



redis and it's data types

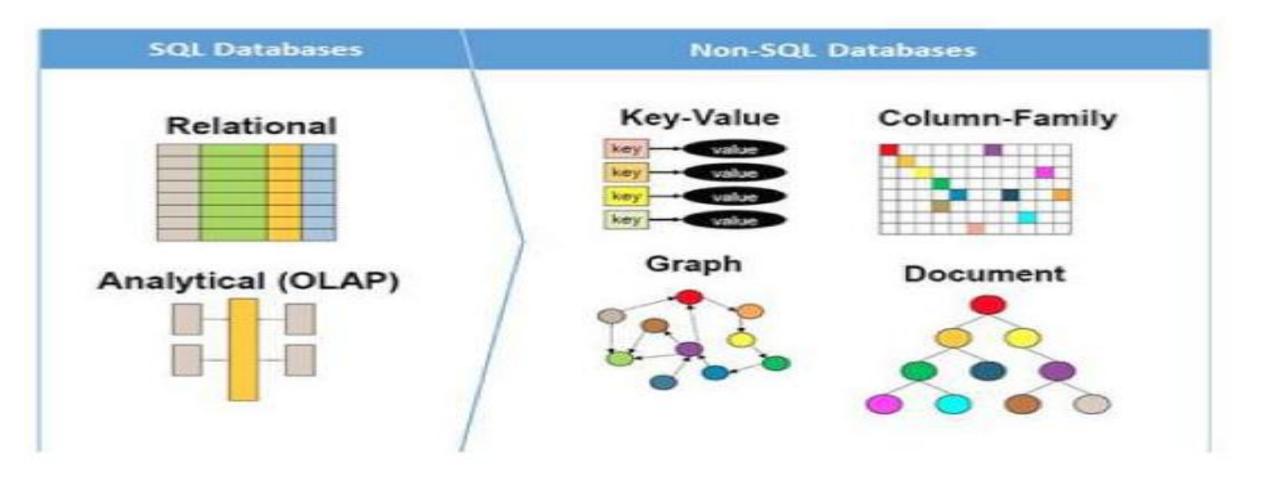
http://redis.io/

Agenda



- What is redis (and what it's not)
- Popularity of redis, who uses redis, history of redis
- Type of NoSQL databases, NoSQL history
- Different type of data structures supported by redis
 - String
 - List
 - Set
 - Hash
 - Sorted Set / ZSET
- redis CLI commands
- Database
- Expiry
- Transactions
- Mass insert / Bulk upload

noSQL: "Not Only SQL"



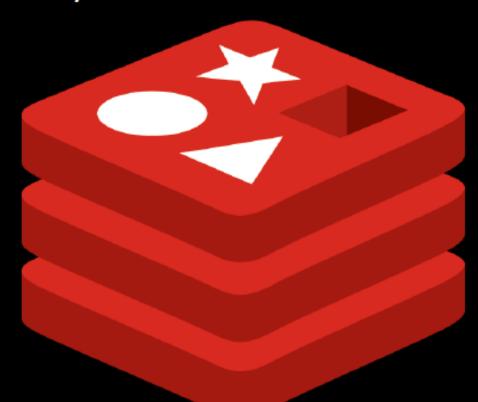
What's Redis? (REmote Dictionary Server)

• Open-source (BSD), in-memory, persist-able key-value advanced datastore

```
• Key-value means something like
```

```
CREATE TABLE redis (
   k VARCHAR(512MB) NOT NULL,
   v VARCHAR(512MB),
   PRIMARY KEY (k)
);
```

- 6 data types, 160 commands, blazing fast
- Created in 2009 by <u>@antirez</u>
 (a.k.a Salvatore Sanfilippo)
- Source: https://github.com/antirez/redis
- Website: http://redis.io



