animating your interfaces so your users can better navigate, and enjoy, your application.

Before learning *how* to animate in Vue, let's understand *why* we should, by exploring how we can use animation to improve our user experience.

## **Directing Focus**

In today's world, the human mind is constantly bombarded by information. We're sending emails, receiving texts, scrolling through feeds... our attention is pulled in an endless amount of directions. So when a user arrives at your app, it's likely their brain is already swirling with information they've been processing throughout the day. Our job, as user interface builders, is to quickly orient and direct our users' attention, guiding them on how to effectively use our app.

We can harness the power of animation to focus our user's attention. And once we have it, we can direct it where we want it to go.

# **Inspiring Action**

What is the first thing you want your users to do when they reach your application? It may be a line of copy you want them to read, or a button you want them to click... some first step you want them to take. By effectively utilizing animation, you can remove distraction and inspire that specific action.

In this example, our call to action is a button we want the user to click. By using motion, we have removed distraction and eliminated any confusion in the user's mind about where they should be focusing, and how they should start engaging with our app.

The reason motion is so effective at drawing attention is due to a primal human instinct. Whether for hunting down dinner, or avoiding becoming another animal's dinner, visual sensitivity to motion is a core process of the human brain that has helped us survive and evolve throughout our time here on this planet.

As developers, we can tap into this sensitivity to visual motion in order to direct

our users' attention to the elements we want them focusing on so they're more likely to take the action we want them to take. But with great power comes great responsibility, so we should be using motion in a graceful way that mimics nature.

#### If I begin telling you what the next reason to animate is, and I end up telling you there are 100 billion stars in our galaxy, that's called a non sequitur. Where I

**Creating Flow** 

ended up abruptly shifted away from where I started. Unfortunately, non sequiturs are very common in poorly designed web interfaces. What does that look like? Have you ever clicked on a button or link, and everything you were just looking at disappeared in a flash, only to be replaced with an entirely new page? This can be disorienting and cause your user to have to re-orient to your site every time something like this happens. Over time, this causes cognitive fatigue in your users. Instead of breaking context, we can harness the power of animation to create a seamless flow as the user navigates around our application. We can morph

a way that feels natural. We can show the user where that menu they just had open went, by animating it into its collapsed state. We can use animation to create a sense of physical space and time within or application, where elements transition between positions and states over a predictable duration. When this is implemented well, the user gains a sense of familiarity with the "world" of our app. They understand where

elements into one another, we can transition between pages and components in

things live within it so they better remember how to find what they need when they need it, and they understand how the app behaves so they don't get disoriented, frustrated, or exhausted by it. Instead, they can be delighted, which brings me to the last major reason I believe we ought to be animating our interfaces.

**Delight & Surprise** 

With an endless amount of apps out there, many of which may be rather routine and dull, our users will appreciate thoughtful touches that make your app more fun and pleasing to use. If you make your user smile, you've just gained a fan.

fields, to a button that communicates a success or error state. When done well, these delightful touches will make your app more memorable,

to a super clean and helpful form that eases the burden of filling in a bunch of

These thoughtful touches could be anything from a customized loading spinner,

can differentiate you from your competition, and can even help you hold your user's attention for longer than if you hadn't gone that extra mile. But it's worth sharing a word of caution here: it is easy to go overboard and animate too much. Animations are like adding spice to a dish. Too little, and the dish is bland; too much, and the dish is ruined. Like any good meal, an effectively animated

interface must be well balanced.

create flow, and delight and surprise.

Let's ReVue In the following lessons, we'll look at several ways we can harness the power of Vue to create animations that just about any web app can use. While there are many ways to animate in Vue and it can get quite advanced and complex, the goal of this course isn't to show you every one of the many options out there. The goal is to provide you with the tools and insight you'll need to start adding

simple, practical animations to your Vue apps that direct focus, inspire action,

# **Transitions**

Now that we understand the value of animating our interfaces, we're almost ready to start coding. But first, we need to understand how Vue's transition component works, then we'll build our first simple transition animation.

## Before we begin, it's worth mentioning that depending on whom you ask, they might say that transitions and animations are categorically different things. But for the sake of this course, we'll consider a transition to be a simple animation.

**Vue Transitions** 

A transition is exactly what it sounds like. It's when something transitions from \_\_\_\_ to \_\_\_\_. From *off* the screen to *on*, from *here* to *there*, from *open* to closed, from visible to invisible, and so on. As such, transitions can provide the user visual feedback about how something is changing.

In Vue, we use the built-in transition component, which serves as a wrapper that gives us classes we can hook into during the lifecycle of the transition. Let's explore how we harness those classes to define entering and leaving transitions. **Default Style** 

When designing a transition with Vue's transition component, we'll first want to ask ourselves this question: What should the default style be? In other words, how should the element/component appear when it is not transitioning? To make this more clear, let's look at a simple example, where we want a box to transition on and off the screen and fade its visibility as it transitions.

### transitioning? In this case, we'd want it to be opacity: 1 by default because that is the style we are transitioning to and away from as the visibility fades in and fades out.

You may be aware that an HTML element's default style is already opacity: 1 So in this case, we don't need to define a default style for the element we are transitioning, since opacity: 1 is already defined for us by the browser. Actually,

What should its default style be? How should it appear when it is not

style is already how the element will appear. Imagine if you were transitioning an element's scale from 10% to 100% An element's scale is already 100% by default, so we wouldn't need to bother explicitly defining that again.

There are caveats to this, where we need to set a default style that is different

from how the browser would style the element by default, but we'll get to that

in the majority of cases you won't need to define the default style because that

Once we are clear on what the element (or component's) default style is, we can then make use of the transition component's built-in classes to design the transition to and away from that default style. In other words: we can build our entering and leaving transitions. **Entering Transition** 

What should the starting style be? Since we want the square to go from invisible to visible, we'll need it to start at opacity: 0. We put that style inside of the v-enter class, to set the transition's **starting** style.

Now, when the element enters the DOM, it will start off completely invisible and

then transition away from that style (0) and towards our default style (1). This

In this case, we need to know: How long should the transition take? Should we

speed up or slow down the transition during the course of the transition? We use

brings us to the next question we should ask ourselves when defining a

## the v-enter-active class to define the behavior of the transition while it is active, while it is *happening*, specifying things like its duration and easing. If easing functions are new to you, you can learn more about them here.

.v-enter { /\* starting style \*/

transition: What should the active style be?

.v-enter { /\* starting style \*/

**Leaving Transition** 

we'd set that ending style in the v-leave-to class.

.v-enter { /\* starting style \*/

opacity: 0;

setting its duration, easing, etc.

opacity: 0;

}

}

opacity: 0;

}

approaches 1.

opacity: 0;

}

transition: opacity 2s ease-in; } Here, we've specified that we are transitioning the opacity property and set the

Now that our box is on the screen, how do we transition if off? In the entering transition, we needed to define the starting state, which was opacity: 0 For the leaving transition, we need to define the **ending** state, which brings us to the next question: What should the ending style be? Since we are transitioning *away from* visible (1) and going towards invisible (0),

} .v-enter-active { /\* active entering style \*/ transition: opacity 2s ease-in; } .v-leave-to { /\* ending style \*/ opacity: 0; } Now, the box will transition away from the default state of 1 to our ending state of 0. And this brings us to the final major question we need to ask ourselves

when defining a transition: What should the active leaving style be?

Similar to the entering transition, we define this in the v-leave-active class,

#### } .v-leave-to { /\* ending style \*/ opacity: 0; }

To Follow Along

.v-enter { /\* starting style \*/

.v-enter-active { /\* active entering style \*/

.v-leave-active { /\* active leaving style \*/

transition: opacity 2s ease-in;

transition: opacity 2s ease-out;

follow along. Just remember to run <code>npm install</code> to get all the dependencies. A Simple Transition

Whenever something abruptly pops into the DOM, it can be a bit disorienting to

our user and they may not immediately know what changed on the screen. A

simple fix for this is to *fade* the element into view over time to provide them

You can download the starting code in the Lesson Resources on this page to

Now that we understand the mechanics of a Vue's transition classes, let's use

Vue's transition component to build our first practical transition.

```
modal div, the modal will appear and disappear whenever the open and close
buttons are pressed.
```