Redis Tops Database Popularity Rankings



......#1 NoSQL in User Satisfaction and Market Presence



......#1 NoSQL among Top 10 Data Stores



......#1 database on Docker





DevOps m #1 NoSQL database deployed in containers



......#1 in growth among top 3 NoSQL databases

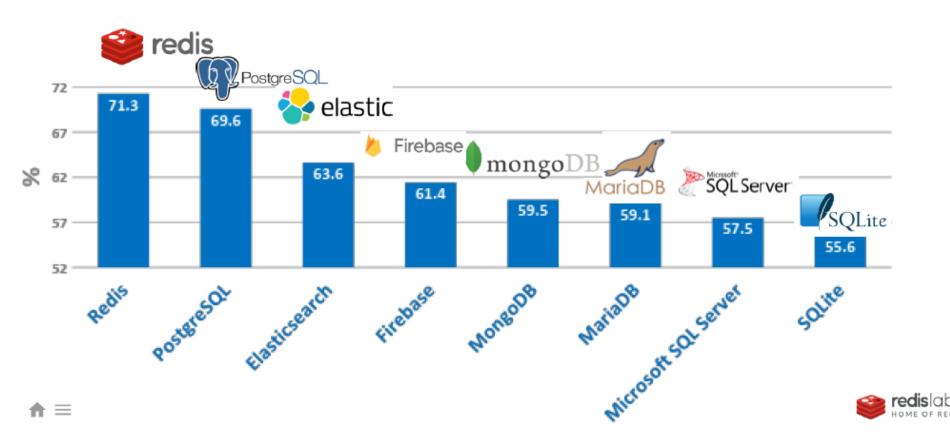


.....#1 database in skill demand

Most Loved Databases 2017, 2018 & 2019

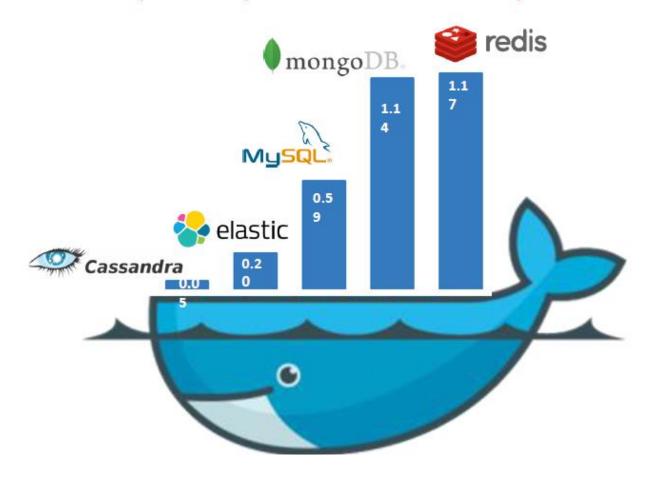
Stack Overflow survey, among >100K developers

% of devs who expressed interest in continuing to develop with a database



Most Popular Database Container

Number of containers (in Billions) launched at Docker Hub (as of Dec 2018)



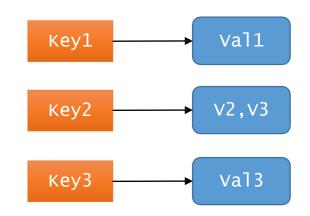




What is redis



- Redis is a Key Value NoSQL database
- Open source (BSD licensed)
- In memory data structure store. All data is served from memory
 - Redis mantra data served from memory, disk used for storage
- Offers high performance, replication, and a unique data model
- Supports five different data structures strings, lists, sets, hashes, sorted sets (as value)
- Used as database, cache and message broker.
- Actually stands for REmote Dictionary Server
- Redis is often compared to memcached, which is a very high performance, keyvalue cache server.
- Supports built in replication, Lua scripting, on disk persistence, limited transaction
- Written in ANSI C, supports multiple platform



What redis is not



- redis is not a RDBMS
- Does not support Schema
- Does not support Joins (Stored Procs, Triggers etc)
- Does not support ACID Transactions, though supports limited transactions
- Does not support SQL

NoSQL History



- 1998 | Carlo Strozzi used the term NoSQL to name his lightweight, open-source relational database that did not expose the standard SQL interface.
- 2000 | Graph database Neo4j started
- 2004 | Google BigTable is started in 2004. Paper published in 2006.
- 2005 | CouchDB development started.
- 2007 | Research paper on Amazon Dynamo released (not AWS DynamoDB)
- 2007 | MongoDB started as a part of a open source cloud computing stack and first standalone release in 2009.
- 2008 | Facebook open sources the Cassandra project
- 2008 | Project Voldemort started
- 2009 | The term NoSQL was reintroduced by Eric Evans of rackspace. Redis initial release
- 2010 | Some NoSQL conferences NoSQL Matters, NoSQL Now!, INOSA

redis History



- Early 2009 Redis project was started in early 2009 by an Italian developer named Salvatore Sanfilippo. Redis was initially written to improve the performance of LLOOGG, a real-time web analytics product out of Salvatore's startup.
- June 2009 Redis was stable, and had enough of a base feature set, to serve production traffic at LLOOGG (retired the MySQL installation)
- Redis rapidly grew in popularity. Salvatore fostered a great community, added features at a very rapid pace, and dealt with bugs.
- March 2010 VMWare hired Salvatore to work full-time on Redis. (Redis itself remains BSD licensed.) VMWare hired Pieter Noordhuis, a key Redis contributor, to give the project an additional momentum boost.
- December 2012 VMWare and EMC spins off Pivotal which would focus on Big Data and Cloud. Redis related effort moves to Pivotal.
- June 2015 Redis Labs started sponsoring the development of Redis

Popularity of redis



| | Rank | | | | Sco | ore | |
|-------------|--------------|--------------|------------------------------|------------------------------|-------------|-------------|-------------|
| Jul 2021 | Jun 2021 | Jul 2020 | DBMS | Database Model | Jul 2021 | Jun 2021 | Jul 2020 |
| 1. | 1. | 1. | Oracle 😷 | Relational, Multi-model 👔 | 1262.66 | -8.28 | -77.59 |
| 2. | 2. | 2. | MySQL [] | Relational, Multi-model 🚺 | 1228.38 + | +0.52 | -40.13 |
| 3. | 3. | 3. | Microsoft SQL Server 😷 | Relational, Multi-model 👔 | 981.95 | -9.12 | -77.77 |
| 4. | 4. | 4. | PostgreSQL [] | Relational, Multi-model 🚺 | 577.15 + | +8.64 | +50.15 |
| 5. | 5. | 5. | MongoDB 🚦 | Document, Multi-model 👔 | 496.16 | +7.95 | +52.68 |
| 6. | ↑ 7. | ↑ 8. | Redis 😷 | Key-value, Multi-model 🚺 | 168.31 - | +3.06 | +18.26 |
| 7. | 4 6. | 4 6. | IBM Db2 | Relational, Multi-model | 165.15 | -1.88 | +1.99 |
| 8. | 8. | 4 7. | Elasticsearch [1] | Search engine, Multi-model 👔 | 155.76 | +1.05 | +4.17 |
| 9. | 9. | 9. | SQLite 😷 | Relational | 130.20 | -0.33 | +2.75 |
| 10. | ↑ 11. | 10. | Cassandra 🗄 | Wide column | 114.00 | -0.11 | -7.08 |
| 11. | 4 10. | 11. | Microsoft Access | Relational | 113.45 | -1.49 | -3.09 |
| 12. | 12. | 12. | MariaDB 😷 | Relational, Multi-model 👔 | 97.98 + | +1.19 | +6.86 |
| 13. | 13. | 13. | Splunk | Search engine | 90.05 | -0.22 | +1.78 |
| 14. | 14. | 14. | Hive | Relational | 82.68 + | +2.98 | +6.25 |
| 15. | 15. | 1 8. | Microsoft Azure SQL Database | Relational, Multi-model 👔 | 75.22 + | +0.43 | +22.59 |
| 16. | 16. | 16. | Amazon DynamoDB 🗄 | Multi-model 🔃 | 75.20 + | +1.43 | +10.62 |
| 17. | 17. | 业 15. | Teradata | Relational. Multi-model 🛐 | 68.95 | -0.39 | -7.02 |