And the script section looks like: src/views/Home.vue

```
By wrapping the modal in a transition component, we can then create a
transition for it as it opens and closes.
src/views/Home.vue
      <template>
          <div>
            <button @click="toggleModal">Open</button>
                  <transition name="fade"> // <-- named transition</pre>
              <div v-if="isOpen" class="modal">
                <button @click="toggleModal">Close</button>
              </div>
            </transition>
          </div>
```

We have an isopen data property, which we toggle between true and false

when the toggleModal method is run. Because we have v-if="is0pen" on our

## Within .fade-enter-active we defined how we want the CSS transition to behave, specifying what property we're transitioning (opacity) how long the transition's duration is ( .5s ) and the timing function ( ease-out ).

src/views/Home.vue

opacity: 0;

```
so:
src/views/Home.vue
      .fade-enter {
        opacity: 0;
      .fade-enter-active,
      .fade-leave-active {
        transition: opacity .5s ease-out;
```

As you can see, the transition's **ending** style ( .fade-leave-to ) has opacity at 0

and the **leaving** state ( .fade-leave-active ) contains the same CSS transition as

our entering transition. Because it's the same, we can condense our styles like

default style of our element. The same goes for what we were transitioning away from (opacity: 1). That is why we did not need to explicitly set our opacity to 1 in v-enter-to or v-leave. You'll only ever need to use these classes when the

- issues, where these classes may come in handy for you.
- In this lesson, we've covered what the nature of a transition is, explored the

mechanics of Vue's transition component and its built-in classes, then built our first simple transition, using these questions to guide our decisions:

later.

The next question we ought to ask ourselves when designing a transition is:

.v-enter-active { /\* active entering style \*/ duration of the transition to last 2s and gave it an [ease-in](https://cubicbezier.com/#.42,0,1,1) curve, meaning it will fade in slowly then get faster as it

context about what is changing. Let's take the concepts from our opacity example from earlier and implement a simple fade transition in our example app. Let's say we have a modal. It could be a login modal, a configuration modal, etc.

When a \*\*\*\*button is clicked, the modal fades in. Then the modal itself has

button, and when that is clicked, the modal fades away.

<div v-if="isOpen" class="modal">

<button @click="toggleModal">Open</button>

<button @click="toggleModal">Close</button>

Our starting template looks like:

src/views/Home.vue

<template>

<div>

</div>

</div>

</template>

<script>

export default {

return {

methods: {

</script>

</template>

should be asking ourselves?

src/views/Home.vue

src/views/Home.vue

opacity: 0;

opacity: 0;

What should the starting style be?

.fade-enter { /\* starting style \*/

What should the active entering style be?

.fade-enter { /\* starting style \*/

.fade-enter-active { /\* entering style \*/

transition: opacity .5s ease-out;

**Leaving Transition** 

.fade-leave-to { /\* ending style \*/

.fade-leave-active { /\* leaving style \*/

transition: opacity .5s ease-out;

What should the ending style be?

Now that our **enter** transition is built, we can create our **leaving** transition.

isOpen: false

toggleModal() {

this.isOpen = !this.isOpen

data() {

```
Named Transitions
Notice how we used the name attribute to give the transition a name of fade.
This allows us to prepend our transition's classes with that name (fade-enter
instead of v-enter). Named transitions help us stay organized as our app scales,
and makes our transitions more reusable. We may want to use this fade
transition on other elements throughout our app, which is why we ought to be
naming our transitions based on what they do instead of what element they
target. We could've named this transition modal but that name just describes
this one specific use case, and we may want to fade things that aren't modals.
Entering Transition
```

Now we can make use of our named transition classes to create the enter

transition, which entails defining the starting style. Remember the questions we

## What should the active leaving style be? src/views/Home.vue

.fade-leave-to { opacity: 0;

```
style you are transitioning to (v-enter-to) or away from (v-leave) is different
from the inherent style of the element OR if you run into browser compatibility
```

 What should the default style be? What should the starting style be?

 What should the ending style be? What should the active leaving style be? In the next lesson, we'll look at using these same concepts to create a page transition using Vue Router.

**Additional Transition Classes** If you look at the documentation for Vue's Enter/Leave transitions, you'll also find the v-enter-to and v-leave classes. The reason we didn't cover them in this

lesson is because the style we were transitioning to (opacity: 1) was already the

Let's ReVue

What should the active entering style be?