 Second popular NoSQL database after MongoDB Most popular Key Value store

Source: http://db-engines.com/en/ranking



Who all are using Redis?



































Who uses redis



Who's using Redis?

A list of well known companies using Redis:

Twitter GitHub Weibo Pinterest Snapchat Craigslist Digg StackOverflow Flickr

A notable use case for Redis is at Twitter, where it is used to cache the latest few hundred tweets for every active user.

React Chat

Redis Admin UI

Flickr

Instagram

Airbnb

Alibaba

Medium

Pintrest

Shopify

Square

Tumblr

Twitter

UserVoice

Vine

Craigslist

Stripe

rdio

Hulu

GitHub

Disgus

BitBucket

Parse

Songtive

StackOverflow

Lanyrd

Grooveshark

MixRadio

Kickstarter

Trello

NewsBlur

Coinbase

Dashlane

DataSift

Imgur

Gluten Freedom

Recommend

AppLovin

N5 Tech

Mozello

Appknox

Natue

Redis Labs

Source - http://techstacks.io/

Redis Top Differentiators







Types of NoSQL databases



- Redis
- MemcacheDB
- Riak
- Amazon DynamoDB
- Oracle NoSQL database
- Berkley DB
- Azure Table Storage
- Voldermort
- Amazon SimpleDB

Key Value Store / Tuple Store

- MongoDB
- CouchDB
- CouchBase
- RavenDB
- Azure DocumentDB
- IBM Cloudant

Document Store

- BigTable
- Hadoop, HBase
- Hortonworks, Cloudera
- Cassandra
- Cloudata
- Accumolo
- Amazon SimleDB
- IBM Informix
- Google Cloud Platform BigTable

Wide Column Store / Column Family

- Neo4J
- OrientDB
- Titan
- HyperGraph DB
- FlockDB (Twitter)

Graph Database



Types of NoSQL databases



Key Value Store / Tuple Store

Document Store

Wide Column Store / Column Family

Graph Database

```
Key2 Val1

Key3 Val2

Val3
```

```
{
   id:1234,
   item:"Tshirt",
   size: 36,
   price: 567.50
}
```

```
Key n → Val n
```

```
id:1234

item:"Tshirt",
size: 36,
price: 567.50
```

redis - Server and CLI/Client



redis-server.exe redis.windows.conf

• Runs on default port, 6379

D:\Redis\Redis-x64-2.8.2103>redis-cli 127.0.0.1:6379>

```
C:\WINDOWS\system32\cmd.exe - redis-server.exe redis.windows.conf
D:\Redis\Redis-x64-2.8.2103>redis-server.exe redis.windows.conf
                                                                           Redis 2.8.2103 (00000000/0) 64 bit
                                                                           Running in stand alone mode
                                                                           Port: 6379
                                                                           PID: 8724
                                                                                      http://redis.io
[8724] 16 Sep 16:27:30.229 # Server started, Redis version 2.8.2103
[8724] 16 Sep 16:27:30.229 * The server is now ready to accept connections on port 6379
[8724] 16 Sep 16:42:31.066 * 1 changes in 900 seconds. Saving...
[8724] 16 Sep 16:42:31.104 * Background saving started by pid 6960
[8724] 16 Sep 16:42:31.305 # fork operation complete
```

```
C:\WINDOWS\system32\cmd.exe - redis-cli
D:\Redis\Redis-x64-2.8.2103>redis-cli
127.0.0.1:6379>
```

Connects to default port, 6379 and awaits for commands





TRY

REDIS



> hmset user:100 id 100 name john email john@company.com

OK

- > hget user:100 email
- "john@company.com"
- > hgetall user:100
- 1) "id"
- 2) "100"
- 3) "name"
- 4) "john"
- 5) "email"
- 6) "john@company.com"

First set of commands



```
127.0.0.1:6379> ping
```

PONG

127.0.0.1:6379> echo "hello from redis" "hello from redis"

127.0.0.1:6379> quit

D:\Redis\Redis-x64-2.8.2103>

Logical Data Model

Data Model

- Key
 - Printable ASCII
- Value
 - Primitives
 - Strings
 - o Containers (of strings)
 - Hashes
 - Lists
 - Sets
 - Sorted Sets



Redis data types



| Redis Data Type | | Contains | Read/write ability |
|------------------|---|--|--|
| String | "I'm a string!" 0 1 1 0 0 0 0 | Binary-safe strings (up to 512 MB), Integers or Floating point values, Bitmaps. | Operate on the whole string, parts, increment/decrement the integers and floats, get/set bits by position. |
| Hash | Key1 Value1 Key2 Value2 | Unordered hash table of keys to string values | Add, fetch, or remove individual ítems by key, fetch the whole hash. |
| List | $A \longleftrightarrow C \longleftrightarrow B \longleftrightarrow C$ | Doubly linked list of strings | Push or pop items from both ends, trim based on offsets, read individual or multiple items, find or remove items by value. |
| Set | D B C A | Unordered collection of unique strings | Add, fetch, or remove individual items, check membership, intersect, union, difference, fetch random items. |
| Sorted Set | B: 0.1 D: 0.3 A: 250 C: 250 | Ordered mapping of string members to floating- point scores, ordered by score | Add, fetch, or remove individual items, fetch items based on score ranges or member value. |
| Geospatial index | Value Lat.: Lon.: 20.63373 -103.55328 | Sorted set implementation using geospatial information as the score | Add, fetch or remove individual items, search by coordinates and radius, calculate distance. |
| HyperLogLog | 0 1 1 0 0 0 0 1 0 1 | Probabilistic data structure to count unique things using 12Kb of memory | Add individual or multiple items, get the cardinality. |

^{*}Redis data types internals: https://cs.brown.edu/courses/cs227/archives/2011/slides/mar07-redis.pdf

redis Data Structures

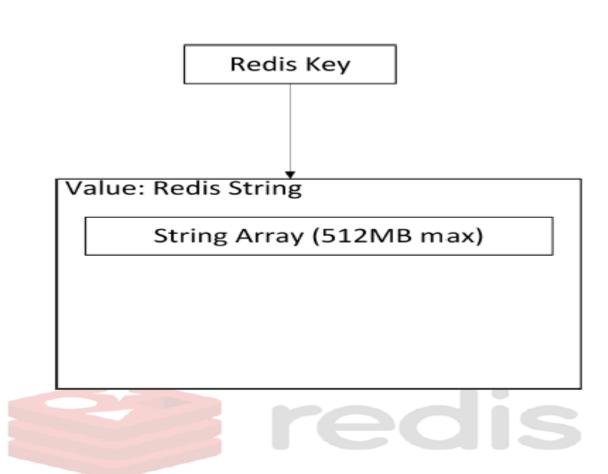


- String
- List
- Set
- Hash
- Sorted Set / ZSET

Logical Data Model

Data Model

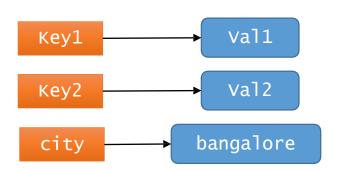
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String

redis

- STRINGs are similar to strings that we see in other languages or other key-value stores.
- String values could be added, read, deleted and updated for a key.



| Operations | Details |
|------------|---|
| SET | Sets the value stored at the given key |
| GET | Fetches the data stored at the given key |
| DEL | Deletes the value stored at the given key (works for all types) |
| SETNX | Sets the value of a key, only if the key does not exist |
| MSET | Sets the value of multiple keys |
| MGET | Fetches the data of multiple keys |
| INCR | Increase the integer value of a key by one |
| INCRBY | Increase the integer value of a key by the given amount |
| DECR | Decrease the integer value of a key by one |
| DECRBY | Decrease the integer value of a key by the given amount |
| STRLEN | Gets the length of the value stored in a key |

String



| 127.0.0.1:6379> set city bangalore ОК |
|--|
| 127.0.0.1:6379> get city "bangalore" |
| 127.0.0.1:6379> append city ", India" (integer) 16 |
| 127.0.0.1:6379> get city "bangalore, India" |
| 127.0.0.1:6379> del city (integer) 1 |
| 127.0.0.1:6379> get city (nil) |

String (Integer)

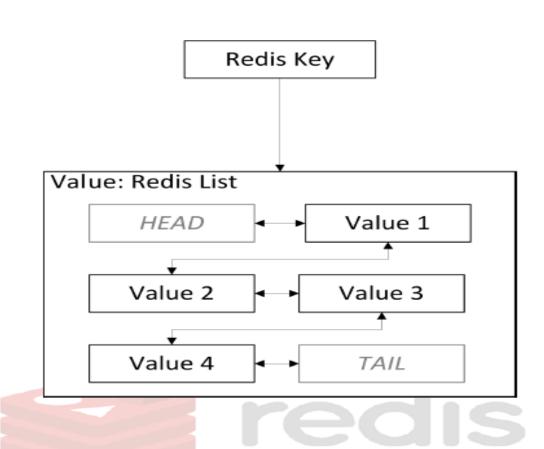


```
127.0.0.1:6379> set counter 100
OK
127.0.0.1:6379> get counter
"100"
127.0.0.1:6379> incr counter
(integer) 101
127.0.0.1:6379> get counter
"101"
127.0.0.1:6379> incrby counter 5
(integer) 106
127.0.0.1:6379> decr counter
(integer) 105
127.0.0.1:6379> decrby counter 10
(integer) 95
```

Logical Data Model

Data Model

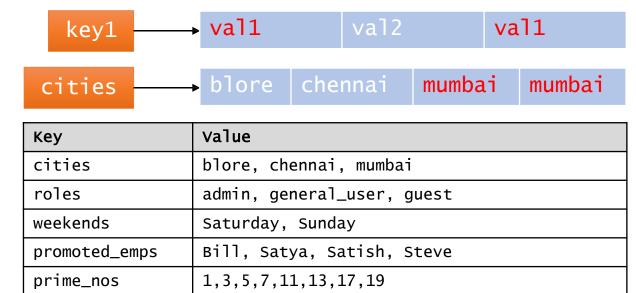
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List



- Redis Lists are simply sequence of strings
- Ordered by insertion order
- Allows duplicates
- It is possible to add elements to a Redis List pushing new elements on the head (on the left) or on the tail (on the right) of the list.
- Implemented via Linked Lists



| Operations | Details |
|------------|---|
| LPUSH | Pushes the value onto the left end (head) of the list |
| RPUSH | Pushes the value onto the right end (tail) of the list |
| LPOP | Pops the value from the left end (head) of the list and returns it |
| RPOP | Pops the value from the right end (tail) of the list and returns it |
| LRANGE | Fetches a range of values from the list |
| LINDEX | Fetches an item at a given position in the list |

List – command examples

```
redis
```

```
127.0.0.1:6379> rpush cities blore
(integer) 1
127.0.0.1:6379> rpush cities chennai
(integer) 2
127.0.0.1:6379> rpush cities mumbai
(integer) 3
127.0.0.1:6379> lrange cities 0 3
1) "blore"
2) "chennai"
3) "mumbai
127.0.0.1:6379> lrange cities 0 -1
1) "blore"
2) "chennai"
3) "mumbai"
127.0.0.1:6379> lindex cities 1
"chennai"
```

```
127.0.0.1:6379> rpush cities mumbai
(integer) 4
127.0.0.1:6379> lrange cities 0 4
1) "blore"
2) "chennai"
3) "mumbai"
4) "mumbai"
127.0.0.1:6379> lpush cities chennai
(integer) 5
127.0.0.1:6379> 1range cities 0 5
1) "chennai"
2) "blore"
3) "chennai"
4) "mumbai"
5) "mumbai"
127.0.0.1:6379>
```

List – command examples

```
s
```

```
127.0.0.1:6379> lrange cities 0 5
1) "chennai"
2) "blore"
3) "chennai"
4) "mumbai"
5) "mumbai"
127.0.0.1:6379> rpop cities
"mumbai"
127.0.0.1:6379> Trange cities 0 5
1) "chennai"
2) "blore"
3) "chennai"
4) "mumbai"
```

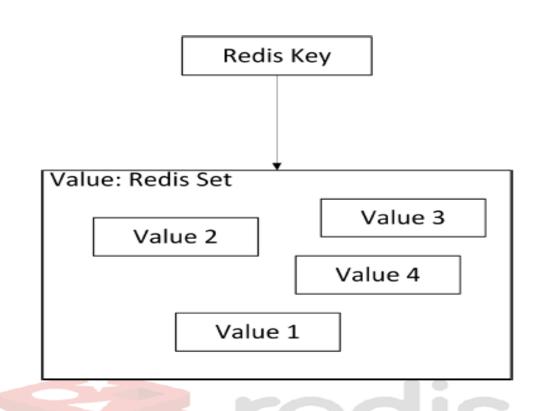
```
127.0.0.1:6379> rpop cities
"mumbai"

127.0.0.1:6379> lrange cities 0 5
1) "chennai"
2) "blore"
3) "chennai"
```

Logical Data Model

Data Model

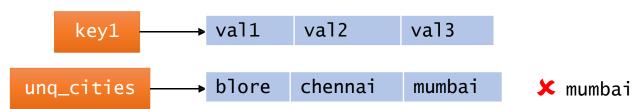
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Set



- Similar to Lists, Redis Sets are simply sequence of strings
- Does not allow duplicates. Redis SETs use a hash table to keep all strings unique (though there are no associated values).
- Redis SETs are unordered, so we can't push and pop items from the ends like LISTs.



| Operations | Details |
|------------|---|
| SADD | Adds the item to the set |
| SMEMBERS | Returns the entire set of items |
| SISMEMBER | Checks if an item is in the set |
| SREM | Removes the item from the set, if it exists |

Set – command examples



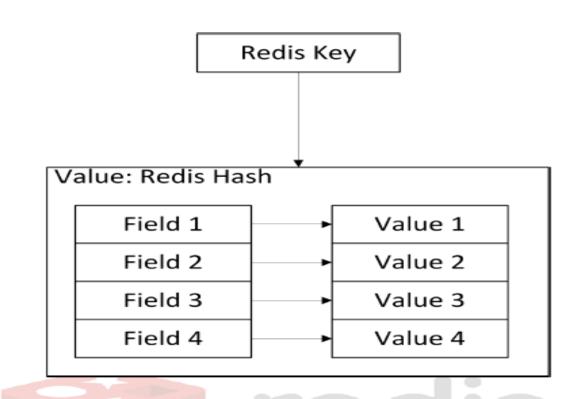
```
127.0.0.1:6379> sadd ucities chennai kolkata blore
(integer) 3
127.0.0.1:6379> sadd ucities delhi
(integer) 1
127.0.0.1:6379> smembers ucities
1) "delhi"
2) "blore"
3) "kolkata"
4) "Chennai"
127.0.0.1:6379> sismember ucities blore
(integer) 1
127.0.0.1:6379> sismember ucities hyderabad
(integer) 0
```

```
127.0.0.1:6379> sadd ucities blore
(integer) 0
127.0.0.1:6379> srem ucities blore
(integer) 1
127.0.0.1:6379> smembers ucities
1) "kolkata"
2) "chennai"
3) "delhi"
127.0.0.1:6379> srem ucities blore
(integer) 0
```

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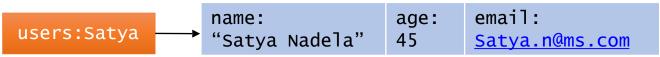


Hash



- Whereas LISTs and SETs in Redis hold sequences of items, Redis HASHes store a mapping of keys to values
- Suitable for storing an object

sub key1: sub key2: sub key2: val1 val2 val3



| Operations | Details |
|------------|--|
| HSET | Stores the value at the key in the hash (single key and value) |
| HGET | Fetches the value at the given hash key |
| HGETALL | Fetches the entire hash |
| HDEL | Removes a key from the hash, if it exists |
| HINCRBY | Increases the value of the sub-key by the specified value |
| HKEYS | Returns all sub-keys for a specific key |
| HVALS | Returns all values for a specific key |
| HMSET | Stores multiple key value pairs in the hash |
| HLEN | Returns the number of fields in a hash |
| HEXISTS | Determine if the hash field exists |

Hash – command examples

```
redis
```

```
127.0.0.1:6379> hset users:Sata name "Satya Nadela"
(integer) 1
127.0.0.1:6379> hset users:Sata age 45
(integer) 1
127.0.0.1:6379> hset users:Sata email <a href="mailto:satya.m@ms.com">satya.m@ms.com</a>
(integer) 1
127.0.0.1:6379> hget users:Sata email
"satya.m@ms.com"
127.0.0.1:6379> hgetall users:Sata
1) "name"
2) "Satya Nadela"
3)"age"
4) "45"
5) "email"
6) "satya.m@ms.com"
```

```
127.0.0.1:6379> hdel users:Sata email
(integer) 1
127.0.0.1:6379> hgetall users:Sata
1) "name"
2) "Satya Nadela"
3)"age"
4) "45"
127.0.0.1:6379> hkeys users:Sata
1) "name"
2) "age"
127.0.0.1:6379> hvals users:Sata
1) "Satya Nadela"
2) "50"
```

Hash – command examples

```
127.0.0.1:6379> hincrby users:Sata age 5
(integer) 50
127.0.0.1:6379> hget users:Sata age
"50"
127.0.0.1:6379> hgetall users:Sata
1) "name"
2) "Satya Nadela"
3) "age"
4) "50"
127.0.0.1:6379> hlen users:Sata
(integer) 2
```



127.0.0.1:6379> hexists users:Sata name (integer) 1

127.0.0.1:6379> hexists users:Sata email (integer) 0

Hash – command examples



```
127.0.0.1:6379> hmset users:Sunder name "Sunder P" age 43 designation CEO

OK

127.0.0.1:6379> hmset users:XYZ name "XYZ PQR" age "+(91) 12345 67890"

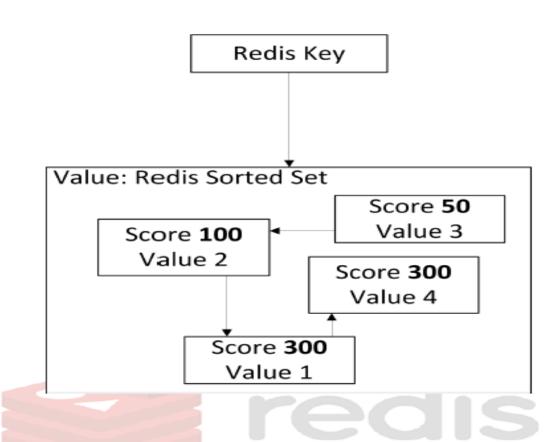
OK
```

- 127.0.0.1:6379> keys users*
- 1) "users:Sata"
- 2) "users:XYZ"
- 3) "users:Sunder"

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Sorted Set (ZSET)



- Whereas LISTs and SETs in Redis hold sequences of items, Redis HASHes store a mapping of keys to values
- ZSETs offer the ability to store a mapping of members to scores (similar to the keys and values of HASHes). These mappings allow us to manipulate the numeric scores, 2 and fetch and scan over both members and scores based on the sorted order of the scores.

| Operations | Details |
|---------------|--|
| ZADD | Adds member with the given score to the ZSET |
| ZRANGE | Fetches the items in the ZSET from their positions in sorted order |
| ZRANGEBYSCORE | Fetches items in the ZSET based on a range of scores |
| ZREM | Removes the item from the ZSET, if it exists |
| ZCARD | Returns the number of members in the ZSET |
| | |

Sorted Set (ZSET) – command examples



```
127.0.0.1:6379> zadd city_ranking 1 'New York'
(integer) 1
127.0.0.1:6379> zadd city_ranking 2 'Minneapolis'
(integer) 1
127.0.0.1:6379> zadd city_ranking 3 'Bangalore'
(integer) 1
127.0.0.1:6379> zadd city_ranking 4 'Amsterdam'
(integer) 1
127.0.0.1:6379> zadd city_ranking 5 'Warshaw'
(integer) 1
127.0.0.1:6379> zrange city_ranking 0 -1
1) "New York"
2) "Minneapolis"
3) "Bangalore"
4) "Amsterdam"
5) "Warshaw"
```

```
127.0.0.1:6379> zrangebyscore city_ranking 2 4
1) "Minneapolis"
2) "Bangalore"
3) "Amsterdam"
127.0.0.1:6379> zrem city_ranking bangalore
(integer) 0
127.0.0.1:6379> zrem city_ranking Bangalore
(integer) 1
127.0.0.1:6379> zrange city_ranking 0 -1
1) "New York"
2) "Minneapolis"
3) "Amsterdam"
4) "Warshaw"
127.0.0.1:6379> zcard city_ranking
(integer) 4
```

Other Commands



```
127.0.0.1:6379> keys *
```

- 1) "user:ani"
- 2) "users:Sata"
- 3) "ctr"
- 4) "ucities"
- 5) "friend"
- 6) "counter"
- 7) "cities"

127.0.0.1:6379> keys user*

- 1) "user:ani"
- 2) "users:Sata"

Server related commands



| Operations | Details |
|----------------|--|
| INFO | Gets detailed information and statistics about the redis server like redis version, OS name, Process Id, port, how long the server has been up, config file name, information about connected clients, memory used by redis, persistence information, replication data, etc. |
| DBSIZE | Returns the no of keys in the database |
| CLIENT LIST | Gets the list of client connections |
| CLIENT SETNAME | Sets the current connection name |
| CLIENT GETNAME | Gets the current connection name |
| CLIENT KILL | Kills the connection of a client |
| CONFIG GET | Gets the value of a configuration parameter |
| CONFIG SET | Sets the value of a configuration parameter |
| FLUSHDB | Removes all keys from the current database |
| FLUSHALL | Removes all keys from all databases |

Server related commands



127.0.0.1:6379> dbsize

(integer) 9

```
127.0.0.1:6379> info
# Server
redis version:2.8.2103
redis_git_sha1:00000000
redis_git_dirty:0
redis build id:2a4e86cac6830caf
redis_mode:standalone
os:Windows
arch_bits:64
multiplexing_api:winsock_IOCP
process_id:8724
run id:5bbf82e6f0382362bfa0bf378cb87fa7109e6269
tcp_port:6379
uptime_in_seconds:153348
uptime_in_days:1
hz:10
lru_clock:16491038
config_file:D:\Redis\Redis-x64-2.8.2103\redis.windows.conf
```

Database in redis



- Different types of data, typically for different application or even modules could be stored in different redis Database.
- In Redis, databases are identified by an integer index, not by a database name.
- By default, a client is connected to database 0
- To connect and switch to a different database use SELECT (such as SELECT 3) – all subsequent commands will then use database 3, until you issue another SELECT.
- Each Redis database has its own keyspace.
- The number of databases which is available can be configured in redis.conf — by default, it is set to 16. Simply set it to a higher number if you need more

```
127.0.0.1:6379> set city bangalore
OK
127.0.0.1:6379> use 1
(error) ERR unknown command 'use'
127.0.0.1:6379> select 1
OK
127.0.0.1:6379[1]> keys *
(empty list or set)
127.0.0.1:6379[1]> set city kolkata
OK
127.0.0.1:6379[1]> get city
"kolkata"
127.0.0.1:6379[1]> select 0
OK
127.0.0.1:6379> get city
"bangalore"
127.0.0.1:6379> dbsize
(integer) 14
```

Expiry

```
127.0.0.1:6379> set emsg Hello
OK
127.0.0.1:6379> expire emsg 30
(integer) 1
127.0.0.1:6379> ttl emsq
(integer) 26
127.0.0.1:6379> get emsg
"Hello"
127.0.0.1:6379> ttl emsq
(integer) 16
127.0.0.1:6379> get emsg
"Hello"
127.0.0.1:6379> ttl emsg
(integer) 8
127.0.0.1:6379> get emsg
"Hello"
127.0.0.1:6379> ttl emsg
(integer) -2
```

127.0.0.1:6379> get emsg

(nil)



- Set a timeout on key. After the timeout has expired, the key will automatically be deleted.
- A key with an associated timeout is often said to be volatile in Redis terminology.

| Operations | Details |
|------------|---|
| EXPIRE | Sets a key's time to live or timeout. After the timeout expires, the key gets deleted |
| TTL | Returns the time to live (TTL) for a key |

Transaction



- Set a timeout on key. After the timeout has expired, the key will automatically be deleted.
- A key with an associated timeout is often said to be volatile in Redis terminology.

| Operations | Details |
|------------|--|
| MULTI | Marks the start of a transaction block. Similar to Begin Transaction in SQL. All commands issued after MULTI are not executed and are queued up. |
| EXEC | Executes all commands issued after MULTI |
| DISCARD | Discards all commands issued after MULTI |
| WATCH | Watch the given keys to determine the execution of MULTI/EXEC block. |

Transaction



```
127.0.0.1:6379> set debit_account 120000
OK
127.0.0.1:6379> set credit_account 40000
OK
127.0.0.1:6379> multi
OK
127.0.0.1:6379> decrby debit_account 30000
QUEUED
127.0.0.1:6379> incrby credit_account 30000
QUEUED
127.0.0.1:6379> exec
1) (integer) 90000
2) (integer) 70000
127.0.0.1:6379>
```

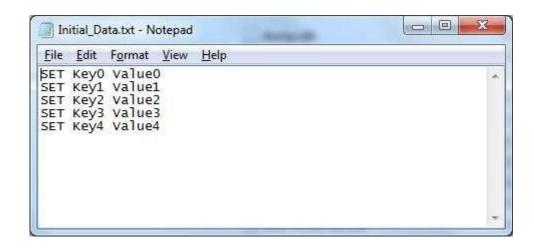
Mass insertion of data (bulk upload)



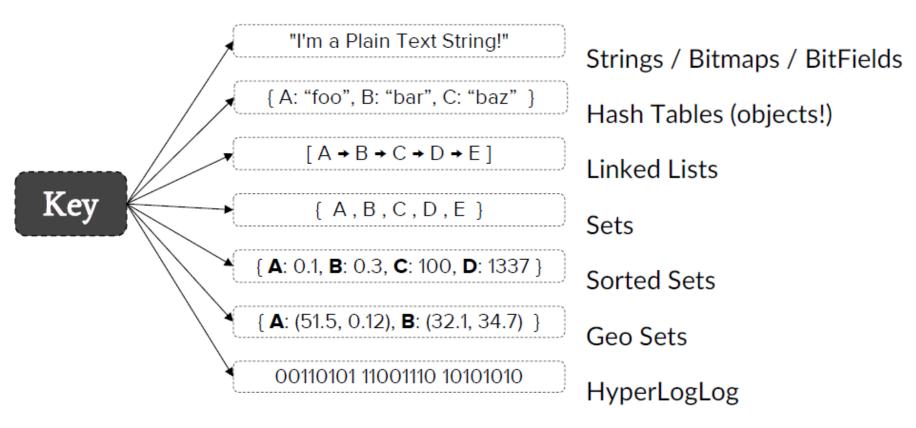
- Sometimes Redis instances needs to be loaded with big amount of preexisting or user generated data in short amount of time, so that millions of keys will be created quickly called mass insertion
- In 2.6 or later versions of Redis the redis-cli utility supports a new mode called pipe mode that was designed in order to perform mass insertion.

Using the pipe mode the command to run looks like the following:

```
D:\Redis\Redis-x64-2.8.2103>type initial_data.txt | redis-cli --pipe
All data transferred. Waiting for the last reply...
Last reply received from server.
errors: 0, replies: 5
D:\Redis\Redis-x64-2.8.2103>redis-cli
127.0.0.1:6379> keys Key*
1) "Key0"
2) "Key4"
3) "Key3"
4) "Key2"
5) "Key1"
```



A Quick Recap of Redis





Redis data types - Examples



| Keys | Values | |
|-----------------------|--|-----------------------------|
| page:index.html | <html><head>[]</head></html> | ← String |
| login_count | 7464 | ← String |
| users_logged_in_today | { 1, 4, 3, 5 } | ← Set |
| latest_post_ids ────→ | [201, 204, 209,] | ← List |
| user:123:session → | time => 10927353 username => joe | ← Hash |
| users_and_scores → | joe ~1.3483 bert ~93.4 fred ~283.22 chris ~23774.17 | ← Sorted (scored) Set |

Shopping Cart Example

Relational Model

carts

| CartID | User |
|--------|-------|
| 1 | james |
| 2 | chris |
| 3 | james |

cart_lines

| Cart | Product | Qty |
|------|---------|-----|
| 1 | 28 | 1 |
| 1 | 372 | 2 |
| 2 | 15 | 1 |
| 2 | 160 | 5 |
| 2 | 201 | 7 |

```
UPDATE cart_lines
SET Qty = Qty + 2
WHERE Cart=1 AND Product=28
```

Redis Model

```
set carts_james ( 1 3 )
set carts_chris ( 2 )
hash cart_1 {
    user : "james"
    product_28 : 1
    product_372: 2
}
hash cart_2 {
    user : "chris"
    product_15 : 1
    product_160: 5
    product_201: 7
}
```

HINCRBY cart_1 product_28 2

Redis Use Cases

Storing lots of Pinterest lists in Redis

Next time you log in to Pinterest, remember that Redis is running in the background and storing several types of lists for you as a user:

- A list of users who you follow
- A list of boards (and their related users) who you follow
- A list of your followers
- A list of people who follow your boards
- A list of boards you follow
- A list of boards you unfollowed after following a user
- The followers and unfollowers of each board



Redis Clients

- Phpredis Redis client written in C for PHP.
- Redis-py Mature Redis client for Python.
- Redis-rb Very stable & Muture Client for Rubys
- Scala-redis Mature Redis client for Scala
- Node_redis Recommended client for node.
- Jedis Java client library for Redis.
- Eredis A Redis erlang client library.



Comparison

| | Redis | Memcached | MongoDB |
|--|--------|-----------|---------|
| In-memory ▷ | x | x | |
| Persistent | x | | х |
| Key-value store | x | x | |
| Supports more than strings | x | | х |
| Multithreaded | | x | x |
| Supports larger-than-memory dataset | | | х |
| As fast as | Memory | Memory | Disk |



atomicity

single threaded, so no concurrency problems

transactions and lua scripts to run multiple operations atomically

Redis keeps everything in memory all the time

Does that mean if the server goes down I will lose my data?

*unless you didn't configure it properly

Redis in ML

Modules : A Revolutionary Approach

Adapt your database to your data, not the other way around

Neural Redis

Simple Neural Network Native to Redis

ReJSON

JSON Engine on Redis. Pre-released

Rate Limiter

Based on Generic Cell Rate Algorithm (GCRA)

Redis-ML

Machine Learning Model Serving

Time Series

Time series values aggregation in Redis

Crypto Engine Wrapper

Secure way to store data in Redis via encrypt/decrypt with various Themis primitives

RediSearch

Full Text Search Engine in Redis

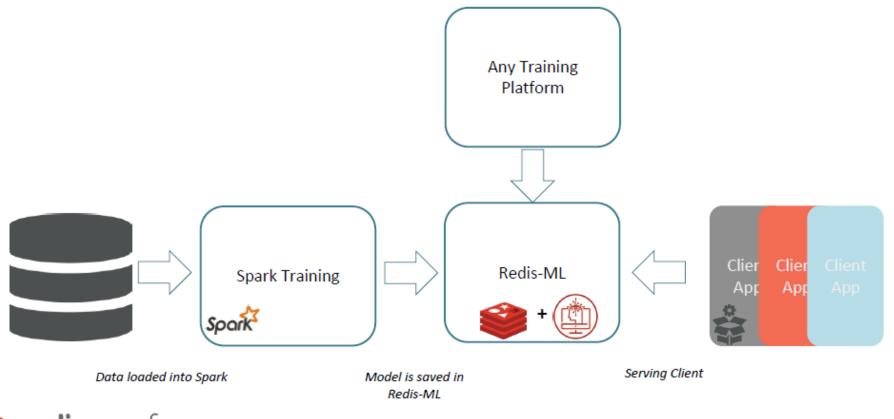
Graph

Graph database on Redis based on Cypher language

Secondary Index/RQL

Indexing + SQL -like syntax for querying indexes. Pre-released

A Simpler Machine Learning Lifecycle





Redis-ML – ML Serving Engine

- Store training output as "hot model"
- Perform evaluation directly in Redis
- Easily integrate existing C/C++ ML libs
- Can be tuned on-the-fly
- Enjoy the performance, scalability and HA of Redis



Redis-ML

